Building an API Client with WebClient



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Overview



WebClient

Setting up the project

Building the API client



WebClient

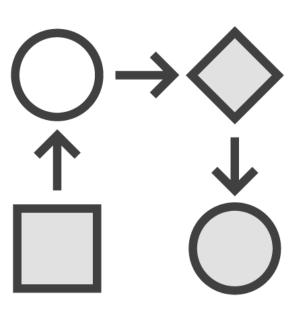


RestTemplate Class

```
RestTemplate template = new RestTemplate();
Product product = template.getForObject(
   "http://localhost:8080/products/1",
   Product.class
);
```



Three Steps to Working with WebClient



Creating a WebClient instance

Preparing the request

Reading the response



Creating a WebClient Instance

```
WebClient webClient = WebClient.create();
WebClient webClient = WebClient.create("https://localhost:8080");
WebClient webClient = WebClient.builder()
        .baseUrl("https://localhost:8080")
        .defaultHeader(HttpHeaders.USER_AGENT, "Spring 5")
        .build();
```



Creating a WebClient Instance

```
WebClient webClient8081 = webClient.mutate()
    .baseUrl("https://localhost:8081")
    .build();
```



Preparing the Request

```
webClient
  .get() // WebClient.RequestHeadersUriSpec
  .uri("/products/{id}", id) // WebClient.UriSpec
  .accept(MediaType.APPLICATION_JSON) // WebClient.RequestHeadersSpec
webClient
  .post() // WebClient.RequestBodyUriSpec (RequestBodySpec)
  .uri("/products") // WebClient.UriSpec
  .contentType(MediaType.APPLICATION_JSON) // WebClient.RequestHeadersSpec
```



Preparing the (POST or PUT) Request

```
Mono<Product> productPublisher = ...
Flux<Product> productPublisher = ...
webClient
  .post()
  .uri("/products")
  .contentType(MediaType.APPLICATION_JSON)
  .body(productPublisher, Product.class)
```



Preparing the (POST or PUT) Request

```
Product product = ...

webClient
   .post()
   .uri("/products")
   .contentType(MediaType.APPLICATION_JSON)
   .syncBody(product)
```



```
webClient
.post()
.uri("/products")
.contentType(MediaType.APPLICATION_JSON)
.body(BodyInserters.fromFormData("field1", "val1").with("field2", "val2"))
```



```
webClient
.post()
.uri("/products")
.contentType(MediaType.APPLICATION_JSON)
.body(BodyInserters.fromMultipartData("field1", "val1").with("file", file))
```



```
MultiValueMap<String, String> form =
           new LinkedMultiValueMap<String, String>();
params.set("field1", "val1");
webClient
  .post()
  .uri("/products")
  .contentType(MediaType.APPLICATION_JSON)
  .syncBody(form)
```



```
MultipartBodyBuilder builder = new MultipartBodyBuilder();
builder.part("field", "val");
builder.part("file", new FileSystemResource("image.jpg"));
MultiValueMap<String, HttpEntity<?>> parts = builder.build();
webClient
  .post()
  .uri("/products")
  .contentType(MediaType.APPLICATION_JSON)
  .syncBody(parts)
```



```
Mono<Product> mono =
  webClient
    .get()
    .uri("/products/{id}", id)
    .retrieve()
    .bodyToMono(Product.class);
```



```
Mono<Void> mono =
  webClient
    .delete()
    .uri("/products")
    .retrieve()
    .bodyToMono(Void.class);
```



```
Flux<Product> flux =
  webClient
    .get()
    .uri("/products")
    .retrieve()
    .bodyToFlux(Product.class);
```



```
Flux<Product> flux =
  webClient
    .get()
    .uri("/products")
    .retrieve()
    .onStatus(HttpStatus::is4xxServerError, response -> ...)
    .bodyToFlux(Product.class);
```



Reading the Response (exchange)

```
Flux<Product> flux =
  webClient
    .get()
    .uri("/products")
    .exchange()
    .flatMap(response -> response.bodyToFlux(Product.class));
  //.flatMap(response -> response.bodyToMono(Product.class));
```



Reading the Response (exchange)

```
Mono<ResponseEntity<java.util.List<Product>>> mono =
  webClient
    .get()
    .uri("/products")
    .exchange()
    .flatMap(response -> response.toEntityList(Product.class));
  //.flatMap(response -> response.toEntity(Product.class))
```



Things to Remember



WebClient

- HTTP reactive client
- Asynchronous but also synchronous
- Also works inside Spring WebFlux

Three steps to work with WebClient

- Creation
 - create()/builder()
- Preparation
 - get()/post()/uri()/ contentType()/body()
- Response
 - retrieve()/exchange()

