OPERATING SYSTEMS TUTORIAL 9





Content

- Objectives of P3 FAT (specification)
- Hints on programming
- •3 Exercise Questions
- DEMO



File System Specifications

3 major components of an FAT File System:

- Super Block,
- File Allocation Table
- Directory Structure.

Directory Entry

Description	Size
Status	1 byte
Starting Block	4 bytes
Number of Blocks	4 bytes
File Size (in bytes)	4 bytes
Create Time	7 bytes
Modify Time	7 bytes
File Name	31 bytes
unused (set to 0xFF)	6 bytes

Takes up **64 B**, which implies there are 8 directory entries per **512 B block**

Super Block

Description	Size
File system identifier	8 bytes
Block Size	2 bytes
File system size (in blocks)	4 bytes
Block where FAT starts	4 bytes
Number of blocks in FAT	4 bytes
Block where root directory starts	4 bytes
Number of blocks in root dir	4 bytes

The first block (512 B) is reserved to contain information about the file system

Bit 0	set to 0 if this directory entry is available,
	set to 1 if it is in use
Bit 1	set to 1 if this entry is a normal file
Bit 2	set to 1 if this entry is a directory

YYYYMMDDHHMMSS

Field	Size		
YYYY	2 bytes		
MM	1 byte		
DD	1 byte		
HH	1 byte		
MM	1 byte		
SS	1 byte		

Implementing utilities that perform operations on a File System (e.g. FAT)

Since we are dealing with **Binary Data** (0 | 1), functions intended for string manipulation such as **strcpy()** do **NOT** work, and it is necessary to use functions intended for binary data such as **memcpy()**.

Part 1 (3 points)

Read the file system Super Block and use the information to read the FAT.

./diskinfo test.img

Super block information:

Block size: 512 Block count: 5120

FAT starts: 1 FAT blocks: 40

Root directory start: 41 Root directory blocks: 8

FAT information: Free Blocks: 5071 Reserved Blocks: 41 Allocated Blocks: 8 Please Use the Same Output Format In Your Own Code.

./diskinfo test.img

Super block information:

Block size: 512

Block count: 5120

FAT starts: 1 FAT blocks: 40

Root directory start: 41 Root directory blocks: 8

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0000000:	4353	4333	3630	4653	0200	0000	1400	0000	CSC360FS
0000010:	0001	0000	0028	0000	0029	0000	8000	0000	()
0000020:	0000	0000	0000	0000	0000	0000	0000	0000	

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0000020: 0000	0000 0000	0000 0000	0000 0000	0000	

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Super block information:

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SUPERBLOCK:

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Value of FAT entry

Value	Meaning
0x00000000	This block is available
0x00000001	This block is reserved
0x00000002-	
0xFFFFFF00	Allocated blocks as part of files
0xFFFFFFFF	This is the last block in a file

CSC360FS...



Implementing utilities that perform operations on a File System (e.g. FAT)

Since we are dealing with **Binary Data** (0 | 1), functions intended for string manipulation such as **strcpy()** do **NOT** work, and it is necessary to use functions intended for binary data such as **memcpy()**.

Part 2 (3 points)

Displays the contents of the root directory or a given sub-directory in the file system.

./disklist test.img /sub_dir

F	2560	foo.txt	2005/11/15	12:00:00
F	5120	foo2.txt	2005/11/15	12:00:00
F	48127	makefs	2005/11/15	12:00:00
F	8	foo3.txt	2005/11/15	12:00:00

Please Use the Same Output Format In Your Own Code.

./disklist test.img /subdir

F	2560	foo.txt	2005/11/15	12:00:00
F	5120	foo2.txt	2005/11/15	12:00:00
F	48127	makefs	2005/11/15	12:00:00
F	8	foo3.txt	2005/11/15	12:00:00

0005200:	03)0	0000	3100	0000	0500	000a	0007	d50b	1
0005210:	0f0c	0000	07d5	0b0f	0c00	0066	6f6f	2e74	foo.t
0005220:	7874	0000	0000	0000	0000	0000	0000	0000	xt
0005230:	0000	0000	0000	0000	0000	00ff	ffff	ffff	
0005240:	03)0	0000	3600	0000	0a00	0014	0007	d50b	6
0005250:	0f0c	0000	07d5	0b0f	0c00	0066	6f6f	322e	foo2.
0005260:	7478	7400	0000	0000	0000	0000	0000	0000	txt
0005270:	0000	0000	0000	0000	0000	00ff	ffff	ffff	
0005280:	03)0	0000	4000	0000	5e00	00ъъ	ff07	d50b	@^
0005280: 0005290:									@^ makef
	0f0c	0000	07d5	0b0f	0c00	006d	616b	6566	
0005290:	0f0c 7300	0000	07d5 0000	0b0f 0000	0c00 0000	000d	616b 0000	6566 0000	makef
0005290: 00052a0:	0f0c 7300 0000	0000 0000 0000	07d5 0000 0000	0ъ0f 0000 0000	0c00 0000 0000	006d 0000 00ff	616b 0000 ffff	6566 0000 ffff	makef
0005290: 00052a0: 00052b0:	0f0c 7300 0000 03)0	0000 0000 0000	07d5 0000 0000 9e00	0b0f 0000 0000	0c00 0000 0000 0100	006d 0000 00ff 0000	616b 0000 ffff 0807	6566 0000 ffff d50b	makef
0005290: 00052a0: 00052b0: 00052c0:	0f0c 7300 0000 03)0 0f0c	0000 0000 0000 0000	07d5 0000 0000 9e00 07d5	0b0f 0000 0000 0000 0b0f	0c00 0000 0000 0100 0c00	006d 0000 00ff 0000 0066	616b 0000 ffff 0807 6f6f	6566 0000 ffff d50b 332e	makef
0005290: 00052a0: 00052b0: 00052c0: 00052d0:	0f0c 7300 0000 03)0 0f0c 7478	0000 0000 0000 0000 0000 7400	07d5 0000 0000 9e00 07d5 0000	0b0f 0000 0000 0000 0b0f 0000	0c00 0000 0000 0100 0c00 0000	006d 0000 00ff 0000 0066 0000	616b 0000 ffff 0807 6f6f 0000	6566 0000 ffff d50b 332e 0000	makef s

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./disklist test.img /subdir

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	F	48127	makefs	2005/11/15	12:00:00	
	F	8	${\tt foo3.txt}$	2005/11/15	12:00:00	
,					,	

0005200:	0300	0000	3100	0000	05 00	000a	00)7	d50b	1
0005210:	0f0c	0000	07d5	0b0f	0c00	0066	6f6f	2e74	foo.t
0005220:	7874	0000	0000	0000	0000	0000	0000	0000	xt
0005230:	0000	0000	0000	0000	0000	00ff	ffff	ffff	
0005240:	0300	0000	3600	0000	0a)0	0014	0007	d50b	6
0005250:	0f0c	0000	07d5	0b0f	0c00	0066	6f6f	322e	foo2.
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0005270:	0000	0000	0000	0000	0000	00ff	ffff	ffff	
0005280:	0300	0000	4000	0000	5e)0	00ъъ	ff(7	d50b	@^
0005290:	0f0c	0000	07d5	0b0f	0c00	006d	616b	6566	makef
00052a0:	7300	0000	0000	0000	0000	0000	0000	0000	S
00052ъ0:	0000	0000	0000	0000	0000	00ff	ffff	ffff	
00052c0:	0300	0000	9e00	0000	01)0	0000	08(7	d50b	
00052d0:	0f0c	0000	07d5	0b0f	0c00	0066	6f6f	332e	foo3.
00052e0:	7478	7400	0000	0000	0000	0000	0000	0000	txt
00052f0:	0000	0000	0000	0000	0000	OOff	ffff	ffff	

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./disklist test.img /subdir

	00/ 22/ 20 22:00:00
F 5120 foo2.txt 20	05/11/15 12:00:00 05/11/15 12:00:00 05/11/15 12:00:00 05/11/15 12:00:00
F 48127 makefs 20	05/11/15 12:00:00
F 8 foo3.txt 20	05/11/15 12:00:00

0005200:	0300	0000	3100	0000	0500	00 <u>0a</u>	0007	d50b	1
0005210:	0f0c	0000	07d5	0b0f	0c00	0056	6f6f	2e74	foo.t
0005220:	7874	0000	0000	0000	0000	0000	0000	0000	xt
0005230:	0000	0000	0000	0000	0000	00ff	ffff	ffff	
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0005290:	0f0c	0000	07d5	0b0f	0c00	00 <mark>6d</mark>	616b	6566	makef
00052a0:	7300	0000	0000	0000	0000	0000	0000	0000	S
							0000	0000	2
00052ъ0:	0000	0000	0000	0000	0000				
00052b0:						00ff	ffff	ffff	
00052c0: 00052d0:	0300 0f0c	0000	9e00 07d5	0000 0b0f	0100 0c00	00ff 0000 00 <mark>66</mark>	ffff 0807 6f6f	ffff d50b 332e	
00052c0:	0300 0f0c	0000	9e00 07d5	0000 0b0f	0100 0c00	00ff 0000 00 <mark>66</mark>	ffff 0807 6f6f	ffff d50b 332e	
00052c0: 00052d0:	0300 0f0c 7478	0000 0000 7400	9e00 07d5 0000	0000 0b0f 0000	0100 0c00 0000	00ff 0000 0066 0000	ffff 0807 6f6f 0000	ffff d50b 332e 0000	foo3.

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0005250:	OfOc	0000	07d5	0b0f	0c00	00 66	6f6f	322e	foo2.
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0005280:	0300	0000	4000	0000	5e00	00bb	ff07	d50b	@^
0005290:	OfOc	0000	07d5	0b0f	0c00	00 <mark>6d</mark>	616b	6566	makef
00052a0:	7300	0000	0000	0000	0000	0000	0000	0000	S
00052ъ0:	0000	0000	0000	0000	0000	OOff	ffff	ffff	
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Implementing utilities that perform operations on a File System (e.g. FAT)

Since we are dealing with **Binary Data** (0 | 1), functions intended for string manipulation such as **strcpy()** do **NOT** work, and it is necessary to use functions intended for binary data such as **memcpy()**.

Part 3 (3 points)

Write a program that copies a file from the file system to the current directory in your operating system (Linux). If the specified file is not found in the root directory (of test.img) or a given subdirectory of the file system, you should output the message **File not found** and exit.

./diskget test.img /sub dir/foo2.txt foo.txt

Implementing utilities that perform operations on a File System (e.g. FAT)

Since we are dealing with **Binary Data** (0 | 1), functions intended for string manipulation such as **strcpy()** do **NOT** work, and it is necessary to use functions intended for binary data such as **memcpy()**.

Part 4 (3 points)

Write a program that copies a file from the current directory into the file system, at the root directory or a given sub-directory. If the specified file is not found, you should output the message File not found on a single line and exit.

./diskput test.img foo.txt /sub_dir/foo3.txt

But file system size does NOT change

Implementing utilities that perform operations on a File System (e.g. FAT)

Since we are dealing with **Binary Data** (0 | 1), functions intended for string manipulation such as **strcpy()** do **NOT** work, and it is necessary to use functions intended for binary data such as **memcpy()**.

Part 5 (3 points)

Go through the disk image according to the file system specification, including the super block, FDT, FAT and data blocks, find inconsistent information among them and fix these issues when possible.

./diskfix test.img

```
Block 5 indicated reserved in FAT but used by foo.txt; foo.txt relocated
Block 1005 indicated allocated in FAT but not used by any files; fixed to available
Block 2005 is the last block of foo2.txt but not indicated -1 in FAT; fixed to -1
Block 3005 is not the last block of foo3.txt but indicated -1 in FAT; foo3.txt truncated to 4096 bytes
```

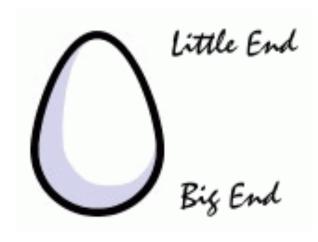
Generating multiple binaries from a single source

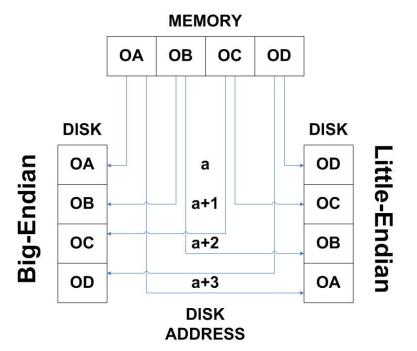
```
#include <stdio.h>
#include <stdint.h>
#include <stdlib.h>
#include <sys/stat.h>
#include <string.h>
#include imits.h>
#include <assert.h>
#include <time.h>
int main(int argc, char* argv[])
#if defined(PART1)
     diskinfo(argc, argv);
#elif defined(PART2)
     disklist(argc, argv);
#elif defined(PART3)
     diskget(argc, argv);
#elif defined(PART4)
     diskput(argc,argv);
#elif defined(PART5)
     diskfix(argc,argv);
#else
     error "PART[12345] must be defined"
#endif
     return 0;
```

```
.PHONY all:
all:
gcc -Wall -D PART1 parts.c -o diskinfo
gcc -Wall -D PART2 parts.c -o disklist
gcc -Wall -D PART3 parts.c -o diskget
gcc -Wall -D PART4 parts.c -o diskput
gcc -Wall -D PART5 parts.c -o diskfix

.PHONY clean:
clean:
-rm diskinfo disklist diskget diskput diskfix
```

Byte Ordering





Consider the large integer 0xDEADBEEF

Stored in memory as



DE AD BE EF



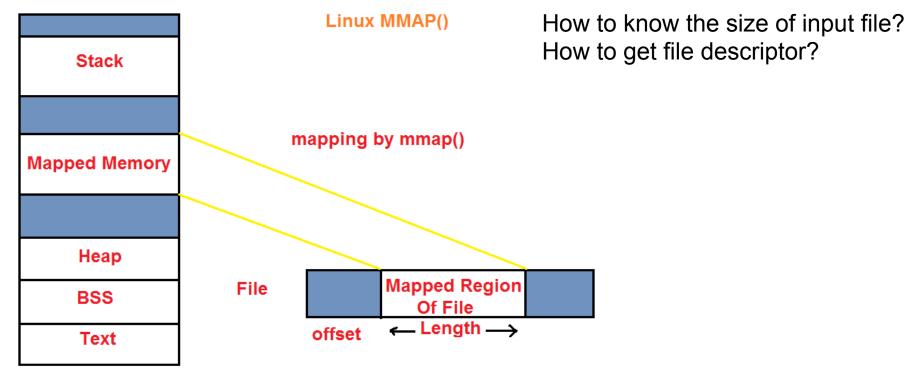
Little Endian

Hints on programming

mmap:

```
void *mmap(void *addr, size_t length, int prot,
int flags, int fd, off_t offset);
```

http://man7.org/linux/man-pages/man2/mmap.2.html



Useful Structures

```
// Super block
struct __attribute__((__packed__)) superblock_t {
 uint8_t fs_id [8];
 uint16_t block_size;
 uint32 t file system block count;
 uint32_t fat_start_block;
 uint32_t fat_block_count;
 uint32 t root dir start block;
 uint32_t root_dir_block_count;
};
// Time and date entry
struct attribute (( packed )) dir entry timedate t {
 uint16_t year;
 uint8_t month;
 uint8_t day;
 uint8_t hour;
 uint8 t minute;
 uint8 t second;
```

```
// Directory entry
struct attribute__((__packed__)) dir_entry_t {
 uint8 t
                      status;
 uint32 t
                      starting_block;
 uint32 t
                      block count;
 uint32 t
                      size:
 struct dir_entry_timedate_t create_time;
 struct dir_entry_timedate_t modify_time;
 uint8 t
                      filename[31];
 uint8 t
                      unused[6];
```

"__attribute__((__packed__))" is important and needed, otherwise, compiler optimizes for byte alignment

0000000:	4353	4333	3630	4653	0200	0000	1400	0000	CSC360FS
0000010:	0001	0000	0028	0000	0029	0000	8000	0000	()
0000020:	0000	0000	0000	0000	0000	0000	0000	0000	

- (a) What block does the FAT start on? How many blocks are used for the FAT?
- (b) What block does the root directory start on? How many blocks are used for the root directory?

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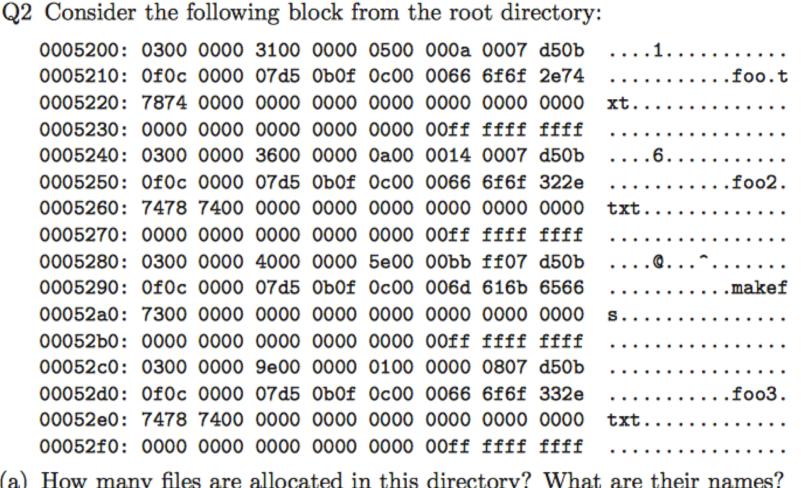
Description	Size
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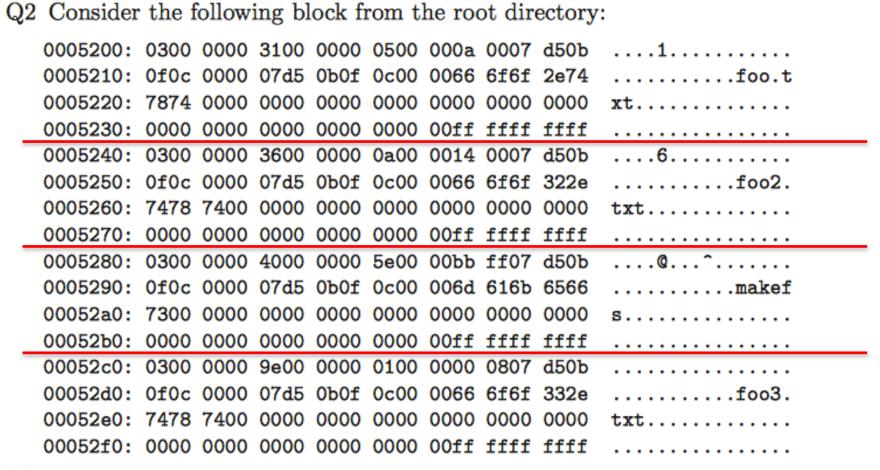
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- (a) How many files are allocated in this directory? What are their names?
- (b) How many blocks does the file makefs occupy on the disk?

ien names:	
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Create Time	7 bytes
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File Name	31 bytes
unused (set to 0xFF)	6 bytes
	Description Status Starting Block Number of Blocks File Size (in bytes) Create Time Modify Time File Name



- (a) How many files are allocated in this directory? What are their names?
- (b) How many blocks does the file makefs occupy on the disk?

Each directory	entry	takes	64 B
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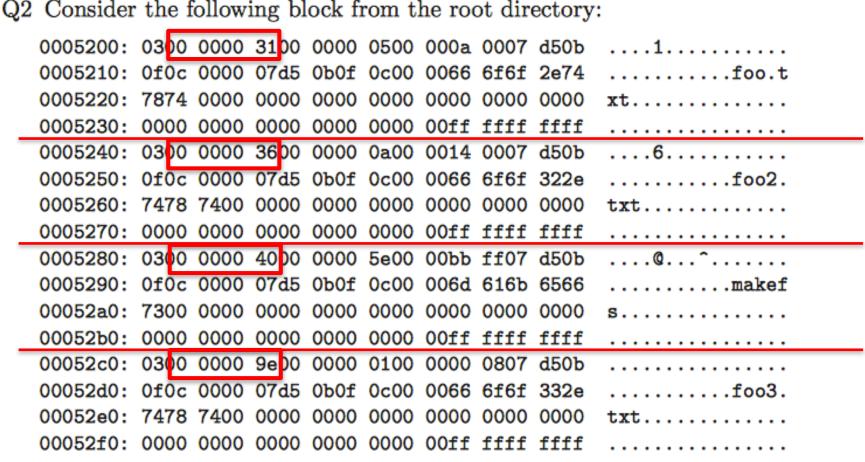
?	Description	Size
•	Status	1 byte
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	File Size (in bytes)	4 bytes
	Create Time	7 bytes
29	Modify Time	7 bytes
	File Name	31 bytes
	unused (set to 0xFF)	6 bytes

Q_2	Consider	the f	ollow	ing bl	ock f	rom t	he ro	ot dire	ectory	:
	0005200:	0300	0000	3100	0000	0500	000a	0007	d50b	1
	0005210:	0f0c	0000	07d5	0b0f	0c00	0066	6f6f	2e74	foo.t
	0005220:	7874	0000	0000	0000	0000	0000	0000	0000	xt
_	0005230:	0000	0000	0000	0000	0000	00ff	ffff	ffff	
	0005240:	0300	0000	3600	0000	0a00	0014	0007	d50b	6
	0005250:	0f0c	0000	07d5	0b0f	0c00	0066	6f6f	322e	foo2.
	0005260:	7478	7400	0000	0000	0000	0000	0000	0000	txt
_	0005270:	0000	0000	0000	0000	0000	00ff	ffff	ffff	
	0005280:	0300	0000	4000	0000	5e00	00bb	ff07	d50b	@^
	0005290:	0f0c	0000	07d5	0b0f	0c00	006d	616b	6566	makef
	00052a0:	7300	0000	0000	0000	0000	0000	0000	0000	s
_	00052ъ0:	0000	0000	0000	0000	0000	00ff	ffff	ffff	
	00052c0:	0300	0000	9e00	0000	0100	0000	0807	d50b	
	00052d0:	0f0c	0000	07d5	0b0f	0c00	0066	6f6f	332e	foo3.
	00052e0:	7478	7400	0000	0000	0000	0000	0000	0000	txt
	00052f0:	0000	0000	0000	0000	0000	OOff	ffff	ffff	

- (a) How many files are allocated in this directory? What are their names? 64 B
- (b) How many blocks does the file makefs occupy on the disk?

Bit 0	set to 0 if this directory entry is available,
	set to 1 if it is in use
Bit 1	set to 1 if this entry is a normal file
Bit 2	set to 1 if this entry is a directory

?	Description	Size
•	Status	1 byte
	Starting Block	4 bytes
	Number of Blocks	4 bytes
	File Size (in bytes)	4 bytes
	Create Time	7 bytes
30	Modify Time	7 bytes
	File Name	31 bytes
	unused (set to 0xFF)	6 bytes



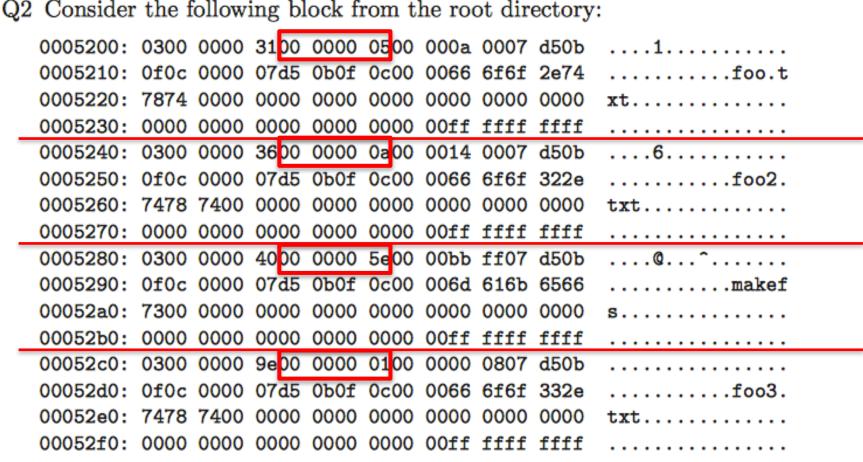
- (a) How many files are allocated in this directory? What are their names? 64 B
- (b) How many blocks does the file makefs occupy on the disk?

Bit 0	set to 0 if this directory entry is available,
	set to 1 if it is in use
Bit 1	set to 1 if this entry is a normal file
Bit 2	set to 1 if this entry is a directory

?	Description	Size
•	Status	1 byte
	Starting Block	4 bytes
	Number of Blocks	4 bytes
	File Size (in bytes)	4 bytes
	Create Time	7 bytes
3	Modify Time	7 bytes
	File Name	31 bytes

unused (set to 0xFF)

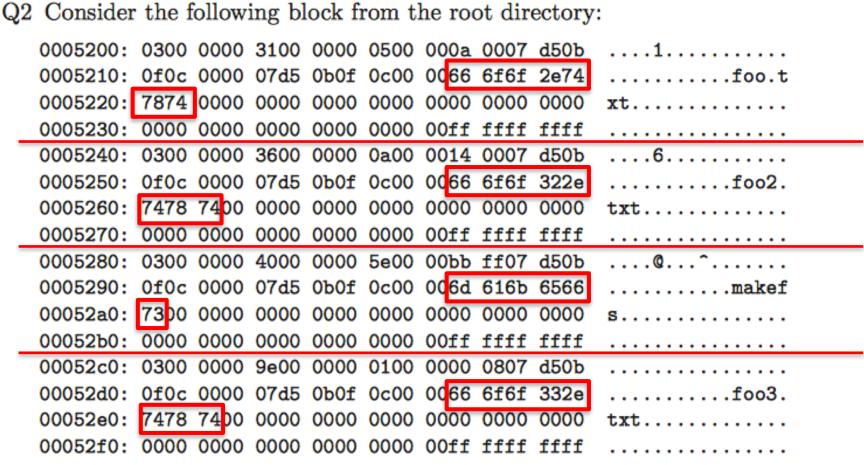
6 bytes



- (a) How many files are allocated in this directory? What are their names? 64 B
- (b) How many blocks does the file makefs occupy on the disk?

Bit 0	set to 0 if this directory entry is available,
	set to 1 if it is in use
Bit 1	set to 1 if this entry is a normal file
Bit 2	set to 1 if this entry is a directory

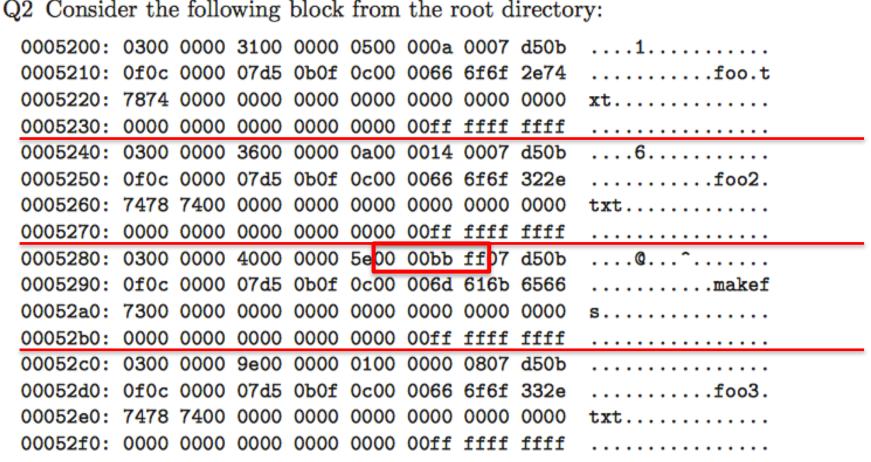
?	Description	Size
•	Status	1 byte
	Starting Block	4 bytes
	Number of Blocks	4 bytes
	File Size (in bytes)	4 bytes
	Create Time	7 bytes
32	Modify Time	7 bytes
-	File Name	31 bytes
	unused (set to 0xFF)	6 bytes



- (a) How many files are allocated in this directory? What are their names? 64 B
- (b) How many blocks does the file makefs occupy on the disk?

Bit 0	set to 0 if this directory entry is available,
	set to 1 if it is in use
Bit 1	set to 1 if this entry is a normal file
Bit 2	set to 1 if this entry is a directory

?	Description	Size
•	Status	1 byte
	Starting Block	4 bytes
	Number of Blocks	4 bytes
	File Size (in bytes)	4 bytes
	Create Time	7 bytes
33	Modify Time	7 bytes
	File Name	31 bytes
	unused (set to 0xFF)	6 bytes



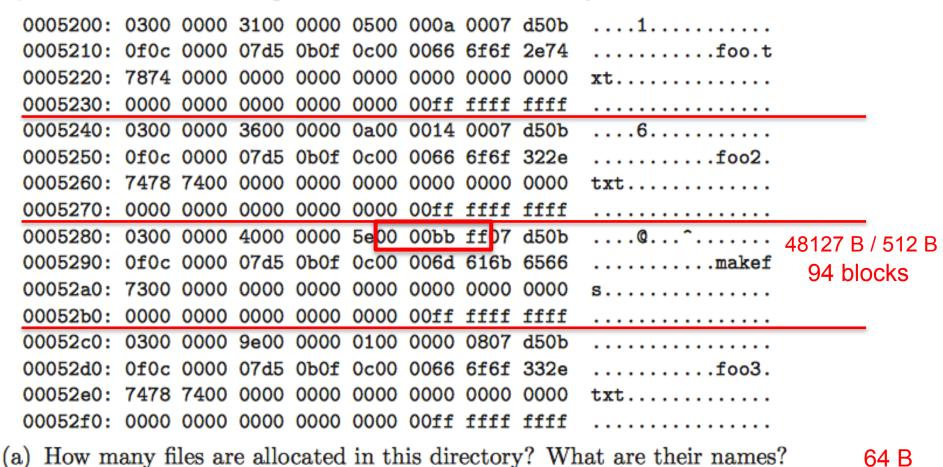
- (a) How many files are allocated in this directory? What are their names? 64 B
- (b) How many blocks does the file makefs occupy on the disk?

Bit 0	set to 0 if this directory entry is available,	
	set to 1 if it is in use	
Bit 1	set to 1 if this entry is a normal file	
Bit 2	set to 1 if this entry is a directory	

ien .	names:	04 D
	Description	Size
	Status	1 byte

Starting Block	4 bytes
Number of Blocks	4 bytes
File Size (in bytes)	4 bytes
Create Time	7 bytes
3 f 1:0 m:	71

Modify Time 7 bytes
File Name 31 bytes
unused (set to 0xFF) 6 bytes



(b) How many blocks does the file makefs occupy on the disk?

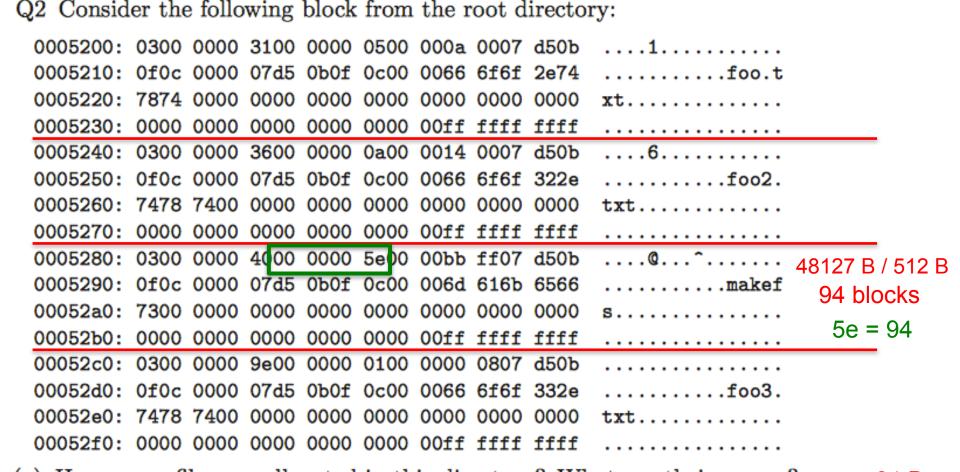
Q2 Consider the following block from the root directory:

Each directory entry takes up 64 B

Bit 0	set to 0 if this directory entry is available,	
	set to 1 if it is in use	
Bit 1	set to 1 if this entry is a normal file	
Bit 2	set to 1 if this entry is a directory	

r names?	64 B
Description	Size

Status 1 byte Starting Block 4 bytes Number of Blocks 4 bytes File Size (in bytes) 4 bytes Create Time 7 bytes Modify Time 7 bytes File Name 31 bytes unused (set to 0xFF) 6 bytes	?	Description	Size
Number of Blocks 4 bytes File Size (in bytes) 4 bytes Create Time 7 bytes Modify Time 7 bytes File Name 31 bytes	•	Status	1 byte
File Size (in bytes) 4 bytes Create Time 7 bytes Modify Time 7 bytes File Name 31 bytes		Starting Block	4 bytes
Create Time 7 bytes Modify Time 7 bytes File Name 31 bytes		Number of Blocks	4 bytes
35 Modify Time 7 bytes File Name 31 bytes		File Size (in bytes)	4 bytes
File Name 31 bytes	3	Create Time	7 bytes
File Name 31 bytes		Modify Time	7 bytes
unused (set to 0xFF) 6 bytes		File Name	31 bytes
		unused (set to 0xFF)	6 bytes



- (a) How many files are allocated in this directory? What are their names?
- (b) How many blocks does the file makefs occupy on the disk?

Bit 0	set to 0 if this directory entry is available,
	set to 1 if it is in use
Bit 1	set to 1 if this entry is a normal file
Bit 2	set to 1 if this entry is a directory

ir names?	64 B
Description	Size

1 byte

31 bytes

6 bytes

Status

File Name

unused (set to 0xFF)

36

Down	2 25 00
Starting Block	4 bytes
Number of Blocks	4 bytes
File Size (in bytes)	4 bytes
Create Time	7 bytes
Modify Time	7 bytes

```
0000200: 0000 0001 0000 0001 0000 0001 0000 0001
0000210: 0000 0001 0000 0001 0000 0001 0000 0001
                                                       . . . . . . . . . . . . . . . .
0000220: 0000 0001 0000 0001 0000 0001 0000 0001
                                                       . . . . . . . . . . . . . . . .
0000230: 0000 0001 0000 0001 0000 0001 0000 0001
                                                       . . . . . . . . . . . . . . . .
0000240: 0000 0001 0000 0001 0000 0001 0000 0001
                                                       . . . . . . . . . . . . . . . .
0000250: 0000 0001 0000 0001 0000 0001 0000 0001
                                                       . . . . . . . . . . . . . . . . .
0000260: 0000 0001 0000 0001 0000 0001 0000 0001
0000270: 0000 0001 0000 0001 0000 0001 0000 0001
0000280: 0000 0001 0000 0001 0000 0001 0000 0001
                                                       . . . . . . . . . . . . . . . .
0000290: 0000 0001 0000 0001 0000 0001 0000 0001
                                                       . . . . . . . . . . . . . . . .
00002a0: 0000 0001 0000 002a 0000 002b 0000 002c
                                                       ......*...+...,
00002b0: 0000 002d 0000 002e 0000 002f 0000 0030
                                                       ...-..../...0
                                                       00002c0: ffff ffff 0000 0032 0000 0033 0000 0034
                                                       ...5.....7...8
00002d0: 0000 0035 ffff ffff 0000 0037 0000 0038
00002e0: 0000 0039 0000 003a 0000 003b 0000 003c
                                                       ...9...:...;...<
00002f0: 0000 003d 0000 003e 0000 003f ffff ffff
                                                       ...=...>...?....
```

- (a) What blocks does the file foo.txt occupy on the disk?
- (b) What blocks does the file foo2.txt occupy on the disk?

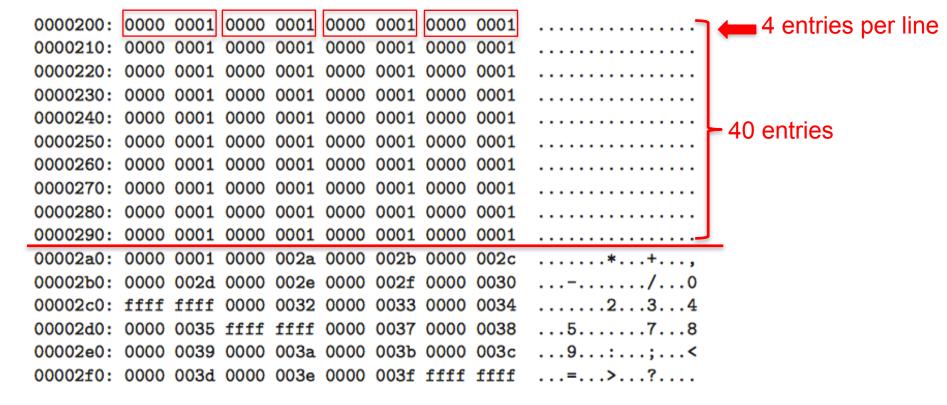
Value	Meaning
0x00000000	This block is available
0x00000001	This block is reserved
0x00000002-	
0xFFFFFF00	Allocated blocks as part of files
0xFFFFFFFF	This is the last block in a file

```
0000200: 0000 0001 0000 0001 0000 0001 0000 0001
0000210: 0000 0001 0000 0001 0000 0001 0000 0001
                                                       . . . . . . . . . . . . . . . .
0000220: 0000 0001 0000 0001 0000 0001 0000 0001
0000230: 0000 0001 0000 0001 0000 0001 0000 0001
                                                       . . . . . . . . . . . . . . . .
0000240: 0000 0001 0000 0001 0000 0001 0000 0001
                                                       . . . . . . . . . . . . . . . .
0000250: 0000 0001 0000 0001 0000 0001 0000 0001
                                                       . . . . . . . . . . . . . . . .
0000260: 0000 0001 0000 0001 0000 0001 0000 0001
0000270: 0000 0001 0000 0001 0000 0001 0000 0001
0000280: 0000 0001 0000 0001 0000 0001 0000 0001
                                                       . . . . . . . . . . . . . . . .
0000290: 0000 0001 0000 0001 0000 0001 0000 0001
                                                       . . . . . . . . . . . . . . . .
00002a0: 0000 0001 0000 002a 0000 002b 0000 002c
                                                       ......*...+...,
                                                       ...-..../...0
00002b0: 0000 002d 0000 002e 0000 002f 0000 0030
                                                       ....4
00002c0: ffff ffff 0000 0032 0000 0033 0000 0034
                                                       ...5.....7...8
00002d0: 0000 0035 ffff ffff 0000 0037 0000 0038
00002e0: 0000 0039 0000 003a 0000 003b 0000 003c
                                                       ...9...:...;...<
00002f0: 0000 003d 0000 003e 0000 003f ffff ffff
                                                       ...=...>...?....
```

- (a) What blocks does the file foo.txt occupy on the disk? 0x0000 0031 → entry 49
- (b) What blocks does the file foo2.txt occupy on the disk?

Value	Meaning
0x00000000	This block is available
0x00000001	This block is reserved
0x00000002-	
0xFFFFFF00	Allocated blocks as part of files
0xFFFFFFF	This is the last block in a file

FAT entries are 4 B long (32 bits)



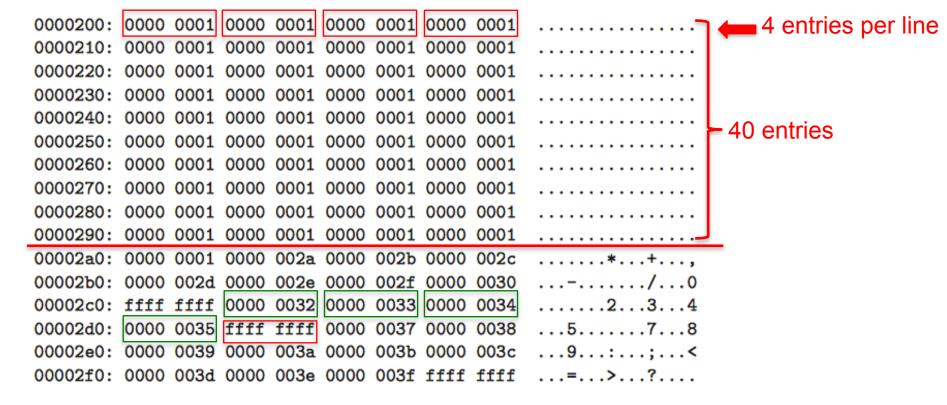
- (a) What blocks does the file foo.txt occupy on the disk? 0x0000 0031 → entry 49
- (b) What blocks does the file foo2.txt occupy on the disk?

Value	Meaning
0x00000000	This block is available
0x00000001	This block is reserved
0x00000002-	
0xFFFFFF00	Allocated blocks as part of files
0xFFFFFFFF	This is the last block in a file

FAT entries are 4 B long (32 bits)

Block Numbers start from Zero

Q3 Given the root directory information from the previous question and the FAT table shown below:



- (a) What blocks does the file foo.txt occupy on the disk? 0x0000 0031 → entry 49
- (b) What blocks does the file foo2.txt occupy on the disk?

Value	Meaning
0x00000000	This block is available
0x00000001	This block is reserved
0x00000002-	
0xFFFFFF00	Allocated blocks as part of files
0xFFFFFFFF	This is the last block in a file

FAT entries are 4 B long (32 bits)

Block Numbers start from Zero



- (a) What blocks does the file foo.txt occupy on the disk?
- (b) What blocks does the file foo2.txt occupy on the disk? 0x0000 0036 → entry 54

Value	Meaning
0x00000000	This block is available
0x00000001	This block is reserved
0 x 0 0 0 0 0 0 0 2 -	
0xFFFFFF00	Allocated blocks as part of files
0xFFFFFFFF	This is the last block in a file

FAT entries are 4 B long (32 bits)

Block Numbers start from Zero

Conclusion

FAT only knows what the next block is.

Directory helps finding the starting block.

Root is the starting of all the directories and files.

There exercise questions are related: In Q1, we can see the FAT starts from 0x01 and has 0x28 blocks.

In Q2, address starts from block 0x29. Corresponds to Q3.

info on the test.img

```
Super block information:
Block size: 512
Block count: 6400
FAT starts: 2
FAT blocks: 50
Root directory start: 53
Root directory blocks: 8

FAT information:
Free Blocks: 6192
Reserved Blocks: 50
Allocated Blocks: 158
```

```
F735mkfile.cc 2005/11/15 12:00:00F2560foo.txt 2005/11/15 12:00:00F3940disk.img.gz 2009/08/04 21:11:13
```