

Week#3

김우진

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1. INTRODUCTION

In this week, we learned how to measure the hit/miss ratio in MySQL while running the TPC-C benchmark by changing buffer sizes.

2. METHODS

I analyzed the impact of different buffer sizes on the overall performance by buffer-size 10%, 20%, 30%, 40%, 50%

3. Performance Evaluation

3.1 Experimental Setup

Type	Specification
OS	Ubuntu 18.04.65 LTS
CPU	Intel(R) Core(TM) i5-10400F CPU @ 2.90GHz
Memory	3994720 kB
Kernel	Linux ubuntu 5.4.0-144-genericcat /proc

3.2 Experimental Results

10%

```
<Raw Results>
[0] sc:0 lt:0 rt:3870504 fl:1935 avg_rt: -nan (5)
[1] sc:0 lt:0 rt:3872189 fl:1940 avg_rt: -nan (5)
[2] sc:0 lt:0 rt:389045 fl:193 avg_rt: -nan (5)
[3] sc:193 lt:0 rt:0 fl:0 avg_rt: 4.3 (80)
[4] sc:0 lt:0 rt:389654 fl:195 avg_rt: -nan (20)
in 1200 sec.

<Raw Results2(sum ver.)>
[0] sc:0 lt:0 rt:3870581 fl:1935
[1] sc:0 lt:0 rt:3872295 fl:1940
[2] sc:0 lt:0 rt:389045 fl:193
[3] sc:193 lt:0 rt:0 fl:0
[4] sc:0 lt:0 rt:389654 fl:195

<Constraint Check> (all must be [OK])
[transaction percentage]
  Payment: 0.00% (>=43.0%) [NG] *
  Order-Status: 0.00% (>= 4.0%) [NG] *
  Delivery: 100.00% (>= 4.0%) [OK]
  Stock-Level: 0.00% (>= 4.0%) [NG] *
[response time (at least 90% passed)]
  New-Order: -nan% [NG] *
  Payment: -nan% [NG] *
  Order-Status: -nan% [NG] *
  Delivery: 100.00% [OK]
  Stock-Level: -nan% [NG] *

<TpmC>
0.000 TpmC
```

20%

avg-cpu:	user	nice	system	idle	steal	hide									
21.00	0.00	0.00	0.00	0.00	0.00	0.00									
Device	r/s	w/s	rMB/s	wMB/s	rrqm/s	wrqm/s	krqm/s	kwrm/s	r_wait	w_wait	aqm-sz	rreq-sz	wreq-sz	svctm	util
loop0	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
loop1	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
loop2	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
loop3	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
loop4	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
loop5	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
loop6	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
loop7	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
loop8	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
loop9	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
sdaf	0.00	3.00	0.00	0.00	0.00	3.00	0.00	50.00	0.00	0.00	0.00	0.00	0.00	0.00	1.33
loop10	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00

```
<Raw Results>
[0] sc:0 lt:0 rt:4160650 fl:2081 avg_rt: -nan (5)
[1] sc:0 lt:0 rt:4161042 fl:2081 avg_rt: -nan (5)
[2] sc:0 lt:0 rt:414979 fl:207 avg_rt: -nan (5)
[3] sc:208 lt:0 rt:0 fl:0 avg_rt: 4.1 (80)
[4] sc:0 lt:0 rt:416712 fl:209 avg_rt: -nan (20)
in 1200 sec.

<Raw Results2(sum ver.)>
[0] sc:0 lt:0 rt:4160817 fl:2081
[1] sc:0 lt:0 rt:4161201 fl:2081
[2] sc:0 lt:0 rt:414979 fl:207
[3] sc:208 lt:0 rt:0 fl:0
[4] sc:0 lt:0 rt:416713 fl:209

<Constraint Check> (all must be [OK])
[transaction percentage]
  Payment: 0.00% (>=43.0%) [NG] *
  Order-Status: 0.00% (>= 4.0%) [NG] *
  Delivery: 100.00% (>= 4.0%) [OK]
  Stock-Level: 0.00% (>= 4.0%) [NG] *
[response time (at least 90% passed)]
  New-Order: -nan% [NG] *
  Payment: -nan% [NG] *
  Order-Status: -nan% [NG] *
  Delivery: 100.00% [OK]
  Stock-Level: -nan% [NG] *

<TpmC>
0.000 TpmC
```

30%

avg-cpu:	user	nice	system	idle	steal	hide									
23.00	0.00	0.00	0.00	0.00	0.00	0.00									
Device	r/s	w/s	rMB/s	wMB/s	rrqm/s	wrqm/s	krqm/s	kwrm/s	r_wait	w_wait	aqm-sz	rreq-sz	wreq-sz	svctm	util
loop0	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
loop1	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
loop2	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
loop3	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
loop4	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
loop5	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
loop6	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
loop7	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
loop8	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
loop9	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00

```
Buffer pool hit rate 1000 / 1000, young-making rate 0 / 1000 not 0 / 1000
Pages read ahead 0.00/s, evicted without access 0.00/s, Random read ahead 0.00/s
LRU len: 288, unzip LRU len: 0
I/O sum[0]:cur[0], unzip sum[0]:cur[0]
=====
ROW OPERATIONS
=====
0 queries inside InnoDB, 0 queries in queue
3 read views open inside InnoDB
Process ID=107006, Main thread ID=140677518866176, state: sleeping
Number of rows inserted 0, updated 0, deleted 0, read 8
0.00 inserts/s, 0.00 updates/s, 0.00 deletes/s, 0.00 reads/s
=====
END OF INNODB MONITOR OUTPUT
=====
```

```

<Raw Results>
[0] sc:0 lt:0 rt:2022845 fl:1014 avg_rt: -nan (5)
[1] sc:0 lt:0 rt:2028391 fl:1013 avg_rt: -nan (5)
[2] sc:0 lt:0 rt:201902 fl:101 avg_rt: -nan (5)
[3] sc:101 lt:0 rt:0 fl:0 avg_rt: 4.4 (80)
[4] sc:0 lt:0 rt:202702 fl:101 avg_rt: -nan (20)
in 600 sec.

<Raw Results2(sum ver.)>
[0] sc:0 lt:0 rt:2022899 fl:1014
[1] sc:0 lt:0 rt:2028441 fl:1013
[2] sc:0 lt:0 rt:201902 fl:101
[3] sc:101 lt:0 rt:0 fl:0
[4] sc:0 lt:0 rt:202702 fl:101

<Constraint Check> (all must be [OK])
[transaction percentage]
  Payment: 0.00% (>=43.0%) [NG] *
  Order-Status: 0.00% (>= 4.0%) [NG] *
  Delivery: 100.00% (>= 4.0%) [OK]
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[response time (at least 90% passed)]
  New-Order: -nan% [NG] *
  Payment: -nan% [NG] *
  Order-Status: -nan% [NG] *
  Delivery: 100.00% [OK]
  Stock-Level: -nan% [NG] *

<TpmC>
0.000 TpmC

```

4. Conclusion

Buffersize 가 커질수록 hitratio 가 증가한다는 것을 알수 있다.