Contact

hire@nicfv.com (925)-212-8342 Davis, CA 95616 portfolio.nicfv.com linkedin.com/in/nfv

Expertise

- Object Oriented Programming
- Controls Systems
- Automation
- Data visualization and analysis

Languages

English (Native)
French (Proficient)

Certifications

Engineer In Training (EIT)

AutoCAD 2019

2021

Certifications

- Essential Training
- Express Tools
 Workflow
- Plotting & Publishing

Awards

Dean's Honors 2017-2021 List

- Top 16% in the college of engineering
- Earned 4 times

UC PLASMA 2020 Startup Competition

- First place overall
- Most improved

Nicolas Ventura

EIT, M.S. Mechanical & Aerospace Engineering

Education

University of California, Davis

2017-2022

B.S. Mechanical Engineering - GPA: 3.8/4.0

M.S. Mechanical & Aerospace Engineering - GPA: 3.9/4.0

Skills

Software AutoCAD GitLab ALC WebCTRL dcTrack Grafana **Programming** C# JavaScript C/C++ Python Matlab Excel

Experience

National Energy Research Scientific Computing Center Jun 2021 - Present Critical Facilities Engineer Associate

- Monitored environmental conditions of HPC systems to ensure facility health
- Assisted in the transition for data center operations during poor air quality events by creating a flowchart for operators

Graduate Student Research Assistant

- Created self-updating visuals of power and water usage effectiveness for the high performance computing center
- Automated the integration of infrastructure data into the operational data analytics model by creating software to validate building performance monitoring points
- Supported the upgrade of Modbus power data into a VictoriaMetrics database
- Published and licensed a Grafana plugin that displays air conditions on a psychrometric chart in real time

UC Davis

Sep 2021 - Dec 2021

Teaching Assistant

- Prepared 25 undergraduate students for industry using slides and examples to teach mechanism analysis and design with C++ object oriented programming and SolidWorks
- Facilitated learning in weekly class discussion and laboratory
- Graded all assignments and projects in the class