

CS 511, Fall 2024, Lecture Slides 25

Unification

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BACKGROUND

- ▶ The name “unification” and the first formal investigation of the notion is due to J.A. Robinson (1965).
- ▶ Robinson’s algorithm for first-order unification has exponential time-complexity in the worst-case.
- ▶ The Paterson-Wegman algorithm (1978) for first-order unification has linear time-complexity, but relatively complicated to implement.
- ▶ The Martelli-Montanari algorithm (1982) for first-order unification has a $\mathcal{O}(n \log n)$ time-complexity in the worst-case and is somewhat simpler to implement than the Paterson-Wegman algorithm.
- ▶ More information on first-order unification – the only kind we need in this course – can be found by browsing the Web. In particular, click [here](#) for an informative Wikipedia article.

Problems of **unification** (and **matching**) are a rich and thriving area of computer science. Search the Web for: *semi-unification*, *acyclic semi-unification*, *second-order unification*, *bounded second-order unification*, *monadic second-order unification*, *context unification*, *stratified context unification*, and many other variants, each resulting from particular applications in computer science.

DEFINITIONS

- ▶ An **instance** of (first-order) unification is a finite set S of equations:

$$S \stackrel{\text{def}}{=} \{s_1 \stackrel{?}{=} t_1, \dots, s_n \stackrel{?}{=} t_n\}$$

where $s_1, t_1, \dots, s_n, t_n$ are first-order terms (over a given signature Σ).

- ▶ A **substitution** σ is always given as a mapping $\sigma : X \rightarrow \mathcal{T}$ where X is the set of all first-order variables and \mathcal{T} is the set of all first-order terms.

Such a substitution $\sigma : X \rightarrow \mathcal{T}$ is extended to $\sigma : \mathcal{T} \rightarrow \mathcal{T}$ in the usual way.

- ▶ A **unifier** or **solution** of S is a substitution σ such that $\sigma(s_i) = \sigma(t_i)$ for every $i = 1, \dots, n$.
- ▶ $Sol(S)$ is the set of all unifiers or solutions of S . S is **unifiable** iff $Sol(S) \neq \emptyset$.
- ▶ A substitution σ is a **most general unifier (MGU)** of S if σ is a “least” element of $Sol(S)$, i.e., for every $\sigma' \in Sol(S)$ there is a substitution σ'' such that, for all variable x , it holds that $\sigma'(x) = \sigma''(\sigma(x))$ – more succinctly written as $\sigma' = \sigma'' \circ \sigma$.

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- ▶ Notational Conventions:
 1. We may write a substitution σ as the set of its *non-trivial bindings*, i.e., $\sigma = \{x \mapsto \sigma(x) \mid \sigma(x) \neq x\}$.
 2. In particular, if we write $\sigma = \{ \}$ (the empty set), then σ is the identity substitution.
 3. Whenever convenient and not ambiguous, we write “ σt ” instead of “ $\sigma(t)$ ”.

AN ALGORITHM FOR FIRST-ORDER UNIFICATION

- ▶ We present an adaptation of the Martelli-Montanari algorithm, one of several available for first-order unification. (Its $\mathcal{O}(n \log n)$ time-complexity depends on some clever data structuring with dag's – not in this handout.)
- ▶ We can view unification as a rewrite system, the goal of which is to repeatedly transform a finite set of equations until the solution “stares you in the face”.
- ▶ According to this view, unification can be carried using six transformation (or rewrite) rules (where the symbol “ \oplus ” denotes disjoint union):

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- ▶ We can view unification as a **rewrite system**, the goal of which is to repeatedly transform a finite set of equations until the solution “stares you in the face”.
- ▶ According to this view, unification can be carried using six **transformation (or rewrite) rules** (where the symbol “ \uplus ” denotes disjoint union):

$$\text{[delete]} \quad \{ t \stackrel{?}{=} t \} \uplus S \implies S$$

$$\text{[decompose]} \quad \{ f(s_1, \dots, s_m) \stackrel{?}{=} f(t_1, \dots, t_m) \} \uplus S \implies \{ s_1 \stackrel{?}{=} t_1, \dots, s_m \stackrel{?}{=} t_m \} \cup S$$

$$\text{[conflict]} \quad \{ f(s_1, \dots, s_m) \stackrel{?}{=} g(t_1, \dots, t_n) \} \uplus S \implies \text{FAIL}$$

where $f \neq g$

$$\text{[orient]} \quad \{ t \stackrel{?}{=} x \} \uplus S \implies \{ x \stackrel{?}{=} t \} \cup S$$

where $t \notin X$

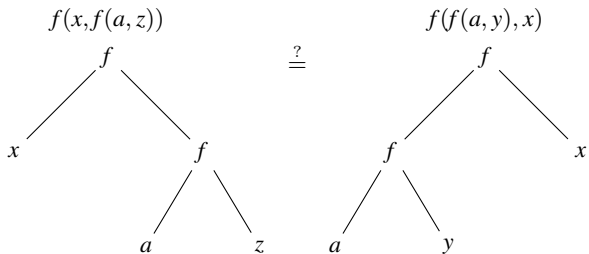
$$\text{[eliminate]} \quad \{ x \stackrel{?}{=} t \} \uplus S \implies \{ x \stackrel{?}{=} t \} \cup \{ x \mapsto t \}(S)$$

where $x \notin \text{Var}(t)$ and $x \in \text{Var}(S)$

$$\text{[occurs check]} \quad \{ x \stackrel{?}{=} t \} \uplus S \implies \text{FAIL}$$

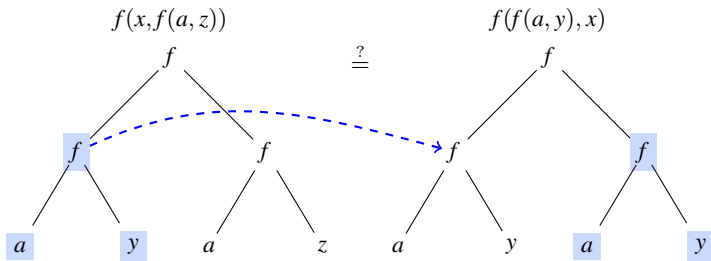
where $x \in \text{Var}(t)$ and $t \notin X$

example



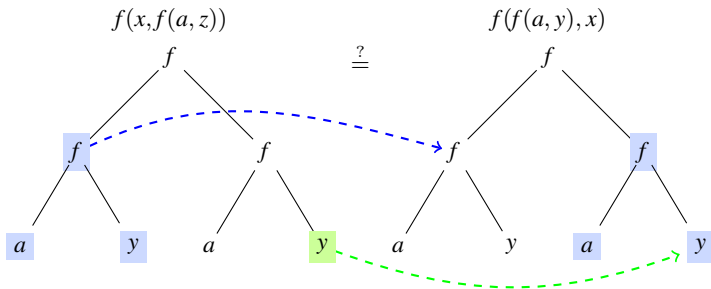
$$\mathbf{MGU} \left(f(x, f(a, z)), f(f(a, y), x) \right) = \left\{ x \mapsto f(a, y), z \mapsto y \right\}$$

example



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