



- Need an alternative to putting lots of conditionals in my "context" - the area that has many possible states
- Implement the State pattern
- encapsulate state objects in their own classes
- delegate state when action occurs

Cart

```

paypalResponseFailure() {
  this->paypalResponseFailure();
  this->sendEmailFailureNotice();
}

paypalResponseSuccess() {
  this->paypalResponseSuccess();
  this->sendEmailWithAttachment();
}

```

- Stories:
- Customer can add 1 item to cart at a time so that they can purchase it via Paypal.
 - Customer can empty their cart manually to enable them to add another item.
 - Customer can buy the item in their cart so that they receive an email w/ the item.
 - Paypal can send a success message to the cart so that the customer is sent an email.

Cart

