

Treasure Map

Treasure Map is a program that will mark a spot with an X, similar to a treasure map in the pirate movies. This map contains a nested list of boxes that will be exchanged with an X if the user inputs two number indexes.

My Role

The Treasure Map program is an individual project I created back in the early Covid days. Therefore, I am the programmer of this project.

The Difficulties and How to Deal with It

Luckily, I face no difficulties during the creation process of this program.

The Output – How it Works

Firstly, the program will print six white boxes and a line of text to ask the user for input.

```
[ ' ' , ' ' , ' ' ]  
[ ' ' , ' ' , ' ' ]  
[ ' ' , ' ' , ' ' ]  
Where do you want to put the treasure? █
```

Next, the user should input two numbers to select the box on which they want to put the treasure. The first number indicates the vertical axis, and the second number indicates the horizontal axis. After receiving the numbers, the program will print the result with the X marked on the map.

```
Where do you want to put the treasure? 23  
[ ' ' , ' ' , ' ' ]  
[ ' ' , ' ' , ' ' ]  
[ ' ' , 'X', ' ' ]
```

Replit Link: <https://replit.com/@NicholasAndrew3/Treasure-Map#main.py>