


```
practice › practice › C* main › main()

118 void MyClass:: currency(string drink [],double prices[], double &money, int size, int selection){
129
130 }else if ( money > 1)
131     cout << "Sorry, thats a really high bill!" << endl;
132 //size = 0;
133
134
135
136 // If you have more than 1 dollar I will not accept your money
137
138 // If you do have less than or equal to 1 dollar I will give you back your change.
139
140 // Print change given back.
141
142
143 }
144
145
146
147
148 int main() {
149     MyClass vendingMachine;
150
151     string drink[5] = {"Cola", "Root Beer", "Lemon-Lime", "Grape Soda", "Cream Soda"};
152     double prices[5] = {0.75, 0.75, 0.75, 0.80, 0.80};
153     int machineNum[5] = {20, 20, 20, 20, 20};
154     double money = 0.0;
155     int size = sizeof(drink) / sizeof(drink[0]);
156
157     vendingMachine.transaction(drink, size, machineNum, money, prices);
158
159     return 0;
160 }
161
```

