OLHA LUKIANOVA

IT Project Manager

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SUMMARY

Responsible junior project manager with excellent knowledge of managing teams and projects, UX Design principles, prototyping. Skilled in gathering requirements, creating a backlog, managing and coordinating each step of software development lifecycle, controlling quality and schedules to meet customer and stakeholder's needs. Able to create low/high-fidelity prototypes and present them to customers. Organized and goal-oriented with quick learning and hard-working nature.

EXPERIENCE

IT Project Manager / Sales Manager

Kitweb Agency

Software Development Company

- · Project and team management;
- · Lead generation;
- · Features estimation;
- · Gathering requirements and technical specification writing;
- Prototyping and UX Design;
- Work with Agile methodologies (Scrum);

Client Manager

Lola Bra

Lingerie store

- Lead generation;
- · Content maker;
- · Contacting with client and meeting customer needs;

Teacher of programing

KidIT

11/2017 - 11/2018 **♀** Sumy

IT-school for children

- Programming teacher of 5-13 y.o. children;
- · Creation of new educational programs for children;
- · Mentoring colleagues, reviewing lessons;

VOLUNTEERING

Teacher of Web development program

BrainBasket Foundation

Teacher of programming (HTML/CSS, JavaScript)

EDUCATION

Masters Degree, Computer Science

Sumy State University

Bachelor's Degree, Computer Science

Sumy State University

TRAINING / COURSES

Digital Product Management: Modern Fundamentals

Focus work using modern product management methods, manage new products and explore new product ideas, manage and amplify existing products.

Web System Design and Development

Course is devoted to learning the main thinks for designing and developing web applications

Prototyping with Figma

Course on Udemy. Learn how to design engaging mobile app, website with Figma for UI/UX designer tool. All hands with real world projects.

Technical Solution Support

Considers issues related to the organization and activities of technical support for software.

Introduction to UX Design

The Coursera course introduces the novice to a cycle of discovery and evaluation and a set of techniques that meet the user's needs.

LANGUAGES

| English | Upper Intermediate | Polish | Pre Intermediate | German | Beginner |
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| Russian | Native | Ukrainian | Native | | |