



FURNACE

CHARACTER TRAITS

Searing Strike

Enemy models damaged by this model suffer -1 ARM for the remainder of the turn and the burning condition.

Sentinel [1" Aura]

While within this aura, friendly Apprentice models gain +1 ARM.

LEGENDARY PLAY

Tempered Steel [6" Aura]

This model gains +1 TAC.

If this model has the Captain model type, while within this aura other friendly models gain +1 TAC and Searing Strike.

Piert, Human, Male,
Central Midfielder,
Master, Squaddie



Size 40 mm