



SPIGOT

CHARACTER TRAITS

Floored

While attacking an enemy model that is suffering the knocked down condition, this model gains +2 TAC.

Tough Hide

This model suffers -1 DMG from enemy plays and playbook damage results.

HEROIC PLAY

Time's Called [4" Aura]

When a friendly guild model starts an advance within this aura, it gains +2"/+2" MOV.

Raed, Human, Male,
Defensive Midfielder,
Squaddie



Size 30 mm