



# ALLOY

Melee Zone 1"

MOV	TAC	KICK	DEF	ARM	INF
7"/9"	5	3/8"	4+	1	1/4

1



3



5

## CHARACTER PLAYS

CST	RNG	SUS	OPT
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### *Acrobatic*

1	S	X	✓
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This model may make a 2" dodge.

### *Dirty Knives*

2/	6"	✓	X
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Target enemy model suffers -1 DEF, 1 DMG, and the poison condition.



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