

# Nicholas Chiang

Software Engineer · Web Development

Palo Alto, California · No visa sponsorship required to work in the US

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## Skills

**Programming** TypeScript, Python, Java, C, CSS  
**Technology** React, Vite, Tailwind, Remix, Next.js, Cypress, SQL

## Experience

### Software Engineer

[Numbers Station](#) · [numbersstation.ai](https://numbersstation.ai)

Menlo Park, CA

2022-06–Present

- Designing and building front-end user interfaces for a state-of-the-art ML platform.

### Founding Engineer

[Roote Foundation](#) · [roote.co](https://roote.co)

San Francisco, CA

2022-03–2022-08

- Developed a web app for interacting with articles and the tweets about them.
- Harnessed Hive and Rekt rankings to categorize tweet and article feeds.
- Built an engine to sync data between Twitter and a Postgres database.

### Software Engineer

[Tutorbook](#) · [tutorbook.org](https://tutorbook.org)

Palo Alto, CA

2019-02–2022-07

- Created a web app used by schools and nonprofits to connect students with volunteer tutors and mentors.
- Worked with two schools and three nonprofits that serve over 5000 students and 1000 volunteers.
- Drafted a privacy policy and a terms of use compliant with California's CSDPA v2.
- Configured continuous integration for and wrote Cypress tests (74% code coverage).
- Contributed to open-source libraries such as React, Next.js, RMWC, and the Firebase SDK.

### Software Engineer

[Hammock](#) · [readhammock.com](https://readhammock.com)

San Francisco, CA

2021-04–2021-12

- Developed a web app where you can enjoy reading and learning from newsletters.
- Decreased LCP by migrating client-side business logic to serverless API functions.
- Worked with Google's OAuth2, People, and Gmail APIs.

### Research Intern

[Stanford University](#) · [sing.stanford.edu](https://sing.stanford.edu)

Palo Alto, CA

2018-09–2019-05

- Designed a methodology for building hardware component knowledge bases using machine-learning.
- Extracted both textual and non-textual information to create relational databases for hardware components.
- Produced application studies that highlight how these databases make hardware component selection easier.

## Publications

- 2020 **Creating Hardware Component Knowledge Bases with Training Data Generation and Multi-task Learning** [ACM TECS](#)  
Luke Hsiao, Sen Wu, **Nicholas Chiang**, Christopher Ré, and Philip Levis  
📄 [sing.stanford.edu/site/publications/tecs20hack.pdf](https://sing.stanford.edu/site/publications/tecs20hack.pdf) · 🌐 [github.com/lukehhsiao/tecs-hardware-kbc](https://github.com/lukehhsiao/tecs-hardware-kbc)
- 2019 **Automating the Generation of Hardware Component Knowledge Bases** [LCTES](#)  
Luke Hsiao, Sen Wu, **Nicholas Chiang**, Christopher Ré, and Philip Levis  
📄 [sing.stanford.edu/site/publications/hack-lctes19.pdf](https://sing.stanford.edu/site/publications/hack-lctes19.pdf) · 🌐 [github.com/lukehhsiao/lctes-p27](https://github.com/lukehhsiao/lctes-p27)