



ANVIL

CHARACTER TRAITS

Sentinel [1" Aura]

While within this aura, friendly Apprentice models gain +1 ARM.

Tough Hide

This model suffers -1 DMG from enemy plays and playbook damage results.

LEGENDARY PLAY

Tested Mettle [6" Aura]

This model gains Stoic.

If this model has the Captain model type, while within this aura other friendly models gain Tough Hide and Stoic. (*Stoic: This model may ignore the first push that it suffers each turn.*)

Mald, Human, Male,
Centre Back,
Master, Squaddie



Size 40 mm