- Introductions
- What Are Our Purposes
  - Professors
  - Students
- Concepts
  - Student Feedback
    - Include Question Feed?
      - Cool, useful, probably not MVP
    - We can collect data at checkpoints or continuously
      - We're planning for continuous/real-time feedback
    - State or event for "confusion"?
      - Katie recommended state
      - State is something the student has to maintain, but easier to implement
      - Event has design risks
    - How do we maintain proportion correctly?
      - If only confused students use it, and we're basing proportion on logged in users, we get skew
      - How do we generate population size?
  - Understanding Score
    - Student feedback to be shown in the form of a chart, makes it easy to see state of class
  - Lecture Session
    - Lecturer writes a URL on the board for students to access a particular lecture's dashboard
    - No authentication of users
      - Ok, because there's not really a danger (or real reason, actually) if others are logged in
- Real-time should we use sockets (Socket.IO)?
  - It is ok to not have an API
  - Could have an API and poll it every X seconds
  - One of our team members had experience with it, had a bit of trouble integrating with Express
    - Check out Nunchuk.js? Built by Katie and Emily
- Charting
  - o D3?
    - A lot of overhead
  - Highcharts
  - Chart.js
    - Katie recommended this
  - Coolness of charts should depend on how much extra time we have
- Mobile
  - Not required

- o Probably a good idea for our project
  - Could be really simple for user
    - Will sockets disconnect whenever user leaves browser?
      - o Could use a 4-digit code to keep track and make it simple
      - Katie recommends copying what they did in Nunchuck
      - o Maybe we don't really worry about this problem