Software Engineer · Full-Stack Web Development · Photography

Palo Alto, California · No visa sponsorship required to work in the US

Skills

Programming JavaScript, Python, Java, C++, TypeScript, SCSS, Make, Bash, LATEX

Applications Photoshop, Premier Pro, Inkscape, Ableton, FL Studio

Technology React, Remix, Next.js, Cypress, PostgreSQL

Tooling Vim, Git, Linux, AWS, GCP, CI/CD

Experience

Software Intern

Menlo Park, CA

Numbers Station · numbersstation.ai

2022-06-Present

San Francisco, CA

2022-03-2022-08

• Designing and building front-end user interfaces for a state-of-the-art ML platform.

Founding Engineer

Roote Foundation · roote.co

Developed a web app for interacting with articles and the tweets about them.
Harnessed Hive and Rekt rankings to categorize tweet and article feeds.

Built an engine to sync Twitter API data to a normalized PostgreSQL schema.

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Software Engineer

Palo Alto, CA

Tutorbook · tutorbook.org

2019-02-2022-09

- · Created a web app used by schools and nonprofits to connect students with volunteer tutors and mentors.
- · Worked with two schools and three nonprofits that serve over 5000 students and 1000 volunteers.
- Drafted a privacy policy and a terms of use compliant with California's CSDPA v2.
- Wrote and configured continuous integration for Cypress tests (74% code coverage).
- · Contributed to open-source libraries such as React, Next.js, RMWC, and the Firebase SDK.

Software Engineer

San Francisco, CA

Hammock · readhammock.com

2021-04-2021-12

- Developed a web app where you can enjoy reading and learning from newsletters.
- Increased page speed by migrating client-side business logic to serverless API functions.
- Protected against XSS by sanitizing email HTML server-side.
- · Worked with Google's OAuth2, People, and Gmail APIs.

Research Intern

Palo Alto, CA

Stanford University \cdot sing.stanford.edu

2018-09-2019-05

- · Designed a methodology for building hardware component knowledge bases using machine-learning.
- Extracted both textual and non-textual information to create relational databases for hardware components.
- · Produced application studies that highlight how these databases make hardware component selection easier.

Publications

Creating Hardware Component Knowledge Bases with Training Data Generation and Multi-task Learning

ACM TECS

Luke Hsiao, Sen Wu, **Nicholas Chiang**, Christopher Ré, and Philip Levis

🖹 sing.stanford.edu/site/publications/tecs20hack.pdf · 🥲 github.com/lukehsiao/tecs-hardware-kbc

2019 Automating the Generation of Hardware Component Knowledge Bases

LCTES

Luke Hsiao, Sen Wu, Nicholas Chiang, Christopher Ré, and Philip Levis