Nic Ung

Year 4, BSc. Computer Science Major

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(604)-446-0857

Technical Skills

Programming: Java, C/C++, OpenGL, JavaScript, Python, HTML, CSS,

Tools/Environment: GitHub, Bash, SQL, Docker, QEMU, VSCode, Intellij, Arduino IDE, Unraid, TrueNAS Scale,

Wireguard, TailScale, OpnSense, CMake, OpenGL

Testing: GDB, JUnit, Valgrind Web: Cloudflare DNS, Azure, AWS

Technical Work Experience

Bastion Payment Systems Corporation

Jun. 2023- Sep. 2023

FinTech Business Intern Philippines, Makati

- Worked closely with senior management to develop and implement a business continuity plan in the event of a catastrophic event, improving availability and ability to offer greater terms of Service Level Agreement
- Coordinated with IT and operations teams to test, plan and begin deployment of mitigation systems.
- Collaborated with Software Engineers to build, abstract and test internal tools to be used during a crisis.

Project

Just Parry Sep. 2024-Dec. 2024

- Designed a fighting game prototype with a responsive and consistent input for players independently and with a team.
- Developed proficiency utilizing GLM, SDL, and CMake tools for matrix operations, audio/input handling, and crossplatform compatibility respectively.
- Created a custom game engine in order to have greater control over input processing
- Applied Agile methodologies for efficient development and project management.
- Utilized leadership and communication abilities to hold weekly scrum meetings, ensuring team alignment and progression.

Skills: C++, OpenGL, Git, CMake

Discord Emote Adder Bot Jul. 2023

- An image processing bot that parses messages and adds user indicated images as emojis for the group it is invoked in.
- Utilized official Discord APIs via Discord.py library.
- Utilized python-dotenv libraries to define authentication keys outside of the source code.
- Extracted pointers to image included in trigger message.
- Implemented a space and time efficient way to process and compress images automatically.
- Hosted through Docker on my home server.
 - Skills: Python, Open Source, Virtualization, Security

Volunteer Experience

UBC Esports Association Aug. 2020 – Current

Developer

Vancouver, BC

- Helped develop and deploy a custom lounge management web app for our PC Cafe
- Maintained website domain and hosting
- Actively engaged with code reviews and pair programming sessions

Dracidant

- Provided leadership and oversight to a large university club, including coordinating efforts from a team over 100 people.
- Liaised between club executives and university personnel to organize room bookings, event logistics, and administrative duties.
- Organized events with a large team handling various critical aspects, throughout the entire process of creation to facilitation of events with 300+ attendees.



Richmond Food Bank Oct. 2019 – Mar. 2020

Volunteer Richmond, BC

- Sorted and packed food donations, stocked shelves, and distributed food to individuals and families in need.
- Worked collaboratively with other volunteers to manage the flow of food donations efficiently.
- Utilized conflict de-escalation techniques to manage and resolve conflicts.

Work Experience

Code Ninjas Jun. 2024 – Aug. 2024

IT Advisor/Code Sensei

Richmond, BC

- Architected and deployed a robust, expandable and maintainable multifunctional server
- Provided live instruction of microcontrollers, AI Training, and Lua
- Assisted with children's education of the fundamentals of computer science

Richmond Christian School Jun. 2022 – Aug. 2022

Administrative Assistant

Richmond, BC

- Assisted in ensuring that all financial records were accurately maintained and up to date.
- Handled sensitive private financial and personal information.
- Managed small-scale logistics and aided with IT systems.

Board's Boards May 2020 – Mar. 2023

Founder Richmond, BC

- Founded and operated a small business selling controller modifications using 3D printed parts, Arduinos, Teensy, and Pi Picos.
- Designed and manufactured items using CAD software and 3D printing.
- Self-managed finances and marketing to specific niches. Skills: Python, Open Source, Virtualization, Security

Education

University of British Columbia

Sept. 2020 - Present

B.Sc Major in Computer Science with Co-op

Vancouver, BC

Richmond Secondary School

Sept. 2016 – June. 2020

International Baccalaureate

Richmond, BC

Soft Skills & Interests

Software: Microsoft Office Suite, Google Suite, AutoCAD, KiCad, 3DSMax, Fusion360, Google Sketchup, Davinci Resolve, Notion, Sage50

Languages: Basic Mandarin, Basic French, Basic German

Interests: Emulation, Data/Media Preservation, 3D Printing, Car Tuning, Fitness, Weightlifting, Computer Building, Mechanical Keyboards, Ergonomics, Sim Racing, Martial Arts,