

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[[@]	
GetOption	operator new	

NcMath	
fgIsA	
@~NcMath	FratioPvalue
NcMath	BinomialPvalue
NcMath	PoissonPvalue
Zeta	PoissonPvalue
Gamma	PoissonDtPvalue
Gamma	NegBinomialnPvalue
LnGamma	NegBinomialxPvalue
LnGamma	Log
Erf	Nfac
Erfc	LnNfac
Prob	LogNfac
Bessell	Rfac
BesselK	LnRfac
Chi2Dist	LogRfac
Chi2CDF	PsiValue
StudentDist	PsiValue
StudentCDF	PsiValue
FratioDist	PsiExtreme
FratioCDF	PsiExtreme
BinomialDist	PsiPvalue
BinomialCDF	PsiPvalue
NegBinomialnDist	Chi2Value
NegBinomialnCDF	Chi2Value
NegBinomialxDist	Chi2Value
NegBinomialxCDF	MeanMu
PoissonDist	LiMaSignificance
PoissonCDF	GamSer
PoissonDist	GamCf
PoissonCDF	BesselI0
PoissonDtDist	BesselK0
PoissonDtCDF	BesselI1
GammaDtDist	BesselK1
GaussDist	Class
GaussCDF	Class_Name
GaussProb	IsA
GaussPvalue	ShowMembers
Chi2Pvalue	Streamer
StudentPvalue	