



# SCUM

## CHARACTER TRAITS

### ● *Feral*

Once per turn during its activation, this model may declare an attack without spending influence.

### ● *Shadow Like*

At the start of this model's activation, it may make a 2" dodge.

### ● *Unpredictable Movement*

Once per turn when an enemy model ends an advance within this model's melee zone, this model may immediately make a 2" dodge.

Ethraynnian, Animal,  
Mascot



Size 30 mm