



# CSC1310- Data Structures and Algorithms

## Exercise 1: Understanding Encapsulation

### Objective:

The goal of this Exercise is to understand the concept of encapsulation in object-oriented programming (OOP) using C++. You will create a simple class that demonstrates how to encapsulate data members and provide controlled access through member functions.

### Exercise Description:

Create a C++ program that models a simple banking system. The system should include a class `BankAccount` that encapsulates the account holder's name, account number, and balance. The class should allow users to deposit money, withdraw money, and check the account balance.

### Requirements:

#### 1. Class Definition:

- Create a class named `BankAccount`. The class should have the following private data members:
  1. `string accountHolderName;` // Name of the account holder
  2. `int accountNumber;` // Unique account number
  3. `double balance;` // Account balance

#### 2. Member Functions:

- Constructor: Create a constructor that initializes the account holder's name, account number, and initial balance.
- Deposit Function: Create a public member function `void deposit(double amount);` that adds the specified amount to the account balance.
- Withdraw Function: Create a public member function `void withdraw(double amount);` that subtracts the specified amount from the account balance, ensuring that the balance does not become negative.
- Get Balance Function: Create a public member function `double getBalance() const;` that returns the current balance.
- Get Account Info Function: Create a public member function `void displayAccountInfo() const;` that displays the account holder's name, account number, and current balance.

#### 3. Main Function:

- In the `main()` function, create an object of `BankAccount` and demonstrate the use of the above functions by:
  - Depositing money into the account.



## CSC1310- Data Structures and Algorithms

- Withdrawing money from the account.
- Displaying the account information after each operation.

You may start with the following code:

```
int main() {  
    // Creating a bank account  
    BankAccount myAccount("John Doe", 123456, 500.00);  
  
    // Display initial account information  
    myAccount.displayAccountInfo();  
  
    // Deposit money  
    myAccount.deposit(150.00);  
    cout << "After depositing $150:" << endl;  
    myAccount.displayAccountInfo();  
  
    // Withdraw money  
    myAccount.withdraw(100.00);  
    cout << "After withdrawing $100:" << endl;  
    myAccount.displayAccountInfo();  
  
    return 0;  
}
```

### 4. Submission Instructions:

- Submit your C++ source code file (`.cpp`) along with a screenshot of the program output.
- Ensure your code is well-documented with comments explaining each part of the code.

This Exercise will help you practice the fundamental concept of encapsulation in C++, a key principle in object-oriented programming that contributes to modular, maintainable, and secure code.

### Output Sample

```
Account Holder: John Doe  
Account Number: 123456  
Current Balance: $500
```

```
-----  
Deposited: $150  
After depositing $150:  
Account Holder: John Doe
```



---

## CSC1310- Data Structures and Algorithms

Account Number: 123456

Current Balance: \$650

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Withdrawn: \$100

After withdrawing \$100:

Account Holder: John Doe

Account Number: 123456

Current Balance: \$550

-----

Insufficient balance!

After attempting to withdraw \$600:

Account Holder: John Doe

Account Number: 123456

Current Balance: \$550

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