NNguyen_Pr2

Test Plan Table

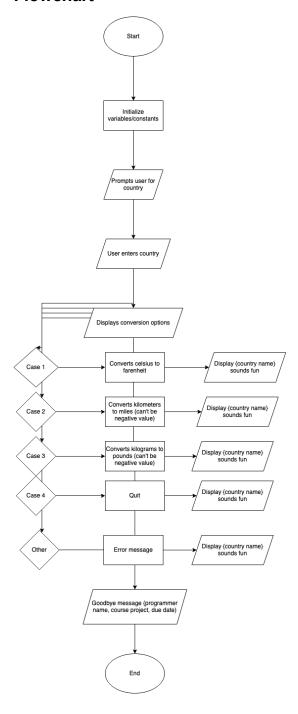
- 1. Initialize variables and constants
- 2. Prompt user for country
- 3. Displays options for conversions (type 1-4)
 - 1. Temperature (celsius -> farenheit)
 - 2. Distance (kilometers -> miles)
 - 3. Weight (kilograms -> pounds)
 - 4. Quit
 - 5. Other -> error message
- 4. Return conversion/quit
- 5. Display (country name) sounds fun
- 6. Goodbye message
 - 1. Programmer name
 - 2. Course project
 - 3. Due date

Screenshots of Test Cases





Flowchart



Questions to Answer

Write about your Learning Experience, highlighting your lessons learned and learning experience from working on this project.

I had a pretty good learning experience doing this project and had quite a bit of fun. I learned lessons about debugging and the importance of it in a project like this. Trial and error is key, and each project I do continues to teach me the practice of patience.

What have you learned?

I learned more about switch statements and were able to utilize them in different ways.

What did you struggle with?

I struggled with figuring out the errors for the cases since I couldn't get the program to compile because of those for the longest time.

What would you do differently on your next project?

I would probably better plan my pseudocode/flowchart before beginning to code.

What parts of this assignment were you successful with, and what parts (if any) were you not successful with?

I was successful with basically the entire assignment, and I'm pretty happy about that.

Provide any additional resources/links/videos you used to while working on this assignment/project.

N/A