(248) 798-3856

in /in/nichite

nichite /

nichite.com

Nicolas Hite

SKILLS

Languages

Expert

Python

Dart

Java

Proficient

C#

 \mathbb{C}^{++}

JavaScript / Node JS

TypeScript

Application

Flutter

Angular / AngularDart

Guice

Protobuf

gRPC

Infrastructure

Bazel

GCS

Kubernetes

Linux

Robotics

Bionics / Prosthetic Design

Mechatronics

3D Printing

Machine Learning

Computer Vision

ROS

CAD / FEA

HONORS

Google ACX Citizenship Award

Won three times for infrastructure support

JSC Director's Innovation Team Award

Presented to Avionic System's Flight Deck of the Future team for outstanding innovation

Senior Design Project Highest Honors

Awarded for MIT thesis

Designs from Media Lab featured on CNN and multiple TED talks

EDUCATION

Harvard University | Cambridge, MA

B.S. Engineering Sciences

September 2010 - May 2014

Track in Biomedical and Mechanical Engineering - GPA: 3.4 / 4.0 Thesis: Augmentation of Muscular Endurance in Lower-Limb Exercises via Passive Elastic Exoskeleton

WORK EXPERIENCE

X, The Moonshot Factory | Mountain View, CA

Wearable Robotics Software Engineer

Feb 2021 - Present

Building a robotic exoskeleton to improve quality of life for hundreds of millions of people

Google | Mountain View, CA

Senior Software Engineer, Google Ads

May 2017 - Feb 2021

Authored cross-platform Dart RPC library used by 75+ major apps within Alphabet, including Google Play Console, Waymo, and Google Ads Maintained the open-source Dart protobuf compiler and gRPC libraries Led cross-team working group to optimize query latency for migration of \$100+ billion / year product (Search Ads 360)

Stood up offline pipeline for UI customization to reduce page load latency Re-tooled entity metadata delivery infrastructure for complex UI scenarios

McMaster-Carr Supply Company | Chicago, IL

Software Engineer, mcmaster.com

August 2014 - May 2017

Rewrote the Order History page to reduce median page load latency by 300ms Authored warehouse automation routines on z/OS mainframe in COBOL Designed and implemented Virtual Desktop Infrastructure solution to support ~1,000 call center employees

NASA Johnson Space Center | Houston, TX

Avionic Systems Engineering Intern

May 2013 - August 2013

Designed visualization system for "Holodeck" telepresence dome Used CAD and FEA to build and analyze projector support systems Wrote C++ with OpenGL to create warp matrices for projector image correction

MIT Media Lab Biomechatronics Group | Cambridge, MA

Prosthetics Undergraduate Researcher

June 2012 - May 2013

Designed new 3D-printed leg socket and improved Factor of Safety 5x via FEA Created new socket design method in SolidWorks to speed up design 10x

Thesis

August 2013 - April 2014

Designed, built, and tested lightweight human-powered exoskeletons Used MATLAB CV library to track motion and calculate 2D stiffness of springs New design reduced metabolic expenditure by ~15% for squat activities