# Nicholas Skupien

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## Experience

See nicholasskupien.com for more details

### Veeva Systems

**UI/UX Design Intern**

September 2019 - December 2019

At Veeva I worked on a product called Network that provides simplified MDM software for the life sciences industry

Designed an interface wide search flow for admins, decreasing the time it takes for navigation. Used user feedback sessions to understand users. Collaborated with designers and engineers to create user flows, wireframes and an interactive prototype in Axure.

Overhauled a login & forgot your password flow with animations and a new visual design that would go on to influence other areas at Veeva.

### Sonicam - Project

**UI/UX Designer + Developer**

January 2019 - April 2019

Sonicam is a microphone attachment with a 4.3" touch screen that mounts to a camera, providing targeted audio

User tested 3 different versions of the interface and incorporated customer feedback to create an intuitive design.

Wireframed and prototyped each screen before creating high fidelity mockups in Sketch and then developing in ReactJS.

Product received positive feedback from relevant stakeholders pertaining to the intuitiveness and aesthetically pleasing visual design.

### Slumber - Project

**UI/UX Designer**

April 2019

Slumber is a dream journal app for users who want an intuitive, easy to use interface to record their dreams

User-centered design was approached by interviewing potential customers and creating user stories to reflect how they would interact with the app.

Gained an understanding of motion design by prototyping app interactions in After Effects.

### rBux

**Full Stack Developer Intern**

January 2018 - April 2018

rBux is an e-commerce platform where users can refer products to their friends

Took initiative to re-design each page on the platform to make it more intuitive to new customers and aesthetically pleasing.

Designed a responsive landing page to encourage new customer engagement, shown by a ~2x increase in the rate of new users.

Created new image assets in Adobe Illustrator and Photoshop.

## Education & Skills

### University Of Waterloo

Bachelor Of Applied Science, Computer Engineering

4A Term : 2016-2021

### Programming

ReactJS
HTML5
JS/ES6/jQuery
CSS3/SASS

### Tools

Axure
Sketch
Figma
Adobe Suite

### Design

User research
User testing
Wireframing
Prototyping