

CSC 1300 LAB 6 GOLD

FALL 2024

CONCEPTS

- Menu based program
- Functions, returning data from a function, sending data to a function
- Loops, nested loops

- Switch statement
- Running total
- Input/Output Files
- Output with ASCII art

HAUNTED HOUSE



NO PAIRED PROGRAMMING OPTION

This is an individual assignment. As per the syllabus, you may still talk with other students about the assignment, however, you are not allowed to share more than a few lines of code with them.

- 1. Create a source file named lab6.cpp.
- 2. Write a menu-based game where the user must navigate through a haunted house following the rules in the **DO/DON'T** box below.

Helpful website: One of the things you must do is display some ASCII art to the screen. You can get ideas & help from here: Get ideas & help from here: http://patorjk.com/software/taag/#p=display&f=Big%20Money-ne&t=Gringotts

DO	DON'T
Do give the user a at least one menu of choices, validate the user's choice, and use a switch	Don't include any C++ libraries
statement to execute the code for their choice.	that we haven't talked about in
	class.
Do create at least two programmer-defined functions. You must send data from the main	Don't create any structs or
function to at least one of these functions and one of the functions must return data.	classes.
Do use at least one nested for loop (a for loop inside of a for loop).	Don't use vectors.
Do print at least one ASCII art to the screen.	Don't use pointers.
Do have at least one accumulator that keeps track of a running total throughout your	Don't create any data
program, which should be printed at the end.	structures other than arrays
	(Arrays are optional).
Do use input/output files (at least one of each).	
Do create a comment block at the top containing the filename, author (you), date, and	
make sure to describe the purpose of your program.	
Do include some comments throughout your code to explain major sections.	
Do use good programming practices and make your output readable (does the user know	
what to do?) as well as your code.	

WHAT TO TURN IN

Compress/zip the Lab6Gold_yourTTUusername folder and upload it to the ilearn assignment folder named Lab 6.