

ASEN 2003 - Lab 2

Bouncing Ball Lab

2/16/17

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The premise of this lab was to estimate the coefficient of restitution, e , of a bouncing ball using a system of MATLAB functions and mathematical derivations. Using the provided MATLAB GUI, position and time information could be extracted from slow-motion videos of each trial. The resulting data was used to estimate e with three different methods: using bounce heights, using the time between bounces, and using both time to rest and initial release height. The value of e was most accurately measured using method 3, a method dependent on an infinite series representation of the system. The least accurate method was the first one. The third method was then improved on using modifications to the procedure to get more accurate data with new trials. The data resulting from the improved procedure was used for the final estimate of e for a ping-pong ball to be 0.920 ± 0.001 , and for a golf ball to be 0.908 ± 0.001 .

Nomenclature

δh_n	= Uncertainty in the current bounce height
δh_{n-1}	= Uncertainty in the previous bounce height
δt_n	= Uncertainty in the current time between bounces
δt_{n-1}	= Uncertainty in the previous time between bounces
δt_{stop}	= Uncertainty in the time until the ball stops bouncing
e	= Coefficient of Restitution
g	= Gravitational acceleration
h_0	= Initial height
t_0	= Time from release to first bounce

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I. Theory

When two bodies collide, the total momentum of the system remains constant, as momentum cannot be created or destroyed. However, during this collision energy can be removed from the system, which results in lower velocities after the collision. This energy is put into the work that deforms the objects involved. Through analysis it is possible to predict this behavior because the

energy lost can be calculated if the coefficient of restitution, e , is known. This coefficient can be described due to the fact that a low amount of energy is carried over during the collision. However, e usually has to be experimentally determined. This lab experiment is designed to demonstrate how to find e for a bouncing ball by three different methods for the same data set, as well as the same calculations for a different type of ball. The first method compares the height the ball bounces to after each collision with the ground, and is solely dependent on the kinetic and potential energy of the ball throughout the trial. This is done using equation 1:

$$e = \left(\frac{h_0}{h_n} \right)^{\frac{1}{2n}} = \left(\frac{h_n}{h_{n-1}} \right)^{\frac{1}{2}} \quad (1)$$

h_o Initial Height
 n Number of Bounces
 h_n nth Bounce

The second method compares the time between each bounce, using equation 2:

$$e = \left(\frac{t_n}{t_{n-1}} \right) \quad (2)$$

t_n Current Time
 t_{n-1} Previous Time

The final method is to analyze e based off of the drop height and time it takes the ball to stop bouncing, using equation 3:

$$e = \frac{t_s - \sqrt{\frac{2h_0}{g}}}{t_s + \sqrt{\frac{2h_0}{g}}} \quad (3)$$

t_s Time to ball stops bouncing
 g Gravity
 h_0 Initial Release Height

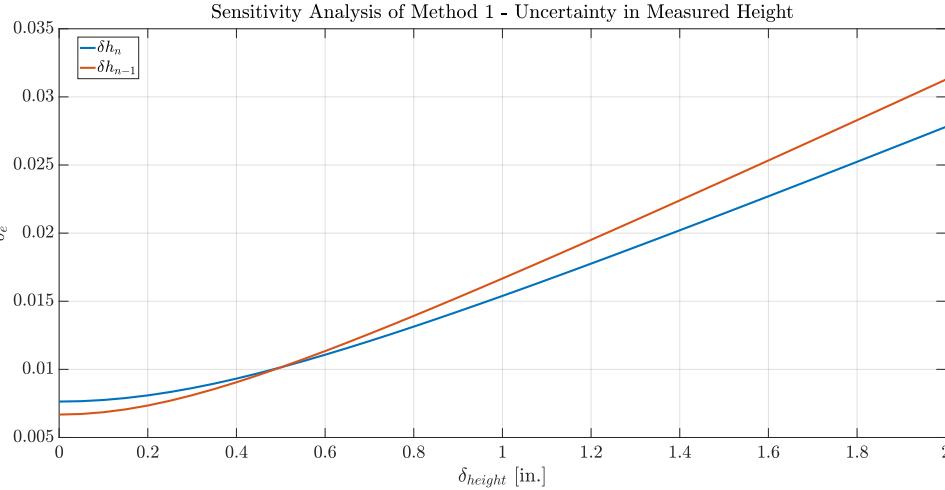


Figure 1: Sensitivity Analysis Graph for Method 1. Here, δh_n and δh_{n-1} both start at 0.5 inches in the simulation. The plot shows that the dominant error is δh_{n-1} , as when both δh_n & δh_{n-1} are increased the same amount over their base value of 0.5 in., δe increases more with increasing δh_{n-1} .

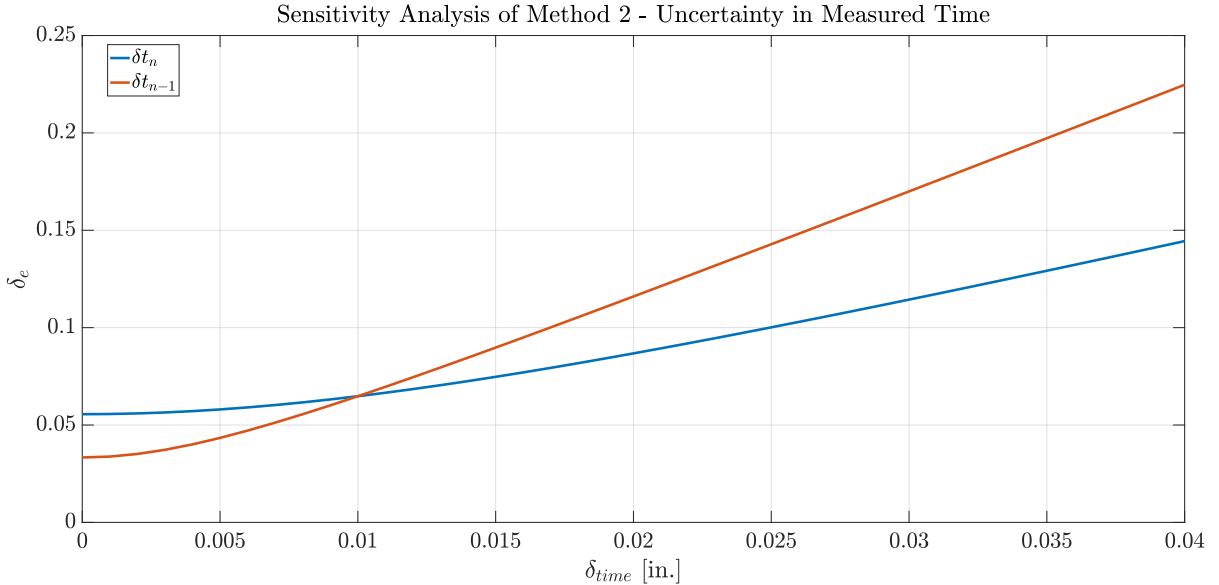


Figure 2: Sensitivity Analysis Graph for Method 2. Here, δt_n and δt_{n-1} both start at 0.01 seconds in the simulation. The plot shows that the dominant error is δt_{n-1} , as when both δt_n & δt_{n-1} are increased the same amount over their base value of 0.01 s, δe increases more with increasing δt_{n-1} .

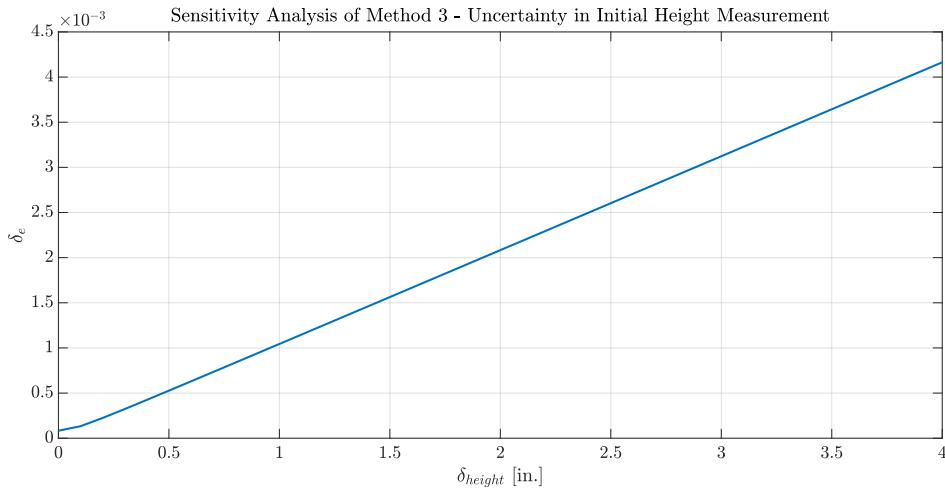


Figure 3: Sensitivity Analysis Graph for Method 3. In this case, the sensitivity of δe to just δh_0 is plotted.

These three equations are each dependent on a different set of variables, all of which are dependent on the same initial conditions of the lab (including the momentum, energy and coefficient of restitution of the ball). These equations have been derived in Appendix B. These dependent variables also reveal how the the equations and their results are sensitive to different pieces of data that can be collected. Equation 1

is solely dependent on the difference in height between bounces of the ball. As a result, the initial release height does not have to be accurate because any two consecutive bounces can be used. This means that even when the ball cannot be accurately timed or the initial height is not accurately set this equation will be accurate as shown in Fig. 1. However, the second equation is completely dependent on the time between consecutive bounces, meaning that any error in timing the bounces will be significant when using this equation 2. A useful method to use this equation would be to time the sounds of each bounce. As it is a short sound that only occurs on the bounce this would give an accurate measure of the time between bounces and the height of release and each bounce could be ignored. Both equations 1 and 2 have the same issue, namely how to measure accurately over milliseconds, which is a fairly difficult task. Equation 3 presents a solution that is only dependent on the initial release height and the total time that the ball requires to stop bouncing, as seen in Figures 3 & 4. With the initial release height being accurately measured thanks to using a release mechanism on the same surface for each trial, the major source of error becomes determining when the ball stops bouncing. It can be difficult to tell when the ball stops bouncing because the bounces

get smaller and smaller until its energy cannot overcome gravity. It is still a single data point within a set of ten to twenty, meaning that equation 3 becomes the most accurate when this data collection is difficult as it does not depend on these bounces.

Within each equation, which variable is most influential can change depending on the magnitude of the error. This sensitivity can be seen in figures (numbers of figure for sensitivity). Notice that all three methods tend to follow a similar trend, where one variable overtakes the others in influence as the error is scaled. This behavior is understandable as all three equations for the methods follow the trend of two similar terms divided by each other.

This means that one partial derivative in the general error propagation formula is a coefficient or function and the other is a function or coefficient over one. Because the former situation has its error increased it more influential, and the overall error can increase. However, when the coefficient or function is over one when the error of the variable causes it to become important, there smaller increases because dividing a number by a larger number results in a smaller number as the product.

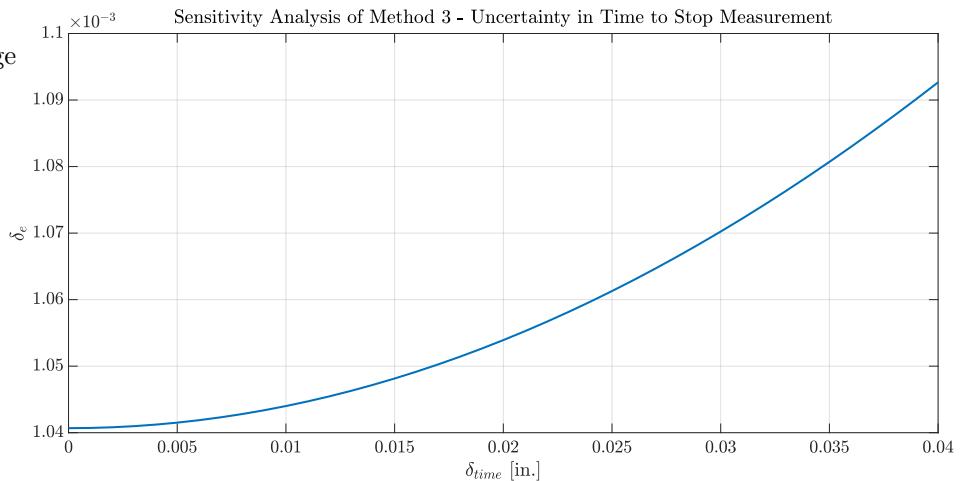


Figure 4: Sensitivity Graph for Method 3. In this case, the sensitivity of δ_e to just δ_{ts} is plotted.

II. Procedure

The procedure was used to experimentally determine the best method of solving for the coefficient of restitution and was designed to minimize the impact of mistakes or the effects of unaccounted-for variables. This was achieved by using the trials themselves as a constant, and only ten trials were carried out for the initial round of calculations. These ten trials were then used for all three methods of finding the coefficients of restitution.

Steps (First Set of Trials):

1. Take two pieces of 17" by 22" 0.25 grid paper. The two pieces were taped together and attached to a flat section of wall with limited airflow and the base on a level surface, measured with a level.
2. Mark the release height a half inch from the top.
3. Place a stand in front of the paper on the wall, at a height near the middle of the paper to reduce the effect of the angle between the lens and the ball distorting the height of the ball when viewed through the camera.
4. Have one person hold and run the camera, and another run a stop watch while the third person releases the ball.
5. At the beginning of each trial, the person with the stop watch holds the stop watch in frame of the camera, in the upper left corner of the view. While the cameraman rests the camera on the support, and the ball holder places the ball at the marked starting height. It may be necessary to move the ball forward to avoid it striking the wall or landing and bouncing on an uneven section of bouncing surface. The watch holder counts down from three to one.
6. On three, cameraman begins recording the trial.
7. On two, the timer starts.

8. On one, the ball is released from the marked initial height.
9. Continue timing and recording until the ball has stopped bouncing
10. Record the total time of the trial and save the recorded video.
11. Reset and repeat steps 1 through 5 until ten trials have been collected.

During this procedure, sources of error include the fact that the initial height varied, the estimation of time to stop was made by human guess, and the floor was not fully even, leading to bounces at angles and some rolling.



(a) Modified Camera and Table Top Setup for use with Method 3. By placing the camera on the ground, very accurate measurements of when the ball stopped bouncing could be made.



(b) Modified Ball Release System. Instead of dropping the ball by hand, a mechanism for consistent release height of the ball was developed to minimize the error in the measurement of the initial height of the ball

Figure 5: The improved experimental setup

The experimental method was modified to improve one of the three methods. For this lab, the third method was selected for modification as it was reliant on only two data points to calculate the coefficient of restitution and lacks the errors found when collecting each data point with the provided video analysis software. Steps (Modified):

1. Place a rubber band around a pair of large pliers.
2. Affix the pliers to a level tabletop above a level section of hard surfaced floor. Only affix one of the handle to the surface of the table, making sure that the other can swing to open and close the pliers.
3. Tape a piece of 17" by 22" 0.25 inch grid paper to the surface running from the tabletop to the floor. Make sure it contacts the floor along its bottom edge.
4. Place a camera at ground level far enough back to capture both the release point and the bouncing of the ball.
5. Place the ball of choice into the mouth of the pliers, and close them around the ball using the rubber band.
6. Start the camera.
7. Release the ball by quickly opening the pliers.
8. Wait for the ball to stop bouncing and save the recording.
9. Reset and repeat from step 5 for ten trials total.

Although there are fewer sources of error in this modified procedure, the ball still tended to roll or otherwise not bounce directly up in frame.

III. Results

Figures 6 - 10 reveal the final results of the trials with error bars, as well as overall statistics for each method. These were the results used to decide which method was most worth improving, as well as how that method worked with a different type of ball. Method three was shown to have the least uncertainty in each of its measurements, and also possessed the smallest standard deviation across its set of trials. This Here the means of all of the trails provide coefficient of restitution for each method. Which are 0.877, .886, .904, .920 and .908 for methods 1 through 3, modified 3, and with the golf ball, respectively.

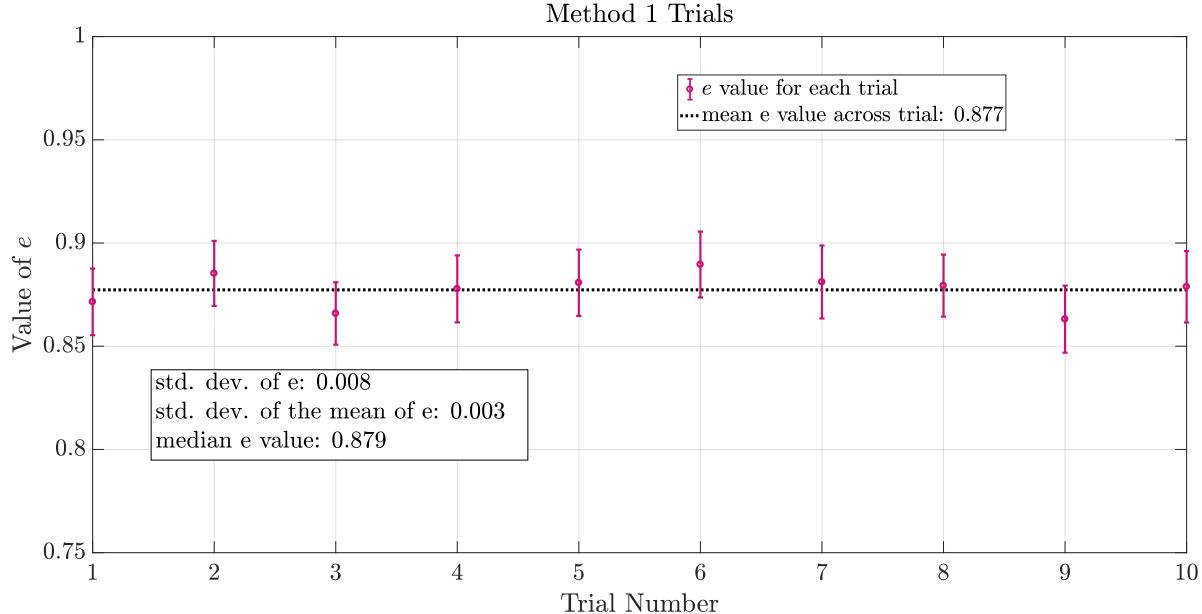


Figure 6: Results of Method 1 Trials

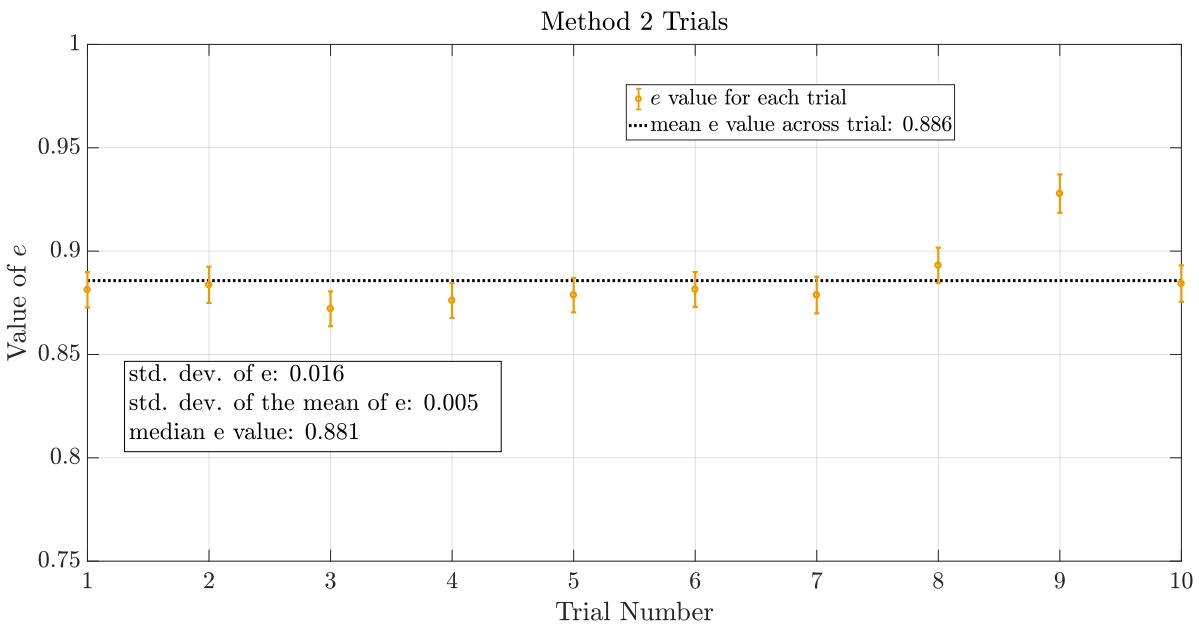


Figure 7: Results of Method 2 Trials

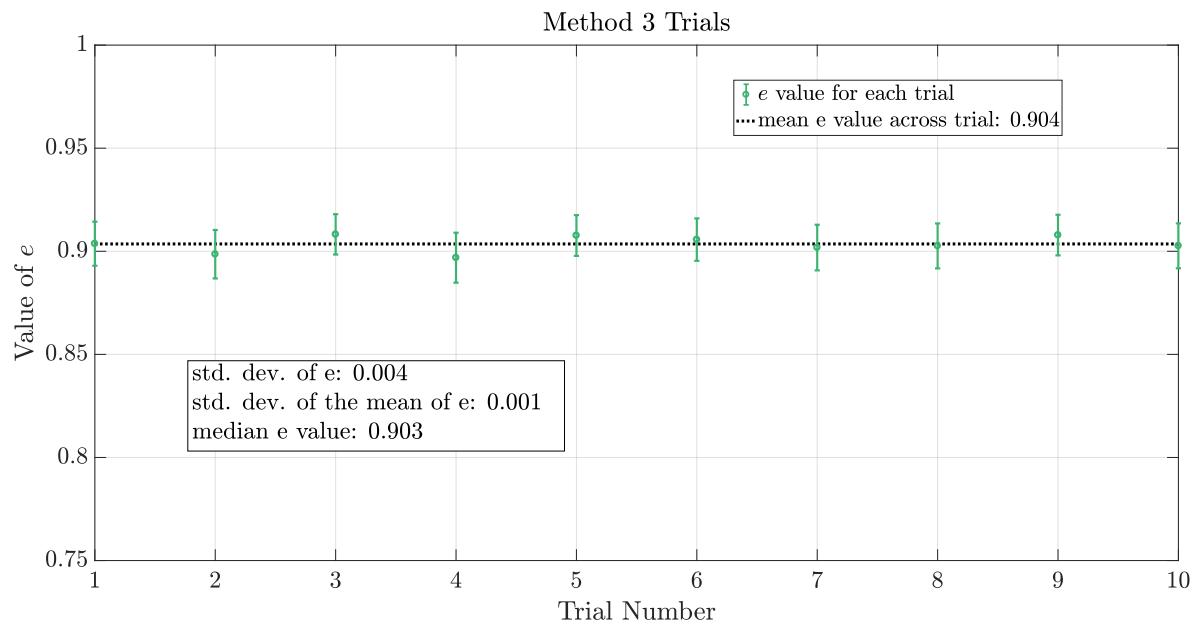


Figure 8: Results of Method 3 Trials

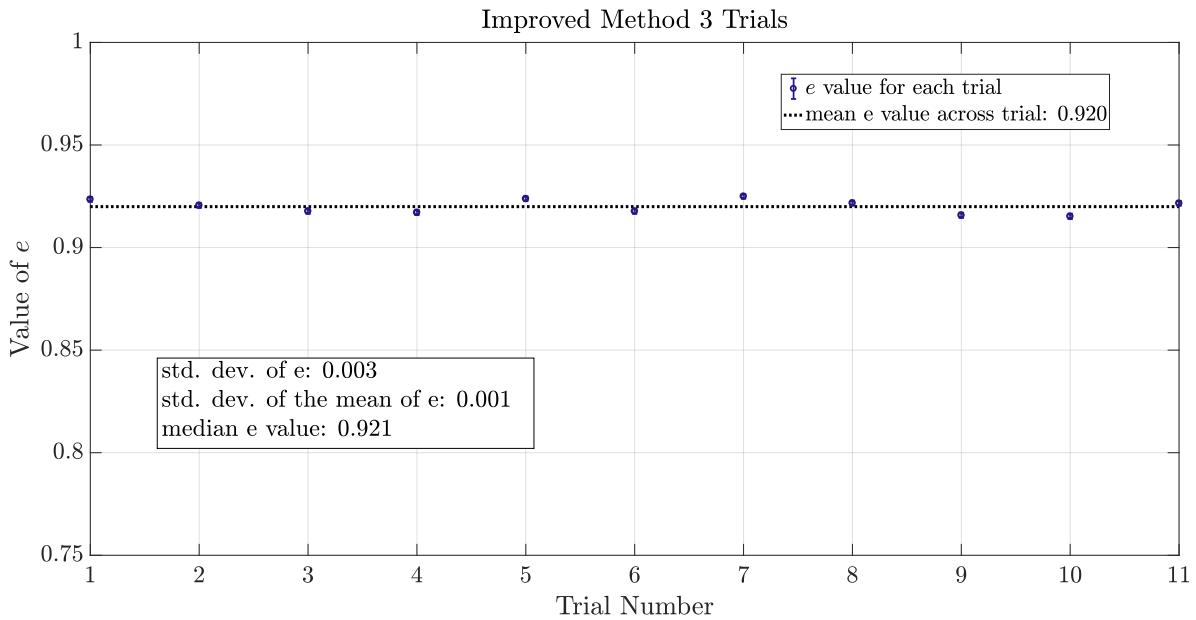


Figure 9: Modified Method 3 Procedure Results

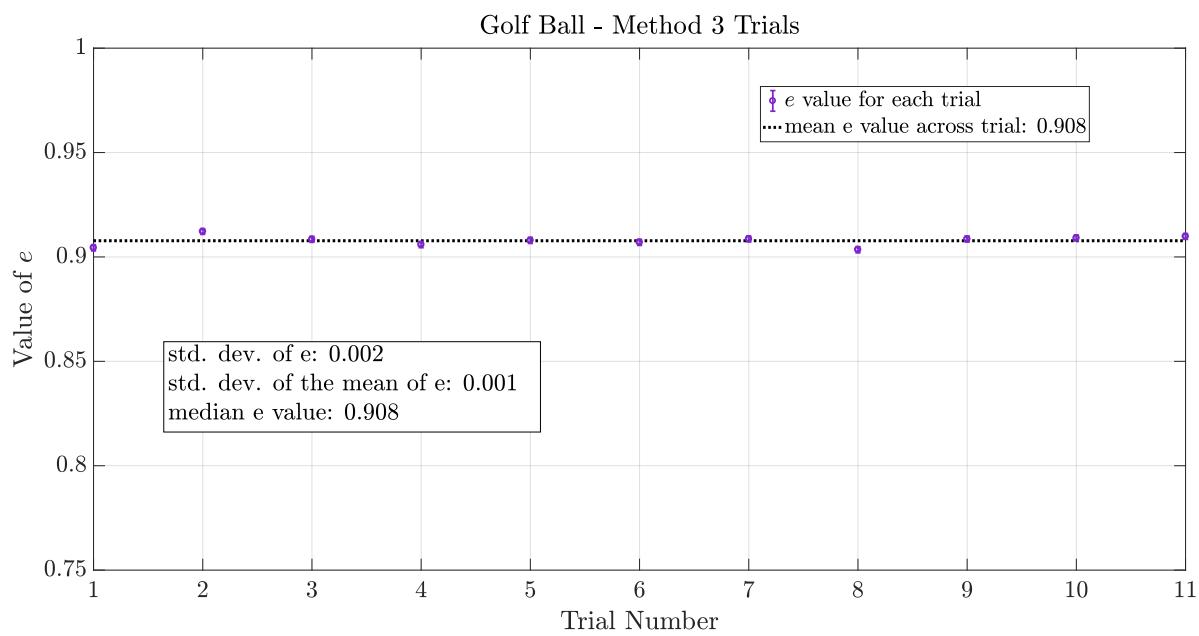


Figure 10: Results of Golf Ball with Modified Method 3 Procedure

IV. Performance Analysis

To determine the uncertainty in the measured value of e , the general error formula was used:

$$\delta_f = \sqrt{\left(\frac{\partial f}{\partial x}\right)^2 \delta_x^2 + \left(\frac{\partial f}{\partial y}\right)^2 \delta_y^2 + \left(\frac{\partial f}{\partial z}\right)^2 \delta_z^2 + \dots} \quad (4)$$

where each δ was an estimate of the uncertainty in the measured quantity, based on our best judgment and our experiences during the trials. For the our measurements of the height of the ball, we used a δh equal to approximately the radius of the ball. For our measurements of the time, all estimates of our δt were about 2-10 frames (depending on which method for calculation of e was being used), with the frame rate of the slow motion video being 240fps.

By examining the error bars of Figures 6 - 10, the most accurate of the unmodified methods was method three, as its error bars were of visibly lower magnitudes than those of methods one and three. The first two methods both had very visible error bars, with method one having a far larger error then the second method. Method 1 on average had an uncertainty in each measurement of e of ± 0.016 , while method two on average had an uncertainty in each measurement of e of ± 0.01 , while method three on average had an uncertainty in each measurement of e of ± 0.009 . The superiority of method three was also supported by the statistics of each set of data; the third method has a standard deviation of 0.004 which was lower then the first two trials, which had values of 0.08 and 0.016 respectively. This reveals that the third method had the least variance and can be considered to be more trustworthy. From our findings, it was decided that the third method would be the best to improve as it was already the most accurate and precise, owing to the fact that is was reliant on two data points for each trial, instead of many that where closely spaced. In addition, it lacked the error unaccounted for when the visual analysis GUI was used. This error being that the user of the program chose the center or bottom of the ball with some error of possibly a few pixels on the screen, as well as the error that was estimated in the time or height collection, that was in the data once for each bounce, causing it to add up over the entire data collection process. This also explains the large error in the first method, as it was completely reliant on finding the heights correctly, while it was difficult to find the exact point where is was a local maximum. With the second method, it was easier to find when the ball bounces up as it occurred at consistent a location on the interface. The modification made to method 3 decreased both the size of the error and the standard deviation of the results. This is because it worked off of the strengths of the final method, where the release height was far more consistent from the use of the release pliers, which removed the human error of the ball being released from a slightly different height each trial. Additionally, having the camera lower to the ground made the estimate of when the ball stopped bouncing much more precise. This decreased our uncertainty in the measurement of e for each trial, and decreased variance of e across the trials. In the improved method three trials, the uncertainty was decreased to ± 0.001 on average, and the standard deviation across the trials was computed to be 0.03. As a result, the final estimate for e for the ping-pong ball is made from the improved method three trial, where e was measured to be 0.920 with an uncertainty of ± 0.001 . Using the same improved procedure with the second ball, a golf ball, e was determined to be 0.908 with an uncertainty of ± 0.001 . These results make sense when the theory behind each method's equation is taken into account, because method three was simplest to obtain accurate data for. Method one was based on the conservation of energy, and energy, particularly kinetic energy, can be rather difficult to measure due to the need for accurate release height, speed and object mass. These variables all add their own error to the experiment. The second method suffers from a similar drawback, that it depended on the comparison of the velocities, and simplifies down to the time of each bounce. Both time and velocity are rather difficult to measure because they are dependent on so many variables in this situation, such as the release height, ball spin, air friction, gravity, and bounce angle. The third method was simply added together all of the times of the bounces, and did so in terms of the time to hit the ground initially and e . This simplified into an equation only dependent on the release height and time to stop, as gravity is constant. This is effectively the time to strike the ground for the first time plus a summation series of the total time of bounces after, in terms of the initial time to strike. This can be considered a infinite summation series, which is equal to an the non-infinite series (as shown in App. B),

$$\frac{-e}{e-1} \quad (5)$$

Which simplifies to the most basic equation for the three methods.

V. Conclusions and Recommendations

This lab allowed for us to better comprehend the idea of a coefficient of restitution and how to find it. Additionally, the derivations done during this lab showed us the various parameters that e is reliant on. During our trials, the best performing method was our modified method three trial, using the new procedure with the plier drop mechanism and consistent drop height. The worst performing method was method 1 due to its reliance on the height of each ball bounce, which proved to be the least reliable to accurately measure. If we were to give advice to someone trying to measure the coefficient of restitution of an object, we would say to try to keep your location and other data consistent. Additionally, using the sound of the bounces is incredibly beneficial to getting accurate data, as the ball has very small bounces towards the end of a trial, and it is easier to listen for it than to try and see it. Coding the GUI to accept .MOV files also is an incredible time saver, depending on what format your recording device uses.

References

¹Nerem, Steven. ASEN 2003 Lab 2: Bouncin' Balls. CU, 2017. PDF.

²Bedford, A., and Fowler, W., *Engineering Mechanics: Dynamics*, Upper Saddle River, NJ: Pearson, 2008.

Acknowledgments

We would like to thank Professor Nerem for additional help understanding the lab, as well as the T.A.'s for explanations of calculations and derivations used.

Appendix A

The primary contributions of each lab member are as follows:

Jeffrey Mariner Gonzalez: Developed the sensitivity analysis code, "findFive.m" function, error propagation code, worked on report, derived equations

Nicholas: Developed main code for data input, error propagation, statistical analysis, and all plotting. Collaboration on report writing (theory, results, performance analysis) and editing.

Joshua: Wrote abstract, inputted derivations, conclusions and recommendations, edited report, used the GUI to make data tables for 8 of the videos in trial one, all 10 of the golf ball trials, and all 10 of the day two trials.

Appendix B: Derivations

Method 1:

$$mgh_0 = \frac{1}{2}mv_0^2 \quad (6)$$

$$mgh_n = \frac{1}{2}mv_n^2 \quad (7)$$

$$\sqrt{2gh_0} = v_0 \quad (8)$$

$$\sqrt{2gh_n} = v_n \quad (9)$$

$$\frac{v_n}{v_0} = \sqrt{\frac{h_n}{h_0}} \quad (10)$$

$$e = \left(\frac{h_n}{h_0} \right)^{\frac{1}{2n}} \quad (11)$$

Method 2:

$$mgh_0 = \frac{1}{2}mv_0^2 \quad (12)$$

$$mgh_0 = \frac{1}{2}mv_n^2 \quad (13)$$

$$\sqrt{2gh_0} = v_0 \quad (14)$$

$$\sqrt{2gh_n} = v_n \quad (15)$$

$$\frac{v_n}{v_0} = \sqrt{\frac{h_n}{h_0}} \quad (16)$$

$$t_n = \sqrt{\frac{2h_0}{g}} \quad (17)$$

$$\frac{t_n}{t_{n-1}} = \sqrt{\frac{h_0}{h_n}} \quad (18)$$

$$e = \frac{v_n}{v_{n-1}} \quad (19)$$

$$e = \frac{gt}{gt} \quad (20)$$

$$e = \frac{g\sqrt{\frac{2h_n}{g}}}{g\sqrt{\frac{2h_{n-1}}{g}}} \quad (21)$$

$$e = \frac{\sqrt{\frac{2h_n}{g}}}{\sqrt{\frac{2h_{n-1}}{g}}} \quad (22)$$

$$e = \frac{t_n}{t_{n-1}} \quad (23)$$

Method 3:

$$t_s = t_0 + \sum_{k=1}^n t_n \quad (24)$$

$$t_s = t_0 + \sum_{k=1}^n 2e^n t_0 \quad (25)$$

$$t_s = t_0 + 2t_0 \sum_{k=1}^n e^n \quad (26)$$

$$t_s = t_0 + 2t_0 \left(\frac{-e}{e-1} \right) \quad (27)$$

$$t_s - t_0 = \left(\frac{-2t_0 e}{e-1} \right) \quad (28)$$

$$1 - \frac{1}{e} = \frac{2t_0}{t_0 - t_s} \quad (29)$$

$$\frac{1}{e} = \frac{-t_s - t_0}{t_0 - t_s} \quad (30)$$

$$e = \frac{t_s - t_0}{t_s + t_0} \quad (31)$$

Appendix C: Additional Procedures

Appendix D: MATLAB Code

```
1 %% ASEN 2003 Lab 2 Main
2 %%
3 %% Author: Nicholas Renninger
4 %% Created: 2/2/2017
5 %% Last Modified: 2/17/2017
6
7
8 %% Housekeeping
9
10 clear variables
11 close all
12 clc
13
14
15 %% Define Constants
16
17 % define how many video pixels make up one inch
18 PIXEL_TO_IN_SETUP_1 = 15.826;
19 PIXEL_TO_IN_SETUP_2 = 16.510;
20
21 % define the possible error in the determination of the ball's height in
22 % method 1 analysis
23 BALL_RAD_SETUP_1 = 35.048924 / 2; % [pixels]
24
25 % define the possible error in the measurement of the time between bounces
26 % as the time between frames given the frame rate of the camera - 240 fps.
27 TIME_ERROR = (2 / 240); % [s]
28
29 % Define the height at which the ball was dropped for the trials
30 H_INIT_DAY_1 = 43.75; % [in]
31 H_INIT_DAY_2 = 34; % [in]
32
33 % Define the uncertainty in the initial height of the ball for Day 1 Data
34 H_INIT_ERROR_DAY_1 = 4; % [in]
35 H_INIT_ERROR_DAY_2 = 1; % [in]
36
37
38 % Define the uncertainty in the time till the ball stops - initial time
39 % measurement uncertainty + final time measurement uncertainty
40 init_time_error = (2 / 240); % [s]
41 final_time_error_day_1 = (240 / 240); % [s]
42 final_time_error_day_2 = (5 / 240); % [s]
43
44 STOP_TIME_ERROR_DAY_1 = init_time_error + final_time_error_day_1; % [s]
45 STOP_TIME_ERROR_DAY_2 = init_time_error + final_time_error_day_2; % [s]
46
47
48 % plot constants
49 FONTSIZE = 28;
50 LINEWIDTH = 3.5;
51 set(0, 'defaulttextinterpreter', 'latex');
52 dim = [.2 .5 .3 .3];
53 mean_vec = ones(1, 100);
```

```

54 trials = linspace(0, 11, 100);
55
56
57
58 %% Read in all of the trials data
59
60 % read in data in trial 1 folder
61 trial_num = 1;
62 trial_1_data = read_data_files(PIXEL_TO_IN_SETUP_1, trial_num);
63
64 % read in data in trial 2 - golf ball folder
65 trial_num = 2;
66 trial_2_data = read_data_files(PIXEL_TO_IN_SETUP_1, trial_num);
67
68 % read in data in trial 3 - new method folder
69 trial_num = 3;
70 trial_3_data = read_data_files(PIXEL_TO_IN_SETUP_1, trial_num);
71
72
73 % define number of trials for Day 1 and Day 2
74 num_trials_day_1 = length(trial_1_data);
75 num_trials_day_2 = length(trial_2_data);
76
77 %% Calc. e & uncertainty for each method, improved method, and new ball
78
79 %% For Day 1 Data
80 for i = 1:length(trial_1_data)
81
82     h_vec = trial_1_data{i}.y;
83     t_vec = trial_1_data{i}.time;
84
85
86     %% Day 1 data, method 1
87     [e_curr, sigma_e_curr] = calc_e_method_1(h_vec, t_vec, ...
88                                         BALL_RAD_SETUP_1, BALL_RAD_SETUP_1);
89
90     e_vec.one.values(i) = e_curr;
91     e_vec.one.error(i) = sigma_e_curr;
92
93
94     %% Day 1 data, method 2
95     [e_curr, sigma_e_curr] = calc_e_method_2(h_vec, t_vec, TIME_ERROR);
96
97     e_vec.two.values(i) = e_curr;
98     e_vec.two.error(i) = sigma_e_curr;
99
100
101    %% Day 1 data, method 3
102    [e_curr, sigma_e_curr] = calc_e_method_3(t_vec, H_INIT_DAY_1, ...
103                                              STOP_TIME_ERROR_DAY_1, ...
104                                              H_INIT_ERROR_DAY_1);
105
106    e_vec.three.values(i) = e_curr;
107    e_vec.three.error(i) = sigma_e_curr;
108
```

```

109 end
110
111
112 %% For Day 2 Data (improved method 3)
113 for i = 1:length(trial_2_data)
114
115 h_vec = trial_2_data{i}.y;
116 t_vec = trial_2_data{i}.time;
117
118 %% Day 2 data, method 3
119 [e_curr, sigma_e_curr] = calc_e_method_3(t_vec, H_INIT_DAY_2, ...
120                                         STOP_TIME_ERROR_DAY_2, ...
121                                         H_INIT_ERROR_DAY_2);
122
123 e_vec.four.values(i) = e_curr;
124 e_vec.four.error(i) = sigma_e_curr;
125
126 end
127
128
129 %% For Day 2 Data (golf ball - method 3)
130 for i = 1:length(trial_3_data)
131
132 h_vec = trial_3_data{i}.y;
133 t_vec = trial_3_data{i}.time;
134
135 %% Day 2 data, method 3
136 [e_curr, sigma_e_curr] = calc_e_method_3(t_vec, H_INIT_DAY_2, ...
137                                         STOP_TIME_ERROR_DAY_2, ...
138                                         H_INIT_ERROR_DAY_2);
139
140 e_vec.five.values(i) = e_curr;
141 e_vec.five.error(i) = sigma_e_curr;
142
143 end
144
145
146 %% Calc. the stats of e vector for each method, improved method, & new ball
147
148 % find mean value of e for each data set
149 mean_e_1 = mean(e_vec.one.values);
150 mean_e_2 = mean(e_vec.two.values);
151 mean_e_3 = mean(e_vec.three.values);
152 mean_e_4 = mean(e_vec.four.values);
153 mean_e_5 = mean(e_vec.five.values);
154
155 % std. dev. for each data set
156 std_dev_e_1 = std(e_vec.one.values);
157 std_dev_e_2 = std(e_vec.two.values);
158 std_dev_e_3 = std(e_vec.three.values);
159 std_dev_e_4 = std(e_vec.four.values);
160 std_dev_e_5 = std(e_vec.five.values);
161
162 % find std. dev. of the mean for each data set
163 std_dev_mean_e_1 = std_dev_e_1 / sqrt(num_trials_day_1);

```

```

164 std_dev_mean_e_2 = std_dev_e_2 / sqrt(num_trials_day_1);
165 std_dev_mean_e_3 = std_dev_e_3 / sqrt(num_trials_day_1);
166 std_dev_mean_e_4 = std_dev_e_4 / sqrt(num_trials_day_2);
167 std_dev_mean_e_5 = std_dev_e_5 / sqrt(num_trials_day_2);
168
169
170 % find median value of e for each data set
171 median_e_1 = median(e_vec.one.values);
172 median_e_2 = median(e_vec.two.values);
173 median_e_3 = median(e_vec.three.values);
174 median_e_4 = median(e_vec.four.values);
175 median_e_5 = median(e_vec.five.values);
176
177 %% Do sensitivity analysis
178
179 sensitivityAnalysis
180
181
182 %% Plot Method 1
183
184 figure_title = sprintf('Method 1 Trials');
185
186 legend_string = {'$e$ value for each trial', ...
187 sprintf('mean e value across trial: %0.3f', mean_e_1)};
188
189 textbox_str = {sprintf('std. dev. of e: %0.3f', std_dev_e_1), ...
190 sprintf('std. dev. of the mean of e: %0.3f', std_dev_mean_e_1), ...
191 sprintf('median e value: %0.3f', median_e_1)};
192
193
194 xlabel_string = sprintf('Trial Number');
195 ylabel_string = sprintf('Value of $e$');
196 y_limits = [0.75, 1];
197 x_limits = [1, num_trials_day_1];
198 LEGEND.LOCATION = 'best';
199 color = [205;16;118] ./ 255;
200
201
202 method_1_plot = figure('name', 'Method 1');
203 scrz = get(groot, 'ScreenSize');
204 set(method_1_plot, 'Position', scrz)
205
206
207 p2 = plot(trials, mean_vec .* mean_e_1, ':k',...
208 'LineWidth', LINEWIDTH);
209 hold on
210 p1 = errorbar(e_vec.one.values, e_vec.one.error, 'o',...
211 'LineWidth', LINEWIDTH - 1, 'color', color);
212
213 annotation('textbox', dim, 'String', textbox_str, 'FitBoxToText', 'on', ...
214 'interpreter', 'latex', 'fontsize', ...
215 FONTSIZE, 'backgroundcolor', 'w');
216
217 grid on
218 set(gca, 'FontSize', FONTSIZE)

```

```

219 set(gca, 'defaulttextinterpreter', 'latex')
220 set(gca, 'TickLabelInterpreter', 'latex')
221 xlim(x_limits)
222 ylim(y_limits)
223 title(figure_title)
224 xlabel(xlabel_string)
225 ylabel(ylabel_string)
226 legend([p1, p2], legend_string, 'location', LEGENDLOCATION, ...
227         'interpreter', 'latex')
228
229
230 %% Plot Method 2
231
232 figure_title = sprintf('Method 2 Trials');
233
234 legend_string = {'$e$ value for each trial', ...
235                   sprintf('mean e value across trial: %0.3f', mean_e_2)};
236
237 textbox_str = {sprintf('std. dev. of e: %0.3f', std_dev_e_2), ...
238                 sprintf('std. dev. of the mean of e: %0.3f', std_dev_mean_e_2), ...
239                 sprintf('median e value: %0.3f', median_e_2)};
240
241 xlabel_string = sprintf('Trial Number');
242 ylabel_string = sprintf('Value of $e$');
243 y_limits = [0.75, 1];
244 x_limits = [1, num_trials_day_1];
245 LEGENDLOCATION = 'best';
246 color = [238;154;0] ./ 255;
247
248
249
250 method_2_plot = figure('name', 'Method 2');
251 scrz = get(groot, 'ScreenSize');
252 set(method_2_plot, 'Position', scrz)
253
254
255 p2 = plot(trials, mean_vec .* mean_e_2, ':k',...
256             'LineWidth', LINEWIDTH);
257 hold on
258 p1 = errorbar(e_vec.two.values, e_vec.two.error, 'o',...
259                 'LineWidth', LINEWIDTH - 1, 'color', color);
260
261 annotation('textbox', dim, 'String', textbox_str, 'FitBoxToText', 'on', ...
262             'interpreter', 'latex', 'fontsize', ...
263             FONTSIZE, 'backgroundcolor', 'w');
264
265 grid on
266 set(gca, 'FontSize', FONTSIZE)
267 set(gca, 'defaulttextinterpreter', 'latex')
268 set(gca, 'TickLabelInterpreter', 'latex')
269 xlim(x_limits)
270 ylim(y_limits)
271 title(figure_title)
272 xlabel(xlabel_string)
273 ylabel(ylabel_string)

```

```

274 legend([p1, p2], legend_string, 'location', LEGENDLOCATION, ...
275     'interpreter', 'latex')
276
277
278 %% Plot Method 3
279
280 figure_title = sprintf('Method 3 Trials');
281
282 legend_string = {'$e$ value for each trial',...
283     sprintf('mean e value across trial: %0.3f', mean_e_3)};
284
285 textbox_str = {sprintf('std. dev. of e: %0.3f', std_dev_e_3), ...
286     sprintf('std. dev. of the mean of e: %0.3f', std_dev_mean_e_3), ...
287     sprintf('median e value: %0.3f', median_e_3)};
288
289 xlabel_string = sprintf('Trial Number');
290 ylabel_string = sprintf('Value of $e$');
291 y_limits = [0.75, 1];
292 x_limits = [1, num_trials_day_1];
293 LEGENDLOCATION = 'best';
294 color = [60,179,113] ./ 255;
295
296
297
298 method_3_plot = figure('name', 'Method 3');
299 scrz = get(groot, 'ScreenSize');
300 set(method_3_plot, 'Position', scrz)
301
302
303 p2 = plot(trials, mean_vec .* mean_e_3, ':k',...
304     'LineWidth', LINEWIDTH);
305 hold on
306 p1 = errorbar(e_vec.three.values, e_vec.three.error, 'o',...
307     'LineWidth', LINEWIDTH - 1, 'color', color);
308
309 annotation('textbox', dim, 'String', textbox_str, 'FitBoxToText', 'on', ...
310     'interpreter', 'latex', 'fontsize', ...
311     FONTSIZE, 'backgroundcolor', 'w');
312
313 grid on
314 set(gca, 'FontSize', FONTSIZE)
315 set(gca, 'defaulttextinterpreter', 'latex')
316 set(gca, 'TickLabelInterpreter', 'latex')
317 xlim(x_limits)
318 ylim(y_limits)
319 title(figure_title)
320 xlabel(xlabel_string)
321 ylabel(ylabel_string)
322 legend([p1, p2], legend_string, 'location', LEGENDLOCATION, ...
323     'interpreter', 'latex')
324
325
326 %% Plot Improved Method 3
327
328 figure_title = sprintf('Improved Method 3 Trials');

```

```

329 legend_string = {'$e$ value for each trial', ...
330     sprintf('mean e value across trial: %0.3f', mean_e_4)};
331
332 textbox_str = {sprintf('std. dev. of e: %0.3f', std_dev_e_4), ...
333     sprintf('std. dev. of the mean of e: %0.3f', std_dev_mean_e_4), ...
334     sprintf('median e value: %0.3f', median_e_4)};
335
336
337 xlabel_string = sprintf('Trial Number');
338 ylabel_string = sprintf('Value of $e$');
339 y_limits = [0.75, 1];
340 x_limits = [1, num_trials_day_2];
341 LEGENDLOCATION = 'best';
342 color = [36;24;130] ./ 255;
343
344
345
346 method_3_imp_plot = figure('name', 'Improved Method 3');
347 scrz = get(groot, 'ScreenSize');
348 set(method_3_imp_plot, 'Position', scrz)
349
350
351 p2 = plot(trials, mean_vec .* mean_e_4, ':k',...
352     'LineWidth', LINEWIDTH);
353 hold on
354 p1 = errorbar(e_vec.four.values, e_vec.four.error, 'o',...
355     'LineWidth', LINEWIDTH - 1, 'color', color);
356
357 annotation('textbox', dim, 'String', textbox_str, 'FitBoxToText', 'on', ...
358     'interpreter', 'latex', 'fontsize', ...
359     FONTSIZE, 'backgroundcolor', 'w');
360
361 grid on
362 set(gca, 'FontSize', FONTSIZE)
363 set(gca, 'defaulttextinterpreter', 'latex')
364 set(gca, 'TickLabelInterpreter', 'latex')
365 xlim(x_limits)
366 ylim(y_limits)
367 title(figure_title)
368 xlabel(xlabel_string)
369 ylabel(ylabel_string)
370 legend([p1, p2], legend_string, 'location', LEGENDLOCATION, ...
371     'interpreter', 'latex')
372
373
374
375 %% Plot Golf Ball – Method 3
376
377 figure_title = sprintf('Golf Ball – Method 3 Trials');
378
379 legend_string = {'$e$ value for each trial', ...
380     sprintf('mean e value across trial: %0.3f', mean_e_5)};
381
382 textbox_str = {sprintf('std. dev. of e: %0.3f', std_dev_e_5), ...
383     sprintf('std. dev. of the mean of e: %0.3f', std_dev_mean_e_5), ...

```

```

384     sprintf('median e value: %0.3f', median_e_5);
385
386
387 xlabel_string = sprintf('Trial Number');
388 ylabel_string = sprintf('Value of $e$');
389 y_limits = [0.75, 1];
390 x_limits = [1, num_trials_day_2];
391 LEGENDLOCATION = 'best';
392 color = [125;38;205] ./ 255;
393
394
395 golf_ball_plot = figure('name', 'Golf Ball - Method 3');
396 scrz = get(groot, 'ScreenSize');
397 set(golf_ball_plot, 'Position', scrz)
398
399
400 p2 = plot(trials, mean_vec .* mean_e_5, ':k',...
401             'LineWidth', LINEWIDTH);
402 hold on
403 p1 = errorbar(e_vec.five.values, e_vec.five.error, 'o',...
404                 'LineWidth', LINEWIDTH - 1, 'color', color);
405
406 annotation('textbox', dim, 'String', textbox_str, 'FitBoxToText', 'on', ...
407             'interpreter', 'latex', 'fontsize', ...
408             FONTSIZE, 'backgroundcolor', 'w');
409
410 grid on
411 set(gca, 'FontSize', FONTSIZE)
412 set(gca, 'defaulttextinterpreter', 'latex')
413 set(gca, 'TickLabelInterpreter', 'latex')
414 xlim(x_limits)
415 ylim(y_limits)
416 title(figure_title)
417 xlabel(xlabel_string)
418 ylabel(ylabel_string)
419 legend([p1, p2], legend_string, 'location', LEGENDLOCATION, ...
420         'interpreter', 'latex')
421
422 %}
423 for i = 1:10
424
425     figure
426     plot(trial_1_data{i}.time, trial_1_data{i}.y)
427
428 end
429
430 for i = 1:11
431
432     figure
433     plot(trial_2_data{i}.time, trial_2_data{i}.y)
434
435 end
436
437 for i = 1:11
438

```

```

439 figure
440 plot(trial_3_data{i}.time, trial_3_data{i}.y)
441
442 end
443 %}

1 function trial_data = read_data_files(pixel_to_in, trial_num)
2
3 %% trial_data = read_data_files(pixel_to_in, trial_num)
4 %%
5 %% Requires that all of the data be organized into following structure
6 %% for the data to be read in:
7 %%
8 %%      '../Data/Trial_xxx/' , where xxx = trial number
9 %%
10 %% save data must be in .mat format.
11 %%
12 %% Inputs:
13 %%      - pixel_to_in: defines how many pixels are in one inch
14 %%
15 %%      - trial_num: this is the trial number of the folder of data
16 %%                      to read in. To read in Data from the '../Data/Trial_1/'
17 %%                      folder , use trial_num = 1.
18 %%
19 %% Outputs:
20 %%      - cell array containing data from each set of trials as a
21 %%          separate cell. In each cell are cells with the x, y, and
22 %%          time data in structs from each of the trials for that set.
23 %%
24 %% Author: Nicholas Renninger
25 %% Date Created: 2/2/2017
26 %% Last Modified: 2/14/2017
27 %%
28
29
30 % Trial *trial_num*
31 path_trial{1} = sprintf('../Data/Trial_%d/', trial_num);
32 folder_path{1} = cat(2, path_trial{1}, '*.mat');
33 dir_test{1} = dir(folder_path{1});
34
35 trial_data{1} = cell(1, length(dir_test{1}));
36
37
38
39 for j = 1:length(dir_test)
40
41     for k = 1:length(dir_test{j})
42
43         current_directory = dir_test{j};
44         filename = cat(2, path_trial{j}, current_directory(k, 1).name);
45         current_data = load(filename);
46
47         temp.x = current_data.ball_xy_position_data.x_pixel;
48         temp.y = current_data.ball_xy_position_data.y_pixel;
49         temp.time = current_data.ball_xy_position_data.time_seconds;
50

```

```

51 % convert from pixels to inches
52 % temp.x = temp.x ./ pixel_to_in;
53 % temp.y = temp.y ./ pixel_to_in;
54
55 if length(temp.y) ~= length(temp.time)
56     error( '%s', filename);
57 end
58
59 if trial_num < 2
60     for i = 1:length(temp.y)
61
62         if temp.y(i) == 0
63             temp.y(i) = [];
64         elseif i > 30
65             break
66         end
67
68     end
69
70     temp.y = temp.y - min(temp.y(1:8));
71 end
72
73
74 trial_data{k} = temp;
75
76 end
77
78 end
79
80
81
82
83 end
84
85 function [e, sigma_e] = calc_e_method_1(h_vec, t_vec, ...
86                                         sigma_h_curr, sigma_h_prev)
87
88 %% [e, sigma_e] = calc_e_method_1(h_vec, t_vec, ...
89 %%                                         sigma_h_curr, sigma_h_prev)
90 %% 
91 %% Calculates e (coeff. of restitution) using the method 1 formula:
92 %% 
93 %%             e = (h_(n) / h_(n-1)) ^ 1/2
94 %% 
95 %% and its uncertainty based on the general error propagation formula
96 %% and weighted mean and weighted mean uncertainty theory.
97 %% 
98 %% Inputs:
99 %%             - h_vec: a vector of the height of the ball as a function of
100 %%                         time.
101 %% 
102 %%             - t_vec: a vector containing the time at which each of the
103 %%                         points in h_vec was recorded.
104 %% 
105 %%             - sigma_h_curr: the uncertainty in the measurement of the
106 %%                         balls height.

```

```

23 %%%
24 %% - sigma_h_prev: the uncertainty in the measurement of the
25 %% balls height.
26 %%
27 %% Outputs:
28 %% - e: value of the coefficient of restitution based on
29 %% method
30 %% 1 formulation , averaged using the weighted mean across
31 %% the entire trial.
32 %%
33 %% - sigma_e: uncertainty of the value of e, with the
34 %% uncertainty computed during each pair of bounces
35 %% and then combined using the uncertainty of the
36 %% weighted mean theory.
37 %%
38 %% Author: Nicholas Renninger
39 %% Date Created: 2/12/17
40 %% Last Modified: 2/15/17
41 
42 %% Method 1
43 
44 % Define the method for calculating e for use in uncertainty analysis
45 syms h_curr h_prev
46 e_fcn = @(h_curr, h_prev) sqrt(h_curr / h_prev);
47 
48 % isolate good data, i.e. first 5 bounces during the trial
49 [height, ~] = findFive(h_vec, t_vec);
50 
51 
52 % calc e and its uncertainty for each bounce up to ~5 bounces
53 for i = 2:length(height)
54 
55 % compute e
56 e_vec(i - 1) = sqrt( height(i) / height(i - 1) );
57 
58 % compute sigma_e
59 sigma_e_vec(i - 1) = ErrorProp(e_fcn, [h_curr h_prev], ...
60 [height(i) height(i-1)], ...
61 [sigma_h_curr, sigma_h_prev]);
62 
63 end
64 
65 % get avg e val and uncertainty for the trial
66 [e, sigma_e] = weightedMean_and_Variance(e_vec', sigma_e_vec');
67 
68 
69 end
1 function [e, sigma_e] = calc_e_method_2(h_vec, t_vec, sigma_time)
2 
3 %% [e, sigma_e] = calc_e_method_2(h_vec, t_vec, sigma_time)
4 %% 
5 %% Calculates e (coeff. of restitution) using the method 2 formula:
6 %% 
7 %% e = t_(n) / t_(n-1)
8 %% 
```

```

9 %% and its uncertainty based on the general error propagation formula
10 %% and weighted mean and weighted mean uncertainty theory.
11 %%
12 %% Inputs:
13 %%     - h_vec: a vector of the height of the ball as a function of
14 %%               time.
15 %%
16 %%     - t_vec: a vector containing the time at which each of the
17 %%               points in h_vec was recorded.
18 %%
19 %%     - sigma_time: the uncertainty in the measurement of the
20 %%                   time between bounces.
21 %%
22 %%
23 %% Outputs:
24 %%     - e: value of the coefficient of restitution based on
25 %%           method 2 formulation, averaged using the weighted mean
26 %%           across the entire trial.
27 %%
28 %%     - sigma_e: uncertainty of the value of e, with the
29 %%                 uncertainty computed during each pair of bounces
30 %%                 and then combined using the uncertainty of the
31 %%                 weighted mean theory.
32 %%
33 %% Author: Nicholas Renninger
34 %% Date Created: 2/12/17
35 %% Last Modified: 2/15/17
36 %%
37 %% Method 2
38 %
39 % Define the method for calculating e for use in uncertainty analysis
40 syms t_curr t_prev
41 e_fcn = @(t_curr, t_prev) (t_curr / t_prev);
42 %
43 % isolate good data, i.e. first 5 bounces during the trial
44 [~, times] = findFive(h_vec, t_vec);
45 %
46 %
47 % calc e and its uncertainty for each bounce up to ~5 bounces
48 for i = 2:length(times)
49
50     % compute e
51     e_vec(i - 1) = times(i) / times(i - 1) ;
52
53     % compute sigma_e
54     sigma_e_vec(i - 1) = ErrorProp(e_fcn, [t_curr, t_prev], ...
55                                     [times(i), times(i-1)], ...
56                                     [sigma_time, sigma_time]);
57
58 end
59 %
60 % get avg e val and uncertainty for the trial
61 [e, sigma_e] = weightedMean_and_Variance(e_vec', sigma_e_vec');
62
63

```

```

64 end

1 function [e, sigma_e] = calc_e_method_3(t_vec, h_init, ...
2                                     sigma_t_stop, sigma_h_init)
3
4 %% [e, sigma_e] = calc_e_method_3(t_vec, h_init, sigma_t_stop, ...
5 %%                                     sigma_h_init)
6 %%
7 %%
8 %%
9 %% Calculates e (coeff. of restitution) using the method 3 formula:
10 %%
11 %% 
$$e = \frac{t_{\text{stop}} - \sqrt{\frac{2 * h_{\text{init}}}{g}}}{t_{\text{stop}} + \sqrt{\frac{2 * h_{\text{init}}}{g}}}$$

12 %%
13 %%
14 %%
15 %%
16 %%
17 %%
18 %%
19 %%
20 %% and its uncertainty based on the general error propagation formula
21 %% and weighted mean and weighted mean uncertainty theory.
22 %%
23 %% Inputs:
24 %%     - t_vec: a vector containing the time at which each of the
25 %%               points in h_vec was recorded.
26 %%
27 %%     - h_init: the initial height in inches that the ball was
28 %%               dropped from.
29 %%
30 %%     - sigma_t_stop: the uncertainty of the time until the ball
31 %%                   stops bouncing.
32 %%
33 %%     - sigma_h_init: the uncertainty in the initial height that
34 %%                   the ball was released at.
35 %%
36 %%
37 %% Outputs:
38 %%     - e: value of the coefficient of restitution based on
39 %%           method 3 formulation, averaged using the weighted mean
40 %%           across the entire trial.
41 %%
42 %%     - sigma_e: uncertainty of the value of e, with the
43 %%               uncertainty computed during each pair of bounces
44 %%               and then combined using the uncertainty of the
45 %%               weighted mean theory.
46 %%
47 %% Author: Nicholas Renninger
48 %% Date Created: 2/12/17
49 %% Last Modified: 2/15/17
50
51
52 %% Method 3
53
54 % define gravitational acceleration, at S.L.

```

```

55 g = 386.4; % [in / s^2]
56
57 % Define the method for calculating e for use in uncertainty analysis
58 syms t_stop h_o
59 e_fcn = @(t_stop, h_o) ( t_stop - sqrt((2*h_o) / g) ) / ...
60 ( t_stop + sqrt((2*h_o) / g) );
61
62
63 % compute e
64 t_start = t_vec(1);
65 t_end = t_vec(end);
66 time_stop = t_end - t_start;
67
68 e = e_fcn(time_stop, h_init);
69
70 % compute sigma_e
71 sigma_e = ErrorProp(e_fcn, [t_stop, h_o], ...
72 [time_stop, h_init], ...
73 [sigma_t_stop, sigma_h_init]);
74
75 end

1 function totError = ErrorProp(func, dependents, vals, dependentError)
2
3 %% totError = ErrorProp(func, dependents, vals, dependentError)
4 %%
5 %% Uses a numeric formulation of the general error propagation formula
6 %% to calculate the total uncertainty of calculated value based on
7 %% the uncertainty in the measurements used to compute the value.
8 %%
9 %% Ex. function call:
10 %%
11 %%     syms ho hn
12 %%     e = @(ho,hn) ((hn/ho).^(1/2));
13 %%     sigma_ho = 0.1;
14 %%     sigma_hn = 0.2;
15 %%     sigma_e = ErrorProp(e,[hn ho], [10, 8], [sigma_ho, sigma_hn]);
16 %%
17 %% Inputs:
18 %%     - func: inline function that maps the measures values to the
19 %%             calculated value.
20 %%
21 %%     - dependents: symbolic arguments to func, i.e. the
22 %%                 measurement variables that might have error in
23 %%                 them.
24 %%
25 %%     - vals: values of the dependent variables when used to
26 %%             calculate the independent variable.
27 %%
28 %%     - dependentError: the uncertainty in the measured values of
29 %%                     the dependent variables.
30 %%
31 %% Author: Jeffrey Mariner Gonzalez - modified from a ...
32 %% Date Created: 2/5/17
33 %% Last Modified: 2/15/17
34 %%

```



```

24 FONTSIZE = 26;
25
26 % magnitude of uncertainties for each dependent variable
27 sigt = 0.01;
28 sigh = 0.5;
29 sigt2 = 0.01;
30 sigh2 = 1;
31
32 % defining fcns. for each method
33 syms h_curr h_prev t_curr t_prev ts ho
34 e1 = @(h_curr , h_prev) sqrt(h_curr / h_prev);
35 e2 = @(t_curr , t_prev) (t_curr / t_prev);
36 e3 = @(ts ,ho) ((ts-sqrt(2*ho/g))/(ts+sqrt(2*ho/g)));
37 k = 0:.1:4;
38
39 % calculate how the uncertainty in e changes with the uncertainty in
40 % each dependent variable
41 for i = 1:length(k)
42
43     hcurre1(i) = ErrorProp(e1 , [ h_curr h_prev] , ...
44                             [40 35] , ...
45                             [sigh*k(i) , sigh]) ;
46     hpreve1(i) = ErrorProp(e1 , [ h_curr h_prev] , ...
47                             [40 35] , ...
48                             [sigh , sigh*k(i)]) ;
49     tcurre2(i) = ErrorProp(e2 , [ t_curr t_prev] , ...
50                             [.5 .3] , ...
51                             [sigt*k(i) , sigt]) ;
52     tpreve2(i) = ErrorProp(e2 , [ t_curr t_prev] , ...
53                             [.5 .3] , ...
54                             [sigt , sigt*k(i)]) ;
55     tse3(i) = ErrorProp(e3 , [ ts ho] , ...
56                             [10 40] , ...
57                             [sigt2*k(i) , sigh2]) ;
58     hoe3(i) = ErrorProp(e3 , [ ts ho] , ...
59                             [10 40] , ...
60                             [sigt2 , sigh2*k(i)]) ;
61 end
62
63
64 %% method 1
65
66 figure_title = sprintf(['Sensitivity Analysis of Method 1' , ...
67                         ' - Uncertainty in Measured Height']);
68 legend_string = {'$\delta h_n$' , '$\delta h_{n-1}$'};
69 xlabel_string = sprintf('$\delta_{height}$ [in.]');
70 ylabel_string = sprintf('$\delta_e$');
71 LEGENDLOCATION = 'best';
72
73 sens_anal_1_plot = figure('name' , 'Sensitivity Analysis - Method 1');
74 scrz = get(groot , 'ScreenSize');
75 set(sens_anal_1_plot , 'Position' , scrz)
76
77 %h current
78 plot(sigh*k , hcurre1 , 'LineWidth' , LINEWIDTH);

```

```

79
80    hold on;
81
82    % h prev
83    plot(sigh*k, hprevel, 'LineWidth', LINEWIDTH);
84
85
86    grid on
87    set(gca, 'FontSize', FONTSIZE)
88    set(gca, 'defaulttextinterpreter', 'latex')
89    set(gca, 'TickLabelInterpreter', 'latex')
90    title(figure_title)
91    xlabel(xlabel_string)
92    ylabel(ylabel_string)
93    legend(legend_string, 'location', LEGENDLOCATION, ...
94           'interpreter', 'latex')
95
96    %% end figure one %%
97
98
99    %% method 2
100
101    figure_title = sprintf(['Sensitivity Analysis of Method 2', ...
102                           ' - Uncertainty in Measured Time']);
103    legend_string = {'$\delta t_n$', '$\delta t_{n-1}$'};
104    xlabel_string = sprintf('$\delta_{time} [in.]$');
105    ylabel_string = sprintf('$\delta_e$');
106    LEGENDLOCATION = 'best';
107
108    sens_anal_2_plot = figure('name', 'Sensitivity Analysis - Method 2');
109    scrz = get(groot, 'ScreenSize');
110    set(sens_anal_2_plot, 'Position', scrz)
111
112
113    plot(sigt*k, tcurre2, 'LineWidth', LINEWIDTH);
114
115    hold on;
116
117    plot(sigt*k, tpreve2, 'LineWidth', LINEWIDTH);
118
119    grid on
120    set(gca, 'FontSize', FONTSIZE)
121    set(gca, 'defaulttextinterpreter', 'latex')
122    set(gca, 'TickLabelInterpreter', 'latex')
123    title(figure_title)
124    xlabel(xlabel_string)
125    ylabel(ylabel_string)
126    legend(legend_string, 'location', LEGENDLOCATION, ...
127           'interpreter', 'latex')
128
129    %% end figure two %%
130
131    %% method 3 pt 1
132
133    figure_title = sprintf(['Sensitivity Analysis of Method 3', ...

```

```

134                                     ' - Uncertainty in Time to Stop Measurement']);
135 xlabel_string = sprintf('$\delta_{time}$ [in.]');
136 ylabel_string = sprintf('$\delta_e$');
137
138 sens_anal_3_plot = figure('name', 'Sensitivity Analysis - Method 3');
139 scrz = get(groot, 'ScreenSize');
140 set(sens_anal_3_plot, 'Position', scrz)
141
142 plot(sigt2*k, tse3, 'LineWidth', LINEWIDTH);
143
144 grid on
145 set(gca, 'FontSize', FONTSIZE)
146 set(gca, 'defaulttextinterpreter', 'latex')
147 set(gca, 'TickLabelInterpreter', 'latex')
148 title(figure_title)
149 xlabel(xlabel_string)
150 ylabel(ylabel_string)
151
152 %end figure 3
153
154 %% method 3 pt 2
155
156 figure_title = sprintf(['Sensitivity Analysis of Method 3',...
157                           ' - Uncertainty in Initial Height Measurement']);
158
159 xlabel_string = sprintf('$\delta_{height}$ [in.]');
160 ylabel_string = sprintf('$\delta_e$');
161
162
163 sens_anal_4_plot = figure('name', 'Sensitivity Analysis - Method 3');
164 scrz = get(groot, 'ScreenSize');
165 set(sens_anal_4_plot, 'Position', scrz)
166
167 plot(sigh2*k, hoe3, 'LineWidth', LINEWIDTH);
168
169 grid on
170 set(gca, 'FontSize', FONTSIZE)
171 set(gca, 'defaulttextinterpreter', 'latex')
172 set(gca, 'TickLabelInterpreter', 'latex')
173 title(figure_title)
174 xlabel(xlabel_string)
175 ylabel(ylabel_string)
176
177
178 end

```