

Why Projects Fail?

- The vast majority of OSS projects do not succeed; some of the reasons why include:
 - Insufficient interest
 - Competition from more established projects that duplicate the intended functionality (even if the new project seems to have features the older one does not)
 - Poor leadership
 - Not enough developers
 - Insufficient funding
 - Insufficient or uninformed attention to licensing issues
 - Low barrier to entry projects are very easy to start
- The low survival rate should not be seen as a bad thing; most (but not all) successful open source projects start small and it can be quite difficult to predict which ones will survive and thrive



