



PINTPOT

Melee Zone 1"

MOV	TAC	KICK	DEF	ARM	INF
5"/7"	6	2/6"	3+	1	2/2



CHARACTER PLAYS

CST	RNG	SUS	OPT
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Concussion



P

✗

✗

Target enemy model loses 1 influence.

Smashing Face

2

S

✗

✓

Models within this model's melee zone suffer 2 DMG and the bleed condition.

