

Education

Cornell University

B.S. in Design & Environmental Analysis

Expected May 2022

GPA: 3.76 / 4.00

Key Coursework

Human Factors & Inclusive Design

Human Centered Design Methods

Frontend Web Design

Positive Design Studio

Design Graphics & Visualization

Applied Ergonomic Methods

Backend Web Programming

Cognitive Science

Skills

UI/UX Design	Figma
Wireframing	InVision
Prototyping	Adobe XD
Usability Heuristics	Framer
User Research	Photoshop
Usability Testing	Illustrator
Journey Mapping	After Effects
Interaction Design	Unity
Mockup Design	
Mobile App Design	HTML/CSS
Graphic Design	Javascript
Typography	Python

Honors & Certifications

Cornell Presidential Research Scholar

Alan D. Mathios Research Grant Recipient

IBM Certified Design Thinking Practitioner

Dean's List 2019-2020

Experience

UX Designer/Researcher

D.U.E.T. Lab, Cornell University

November 2018 - Present

Conduct UX research on user behavior within service-based environments. Design and build high-fidelity interactive virtual environments for research studies. Conduct usability tests with quantitative and qualitative research methods to drive design decisions and UX solutions. Perform data analysis with JMP Pro and SPSS. Presented research at EDRA51 and IAPS 2020 conferences.

Creative Designer, Design Consultant

Smith Design, Morristown, NJ

May 2018 - August 2018

Worked as a member of the social media design team to serve product design, branding, and advertising needs of consumer product clients. Created user personas, scenarios, storyboards, and design mockups. Delivered visual solutions based on design thinking methods. Designed Instagram ad posts to strengthen brand identities, increasing follower counts by over 50%.

Technology Consultant

Four Seasons at the Promenade, Warren, NJ

September 2017 - Present

Conduct seminars and tutorial sessions on mobile apps and other digital technology products for the community. Troubleshoot and resolve hardware and software configuration issues for residents.