Software Engineer · Full-Stack Web Development · Photography

Palo Alto, California · No visa sponsorship required to work in the US

### Skills\_

Programming JavaScript, Python, Java, C++, TypeScript, SCSS, Make, Bash, LATEX

**Applications** Photoshop, Premier Pro, Inkscape, Ableton, FL Studio

Technology React, Remix, Next.js, Cypress, PostgreSQL

**Tooling** Vim, Git, Linux, AWS, GCP, CI/CD

## Experience\_

Software Intern

Menlo Park, CA

Numbers Station · numbersstation.ai

2022-06-Present

• Designing and building front-end user interfaces for a state-of-the-art ML platform.

# Founding Engineer Roote Foundation · roote.co

San Francisco, CA

2022-03-2022-08

- Developed a web app for interacting with articles and the tweets about them.
- · Harnessed Hive and Rekt rankings to categorize tweet and article feeds.
- Built an engine to sync Twitter API data to a normalized PostgreSQL schema.

#### **Software Engineer**

Palo Alto, CA

Tutorbook · tutorbook.org

2019-02-2022-09

- Created a web app used by schools and nonprofits to connect students with volunteer tutors and mentors.
- Worked with two schools and three nonprofits that serve over 5000 students and 1000 volunteers.
- Drafted a privacy policy and a terms of use compliant with California's CSDPA v2.
- Wrote and configured continuous integration for Cypress tests (74% code coverage).
- Contributed to open-source libraries such as React, Next.js, RMWC, and the Firebase SDK.

#### Software Engineer

San Francisco, CA 2021-04-2021-12

Hammock · readhammock.com

- Developed a web app where you can enjoy reading and learning from newsletters.
   Increased page speed by migrating client-side business legis to serverless API function
- Increased page speed by migrating client-side business logic to serverless API functions.
- Protected against XSS by sanitizing email HTML server-side.
- Worked with Google's OAuth2, People, and Gmail APIs.

Research Intern Palo Alto, CA

#### Stanford University $\cdot$ sing.stanford.edu

2018-09-2019-05

- · Designed a methodology for building hardware component knowledge bases using machine-learning.
- Extracted both textual and non-textual information to create relational databases for hardware components.
- · Produced application studies that highlight how these databases make hardware component selection easier.

## **Publications**\_

# Creating Hardware Component Knowledge Bases with Training Data Generation and Multi-task Learning

**ACM TECS** 

Luke Hsiao, Sen Wu, Nicholas Chiang, Christopher Ré, and Philip Levis

🖹 sing.stanford.edu/site/publications/tecs20hack.pdf 🕠 🥲 github.com/lukehsiao/tecs-hardware-kbc

### 2019 Automating the Generation of Hardware Component Knowledge Bases

LCTES

Luke Hsiao, Sen Wu, Nicholas Chiang, Christopher Ré, and Philip Levis

 $\blacksquare$  sing.stanford.edu/site/publications/hack-lctes19.pdf  $\cdot$   $\$  github.com/lukehsiao/lctes-p27