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Recorl'. RII Conax:

- Given target makespan D, silve

(LPS)

= I Hj=1,..., h

? Pijxij ≤ D + Vi=1,..., m

250 x 5 = 0 if Pij>D

let or be a fourthe solution to (120)

Show: x can be randed to obtain schodule of inabespoon 520.

Rounding Algo: -> we can think about show in Position of the Ser placeholder der Just (state)

Define ni = 1 2 xij 7 Vizi,..., m

Continue 1: 1:1

Create biportite graph who a node for each jus, nodes (i,c) for all cel,..., in and c=1,..., n;

-J = job nodes and $-Ci = {Ci,c}: C=1,..., <math>n_i^3$.

Determine edges blue I and Ci by defining who:

why, Ci, Ci Hz = 1,..., ni

and crosse an edge Cy, Ci, Ci) if wy, Ci, Ci >0

Ca out

How do us donne up, ci, ci? Pix an mlc i. Order jone Ji= ¿j: xij >0? in decreasing Pig order. "Pock" the xij's on the ni-copies (i,i),..., (i, ni) by anadering jobs in this order and probing them on a any up to boundary I. Olchaughter's wasparand Rutes. Destine Wy, (6,0) = amount of g oussigned to copy c i.e. Wickin welkin (ini) Alagarthus Can't Find a J-perfect modeling in the bipartite graph that we create. If we include edge (j, (i, c)) in our modeling, that corresponds to coheduling jon vila i Show: Schoolibe has make spen 5 20 (we will use up, ci, c) to show dois)

Proportion of when

Pix i, {wy, ci, c)? i=1,...n Salisby following proportion:

1) Hi , Zillici, c) = xij

⇒ EUj, (i,c){j=1,...m gives a frechtimal J-perfect

medeling in our bipartite on grouph

Ci => a total weight of 1 Zwici, c) = Zij

And each m/a copy (i, c) sees a total reject of 1.

2) By one of our foods on bipartite matching our bipartite graph how a J-perfect matching

3) Centider C71, Centider any j with wj, ci, c) >0. and any
Then Pig & Pik.

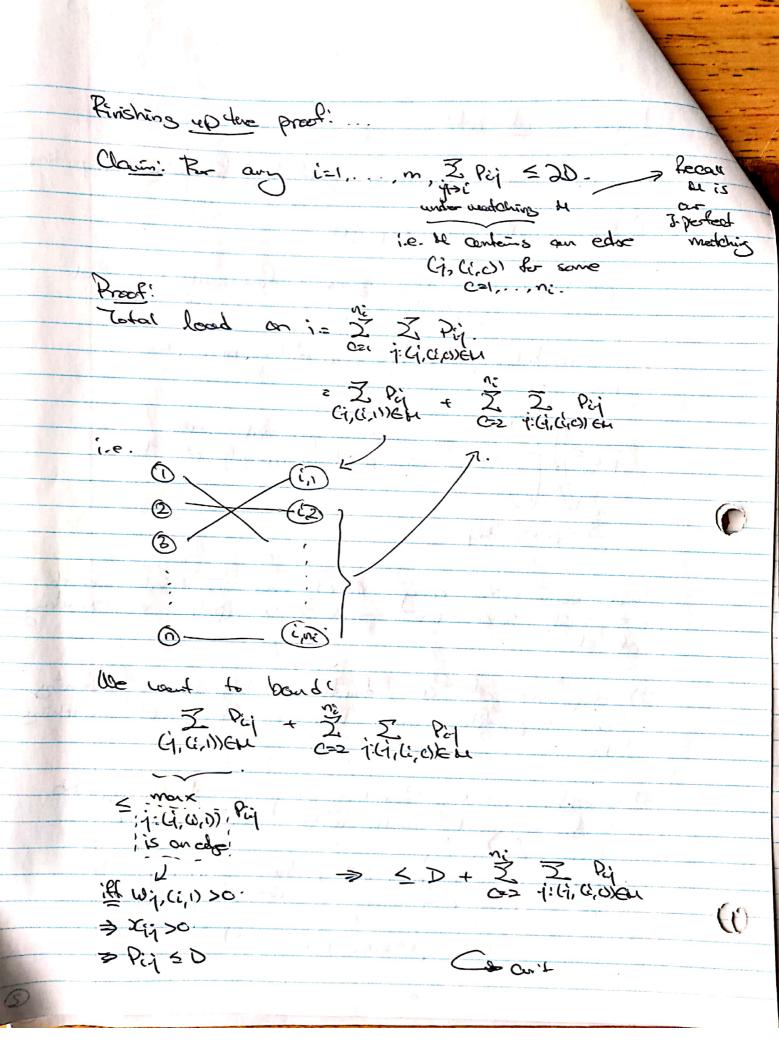
Then Pig & Pik.

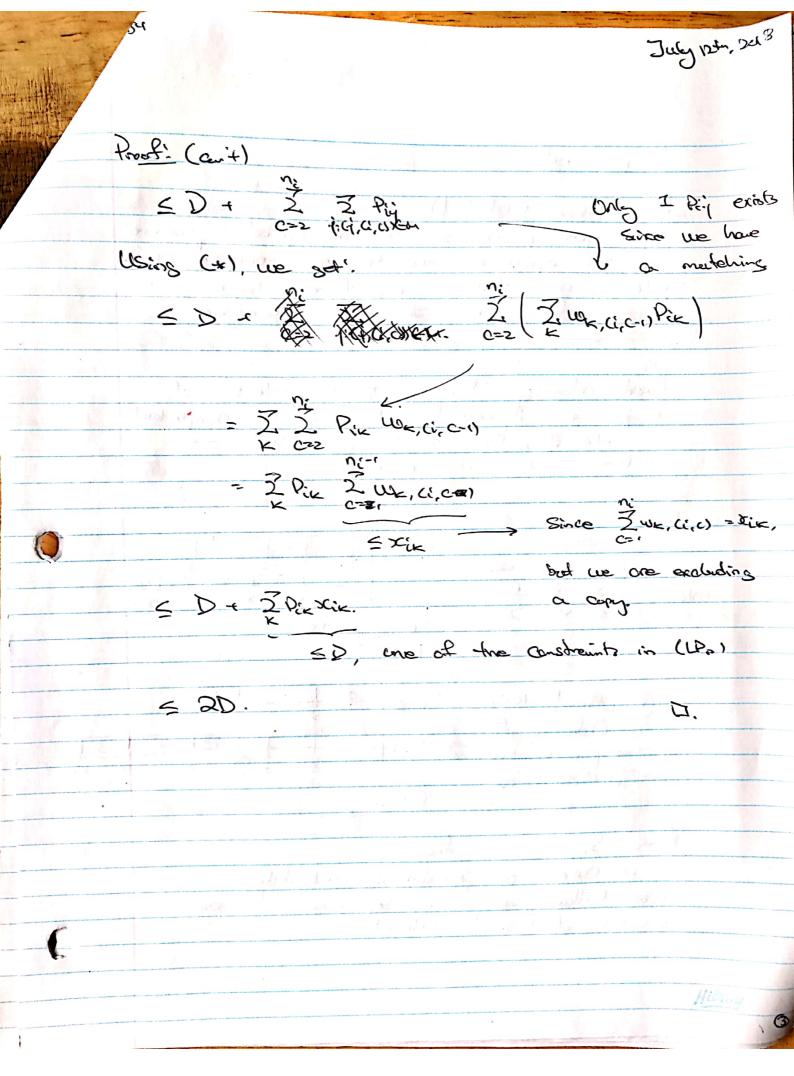
Also if wg, (i,c) >0, then Zwk, (i,c) =1.

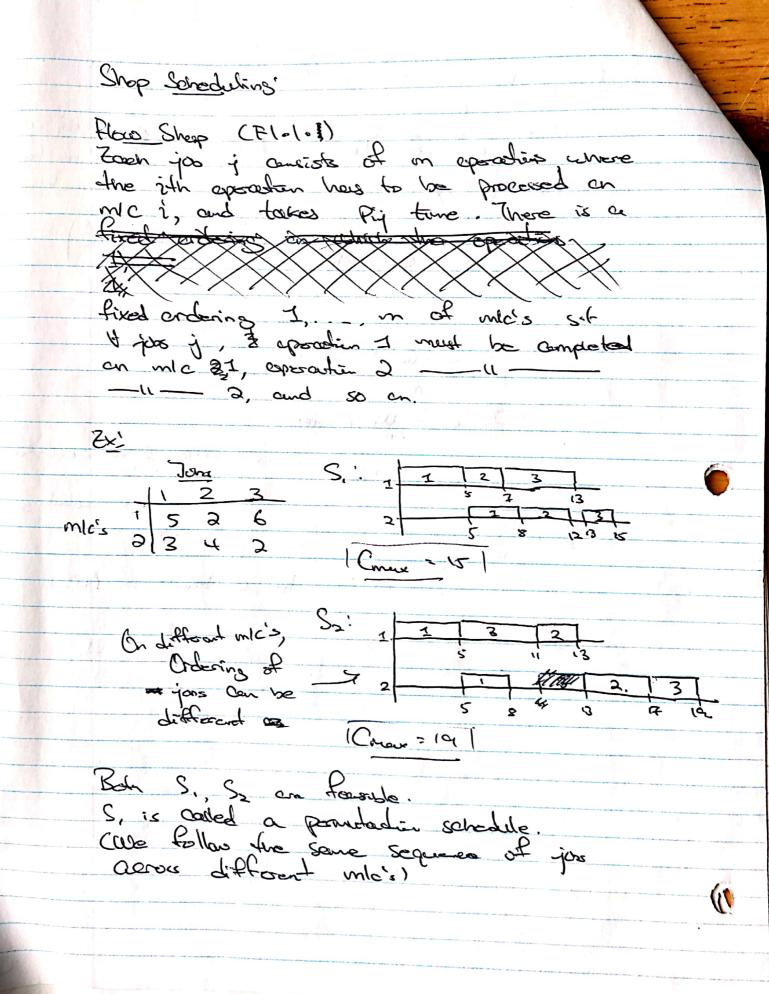
Also if wg, (i,c) >0, then Zwk, (i,c) =1.

So, Br any Czi, cany j wide wj, (i,c) >0.

Pij & Zwk, (i,c) Pik. (*)







Def'n (Pernutation Schodule) All jobs are processed in some order on all micis F211 Coneus! Lemma: Three is always an optimal schedule that is a prometation schoole. Proof! This follows from an interchange argument Let SK: optimal schedule that is n Pountation schedule Then we can find 2 jens Kyl. s.t.

- K cones : mundoutably before I an onle I.

- I is processed before ke Clark need not 40 be arentivel i.e. (K) Interchanging & lik on mic I Still gives us a fearible so consolve some units no growter makespon. So, after a finite of at interchances, this yields an optimal MCn21. schodule shoot is a porunteation schodule.

