An Analysis of One-Dimensional Schelling Segregation

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Abstract

We analyze the Schelling model of segregation in which a society of n individuals live in a ring. Each individual is one of two races and is only satisfied with his location so long as at least half his 2w nearest neighbors are of the same race as him. In the dynamics, randomly-chosen unhappy individuals successively swap locations. We consider the average size of monochromatic neighborhoods in the final stable state. Our analysis is the first rigorous analysis of the Schelling dynamics. We note that, in contrast to prior approximate analyses, the final state is nearly integrated: the average size of monochromatic neighborhoods is independent of n and polynomial in w.

1 Introduction

In 1969, economist Thomas Schelling introduced a landmark model of racial segregation. Elegantly simple and easy to simulate, it provided a persuasive explanation of an unintuitive result: that local behavior can cause global effects that are undesired by all [45]. In Schelling's model, individuals of two races, denoted x and o, are placed in proximity to one another, either in a line (the one-dimensional model) or in a grid (the two-dimensional model). This represents a mixed-race city, where individuals of different races live in close proximity. Individuals are satisfied if at least a fraction τ of the other agents in a small local neighborhood around them are of the same type. Unhappy agents can move locations, either by inserting themselves into new positions or exchanging locations with other agents. Schelling showed via small simulations that global segregation can occur even when no individual prefers segregation. In his experiments, he found that on average, an individual i with $\tau = \frac{1}{2}$ ended up in a significantly more segregated neighborhood with approximately 80% of i's neighbors with i's type.

The striking contrast between individual preferences and global effects captured the imaginations of sociologists, economists and physicists. Schelling's model eloquently argues that while all individuals in a community may prefer integration, the global consequence of their actions may be complete segregation. Empirical evidence, found through surveys and statistics of segregated communities, indicates that the effects of local organization seen in Schelling's spatial proximity

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model may also lead to real-world segregation, whether by ethnicity [3, 17, 18, 24, 25, 38, 13, 36, 37], religion [21], or socioeconomic factors [7, 8, 39].

However, it is surprisingly difficult to analytically prove or even rigorously define the segregation phenomenon observed qualitatively in simulations. Much of this difficulty lies in the fact that the dynamics may converge to a variety of states (complete segregation, complete integration, and various partially segregated states), and so the underlying Markov chain does not have a well defined unique stationary distribution. Prior work [54, 55, 56, 57] circumvents this difficulty by introducing perturbations in the dynamics, allowing individuals to perform detrimental actions with vanishingly small probability. The research then analyzes the degree of segregation in stochastically stable states, finding generally that as time approaches infinity, complete segregation is inevitable.

We instead analyze the one-dimensional segregation dynamics directly, providing the first rigorous analysis of an unperturbed Schelling model. Our model considers a society of n individuals arranged in a ring network. We start from a random initial configuration in which each individual is assigned type x or o independently and uniformly at random. We parameterize the neighborhood size in the Schelling dynamics by w and then consider the model of dynamics under which random pairs of unhappy individuals of opposite types trade places in each time step. In the initial configuration, the average size of a monochromatic neighborhood is constant. We show that with high probability, the dynamics converge to a stable configuration. In stark contrast to previous analyses of approximate dynamics, we prove that once the dynamics converge, most individuals reside in nearly integrated neighborhoods; that is, the average run length in the final configuration is independent of n and only polynomial in w. Thus, contrary to the established intuition, the local dynamics of Schelling's model do not induce global segregation in proportion to the size of the society but rather induce only a small degree of local segregation. This does not contradict empirical studies, which are often performed over small local populations, but indicates that the results found in smaller communities do not necessarily generalize to larger populations. Our results are in accord with empirical studies of residential segregation in large populations [16, 25, 50] which consistently find amounts of spatial autocorrelation that are intermediate between purely random and completely segregated configurations.

Our techniques As is common in the analysis of non-stationary random processes on graphs and other discrete structures, our process can be analyzed by defining state variables whose expected values at any time can easily be estimated based on their values in the preceding time step. The time-evolution of these state variables, after a suitable renormalization, can be approximated with a continuous-time vector valued process that is not random at all, but satisfies a differential equation obtained from the leading-order terms in the aforementioned relations between successive time steps. Wormald [51, 52] supplied a general theorem that rigorously justifies the use of such differential equation approximations in a wide range of cases. In the context of Schelling segregation, the natural parametrization of the state is a vector with infinitely many components, reflecting the normalized frequency of each finite string of x's and o's as one looks at all labeled subintervals of the ring. There are two reasons why it is not straightforward to apply Wormald's technique in this setting. First, the system of differential equations has infinitely many variables and infinitely long dependency chains; Wormald's technique only applies when there is no infinite sequence of distinct variables y_1, y_2, \ldots such that the derivative of y_i depends on the value of y_{i+1} for all i. Second, the continuous-time system is much too complex to analyze its solution directly, so it is unclear how to extract any meaningful bounds on the eventual distribution of run-lengths by working directly with the differential equation.

We circumvent the first difficulty by partitioning the ring into bounded-sized pieces using small separators, and analyzing a different random process taking place on the partitioned graph. A coupling argument shows that after running the bounded-size process for O(n) steps, with high probability its state vector closely approximates the relevant components of the original state vector. The new process has only finitely many state variables, so Wormald's technique is applicable. We believe that this technique of partitioning along small separators to remove weak long-range dependencies may be of use in other applications of Wormald's technique that suffer from infinitely long dependency chains.

To overcome the second difficulty, rather than analyzing the differential equation solution directly, we focus on the presence of a particular configuration that we call a *firewall*: a string of w+1 consecutive individuals of the same type. These configurations are stable for the segregation process: the neighborhood of each element in a firewall contains at least w elements of its own type, so for $\tau=\frac{1}{2}$, once a firewall is formed, it cannot be subsequently broken. Thus, to prove that a typical site never belongs to a monochromatic run of superpolynomial length, it suffices to show that firewalls of both colors form within a distance of $\operatorname{poly}(w)$ on both sides of a given site, with high probability. We prove this by defining a special type of configuration called a *firewall incubator*, which occurs with probability $\Omega(1)$ at any given site in the initial configuration, and has probability $1/\operatorname{poly}(w)$ of developing into a firewall wherever it occurs in the initial configuration. The proof of the latter fact depends on a symmetry property of the differential equation: it is invariant under the $\mathbb{Z}/(2)$ action that exchanges x's and o's, and therefore the fixed points of this $\mathbb{Z}/(2)$ action are an invariant set for the differential equation. This symmetry allows us to reduce our problem to the analysis of a simpler process in which every step consists of selecting a single random site and changing its color if it is unhappy.

1.1 Related Work

Schelling's proximity model of segregation, first introduced in 1969 [45], inspired significant research into understanding the dynamics of prejudice and self-isolation of communities. Schelling defined a one-dimensional proximity model in which a community is represented by individuals placed next to one another in a line. Each individual's neighborhood is composed of the w-closest elements on either side. In Schelling's simulations, he let w=4, so each element's neighborhood contained 8 elements: the 4 nearest elements on each side. The satisfaction of the individuals in the line was parametrized by a single global tolerance value, τ . For any individual i, if less than $2w\tau$ of i's neighbors are of i's type, then i was considered unhappy. Unhappy individuals were chosen one at a time and inserted into the nearest position where their tolerance requirement would be satisfied. In small simulations (with N=60 agents), he found that even when $\tau \leq \frac{1}{2}$, most agents ended up in fully segregated neighborhoods [45]. Schelling continued to build upon this initial work, introducing a two-dimensional model where agents were placed on a partially empty grid. Unhappy agents could move to empty positions on the grid where they would become happier. Again, via small simulations, Schelling concluded that even with $\tau \leq \frac{1}{2}$, segregation was essentially inevitable [46, 47]. Significant research has been done to extend the Schelling spatial proximity model [6, 7, 8, 20, 30, 32, 33, 48] and analyze it [6, 20, 32, 42, 55, 56, 57, 54].

Young was the first to present a more rigorous analysis of the model [54]. He utilized the technique of stochastic stability, developed in evolutionary game theory, to analyze a variant of the one-dimensional Schelling spatial proximity model. In Young's version of the model, agents

are placed on a ring and have neighborhood width w=1 and tolerance $\tau=\frac{1}{2}$. Given values 0 < a < b < c and $0 < \epsilon < 1$, at each time step, two agents are chosen at random and trade places with probability 1 if the trade makes both happy, ϵ^a if one changes from unhappy to happy and the other vice-versa, ϵ^b if both are initially happy and one becomes unhappy, and ϵ^c if both change from happy to unhappy. Young utilizes the concept of stochastically stable states in a coordination game to analyze the Markov chain and its possible perturbations, concluding that with high probability as $\epsilon \to 0$, total segregation will result. Further generalizations and variants of this model have been rigorously analyzed by Zhang [55, 56, 57], Barde [6], Dall'Asta et al. [20], Pancs and Vriend [42], Grauwin [32], and others.

Our model differs from previous research and returns to a model closer to Schelling's original in that agents do not take utility-decreasing moves and are not analyzed in terms of bounded neighborhoods. We find that these simple differences lead to substantially altered results.

Stochastic models of residential segregation fit within the broader scope of social science models that study the aggregate behavior of large networks of agents each individually executing very simple, myopic, often randomized procedures to update their behavior in response to the behavior of their neighbors. Highlights of this line of work include evolutionary game theory and the study of stochastically stable states [28, 34, 53], the analysis of coordination games played on networks [23, 41], analysis of repeated best-response dynamics in large games [11, 31], and research drawing explicit parallels between statistical mechanics models and the dynamics of large-population games [10].

Finally, our paper belongs to a long line of papers in theoretical computer science and discrete probability that apply differential equations to analyze the dynamics of non-stationary random processes. An early application of this technique is Karp and Sipser's [35] analysis of a random greedy matching algorithm in random graphs. Differential equations have also been applied to analyze algorithms for random k-SAT instances [1, 15, 19, 29], study component sizes in random graphs [4, 40], and to analyze "Achlioptas processes" in which edges are added to an initially empty graph by an algorithm selecting among a bounded number of random choices [2, 12, 27, 44, 49]. Wormald [51, 52] provides very general conditions under which differential equation approximations such as these are guaranteed to have o(n) additive error in the large-n limit.

2 Preliminaries

We consider a society of n individuals. An individual's type is either x or o, with a probability p of being x and (1-p) of being o. Here we take p=1/2. Individuals live in a ring network represented by an n-node cycle. At each point in time, there is a bijective mapping between individuals and nodes. Each individual lives in a n-eighborhood, defined to be his 2w+1 nearest neighbors (including himself) for a parameter $w \ll n$, i.e., the neighborhood of an individual at node i in the ring consists of the set of individuals at nodes $\{(i-w) \mod n, \ldots, (i+w) \mod n\}$. The parameter w is called the w-indow s-ize.

We say an individual is happy if at least a τ fraction of his neighbors are of the same type as him. The parameter τ is called the tolerance parameter and here is assumed to be 1/2. At any given time step, two individuals are chosen uniformly at random and swap nodes according to the following rules. If both individuals are unhappy, are of opposite types, and would therefore be happy¹ in the other's node, then they swap nodes.

¹Here we are applying the assumption that $\tau = 1/2$. When $\tau > 1/2$ an unhappy individual may remain unhappy

A *block* is a sequence of adjacent sites. A *run* is a block whose nodes are identically labeled. (Throughout the paper, we use the term *label* to denote the type of the individual living at a given node.)

A key observation underlying our analysis of the Schelling process is that individuals in large enough runs never have an incentive to move. Define a firewall as a run of length at least w+1; a firewall is either an x-firewall or an o-firewall depending on the labels of its nodes. For a segregation process with tolerance $\tau = \frac{1}{2}$, since individuals living in a firewall have at least w adjacent neighbors of the same type, all elements in the firewall are happy and will remain so, independent of the labels of the nodes around the firewall. Therefore, once a firewall is created, no individual in the firewall will move and the configuration will remain stable for the remainder of the process.

In addition, the existence of at least one firewall in the initial configuration also guarantees that the process will eventually reach a *frozen configuration* in which no further swaps are possible.

Proposition 2.1. Consider the segregation process with window size w on a ring network of size n. For any fixed w, as $n \to \infty$, the probability that the process eventually reaches a frozen configuration converges to 1.

Proof. A potential function that verifies this fact is the number of individuals belonging to firewalls. Let $S_0(t)$ denote the set of individuals belonging to firewalls at time t, and let $S_1(t)$ denote its complement. As long as $S_0(t)$ and $S_1(t)$ are both nonempty, there will be an individual $a \in S_1(t)$ neighboring an individual $b \in S_0(t)$. These two must be oppositely labeled, as otherwise a would belong to the same firewall as b. Individual a must be unhappy: assuming w.l.o.g. that b lives to the right of a and that the label of a is x, then all of a's neighbors on the right are labeled a, and at least one of a's neighbors on the left is labeled a (as otherwise a itself would belong to an a-firewall), and hence a is unhappy. If there are unhappy individuals of both labels, then there is a positive probability that a will swap with an oppositely labeled unhappy individual and that individual will then join a firewall, increasing the potential function. If all of the unhappy individuals are labeled a, then all of the a-type individuals are already living in firewalls and the configuration is already frozen.

Thus, we have defined an integer-value potential function, taking values between 0 and n, that always has positive probability of increasing unless either the configuration is already frozen, or the initial configuration contained no firewalls. Finally, the probability that the initial configuration contains no firewalls is certainly o(1): partition the ring into n/(w+1) blocks, each of which independently has probability 2^{-w} of being a firewall in the initial configuration. The probability that none of them are firewalls is $(1-2^{-w})^{-n/(w+1)}$, which is o(1) as $n \to \infty$.

Firewalls are therefore stable, segregated configurations which guarantee the eventual termination of the process.

3 Analysis

In this section we prove bounds on the run-length distribution of the segregation model. The main idea behind our analysis is to show that firewalls occur fairly frequently. We will show that

after swapping with an oppositely colored unhappy individual. In such a case, a natural modeling assumption is that the swap still takes place as long as each individual has at least as many neighbors of the same type at his new location as at his former location.

for any site on the ring, with high probability, the process will eventually form firewalls of both colors on both sides of the site, within its poly(w) nearest neighbors. To do so, we define a type of configuration that we call a *firewall incubator* and we show that it occurs reasonably frequently in a random 2-coloring of the ring: every site has probability $\Omega(1)$ of belonging to a firewall incubator in the initial configuration. The main part of the proof is devoted to showing that firewall incubators are reasonably likely to develop into firewalls; the probability is at least 1/poly(w). To prove this, it is easier to analyze a related stochastic process in which one step consists of choosing a single site and reversing its color if it is unhappy. The comparison with this process is justified if the ratio of unhappy x's to unhappy o's is equal to $1 \pm o(1)$ throughout the time interval of interest; we prove that this is so, with high probability, by an application of Wormald's differential equation technique.

3.1 Bounding average run length

As discussed above, to analyze the formation of firewalls we will first define a structure called a firewall incubator that has a reasonable probability of becoming a firewall in the long run. An incubator is a region with substantially more x sites than o sites (or vice versa). In such regions, the minority individuals are unhappy and will continue to move out unless nearby neighborhoods have developed an opposite bias. Using a random walk analysis, we will argue that it is reasonably likely that all the minority individuals move out before this happens, and so the region turns into a firewall.

The Birth of an Incubator A firewall incubator, defined formally in Definition 1 below, consists of a sequence of blocks: two defender blocks flanking an internal block. The blocks of size w on either side of the firewall incubator are called attacker blocks, and they play a key role in our analysis. Defender and internal blocks are the regions that will potentially become firewalls. The attacker blocks are the nearby neighborhoods that might impede the process of the defenders becoming firewalls. The internal blocks are also biased in the same direction as the defender blocks and so help guarantee that the defender is not attacked from both sides.

To specify our exact requirements on the biases, we associate a sign, +1 or -1, with x and o, respectively, and define the x-bias $\beta_t(i)$ of a node i at time t to be the sum of the signs of the w-closest nodes on either side of the element and the sign of the element itself. We will write $\beta(i)$ when the time is clear from context. The x-bias directly expresses the element's happiness: an x-element i is happy if and only if $\beta(i) > 0$ and an o-element j is happy and only if $\beta(j) < 0.2$

Definition 1. A firewall incubator is a block F made up of three consecutive blocks D_L, I, D_R (called left defender, internal, and right defender, respectively) such that:

- 1. D_L and D_R have exactly w + 1 nodes;
- 2. $\beta_0(i) > \sqrt{w}$ for all $i \in F$;
- 3. The minimum x-bias in D_L occurs at its left endpoint, and the minimum x-bias in D_R occurs at its right endpoints.

The blocks of length w immediately to the left and right of F are denoted by A_L , A_R and are called the left and right attackers.

For an example of an incubator, see Figure 1. Firewall incubators occur fairly frequently in

²Since $\beta(i)$ is the sum of 2w + 1 labels, it is always odd, and so one of these strict inequalities must hold.

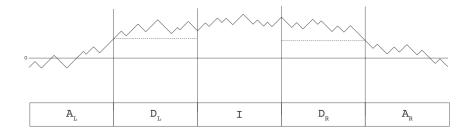


Figure 1: A firewall incubator, surrounded by left and right attacking blocks. Height indicates x-bias of a position.

the initial configuration. In fact, Proposition 3.1 below proves that every block of size 6w in the initial configuration has probability $\Omega(1)$ of containing a firewall incubator. The proof consists of partitioning the block (along with its neighboring attacker blocks) into sub-blocks of length w and showing that the property $\forall i \ \beta_0(i) > \sqrt{w}$ is implied by conditions on the partial sums of the sign sequence in each sub-block. These conditions are verified to hold with constant probability, using the reflection principle and the central limit theorem. Finally, the proof shows that by choosing the left and right endpoints of the incubator to be the nodes with minimum bias in the leftmost (resp. rightmost) sub-block, with constant probability these nodes also have the minimum bias in D_L, D_R , respectively.

Proposition 3.1. Let r be an integer such that $6 \le r < \frac{n}{w} - 2$. For any sequence of rw consecutive nodes, the probability that a uniformly random $\{x, o\}$ -labeling of the nodes contains an x-firewall incubator that starts among the leftmost w nodes and ends among the rightmost w nodes is at least c^r , where c > 0 is a constant independent of r, w, n.

To prove the theorem, we start by defining some notation. As above, we associate a value of +1 to a node labeled with x and -1 to a node labeled with a. If a is any sequence in $\{x, a\}^k$, we use $\chi_j(B)$ to denote the sum of the first a associated signs, for $0 \le j \le k$. We also use $\chi(B) = \chi_k(B)$ to denote the sum of all signs in a, and $\chi_{-j}(B) = \chi(B) - \chi_{k-j}(B)$ to denote the sum of the final a signs.

Definition 2. A sequence $B \in \{x, o\}^w$ is x-promoting if $\chi(B) \geq 5\sqrt{w}$ and for all $j = 1, \ldots, w$, $\chi_j(B) > -2\sqrt{w}$ and $\chi_{-j}(B) > -2\sqrt{w}$.

Lemma 3.2. The probability that a uniformly random sequence $B \in \{x, o\}^w$ is x-promoting is $\Omega(1)$.

Proof. For k > 0, let $\mathcal{E}_k^L, \mathcal{E}_k^R$ denote the events

$$\mathcal{E}_k^L = \{ \exists j \ \chi_j(B) \le -k \}$$

$$\mathcal{E}_k^R = \{ \exists j \ \chi_{-j}(B) \le -k \}$$

The probabilities of these events can be calculated using the reflection principle [26], which can be phrased in this context as follows: if B is a uniformly random element of $\{x, o\}^w$ then for all k > 0

$$\Pr(\mathcal{E}_k^L) = \Pr(\chi(B) \le -k) + \Pr(\chi(B) < -k).$$

By symmetry, the right side is equal to $\Pr(\chi(B) \leq -k) + \Pr(\chi(B) > k)$. Using Markov's inequality, and the fact that $\chi(B)$ is a sum of w independent random signs and hence $\mathbf{E}[(\chi(B))^2] = w$, we now obtain

$$\Pr(\mathcal{E}_k^L) \le \Pr((\chi(B))^2 \ge k^2) \le \frac{w}{k^2},$$

for all k > 0. In particular, the right side is 1/4 when $k = 2\sqrt{w}$.

It is easy to see that whenever a < b are two numbers such that the events $\chi(B) = a$ and $\chi(B) = b$ have positive probability, the inequality

$$\Pr(\mathcal{E}_k^L \mid \chi(B) = a) \ge \Pr(\mathcal{E}_k^L \mid \chi(B) = b) \tag{1}$$

holds. One way to see this is to observe that we can obtain a random sample from the conditional distribution of B given $\chi(B) = a$ by the following procedure: first draw a random sample from the conditional distribution of B given $\chi(B) = b$, then select a uniformly random set of $\frac{b-a}{2}$ occurrences of x in the sequence and change each of them to o. The second stage of the sampling does not increase any of the partial sums $\chi_j(B)$, so if \mathcal{E}_k^L held in the first stage of the sampling, then it continues to hold after the second stage. Inequality (1) implies that for any b such that the events $\chi(B) < b, \chi(B) \ge b$ both have positive probability,

$$\Pr(\mathcal{E}_k^L \mid \chi(B) < b) \ge \Pr(\mathcal{E}_k^L \mid \chi(B) \ge b). \tag{2}$$

Since the unconditional probability of \mathcal{E}_k^L is a weighted average of the left and right sides, we obtain

$$\Pr(\mathcal{E}_k^L \mid \chi(B) \ge b) \le \Pr(\mathcal{E}_k^L) \le \frac{w}{k^2},$$
 (3)

for all b, k. By symmetry,

$$\Pr(\mathcal{E}_k^R \mid \chi(B) \ge b) = \Pr(\mathcal{E}_k^L \mid \chi(B) \ge b).$$

By the Central Limit Theorem,

$$\lim_{w \to \infty} \Pr(\chi(B) \ge 5\sqrt{w}) = \frac{1}{\sqrt{2\pi}} \int_5^\infty e^{-x^2/2} dx$$

and therefore there is an absolute constant c_0 such that $\Pr(\chi(B) \geq 5\sqrt{w}) > 2c_0$ for all w > 25. (The restriction to w > 25 is necessary so that $w \geq 5\sqrt{w}$.) Now we find that for $b = 5\sqrt{w}$ and $k = 2\sqrt{w}$,

$$\begin{split} \Pr(B \text{ is } x\text{-promoting}) &= \Pr\left(\chi(B) \geq b \, \wedge \, \overline{\mathcal{E}_k^L} \, \wedge \, \overline{\mathcal{E}_k^R}\right) \\ &\geq \Pr(\chi(B) \geq b) \, \cdot \, \left[1 - 2 \Pr(\mathcal{E}_k^L \mid \chi(B) \geq b)\right] \\ &\geq 2c_0 \left[1 - 2\left(\frac{w}{k^2}\right)\right] = c_0. \end{split}$$

Now we proceed to the proof of Proposition 3.1.

Proof of Proposition 3.1. Given a sequence of rw consecutive nodes, for $6 \le r \le \frac{n}{w} - 2$, partition it into r blocks B_1, B_2, \ldots, B_r each containing w consecutive nodes. Let B_0, B_{r+1} denote the blocks of w nodes immediately preceding B_1 and immediately following B_r , respectively. If $\lambda = \lambda_{00}$ is any labeling of the nodes in $B_0, B_1, \ldots, B_{r+1}$, then let $\lambda_{01}, \lambda_{10}, \lambda_{11}$ respectively denote the labelings obtained from λ by reversing the ordering of the labels of the first 4w nodes, the last 4w nodes, or both sets of nodes.

With probability at least c_0^{r+2} , the r+2 blocks that constitute λ_{00} are all x-promoting. The reverse of an x-promoting sequence is also x-promoting, so when this event happens it also happens that $\lambda_{01}, \lambda_{10}, \lambda_{11}$ are also made up entirely of x-promoting blocks. Furthermore, by symmetry, all labelings in the set $\{\lambda_{00}, \lambda_{01}, \lambda_{10}, \lambda_{11}\}$ are equiprobable given this event. If we can show that at least one of these four labelings has an x-firewall incubator that starts in B_1 and ends in B_r then we will have shown that the probability of such an incubator existing is at least $\frac{1}{4}c_0^{r+2}$, thus establishing the lemma.

Recall the bias of a node, $\beta(i)$, defined as the sum of the 2w+1 signs associated to the nodes within distance w of i, including i itself. Note that if i belongs to the middle block in a sequence of three consecutive x-promoting blocks, then $\beta_0(i) > \sqrt{w}$. In fact, letting B, B', B'' denote the three blocks and letting j denote the position of i within B', we have

$$\beta_0(i) = \chi(B') + \chi_{-(i-1)}(B) + \chi_i(B'') > 5\sqrt{w} - 2\sqrt{w} - 2\sqrt{w}$$

by the definition of an x-promoting block. In particular, our assumption that all of the blocks constituting the labelings $\{\lambda_{00}, \lambda_{01}, \lambda_{10}, \lambda_{11}\}$ are x-promoting implies that every node in the blocks B_1, \ldots, B_r has bias greater than \sqrt{w} in all four of the labelings.

When i belongs to B_1 or B_2 , all of the nodes within distance w of i belong to $B_0 \cup B_1 \cup B_2 \cup B_3$. Thus, when we reverse the ordering of labels of those 4w nodes, the resulting sequence of biases in $B_1 \cup B_2$ is also reversed. In particular, we can ensure that the set $M_1 = \arg\min\{\beta_0(i) \mid i \in B_1 \cup B_2\}$ intersects B_1 by retaining the labeling of B_0, \ldots, B_3 as in λ_{00} or taking the reverse ordering. Similarly, we can ensure that the set $M_r = \arg\min\{\beta_0(i) \mid i \in B_{r-1} \cup B_r\}$ intersects B_r by retaining the labeling of B_{r-2}, \ldots, B_{r+1} or taking the reverse ordering. It follows that in at least one of the labelings $\{\lambda_{00}, \lambda_{01}, \lambda_{10}, \lambda_{11}\}$, the sets $M_1 \cap B_1$ and $M_r \cap B_r$ are both nonempty. When this happens, by construction, any sequence of nodes starting in $M_1 \cap B_1$ and ending in $M_r \cap B_r$ is an x-firewall incubator.

The Lifecycle of an Incubator We focus on the interaction between the attacker and defender blocks on one side of a firewall incubator. At every point in time, some swap of two nodes is proposed. This swap contributes to the construction of a firewall in the defender if it involves an o moving out of the defender, and hinders the construction if it involves an x moving out of the attacker. We need to show that good moves (o's moving from the defender) happen sufficiently frequently and early in the process. For the remainder of this section, we focus on moves in left attacker/defenders; similar statements hold for right attacker/defenders.

More formally, we introduce a notion called *satisfaction time* which indicates the first time at which an element is selected for a move.

Definition 3. The satisfaction time of a node i, denoted by t_i^* , is defined to be the first time when i is selected to participate in a proposed swap with an unhappy, oppositely labeled individual. (If no such time exists, then $t_i^* = \infty$.) A node i is called impatient at time t if it is unhappy and $t \leq t_i^*$.

Note that the element at i may not actually participate in a swap at time t_i^* , since it will only participate in a swap if it is unhappy. In particular, an attacking x-element $i \in A_L$ may swap at its satisfaction time, swap at a later point, or not swap at any point. However, a defending o-element $i \in D_L$ is guaranteed to swap at its satisfaction time if its bias and those of all its neighbors in the defender and internal blocks remain positive up until and including its own satisfaction time. The initial bias of any such i is, by the definition of an incubator, at least \sqrt{w} , and so the guarantee holds so long as enough attacking x-elements remain when the o-element's satisfaction time is reached. To capture this intuition mathematically, we make the following definitions.

Definition 4. For a firewall incubator $F = D_L \cup I \cup D_R$ with corresponding attackers A_L , A_R , a left attacking x is an individual of type x who belongs to A_L in the initial configuration, and a left defending o is an individual of type o who belongs to D_L in the initial configuration. A left combatant is an individual that is either a left attacking x or a left defending o. The equivalent terms with "right" in place of "left" are defined similarly; henceforth when referring to combatants we will omit "left" and "right" when they can be inferred from context. The number of left attacking x's and left defending o's are denoted by a_L , d_L , and for the right combatants we define a_R , d_R similarly.

Definition 5. The left-transcript (resp. right-transcript) is the sign sequence obtained by listing all of the left (resp. right) combatants in reverse order of satisfaction time, and translating each attacking x in this list to +1 and each defending o to -1.

If there exists a time t_0 at which no individuals in F are impatient, any sign sequence obtained from the left-transcript (resp. right-transcript) by permuting the signs associated to individuals whose satisfaction time is after t_0 , while fixing all other signs in the transcript, is called a left-pseudo-transcript (resp. right-pseudo-transcript).

The relevance of pseudo-transcripts will only become clear much later, when we prove Proposition 3.4. They constitute a relaxation of transcripts that encode almost all of the relevant information in the transcripts — since they differ from transcripts only by a permutation that is, in some sense, irrelevant — yet they turn out to be easier to work with probabilistically.

Define the k^{th} partial sum of a sequence to be the sum of its first k elements. Our result follows from the following two main propositions.

Proposition 3.3. Suppose that F is a firewall incubator and there exist left- and right-pseudo-transcripts such that all partial sums of both pseudo-transcripts are non-negative. Then F becomes an x-firewall.

Proof. The proof is by contradiction. Let t_0 denote the earliest time at which no individual in F is impatient; such a t_0 exists by our hypothesis that left- and right-pseudo-transcripts exist. If F is not an x-firewall at time t_0 , then some node $j \in F$ contains an individual of type o at that time. There must exist a time $t_1 \leq t_0$ at which j is occupied by a happy individual of type o. The proof is by case analysis: j is not impatient at time t_0 , so either it is happy or $t_j^* < t_0$. If j is happy, set $t_1 = t_0$. Otherwise, if the type-o individual occupying node j at time t_0 has never moved, then set $t_1 = t_j^*$; the type-o individual occupying j must have been happy at time t_0 is not the original occupant, then let t_1 denote the time immediately after he moved to location j; by the definition of the swap rule, this means j was occupied by a happy individual of type o at time t_1 .

Consider the first node in F to develop a negative x-bias, and let t denote the time when this happens. Note that $t \leq t_1$ since node j must have negative x-bias at time t_1 in order for the

occupying type-o node to be happy. Up until time t, the biases of all nodes in F are positive, and so the only swaps in F involve o-elements moving out. Such swaps can not decrease the x-bias of nearby nodes, and since the x-bias of nodes in I is completely determined by the labels of nodes in $D_L \cup I \cup D_R = F$, we conclude that the first node to develop a negative x-bias is not in I, but rather must be in D_L or D_R . Without loss of generality, suppose that it is node $i \in D_L$. From the definition of a firewall incubator, the initial x-bias of i, $\beta_0(i)$, was bounded below by the x-bias of the leftmost node in D_L (including the node itself) is $A_L \cup D_L$, so the x-bias of the leftmost node can be expressed in terms of the number of attacking x's and defending o's, a_L and d_L , by the formula

$$a_L - (w - a_L) + (w + 1 - d_L) - d_L = 2(a_L - d_L) + 1.$$

Hence, $\beta_0(i) \geq 2(a_L - d_L) + 1$. Up until time t, swaps involving elements in I do not decrease the x-bias of i; we will ignore such swaps in the remainder of the proof. In D_L , a swap happens before time t if and only if it involves an o-element. In particular, up until time t, whenever the satisfaction time of an o-element in D_L is reached, it swaps out, increasing the x-bias of i by 2. In the A_L block, whenever an x-element swaps out, it decreases the x-bias of i by 2. This happens in one of three ways:

- 1. An attacking x (i.e. an x-element that was present in the initial state) swaps out at its satisfaction time (and before t). This contributes -2 to the x-bias of node i.
- 2. An attacking x swaps out after its satisfaction time (but still before t). Again this contributes a -2 to the x-bias of node i.
- 3. An x-element swaps into the attacker, becomes unhappy, and later swaps out (all before time t). In this case, the element contributes +2 to the x-bias of i when it swaps in and -2 when it swaps out, so the total contribution at time t is 0.

Let a_L^t be the number of attacking x's in A_L whose satisfaction time is before t. The above shows that the decrement to the x-bias of i due to swaps of elements in A_L is at most $2a_L^t$. Similarly define d_L^t to be the number of defending o's in D_L whose satisfaction time is before t. Then we have that the x-bias of i at time t satisfies:

$$\beta_t(i) \ge \beta_0(i) + 2d_L^t - 2a_L^t \ge 2(a_L - d_L) + 1 + 2d_L^t - 2a_L^t > 2 \cdot [(a_L - a_L^t) - (d_L - d_L^t)].$$
(4)

Recall that a_L is the number of attacking x's and similarly d_L is the number of defending o's. Thus $a_L - a_L^t$ is the number of attacking x's whose satisfaction time is greater than t, and similarly $d_L - d_L^t$ is the number of defending o's whose satisfaction time is greater than t. Thus, the right side of (4) is twice the k^{th} partial sum of the left-transcript, where $k = (a_L - a_L^t) + (d_L - d_L^t)$ denotes the number of individuals whose satisfaction time is after t. As t is earlier than t_0 , the earliest time at which no individuals in F are impatient, any left-pseudo-transcript differs from the left-transcript only by permuting a subset of the first k signs, and therefore has the same k^{th} partial sum. Now our assumption that the x-bias of i becomes negative at t contradicts the hypothesis that there exists a left-pseudo-transcript whose partial sums are all non-negative.

The proof of the next Proposition occurs in Appendix A.1.

Proposition 3.4. If B is a random block of length 6w, then with probability $\Omega(1/w)$, B contains a firewall incubator having left- and right-pseudo-transcripts whose partial sums are all non-negative.

The following gives the intuition behind the proof. First, we know from Proposition 3.1 that with constant probability, B contains a firewall incubator F. Let us focus on the left-transcript of F. First assume (unjustifiably) that the transcript is a uniformly random permutation of the a_L +1's and d_L -1's. Then, by the following simple probabilistic lemma known as the Ballot Theorem, its partial sums are all non-negative with probability $(a_L - d_L)/(a_L + d_L)$ which, by the definition of a firewall incubator, is at least $\Omega(\sqrt{1/w})$.

Lemma 3.5 (Ballot Theorem). Consider a multiset of consisting of a copies of +1 and b copies of -1, and let $x_1, x_2, \ldots, x_{a+b}$ be a uniformly random ordering of the elements of this multiset. The probability that all partial sums $x_1 + \cdots + x_j$ $(1 \le j \le a + b)$ are strictly positive is equal to $\max\{0, \frac{a-b}{a+b}\}$.

The theorem was first proved in 1887 [5, 9, 43]. One elegant proof, originally due to Dvoretzky and Motzkin [22], is presented in Appendix A.2.

Unfortunately, the transcript is not a uniformly random permutation. A bias arises since the number of unhappy elements of each type is not precisely equal. If at some point there are more unhappy o's, say, than x's, then the satisfaction time of an attacking x is more likely to happen earlier. In Section 3.2, we will show that the number of unhappy elements is approximately balanced for a sufficiently long time. Now at any point in time, we artificially correct the small imbalance as follows: suppose there are m extra unhappy elements of one type, say x. Then choose m unhappy x-elements at random and call them censored. Call a swap censored if it involves a censored element. (There is actually one more technicality here: we also want to censor swaps if both elements are combatants of F. This necessitates a subtle modification to the censorship construction, with no significant quantitative consequences for the proof.) Since swaps are between random unhappy elements, as long as the imbalance is small, the probability that a swap is censored is also small. Conditioning on having no censored swaps, the transcript is indeed a uniformly random permutation. There is a stopping time t_0 at which the imbalance ceases to be small, and we cannot guarantee that censored swaps are unlikely after t_0 ; however, we can show that with probability 1 - o(1), no individual in F is impatient at time t_0 . Consequently, we can obtain a pseudo-transcript by randomly permuting the combatants whose satisfaction times are after t_0 , and provided that no censored swaps occurred before t_0 , the pseudo-transcript is a uniformly random permutation. Then, Proposition 3.4 follows from Lemma 3.5.

Our main theorem follows fairly directly from Proposition 3.3 and Proposition 3.4.

Theorem 1. Consider the segregation process with window size w on a ring network of size n, starting from a uniformly random initial configuration. There exists a constant c < 1 and a function $n_0 : \mathbb{N} \to \mathbb{N}$ such that for all w and all $n \ge n_0(w)$, with probability 1 - o(1), the process reaches a configuration after finitely many steps in which no further swaps are possible. The average run length in this final configuration is $O(w^2)$. In fact, the distribution of runlengths in the final configuration is such that for all $\lambda > 0$, the probability of a randomly selected node belonging to a run of length greater than λw^2 is bounded above by c^{λ} .

Proof. By Proposition 2.1, with high probability, the process reaches a frozen configuration in which no further swaps are possible. To bound the distribution of runlengths in the frozen configuration, consider a randomly sampled site, once again denoted by a. As we scan clockwise from a in the initial configuration, let us divide the ring into disjoint blocks of length 6w. Each of these blocks has probability $\Omega(1/w)$ of containing an x-firewall incubator having left- and right-pseudo-transcripts whose partial sums are all non-negative. (Proposition 3.4.) Of course, similar statements hold with o in place of x. Thus, for a suitable constant c < 1, the probability that none of the first $\lambda w/6$ blocks encountered on a clockwise scan of length-(6w) blocks starting from a contain x-firewalls in the final frozen configuration is bounded above by c^{λ} . The same conclusion holds with o in place of x and with counterclockwise in place of clockwise, by symmetry. Node a cannot belong to a monochromatic run of length greater than λw^2 assuming that it has individuals of both labels within this radius on both sides of itself, and this completes the proof.

3.2 Bounding number of unhappy elements

This section sketches a proof that the numbers of unhappy x's and o's remain nearly balanced until late in the segregation process. More precisely, define a stopping time T_0 to be the earliest time when fewer than $3n/w^2$ individuals are impatient. Theorem 2 below asserts that when the ring size n is sufficiently large, it holds with high probability that at all times $t \leq T_0$ the numbers of unhappy x's and o's differ by at most n/w^4 . The full proof of the theorem is given in Appendix A.3. The theorem statement is plausible because the entire stochastic process is symmetric under interchanging the roles of x and x0. Thus, one would expect nearly equal numbers of unhappy x's and x0's in the initial configuration, and one would expect this near-balance to persist for many steps after the initialization of the stochastic process, since the process itself has no bias in favor of reducing the number of unhappy x's more rapidly than the number of unhappy x's or vice-versa.

We can express the segregation process as a continuous-time process (with state changes only at times that are multiples of 1/n) whose state variables encode, for every k and every sequence $\sigma = (\sigma_0, \dots, \sigma_k) \in \{x, o\}^k$, the fraction of sites such that σ describes the labeling of that site and its k nearest clockwise neighbors. Any other parameter depending only on the frequency of occurrence of certain bounded-size configurations (e.g. the fraction of unhappy x's and o's) can be expressed as a function of these state variables. In the continuum limit, the state variables are not random at all; they evolve deterministically according to a system of differential equations. The operation of interchanging the symbols x and o defines a permutation of the set of state vectors, and the fixedpoint set of this permutation is an invariant set for the differential equation because the derivative at any such point must also (by symmetry) be preserved under the operation of interchanging x and o and therefore the differential equation solution can never exit the set of vectors preserved by this operation. In the continuum-limit process the initial state belongs to this fixed-point set and therefore the state vector at all future times remains invariant under interchanging x and o, which gives a heuristic justification of the fact that the numbers of unhappy x's and o's remain nearly equal throughout the segregation process, or until the process becomes so close to "frozen" that the continuum-limit approximation no longer applies.

Wormald's technique [52] provides a mathematically rigorous method for justifying these differential equation approximations and quantifying the approximation error. Using this technique, we derive the associated differential equation as a limit of discrete-time difference equations and show that it is quadratic with coefficients independent of n. However, our problem resists a straightforward application of Wormald's technique because it has infinitely many state variables with infinitely

long dependency chains.³

To circumvent this difficulty, we do not directly analyze the segregation process on a ring of size n. Instead, for a function L(w) that grows sufficiently rapidly, we analyze the segregation process on a disjoint union of n/L(w) rings each having length L(w). We then bound the error resulting from approximating a single ring by a collection of bounded-length rings by defining a notion of "taint" that allows us to couple the single-ring and bounded-length ring versions of the process. Taint is defined in such a way that for any untainted node, the node and its neighbors have the same label in both versions of the process. We then bound the number of untainted sites with high probability using martingale techniques. Combining these arguments, we obtain the following result:

Theorem 2. Consider the segregation process on a ring of length n with window size w. For all w and all sufficiently large n (i.e. all $n \ge n_0(w)$, for some function n_0), with probability greater than $1 - \frac{1}{w}$, the number of unhappy x's differs from the number of unhappy o's by at most n/w^4 at every time $t \le T_0$, where T_0 denotes the earliest time when fewer than $3n/w^2$ individuals are impatient.

As mentioned earlier, the full proof is given in Appendix A.3.

4 Open Questions

In this paper we have shown that the one-dimensional Schelling segregation process with window size w leads, with high probability, to a "frozen configuration" in which most nodes belong to monochromatic runs of size at least $\Omega(w)$ and at most $O(w^2)$. We are hopeful that the upper bound can be improved to O(w), using an extension of the techniques introduced in this paper, but this strengthening of the result is beyond the scope of the present work. Assuming it is correct that most nodes belong to monochromatic runs of size $\Theta(w)$, it becomes natural to conjecture that the distribution of runlengths, normalized by 1/w, converges to a distribution F. In other words, if n = n(w) grows sufficiently fast as a function of w, then for all r > 0, as $w \to \infty$ the probability that a randomly selected node belongs to a run of length less than rw in the frozen configuration converges to a limit F(r). Proving such a limit theorem seems beyond the reach of the techniques introduced here, to say nothing of characterizing the precise runlength distribution F, if it exists.

Several parts of our analysis hinged on symmetry arguments that are specific to the case in which x and o are equally likely in the initial configuration, and in which the threshold τ , defining the fraction of neighbors that must be of the same type as an individual in order for that individual to be satisfied, is equal to $\frac{1}{2}$. It is quite possible that when one varies either of these assumptions, the model's behavior is qualitatively different; for example, the lengths of the runs in the frozen configuration may become exponential rather than polynomial in w. Understanding how the one-dimensional model's behavior varies as we vary the parameter τ or the x-to-o ratio are important questions for future work. A related open problem is to analyze the one-dimensional segregation process when the tolerance threshold τ may vary from one individual to another.

Finally, and most ambitiously, there is the open problem of rigorously analyzing the Schelling model in other graph structures including two-dimensional grids. Simulations of the Schelling model

³Wormald's technique is applicable to differential equations with state variables Y_1, Y_2, \ldots such that the derivative of Y_i depends only on Y_1, \ldots, Y_i for all i, but unfortunately our variables do not admit such an ordering.

⁴For simplicity, we assume that n is divisible by L(w). In general, we would have to analyze a disjoint union of |n/L(w)| rings each having length L(w) or L(w) + 1.

in two dimensions reveal beautiful and intricate patterns that are not well understood analytically. Perturbations of the model have been successfully analyzed using stochastic stability analysis by Zhang [55, 56, 57], but the non-perturbed model has not been rigorously analyzed. Two-dimensional lattice models are almost always much more challenging than one-dimensional ones, and we suspect that to be the case with Schelling's segregation model. But it is a challenge worth undertaking: if one is to use the Schelling model to gain insight into the phenomenon of residential segregation, it is vital to understand its behavior on two-dimensional grids since they reflect the structure of so many residential neighborhoods in reality.

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A Deferred Proofs

In this appendix we present proofs that were deferred from Section 3.

A.1 Proof of Proposition 3.4

We would like to show that a random block evolves into a firewall. We already know that such a block contains a firewall incubator with constant probability, and that an incubator becomes a firewall if there are pseudo-transcripts such that all partial sums are non-negative. Thus the crux of the argument is to show that such pseudo-transcripts exist with sufficiently high probability. This would follow from Lemma 3.5 if the transcripts were random permutations, but that is not precisely true. The reason is that the global number of unhappy elements of each type might be imbalanced, creating an imbalance in the probability of an o-swap versus an x-swap. We correct this imbalance by censoring certain swaps and then conditioning on the event that the transcript involves no censored swaps.

We begin with a definition of censored swaps. Fix a block B and a time t. Let the padded block PAD(B) consist of B together with the w nodes on its left and the w nodes on its right. Let $n_x(t, B)$ be the number of unhappy x-elements outside PAD(B) at time t, and define $n_o(t, B)$ similarly.

Suppose that $n_x(t, B) \leq n_o(t, B)$ (the other case is similar), and let $k = n_o(t, B) - n_x(t, B)$. Then the censored pairs involving an o-element in PAD(B) are precisely those involving an x-element in PAD(B). Let C consist of an arbitrary subset of k unhappy o-elements outside PAD(B). For an x-element inside PAD(B), the censored pairs are those involving an o-element in PAD(B) $\cup C$. All other pairs are uncensored. A proposed swap is censored if the corresponding pair is censored.

The following properties of this definition will be useful in our proof. The first two properties will help us prove that transcripts of uncensored swaps are uniformly random permutations. The third property will be used to show that censored swaps are rare. For the third property to follow, we need to argue that there are sufficiently many unhappy elements so that the ratio of censored to uncensored swaps is small. To this end, recall from Theorem 2 that up until time T_0 , the combined number of unhappy individuals is at least $3n/w^2$.

Lemma A.1. For any block B and time t,

- 1. every pair of elements in PAD(B) is censored,
- 2. every element in PAD(B) is in an equal number of uncensored pairs,
- 3. and if $t < T_0$, then with probability 1 1/w, every unhappy element in PAD(B) has at most $n/w^4 + |PAD(B)|$ censored and at least $\frac{3}{2}n/w^2 n/w^4 |PAD(B)|$ uncensored partners.

Proof. The first two properties follow by construction. The third property follows immediately from Theorem 2. \Box

We are now ready to prove Proposition 3.4 which we restate here for convenience.

Proposition A.2. If B is a random block of length 6w, then with probability $\Omega(1/w)$, B contains a firewall incubator having left- and right-pseudo-transcripts whose partial sums are all non-negative.

Proof. Let INC denote the event that the initial labeling of B contains a firewall incubator. We know from Proposition 3.1 that $\Pr(\text{INC}) = \Omega(1)$. Let us fix a firewall incubator F in B (if it exists) for the remainder of the proof. Consider the transcript τ that combines the left- and right-transcripts of F, i.e., the sign sequence obtained by listing all of the combatants of F (both right and left) in reverse order of satisfaction time and translating each combatant in the list to the appropriate sign. Let t_0 be the earliest time, if it exists, at which no individuals in F are impatient. (If no such time exists, $t_0 = \infty$.) Define the scrambled pseudo-transcript, $S(\tau)$, to be a sign sequence obtained from τ by permuting, uniformly at random, the signs associated to nodes whose satisfaction time is after t_0 . Let $S(\tau_L)$, $S(\tau_R)$ be the subsequences of $S(\tau)$ corresponding to left- and right-combatants. Our goal is to show that, with probability $\Omega(1/w)$, $S(\tau_L)$ and $S(\tau_R)$ are left- and right-pseudo-transcripts for F whose partial sums are all non-negative. Denote this event by NON-NEG; note that NON-NEG is a subset of INC, since otherwise the incubator F and its combined transcript τ are not even defined.

We define two more events to be used throughout this proof. Let PAD(F) denote the block consisting of F and its associated attacker blocks A_L, A_R . Recall that t_0 is the earliest time at which no individuals in F are impatient, or $t_0 = \infty$ if no such time exists. Then the two events of interest are:

• SWAP, the event that no unhappy element of PAD(B) participates in a censored swap before time t_0 ,

• TIME, the event that $t_0 < T_0$. (Recall that T_0 is the earliest time when fewer than $3n/w^2$ individuals are impatient.)

We would like to prove $Pr[NON-NEG] = \Omega(1/w)$. We do this using the following pair of claims.

Claim A.3. $Pr[NON-NEG|SWAP, INC] = \Omega(1/w)$.

Proof. Let i_1, \ldots, i_ℓ denote the list of combatants in the order that their signs appear in $S(\tau)$. In other words, the sequence i_1, \ldots, i_ℓ consists of a random permutation of the combatants whose satisfaction time is later than t_0 , followed by a listing of the others in decreasing order of satisfaction time. We first show that for any initial labeling of PAD(F), given event SWAP, the list i_1, \ldots, i_ℓ is a uniformly random permutation of the combatants. First note that, by property 1 of Lemma A.1, combatants only swap with non-combatants, so the list is unique (i.e., there are no two combatants with equal satisfaction times). To prove that the list is a random permutation, we show that for every k, if we condition on the subsequence i_{k+1}, \ldots, i_ℓ (in addition to conditioning on event SWAP), then i_k is a uniformly random sample from the set C_k of combatants not listed in i_{k+1}, \ldots, i_ℓ . This is proven by analyzing two cases. Denote the satisfaction time of i_k by t^* . If $t^* > t_0$, then by construction i_1, \ldots, i_k is a uniformly random permutation of C_k , so i_k is a uniformly random sample from C_k . On the other hand, if $t^* \leq t_0$, then by property 2 of Lemma A.1, each of the individuals in $\{i_1, \ldots, i_k\}$ is equally likely to participate in an uncensored swap at time t^* .

Note that this means $S(\tau_L)$ and $S(\tau_R)$ are also independent uniformly random permutations for any initial configuration of PAD(F) given events SWAP, INC. As $\beta_0(i) > \sqrt{w}$ for all $i \in F$, and in particular for the left-most and right-most nodes, we know that $a_L - d_L > \frac{1}{2}\sqrt{w}$ (and similarly for $a_R - d_R$). Furthermore, $a_L + d_L \leq 2w + 1$ (and similarly for $a_R + d_R$). Thus, applying the Ballot Theorem (Lemma 3.5), we see that the probability $S(\tau_L)$ (similarly $S(\tau_R)$) has non-negative partial sums given events SWAP and INC is $\Omega(1/\sqrt{w})$. Therefore, by the independence of $S(\tau_L)$ and $S(\tau_R)$, $\Pr[\text{NON-NEG}|\text{SWAP}, \text{INC}] = \Omega(1/w)$ as claimed.

Claim A.4. $Pr[SWAP, INC] = \Omega(1)$ for w sufficiently large.

Proof. Recall the event TIME, that $t_0 < T_0$. We will establish the stronger claim that $\Pr[\text{SWAP}, \text{TIME}, \text{INC}] = \Omega(1)$ for w sufficiently large.

We first work on bounding $\Pr[\text{SWAP}|\text{TIME}, \text{INC}]$. Given event TIME, we know from Theorem 2 that there is at most O(1/w) probability of there being a time $t \leq t_0$ at which the numbers of unhappy x's and o's differ by more than n/w^4 . If there is no such time t then property 3 of Lemma A.1 implies that the probability the proposed swap for a combatant is censored is at most $O(1/w^2)$. By the union bound, the probability that any proposed swap in the transcript is censored is at most O(1/w). Thus, $\Pr[\text{SWAP}|\text{TIME}, \text{INC}] = 1 - O(1/w)$.

It remains for us to show that $Pr[TIME, INC] = \Omega(1)$. We will use the equation

$$Pr[TIME, INC] = Pr[INC] - Pr[INC \wedge \overline{TIME}]. \tag{5}$$

The first term on the right side is $\Omega(1)$, by Proposition 3.1. To bound the second term, recall that by definition of T_0 , the total number of impatient individuals in the ring is less than $3n/w^2$. Since B is a random block of size 6w, the expected number of impatient individuals in B at time T_0 is less than 18/w, so by Markov's inequality, the (unconditional) probability that our random block B contains any impatient individual at time T_0 is at most 18/w. However, if event INC \wedge $\overline{\text{TIME}}$ occurs, it means that F must contain an impatient individual at time T_0 . Thus, $\Pr[\text{INC} \wedge \overline{\text{TIME}}] \leq 18/w$. Equation 5 now says that $\Pr[\text{TIME}, \text{INC}] = \Omega(1) - O(1/w) = \Omega(1)$, for large enough w.

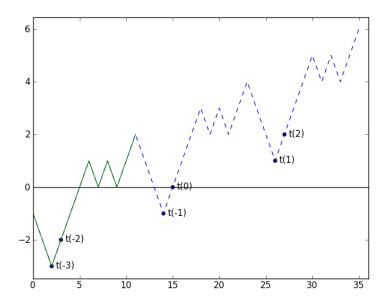


Figure 2: The partial sums of the extended sequence.

Noting that $Pr[NON-NEG] \ge Pr[NON-NEG \mid SWAP, INC] \cdot Pr[SWAP, INC]$ and applying the preceding two claims finishes the proof.

A.2 Partial Sums of Random Permutations

This subsection proves Lemma 3.5, the Ballot Theorem. The first proof appeared in 1887, and many proofs have been discovered since then. We present one such proof, which is essentially the one given by Dvoretzky and Motzkin [22], in order to make our exposition more self-contained.

Proof. We will prove a stronger assertion: if a fixed sequence $y_1, y_2, \ldots, y_{a+b}$ containing a copies of +1 and b copies of -1 is permuted by a random cyclic permutation to obtain x_1, \ldots, x_{a+b} , then the probability that all partial sums $x_1 + \cdots + x_j$ $(1 \le j \le a + b)$ are strictly positive is $\max\{0, \frac{a-b}{a+b}\}$. This suffices to prove the lemma, since a uniformly random permutation composed with a random cyclic permutation is again uniformly random.

If $a \leq b$ then the partial sum $x_1 + \cdots + x_{a+b}$ is non-positive, which implies that the probability is zero, as claimed. Henceforth assume a > b. Extend the sequence $x_1, x_2, \ldots, x_{a+b}$ to a period infinite sequence x_1, x_2, \ldots with period a + b, and let s_j be the j^{th} partial sum of this sequence, $s_j = \sum_{i=1}^j x_i$. (When j = 0, we define s_j to be zero.) The identity $s_{j+a+b} = s_j + a - b$ implies that $s_j \to \infty$ as $j \to \infty$. Hence, for any integer z there are at most finitely many j such that $s_j = z$; define t(z) to be the largest such j, unless there is no j with $s_j = z$ in which case t(z) is undefined. We know at least that t(z) is defined for all $z \geq 0$, because $s_0 = 0$ and s_{j+1} exceeds s_j by at most 1, for all j.

Figure 2 illustrates the extension of a sequence and shows for several choices of z the corresponding value t(z).

Once again using the identity $s_{j+a+b} = s_j + a - b$, we find that t(z+a-b) = t(z) + a - b for all z such that t(z) is defined. Thus, the image of t (i.e., the set of all j such that t(z) = j for some z) consists of all the non-negative integers in exactly a - b distinct congruence classes modulo a + b. Note that 0 belongs to the image of t if and only if t(0) = 0, and that this happens if and only if all of the partial sums s_j ($1 \le j \le a + b$) are strictly positive. Thus, we devote the rest of the proof to showing that $\Pr(0 \text{ belongs to the image of } t) = \frac{a-b}{a+b}$.

Let us consider how the image of t changes when we cyclically permute the sequence $x_1, x_2, \ldots, x_{a+b}$. Denote the permuted sequence by $x'_1, x'_2, \ldots, x'_{a+b} = x_2, x_3, \ldots, x_1$. As before make x'_1, x'_2, \ldots into an infinite periodic sequence and denote its partial sums by

$$s'_{j} = \sum_{i=1}^{j} x'_{i} = \sum_{i=2}^{j+1} x_{i} = s_{j+1} - x_{1}.$$

Let t'(z) be the largest j such that $s'_j = z$. From the formula $s'_j = s_{j+1} - x_1$ we immediately see that $t'(z) = t(z + x_1) - 1$ for all z such that both sides are defined. Thus, the congruence classes in the image of t' are obtained from those in the image of t by subtracting 1 modulo a + b. As we run through all of the cyclic permutations of the sequence $x_1, x_2, \ldots, x_{a+b}$, we shift the set of congruence classes in the image of t by subtracting each element of $\mathbb{Z}/(a+b)$. Since the image of t contains exactly a - b congruence classes, the probability that the image contains 0 when we apply a random cyclic permutation is exactly $\frac{a-b}{a+b}$.

A.3 Applying Wormald's Technique

This section provides formal proofs of the arguments in Section 3.2.

Tainted nodes and bounded-length ring approximation Assume now that n is divisible by L = L(w), and consider a modified segregation process in which the nodes are still numbered $1, 2, \ldots, n$, but the graph structure G is now a union of disjoint cycles of length L. Specifically, nodes i and j are connected if and only if $\lfloor i/L \rfloor = \lfloor j/L \rfloor$ and $i \equiv j \pm 1 \pmod{L}$. Note that for large L, the overwhelming majority of nodes have the same set of neighbors in G as in the n-cycle; the exceptions are those i that belong to one of the congruence classes $-w+1, -w+2, \ldots, w-2, w-1 \pmod{L}$.

We will couple the segregation process in G with the segregation process in the n-cycle C_n in the obvious way: every time we choose two locations i, j for a proposed swap in C_n , we choose the same pair of locations i, j for a proposed swap in G. Starting from identical labelings at time 0, differences in the two labelings will emerge whenever the coupling proposes a swap between two locations that are both unhappy in one graph but not the other. To bound the rate at which such differences develop, we define the set of tainted nodes at time t, D(t), by the following inductive definition. At t = 0 the set of tainted nodes consists of all the nodes i belonging to the congruence classes $-w+1, -w+2, \ldots, w-2, w-1 \mod L$. If the two nodes i, j that are chosen for a proposed swap at time t > 0 are both untainted, then D(t) = D(t-1). Otherwise D(t) is the union of D(t-1) with the set of all nodes that are w-step neighbors of either i or j in either G or C_n . Note that

$$|D(t) - D(t-1)| \le 6w\tag{6}$$

since the number of w-step neighbors of any one node is 2w in each graph, and at least w of them are w-step neighbors in both graphs.

Lemma A.5. At any time t in the coupling of the segregation processes on G and C_n , if node i is untainted, then i and all of its w-step neighbors have the same label in both graphs.

Proof. The proof is an easy induction on t. When t=0 this follows from the fact that both graphs have the same initial labeling, and a node has the same w-step neighbor set in both graphs unless it belongs to D(0). When t>0, the only nodes whose w-step neighborhood may experience a label change are those located within w steps of the nodes i, j that were selected for the proposed swap. If i or j is tainted at time t-1 then all such nodes become tainted at time t. If both i and j are untainted at time t-1, then the induction hypothesis implies that the proposed swap affects the labeling of both graphs in the same way.

Lemma A.6. The expected number of tainted nodes at time $t \ge 0$ is bounded above by $e^{12wt/n}\left(\frac{2w-1}{L(w)}\right)n$. The probability that $\frac{|D(t)|}{n} > 2e^{12wt/n}\left(\frac{2w-1}{L(w)}\right)$ is at most $\exp\left(-\frac{wn}{36L(w)^2}\right)$.

Proof. Let i, j be the pair of locations that are chosen for a proposed swap at time t. Let d(t) = |D(t)|. By the union bound, the probability that either i or j belongs to D(t) is at most 2d(t)/n. If so, the w-step neighbors of i and j in G and C_n are added to D(n+1). We have seen in Equation (6) above that $d(t+1) - d(t) \le 6w$ in that case, and otherwise d(t+1) = d(t). Therefore,

$$\mathbf{E}[d(t+1) \mid d(t)] \le d(t) + 6w \cdot (2d(t)/n) = d(t) \cdot \left(1 + \frac{12w}{n}\right) < d(t) \cdot e^{12w/n}.$$

This shows that the sequence of random variables $Y_t = d(t)e^{-12wt/n}$ is a supermartingale. The first statement of the lemma follows immediately from this fact, together with the initial condition $Y_0 = \left(\frac{2w-1}{L(w)}\right)n$. We prove the second statement using Azuma's Inequality, which means we first need an upper bound of the form $|Y_t - Y_{t+1}| \le c_t$ almost surely. The calculation

$$|Y_t - e^{-12w/n}Y_t| + |Y_{t+1} - e^{-12w/n}Y_t| \le 12w(Y_t/n) + 6we^{-12w(t+1)/n} < 18we^{-12wt/n}$$

justifies setting $c_t = 18we^{-12wt/n}$. Note that $\sum_{t=0}^{\infty} c_t^2 = (18w)^2(1 - e^{-24w/n})^{-1} < 18wn$, from which the second statement of the lemma follows.

Bounding the asymmetry of the process The segregation process on a disjoint union of rings of length L(w) can be analyzed using Wormald's differential equation technique, a method that applies to families of vector-valued discrete-time stochastic processes indexed by an integer n, whose behavior converges to a solution of a continuous-time differential equation as n tends to infinity. We can representing a state of the segregation process on G by a $2^{L(w)}$ dimensional vector ζ whose components are indexed by strings $\sigma \in \{x, o\}^{L(w)}$. The component ζ_{σ} is defined to be the number of nodes i such that the ring containing i is labeled (say, in clockwise order starting from i) with the string σ .

It is not difficult to work out a formula for the conditional expectation $\mathbf{E}[\zeta_{\sigma}(t+1) \mid \boldsymbol{\zeta}(t)]$. We simply have to enumerate all of the ways that the number of rings with labeling σ could increase or decrease in a single step, and work out their probabilities. For any $j \in \{1, \ldots, L(w)\}$ and $\sigma, \sigma', \sigma'' \in \{x, o\}^{L(w)}$, consider a proposed swap between the j^{th} node of a ring R_1 whose labeling (starting from the first node) is σ' , and the first node of a ring R_2 whose labeling is σ'' . Define a coefficient $a = a(j, \sigma, \sigma', \sigma'')$ as follows. If $\sigma \neq \sigma'$ and the proposed swap results in R_1 having

labeling σ instead of σ' , then a=1. If $\sigma=\sigma'$ and the proposed swap results in R_1 having an labeling other than σ , then a=-1. Otherwise a=0. Having made these definitions, we can derive the formula

$$\mathbf{E}[\zeta_{\sigma}(t+1) - \zeta_{\sigma}(t) \mid \boldsymbol{\zeta}(t) = \zeta] = 2 \sum_{j=1}^{L(w)} \sum_{\sigma', \sigma''} a(j, \sigma, \sigma', \sigma'') \frac{\zeta_{\sigma'} \zeta_{\sigma''}}{n^2} + O\left(\frac{L(w)}{n}\right). \tag{7}$$

The first term accounts for the expected net change in the number of instances of σ when going from step t to step t+1. (The factor of 2 is because either of the two locations selected for the proposed swap at time t could be the one that belongs to the ring R_1 .) None of the terms in the sum account for the probability that both selected locations belong to the same ring; this event has probability L(w)/n, and it accounts for the O(L(w)/n) correction term at the end of (7).

We are now in a position to apply Theorem 5.1 of [52], using the quadratic function $f(\zeta/n)$ obtained by removing the O(L(w)/n) term from the right side of (7). That theorem has three hypotheses: a boundedness hypothesis that is trivially satisfied because $|\zeta_{\sigma}(t+1) - \zeta_{\sigma}(t)| \leq 2L(w)$, a trend hypothesis that corresponds to Equation (7), with our error term O(L(w)/n) playing the role of the term that Wormald denotes by λ_1 , and a Lipschitz hypothesis that is satisfied because we have explicitly written our function f as a sum of a bounded (i.e. independent of n) number of quadratic functions whose coefficients are independent of n as well. Wormald's Theorem has two conclusions. The first asserts the existence of a unique solution to the differential equation: for z in the open set $D = \{\zeta \mid 0 < \zeta_{\sigma} < 1 \ \forall \sigma\}$ the system of differential equations $\frac{dz}{dx} = f(z)$ has a unique solution in D satisfying the initial condition $z(0) = \zeta(0)/n$ and extending to points arbitrarily close to the boundary of D. The second, more important, conclusion is that for a sufficiently large constant C, with probability $1 - O(n^{1/4} \exp(-n^{1/4}))$, $\zeta_{\sigma}(t) = nz_{\sigma}(t/n) + O(n^{3/4})$ for all $t \leq \kappa n$, provided that the constant κ is such that the differential equation solution z satisfies $\min_{\sigma} \min_{0 \leq x \leq \kappa} \{z_{\sigma}(x)\} \geq Cn^{-1/4}$.

We will now apply Wormald's theorem, to prove that the numbers of unhappy x's and o's remain nearly balanced with high probability, by exploiting symmetry properties of the initial condition and of the differential equation itself. For a string $\sigma \in \{x, o\}^{L(w)}$ let $\overline{\sigma}$ denote the string obtained from σ by replacing every occurrence of x with o and vice-versa. For a $2^{L(w)}$ -dimensional vector z, let $\iota(z)$ denote the vector whose σ^{th} component is $z_{\overline{\sigma}}$ for all σ . It is straightforward to verify that the function f defining our differential equation satisfies $\iota(f(z)) = f(\iota(z))$ for all z, either by analyzing the formula (7) defining f, or by directly appealing to the symmetry of the rules defining the segregation process. Consequently, the fixed-point set of ι is invariant under the differential equation: if z(0) is a fixed point of ι then so is z(x).

The only remaining difficulty is that our discrete-time process (as opposed to its continuum limit) does not start from an initial state vector that is literally invariant under the mapping ι ; it is only approximately invariant. The following paragraphs quantify the error in this approximation and its contribution to the overall error term in our application of Wormald's Theorem.

Define a function $u(\sigma)$ by specifying that $u(\sigma) = 1$ if a ring with labeling σ contains an unhappy x in its first node, $u(\sigma) = -1$ if the first node is an unhappy o, and $u(\sigma) = 0$ otherwise. Consider the linear function

$$\Delta(\boldsymbol{z}) = \sum_{\sigma} u(\sigma) z_{\sigma}.$$

Note that $\Delta(\zeta(t))$ is simply the difference between the fraction of nodes containing unhappy individuals of type x and o at time t, and that $\Delta \equiv 0$ on the fixed-point set of ι . For constants $c, \kappa > 0$,

let $S(c, \kappa)$ denote the set of vectors z such that the differential equation solution with z(0) = z satisfies $|\Delta(z(x))| < c$ for all $x \in [0, \kappa]$. By the continuity properties of ordinary differential equations (e.g., pages 135–136 of [14]) it follows that $S(c, \kappa)$ is an open set. Furthermore, it contains the set $\Sigma = \{z \mid \iota(z) = z, \forall \sigma z_{\sigma} \geq 0, \sum_{\sigma} z_{\sigma} = 1\}$. Since Σ is compact, it follows that there is a constant $\delta(c, \kappa)$ such that every point within distance $\delta(c, \kappa)$ of Σ belongs to $S(c, \kappa)$.

The expected squared distance from $\zeta(0)/n$ to Σ is easy to bound from above, because $\zeta(0)/n - \iota(\zeta(0))/n$ is a sum of n/L(w) independent random vectors (corresponding to the n/L(w) rings), each having mean 0 and expected squared length at most $(L(w)/n)^2$. Consequently, by Markov's inequality, the probability that the squared distance of $\zeta(0)/n$ from Σ exceeds $\delta^2 = (\delta(c, \kappa))^2$ is at most $\frac{L(w)}{\delta^2 n}$.

Combining all of these arguments, we have the following result.

Theorem 3. Consider the segregation process on a ring of length n with window size w. Suppose c = c(w) and $\kappa = \kappa(w)$ are positive numbers such that $c > 2e^{12w\kappa}\left(\frac{2w-1}{L(w)}\right)$. Then there is a positive constant $\gamma = \gamma(c,\kappa)$ such that for all sufficiently large n, with probability greater than $1 - \frac{3}{\gamma n}$, at every time $0 \le t \le \kappa n$, the numbers of unhappy x's and o's differ by at most 3cn.

Proof. Set the constants c, κ as in the above discussion, and set $\gamma = \delta^2/L(w)$ where $\delta = \delta(c, \kappa)$ is defined above. There are three possible reasons that the numbers of unhappy x's and o's could differ by more than 3cn at some time $0 \le t \le \kappa n$.

- 1. The distance of the initial vector $\zeta(0)/n$ from the set Σ is greater than $\delta(c, \kappa)$. We have seen above that the probability of this event is at most $\frac{1}{\gamma n}$.
- 2. The vector $\zeta(0)/n$ is within distance $\delta(c,\kappa)$ of Σ , yet at some time $0 \le t \le \kappa n$, the numbers of unhappy x's and o's differ by more than 2cn in the segregation process on G. The assumption that $\zeta(0)/n$ is within distance $\delta(c,\kappa)$ of Σ implies that it belongs to $S(c,\kappa)$ and hence that the differential equation solution satisfies $|\Delta(z(x))| < c$ for all $x \in [0,\kappa]$, and in particular this holds when x = t/n. Our assumption about the imbalance between unhappy x's and x's at time x implies that $|\Delta(\zeta(t))/n| > 2c$ and hence that $|\Delta(\zeta(t)/n z(t/n))| > c$. Using the formula defining Δ , and recalling that $|u(x)| \le 1$ for all x, we now see that

$$\sum_{\sigma} |\zeta_{\sigma}(t) - nz_{\sigma}(t/n)| > cn$$

hence there exists σ such that $\zeta_{\sigma}(t) - nz_{\sigma}(t/n) > \frac{cn}{L(w)}$. For sufficiently large n this exceeds the $O(n^{3/4})$ error term in Wormald's theorem, hence the probability of this case occurring is $O(n^{1/4} \exp(-n^{1/4}))$, which is less than $\frac{1}{\gamma n}$ for sufficiently large n.

3. At some time $0 \le t \le \kappa n$, the numbers of unhappy x's and o's differ by at most 2cn in the segregation process on G, yet they differ by more than 3cn in the segregation process on C_n . In this case, the number of tainted nodes at time t must be greater than cn. Therefore, the probability that this event occurs at any particular time t is at most $\exp\left(-\frac{wn}{36L(w)^2}\right)$. Taking the union bound over all t in the range $0, \ldots, \kappa n$, we find that the probability of this case is bounded above by $\kappa n \exp\left(-\frac{wn}{36L(w)^2}\right)$, which is again less than $\frac{1}{\gamma n}$ for sufficiently large n.

Combining the upper bounds for the probabilities of these three bad events using the union bound, we obtain the probability estimate stated in the theorem. \Box

In order to obtain Theorem 2 from Theorem 3 it is necessary to specify values for L(w), c(w), $\kappa(w)$. We define

$$c(w) = \frac{1}{3}w^{-4} \tag{8}$$

$$\kappa(w) = 2w^2 \ln(w) \tag{9}$$

$$L(w) = 12e^{12w\kappa(w)} \tag{10}$$

These choices are justified by the following proposition, which completes the proof of Theorem 2.

Proposition A.7. Define c(w), $\kappa(w)$, L(w) as in (8)-(10) above. Let T_0 be the earliest time at which fewer than $3n/w^2$ individuals are impatient and let T_1 be the earliest time at which the numbers of unhappy x's and o's differ by more than $3c(w)n = n/w^4$. The probability that $T_0 \leq \kappa(w)n < T_1$ is at least 1 - 1/w, for all sufficiently large n.

Proof. Define a pending node to be a node that has not yet reached its satisfaction time. Let $\phi_x(t), \phi_o(t)$ denote the fraction of pending nodes at time t that are labeled with x, o, respectively, and let $\phi(t) = \phi_x(t) + \phi_o(t)$. Similarly, let $\psi_x(t), \psi_o(t)$ denote the fraction of unhappy nodes at time t that are labeled with x, o, respectively, and let $\psi(t) = \psi_x(t) + \psi_o(t)$.

Note that $\phi_x(t+1) = \phi_x(t)$ unless the proposed swap at time t involves a pending x and an unhappy o, in which case $\phi_x(t+1) = \phi_x(t) - \frac{1}{n}$ since exactly one x is no longer pending. The probability of proposing a swap between a pending x and an unhappy o at time t is $2\phi_x(t)\psi_o(t)$. Hence

$$\mathbf{E}[\phi_x(t+1) - \phi_x(t) \mid \phi_x(t), \psi_o(t)] = -\frac{2}{n}\phi_x(t)\psi_o(t). \tag{11}$$

Similarly,

$$\mathbf{E}[\phi_o(t+1) - \phi_o(t) \mid \phi_o(t), \psi_x(t)] = -\frac{2}{n}\phi_o(t)\psi_x(t). \tag{12}$$

Using $\phi_*(t), \psi_*(t)$ as shorthand for the quadruple of random variables $(\phi_x(t), \phi_o(t), \psi_x(t), \psi_o(t))$ and summing, we obtain

$$\mathbf{E}[\phi(t+1) - \phi(t) \mid \phi_*(t), \psi_*(t)] = -\frac{2}{n}(\phi_x(t)\psi_o(t) + \phi_o(t)\psi_x(t)). \tag{13}$$

We can obtain an upper bound on the right side of (13), provided that $t < \min\{T_0, T_1\}$. Indeed, for any such t we have $\psi(t) \ge 3/w^2$ (since there are at least $3n/w^2$ impatient individuals at time t and all of them are unhappy), whereas

$$|\psi_x(t) - \psi_o(t)| \le 1/w^4 \le 1/w^2 \le \psi(t)/3.$$

Since $\psi_x(t) + \psi_o(t) = \psi(t)$, it follows that $\min\{\psi_x(t), \psi_o(t)\} \ge \psi(t)/3$ and consequently,

$$\mathbf{E}[\phi(t+1) - \phi(t) \mid \phi_*(t), \psi_*(t)] \le -\frac{2}{n}(\phi_x(t) + \phi_o(t)) \frac{\psi(t)}{3} \le -\frac{2}{w^2 n} \phi(t), \tag{14}$$

where the last inequality used the facts that $\psi(t) \geq 3/w^2$ and $\phi(t) = \phi_x(t) + \phi_o(t)$. Rearranging terms in (14) we obtain the bound

$$E[\phi(t+1) \mid \phi_*(t), \psi_*(t)] \le \left(1 - \frac{2}{w^2 n}\right) \phi(t) < e^{-2/w^2 n} \phi(t),$$

which implies that the sequence of random variables defined by

$$Y_t = \begin{cases} e^{2t/w^2 n} \phi(t) & \text{if } t < \min\{T_0, T_1\} \\ Y_{t-1} & \text{otherwise} \end{cases}$$

is a supermartingale. The initial condition $Y_0 \leq 1$ now implies that for all t, $\mathbf{E}[Y_t] \leq 1$. Now we specialize to a fixed value of t, namely

$$t = \kappa(w)n = 2w^2 \ln(w)n.$$

If $t < \min\{T_0, T_1\}$ then the number of impatient nodes at time t is at least $3n/w^2$, hence $\phi(t) \ge 3/w^2$. This implies

$$Y_t = e^{2t/w^2 n} \phi(t) \ge w^4 \cdot (3/w^2) = 3w^2.$$

Using Markov's inequality,

$$\Pr[\kappa(w)n < \min\{T_0, T_1\}] \le \Pr[Y_t \ge 3w^2] \le \frac{1}{3w^2}.$$

Theorem 3 says that for some constant $\gamma(w)$,

$$\Pr[\kappa(w)n < T_1] \ge 1 - \frac{3}{\gamma(w)n}.$$

But if $\kappa(w)n < T_1$ and $\kappa(w)n \not< \min\{T_0, T_1\}$, it means that $T_0 \le \kappa(w)n < T_1$. Thus, by the union bound,

$$\Pr[T_0 \le \kappa(w)n < T_1] \ge 1 - \frac{3}{\gamma(w)n} - \frac{1}{3w^2}.$$

For sufficiently large n, the right side is greater than 1-1/w, as desired.