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Full Stack Software Developer

Profile Summary

- **Full-Stack Engineer** with a wealth of experience in developing user-friendly, responsive, and scalable web applications, leveraging expertise in peer-to-peer and low-level distributed computing. Contributed to various open-source projects.
- Expertise spanning from high-performance web applications and decentralized APIs within fast-paced environments, with contributions during all phases of the **Software Development Life Cycle** from requirements analysis to maintenance.
- Extensive technical skill set, with mastery in **TypeScript**, **Node**, and **Rust**, focusing on technologies like blockchain, **REST**ful APIs and **micro-service architecture** to enhance data integrity and system scalability. Experienced in creating front-end and back-end website architecture, mobile-first design, and integrating databases.
- Effective collaborator, well-versed in Agile methodologies, aligning **cross-functional teams**, including UI/UX designers, product designers, software engineers and managers, to design new features and enhance current systems.

Technical Skills

Programming Languages: JavaScript, TypeScript, Rust, Node.js, Ruby, HTML5, CSS3, SASS, Kotlin, SwiftUI

Frameworks & Libraries: React, Vue.js, Next.js, LitElement, Express

Databases: PostgreSQL MySQL, Firebase, Couchbase, SQLite

Cloud Services, DevOps & Dev. Tools: Docker, AWS EC2, Github Actions, Digital Ocean, Heroku, Git, Storybook

Domain Expertise: RESTful APIs, Mobile Apps, Data Visualization, SVG Animation, Building design systems, Figma to code

Work Experience

Remote

Freelance Rust Developer

Dec. 2024 - Present (Temp Contract)

- Planned and built out a market-making trading system in Rust. Used Tokio and the actor model pattern to create a highly concurrent multi-DEX, multi-currency bot with risk management/hedging mechanisms and Grafana dashboard.
- Planned and built out a **Solana** indexer in **Rust**. Pulled data from an **RPC** endpoint and decoded, pushed to various **Kafka** queues in order to be serviced with highly concurrent **async micro-services in Tokio**. Implemented **continuous integration** and **deployment to AWS EC2** implemented with a multi-container **Docker compose** manifest and **Github Actions** workflows.
- Added front-end features to a flagship **mobile** fitness app,including: a workout challenge carousel, **AI** chat prompt window, and fitness routine program list, thus helping to engage and on-board new users via social sharing.
- Re-built an **iOS** only app for the **Android** platform by re-writing core plugins, thereby helping to increase the app's potential market reach by **over 100%** (based on worldwide OS market share figures).
- Re-built an **asynchronous bluetooth** connection managing app in **Tauri** using Rust. Re-wrote the code to handle multiple connections without blocking, using the actor model pattern, implementing **concurrency** for connection lifecycle management to improve connection latency over the initial JavaScript implementation by **over 500ms**.

Neighbourhoods Ltd. 2

Remote

TypeScript/Rust Developer

Apr. 2023 - Aug. 2024

- Implemented the Neighbourhoods Launcher, a hub for distributed applets, utilizing LitElement and **TypeScript**, with **OOP** & **Component-Driven Development** to facilitate application sharing within and across communities.
- Developed and rigorously evaluated features for the Holochain-based peer-to-peer API using Rust, incorporating WASM compilation and Unit Testing rules. Contributed to the construction of the Feed applet, that showcased the Sensemaker engine a framework that facilitates the generation of social metadata for communities.
- Developed a design system comprising **Web Components** and a **Storybook**, collaborating with the design team to ensure visual consistency and maintainability in the Neighbourhoods Launcher, utilizing **semantic HTML** and **CSS**, using encapsulation, schema-based form validation, and enhancing component **integration testing** using Vitest.

 Collaborated within a cross-functional team including Product Designer, Tech Lead, and software engineers, employing Agile practices to effectively deliver software using Kanban. Presented to stakeholders, leveraging storytelling and video demonstrations, and adapting messages to audiences.

y5 Labs Ltd. ☑ Hamilton, New Zealand Apr. 2022 - July 2022

Full Stack Developer

- Designed and implemented a component-based React UI for testing new features, improving development efficiency and reducing time-to-market.
- Evaluated and analyzed complex business problems to implement effective solutions. Coordinated with the team (often remotely) on the best approaches to assigned tasks. Included:
 - building **REST** APIs using **JavaScript** and **Node/Express**
 - incorporating concurrency through Web Workers to optimize asynchronous programming and error handling
 - effectively serving JSON data to deliver efficient e-commerce solutions to a major AU/NZ.

Freelance Auckland, New Zealand

Full Stack Developer, Aunt Jenny Ltd.

Feb. 2021 - Apr. 2022

- Engineered a stock management and fulfillment Shopify app, using Next.js, Node.js and integrating webhooks to automate inventory updates and streamline order processing, significantly enhancing operational efficiency and reducing processing time by 10 minutes per order.
- · Updated the store-front template using Liquid so that live stock data could be fed through from the backend GraphQL API thereby increasing customer satisfaction. Added a webhook for automated customer email updates to reduce the number of manual stock emails by around 50%.

Education

Launch School 2 Remote

Software Engineering Trainee

Jan. 2019 - Feb. 2021

Crafted clean, straightforward, and thoroughly tested code for multiple projects using Ruby and JavaScript.

University of Bath - Mathematics BSc

2006 - 2007 (Changed degree)

University of Sheffield - Economics and Politics BA (2:1) 2009 -2012

Software Projects

Planitt 2 Nov. 2023 - Present

- Built an interactive SVG visualization for personal user habits thus enhancing user cognition by leveraging d3.js (data driven documents) tree layouts.
- Optimized the UI using Chrome Dev Tools by analysis of heap allocation snapshots to remove data leaks, resulting in smoother performance via an average heap allocation decrease of 20%.
- Implemented Rust-based algorithms within the multi-platform Tauri application, and leveraging Rust patterns like ownership, borrowing, and concurrency to enhance performance, achieving a peak response time of under 50ms.