



FERRITE

Melee Zone 1"

MOV	TAC	KICK	DEF	ARM	INF
5"/7"	5	4/8"	3+	2	3/3



CHARACTER PLAYS

CST	RNG	SUS	OPT
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Acrobatic

1	S	✗	✓
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This model may make a 2" dodge.

Disarm

GB	P	✓	✗
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Target enemy model suffers -2 TAC.

Weak Point

GB	P	✓	✗
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Target enemy model suffers -1 ARM.

