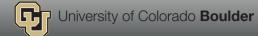
Neural Networks and Deep Learning Bias/Variance Tradeoff and Regularization I

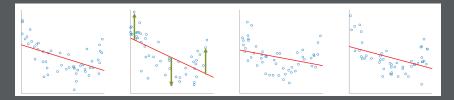
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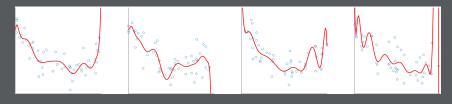
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Bias: The estimate is consistently wrong in the same way. Its expected value is different from the true value.



Variance: The estimate is all over the place on different training sets. Its expected value is correct, though.



Bias-Variance Decomposition

Consider the prediction at a single point \mathbf{x} . Calculate expected mean-squared error, where expectation is over training data and a new test pair (\mathbf{x}, y) , where $y = f(\mathbf{x}) + \epsilon$.

$$\mathbb{E}\left(y - \hat{f}(\mathbf{x})\right)^{2} = \mathbb{E}\left(f(\mathbf{x}) + \epsilon - \hat{f}(\mathbf{x})\right)^{2}$$

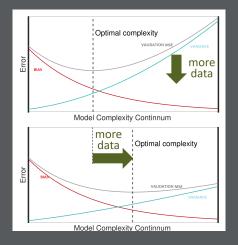
$$= \mathbb{E}\left(f(\mathbf{x}) - \hat{f}(\mathbf{x})\right)^{2} + \mathbb{E}(\epsilon)^{2}$$

$$= \mathbb{E}\left(f(\mathbf{x}) - \mathbb{E}\hat{f}(\mathbf{x}) + \mathbb{E}\hat{f}(\mathbf{x}) - \hat{f}(\mathbf{x})\right)^{2} + \mathbb{E}(\epsilon)^{2}$$

$$= \mathbb{E}\left(f(\mathbf{x}) - \mathbb{E}(\hat{f}(\mathbf{x}))\right)^{2} + \mathbb{E}\left(\mathbb{E}(\hat{f}(\mathbf{x})) - \hat{f}(\mathbf{x})\right)^{2} + \mathbb{E}(\epsilon)^{2}$$

$$= \mathbb{E}\left(f(\mathbf{x}) - \mathbb{E}(\hat{f}(\mathbf{x}))\right)^{2} + \mathbb{E}\left(\mathbb{E}(\hat{f}(\mathbf{x})) - \hat{f}(\mathbf{x})\right)^{2} + \mathbb{E}(\epsilon)^{2}$$
Rise² Variance

- More complex model: usually decreases bias, increases variance
- More data: usually decreases variance thanks to errors cancelling, law of large numbers.



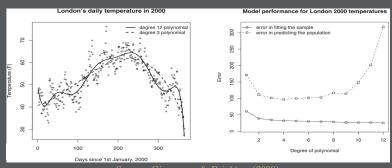
Model selection

Measures of model complexity

- Degree of polynomial expansion
- \blacksquare Number of neighbors in k-NN
- Width of kernel in local polynomial estimation
- Number of neurons in MLP
- Depth of decision tree
- RKHS norm of function (Kernel methods)

Model selection

Increased model complexity usually the training error. There are more degrees of freedom to interpolate training data.



Source: Gigerenzer & Brighton (2009)

Model selection

Choosing model complexity always requires something besides training error:

- Test-set error
- Cross-validated error
- AIC, BIC, MDL: Quantify how complex the model is, find optimal tradeoff with training error

Definition in Goodfellow, Bengio, Courville

Regularization is any modification we make to a learning algorithm that is intended to reduce its generalization error but not its training error.

In a statistical sense, regularization aims to reduce **variance**, at the cost (sometimes) of a relatively small increase in bias.