PolyTracks User Guide

Controls

Escape - Open the Pause Menu
Left Click Drag and Drop - Move and Place tracks or powerups
R - Rotates the track held by the mouse

Getting Started

1. Install [Python](#) and the [Pygame module](#).
2. Run the main.py file found in ci-102-lab-62-group-17\game\main.py
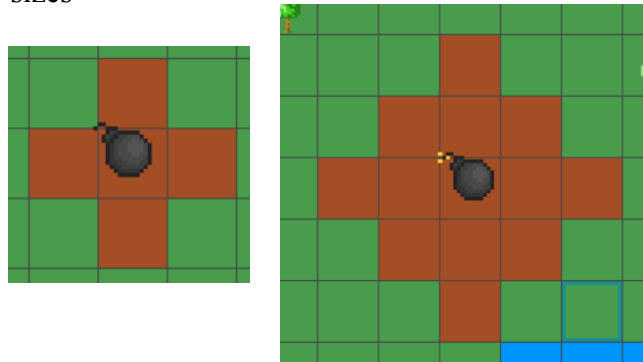3. Click on the Start Button in the Main Menu

Objective

- The goal is to get the trains to their respective stations by placing tracks and using power-ups to destroy obstacles in order to create a path for the trains.
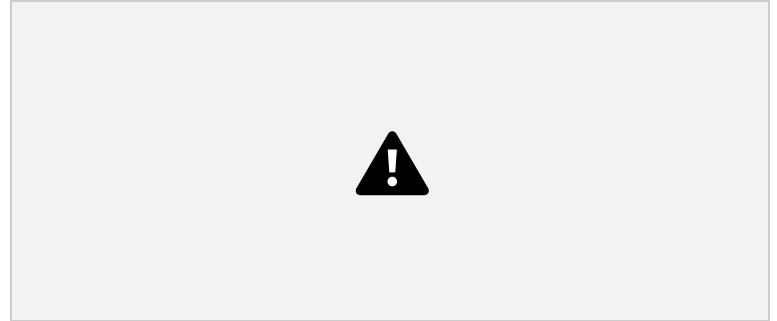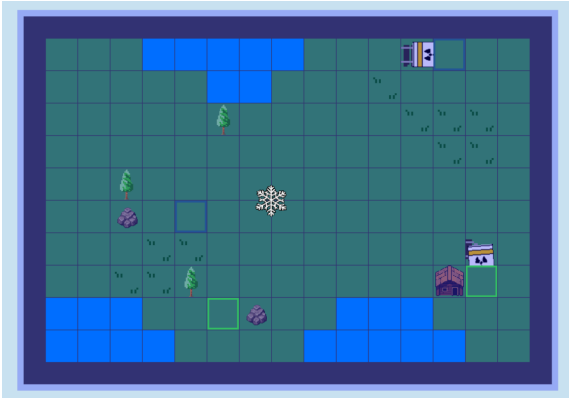
How to Play

- Spawn tracks by clicking on the green square
- Drag and drop tracks on the board or track storage bay
- While holding tracks, hit "R" to rotate the held track
- Drag and drop power-ups on the playing area to use power-ups
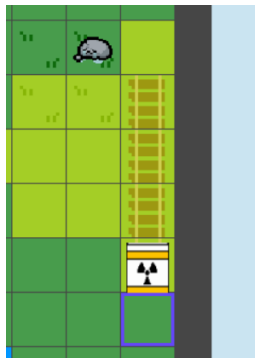
Power-ups

- Bombs
    - Destroys obstacles, tracks, and ice
    - Two sizes

- Freeze
    - Makes the whole map freeze
    - If dropped on a train, only that train will freeze

- Slow
    - Creates a slow area that slows down the train going through

Screen Layout

1. Points and Lives Counter
2. Power-up Storage
3. Trackbox Storage
4. Trackbox Spawner
5. The Board
6. The Train
7. Obstacle Variation
8. Target Station