



# CINDER

## CHARACTER TRAITS

### ● *Grim Vengeance*

Once per turn during this model's activation, when it inflicts the taken out condition on an enemy model, after the action is resolved this model may make a 2" dodge, a kick, or an attack without spending influence.

### *Searing Strike*

Enemy models damaged by this model suffer -1 ARM for the remainder of the turn and the burning condition.

### *Sweeping Charge*

When this model makes a charge during its activation, in addition to one or more playbook damage results, models within this model's melee zone suffer 3 DMG.

Piert, Human, Female,  
Attacking Midfielder,  
Apprentice, Veteran, Squaddie



Size 30 mm