QUIRKY

```
MODULE QUIRKY-SYNTAX
   SYNTAX AExp ::= Int
                          AExp AExp / [strict]
                          AExp \ AExp + [strict]
                          AExp AExp - [strict]
                          AExp \ AExp * [strict]
                          AExp AExp % [strict]
                          (AExp) [bracket]
   SYNTAX BExp ::= Bool
                          AExp < AExp [seqstrict]
                          AExp > AExp [seqstrict]
                          AExp <= AExp [seqstrict]
                          AExp >= AExp [seqstrict]
                           ! BExp [strict]
                          AExp \ eq \ AExp \ [strict]
                          BExp and BExp [strict(1)]
                          (BExp) [bracket]
   SYNTAX Block := \{\}
                         | \{Stmt\}
   SYNTAX Stmt ::= Block
                         Id = AExp; [strict(2)]
                          does BExp Block if_not Block [strict(1)]
                          int Ids ;
                          dont\_stop\_if(BExp)Block
                          function ()Block
                          function Id()Block
                         Stmt Stmt
   SYNTAX Ids ::= List\{Id, ", "\} [strict]
   SYNTAX AExps ::= List\{AExp, ", "\} [strict]
END MODULE
MODULE QUIRKY
   SYNTAX \quad \textit{KResult} ::= Int
                           Bool
  CONFIGURATION:
                                state
               PGM
                                state
  RULE
                                X \mapsto I
                               requires I2 = /=_{Int} 0
  RULE I1 I2 /
            I1 \div_{Int} I2
  RULE I1 I2 +
            I1 +_{Int} I2
  RULE I1 I2 -
           \overline{I1 -_{Int} I2}
  \overline{I1 *_{Int} I2}
  RULE I1 I2 %
           \overline{I1 \%_{Int} I2}
  RULE I1 < I2
            \overline{I1 <_{Int} I2}
   RULE I1 > I2
           \overline{I1 >_{Int} I2}
  RULE I1 \leftarrow I2
           \overline{I1 \leq_{Int} I2}
  RULE I1 >= I2
I1 \ge Int I2
  RULE I1 \text{ eq } I2
           \overline{I1 ==_{Int} I2}
  RULE ! T
            \neg_{Bool} T
  {\tt RULE} \quad {\tt true} \ {\tt and} \ B
   RULE false and —
  RULE {}
                                                                                                                                                                                                                                                                                                                          [structural]
  RULE \{S\}
                                                                                                                                                                                                                                                                                                                          [structural]
  Rule S1 S2
                                                                                                                                                                                                                                                                                                                         [structural]
            S1 \curvearrowright S2
   {\tt RULE} \quad {\tt does \ true} \ S \ {\tt if\_not} \ -\!\!\!\!\!\!-
   {\tt RULE} \quad {\tt does \ false} \ -\! {\tt if\_not} \ S
                             {\tt dont\_stop\_if}\;(B)S
                                                                                                                                                                                                                                                                                                                         [structural]
  RULE
             \overline{ \text{does} \, (B) \, \left\{ S \, \, \, \text{dont\_stop\_if} \, (B)S \right\} \, \text{if\_not} \, \left\{ \right\} } 
                   \operatorname{int} X , Xs ;

\begin{array}{c}
\rho & \underbrace{\bullet_{Map}}{X \mapsto \mathbf{0}}
\end{array}

                                                                       \text{requires} \ \neg_{Bool}(X \ \text{in} \ \text{keys} \ (\rho))
  RULE
  RULE int \bullet_{Ids} ;
                                                                                                                                                                                                                                                                                                                         [structural]
END MODULE
```