

## TECHNICAL SKILLS

Photoshop, Illustrator, InDesign  
Figma, InVision  
HTML/CSS, Javascript/jQuery  
Velocity template language  
Google Analytics/Data Studio  
C++, Python, Arduino

## EDUCATION

University of Waterloo, Systems Design  
Engineering Class of 2020

### Relevant Courses

Graphics Lab; Human Factors in Design;  
Design, Systems & Society; Digital  
Systems; Digital Computation; Data  
Structures & Algorithms; Essentials of  
Entrepreneurial Behaviour

### Relevant Projects

BloomBox (Photosensor Piano)  
No Smoke Stove

## AWARDS AND ACHIEVEMENTS

- Awarded Dean's Honour List, 2015-2016
- Ranked 2<sup>nd</sup> in class, Oct. 2016
- Certificate of Distinction, CEMC Canadian Senior Math Competition, Nov. 2014
- First Place, Sudin Jakarta Utara National Research Competition, Social Science category, Apr. 2014
- Top Ten Unika Atma Jaya Social Science Research Competition, Mar. 2014

## INTEREST

Design, Tennis, Running, Culinary Arts, Podcast

## SUMMARY

- Knowledgeable in business and design thinking with user-centered approach
- Experienced in physical and digital prototyping
- Experienced with visual and physical design projects, involving direct client and user interactions
- Excellent in analytical skills, such as quantitative and qualitative analysis, gained through research assistanship and participation in research club and competitions

## EXPERIENCE

**Creative Director** | Nine Harvest, Mississauga, July 2016 – Present

- Collaborated with the founders to build the Nine Harvest brand identity as a socially responsible and sustainable cassava flour brand
- Managed the Nine Harvest brand identity in e-commerce and social media platforms by creating coherent print and digital designs

**Web Developer** | AGF Investments Inc., Toronto, Sept. 2016 – Dec. 2016

- Created an interactive investor survey page using HTML, CSS, and JavaScript, resulting in an engaging and intuitive sub-page. This increased average user time on page by 3x
- Updated AGF websites using Cascade CMS, HTML, and CSS to create new and redesigned pages, resulting in easier navigation and acquisition of documents
- Created web reports using Google Analytics and Google Data Studio in a more marketing-friendly way, to be used for marketing decision making by upper management

**Freelance Graphic Designer** | Various Clients, Sept. 2012 – Present

- Incorporated creative ideas and clients' preferences, objectives, and constraints to the designs resulting in a more diverse output
- Successfully completed 7 different design projects in logo, invitation, and poster

## PROJECT

**UWaterloo Library Mobile App Prototype**, Nov. 2016 - Jan. 2016

- Researched on the behaviour of potential user population and using it as a reference in choosing specific mobile app features
- Created user flows, wireframes, and interactive digital prototype using Figma and InVision and used UWaterloo media style guide to incorporate UWaterloo brand and identity

**Instagram WebApp Redesign**, May 2016 - June 2016

- Implemented design sprints (heuristic evaluation, display/control compliance) to identify problems and recommendations in safety, performance, and preference, resulting in a more secure and intuitive WebApp
- Prototyped interfaces using Photoshop to visually present the changes and recommendations that were proposed for the redesign

## ACTIVITIES

**Research Assistant** | Usability & Interactive Technology Lab, University of Waterloo, Jan. 2017 - Present

- Gathered information on the measuring tool for cybersickness due to the exposure to a VR/AR
- Developed the implementation of HoloLens for data structure and algorithm course