Nigel Nicholas

1155088791

CSCI3220 Assignment 2

Sequence s = GTAACTGTAGTG$

1. 1(a)-fin.pdf(a) Sorted **Suffix Trie**:

(b) Sorted **Suffix Tree**:

1(b).pdf

(c) By Suffix tree in part b, we will construct **Suffix Array:**

|  |  |
| --- | --- |
| Suffix | Location |
| $ | **13** |
| AACTGTAGTG$ | **3** |
| ACTGTAGTG$ | **4** |
| AGTG$ | **9** |
| CTGTAGTG$ | **5** |
| G$ | **12** |
| GTAACTGTAGTG$ | **1** |
| GTAGTG$ | **7** |
| GTG$ | **10** |
| TAACTGTAGTG$ | **2** |
| TAGTG$ | **8** |
| TG$ | **11** |
| TGTAGTG$ | **6** |

We can translate the suffix tree to suffix array easily because it is already sorted. Since all the sequence ends at leaf ( all leaves go from n-13), we can really use current depth and the starting index of leaf node.

Traverse the tree with prefix order, which is from left to right precedence, going in depth. From root node, every time you traverse, add depth by 1 each time and reduce by 1 each time you return. Then get location by (*startIndex-depth-1) ,* and the suffix corresponding to it will be s[*startIndex-depth-1 ..* 13]. (\*Note: startIndex means the initial number on leaf node)

(d) Another method to construct suffix array without using suffix tree. The result should be the same table presented in (c) part.

First from given sequence s, construct suffix array that is sorted by its location number. This can simply be done with

-----------

table = []

For i=1 -> length(s):

Createobject O.

O.suffix = s[i..13]

O.location = i

Append Object O to table.

|  |  |
| --- | --- |
| Suffix | Location |
| GTAACTGTAGTG$ | 1 |
| TAACTGTAGTG$ | 2 |
| AACTGTAGTG$ | 3 |
| ACTGTAGTG$ | 4 |
| CTGTAGTG$ | 5 |
| TGTAGTG$ | 6 |
| GTAGTG$ | 7 |
| TAGTG$ | 8 |
| AGTG$ | 9 |
| GTG$ | 10 |
| TG$ | 11 |
| G$ | 12 |
| $ | 13 |

After getting all this, sort the table based on Object.suffix ( in lexicographical order).

(e) Construct BWT using suffix array.

Using the sorted suffix array like the one shown in (c) we can construct the BWT b in linear time.

Now, for everything in the sorted suffix array,

---------------------­---------------------­---------------------­---------------------­---------------------­---------------------­

*Algorithm*

b = “ “ (empty string)

For entry in suffix\_array\_table:

b = b + s[entry.location -1]

end for

return b

^ b here is the BWT, b.

---------------------­---------------------­---------------------­---------------------­---------------------­---------------------­

(f) Just like the one provided in lecture notes, we can simply rotate the first letter in s to the end after $ sign, sort the string in lexicographical order, then take the ends of each string.

---------------------­---------------------­---------------------­---------------------­---------------------­---------------------­

*Algorithm:*

rotation\_table = [] // initialize array of rotation table

// We can assume the s to be in some sort of queue data structure to make use of inject and eject

For i in range of length(s):

rotation\_table.append(s)

Inject( eject(s) );

End for

Sorted\_rotation\_table = Sort(rotation\_table)

b= “ “ //empty string

For entry in sorted\_rotation\_table:

b = b + entry[13]

end for

Here is the illustration: