

## Tasks of Usability Testing

### Quiz App

T1 Put the app into light mode.

- *User goal: Find and use the light mode*

T2 Take a short quiz on a topic that interests you.

- *User goal: Take a quiz*

T3 You want to test your knowledge again on the same topic.

- *User goal: Replay quiz*

T4 Next week, you will have an exam in Geography. Take a quiz to boost your knowledge.

- *User goal: Search and setup a specific quiz*

### To-Do App

T5 Prepare for your upcoming days. Some To-Do's on your mind are: buying groceries, watering plants, and taking out the trash.

- *User goal: Write down simple tasks*

T6 You must plan your vacation next Friday.

- *User goal: Write down a high-priority task with a reminder*

T7 Groceries have been bought, except for one item "Bread".

- *User goal: Edit task*

T8 You have emptied the trash and watered your plants.

- *User goal: Mark tasks complete*

T9 Remove the "watering plants" task from your list, since it is no longer needed.

- *User goal: Remove one task*

T10 Clear the entire list to make room for new tasks.

- *User goal: Remove all tasks*