

| TObject | | |
|---------------------|-------------------|----------------------|
| fUniqueID | kIsReferenced | kZombie |
| fBits | kHasUUID | kBitMask |
| fgDtorOnly | kCannotPick | kSingleKey |
| fgObjectStat | kNoContextMenu | kOverwrite |
| kCanDelete | kInvalidObject | kWriteDelete |
| kMustCleanup | kIsOnHeap | fgIsA |
| kObjInCanvas | kNotDeleted | |
| @~TObject | GetObjectInfo | operator new@[@] |
| MakeZombie | GetTitle | operator delete |
| DoError | HandleTimer | operator delete@[@] |
| TObject | Hash | operator delete |
| TObject | InheritsFrom | operator delete@[@] |
| operator= | InheritsFrom | SetBit |
| AppendPad | Inspect | SetBit |
| Browse | IsFolder | ResetBit |
| ClassName | IsEqual | TestBit |
| Clear | IsSortable | TestBits |
| Clone | IsOnHeap | InvertBit |
| Compare | IsZombie | Info |
| Copy | Notify | Warning |
| Delete | Is | Error |
| DistancetoPrimitive | Paint | SysError |
| Draw | Pop | Fatal |
| DrawClass | Print | AbstractMethod |
| DrawClone | Read | MayNotUse |
| Dump | RecursiveRemove | Obsolete |
| Execute | SaveAs | GetDtorOnly |
| Execute | SavePrimitive | SetDtorOnly |
| ExecuteEvent | SetDrawOption | GetObjectStat |
| FindObject | SetUniqueID | SetObjectStat |
| FindObject | UseCurrentStyle | Class |
| GetDrawOption | Write | Class_Name |
| GetUniqueID | Write | IsA |
| GetName | operator new | ShowMembers |
| GetIconName | operator new@[@] | |
| GetOption | operator new | |

| TNamed |
|--------------|
| fName |
| fTitle |
| fgIsA |
| @~TNamed |
| TNamed |
| TNamed |
| TNamed |
| operator= |
| Clear |
| Clone |
| Compare |
| Copy |
| FillBuffer |
| GetName |
| GetTitle |
| Hash |
| IsSortable |
| SetName |
| SetNameTitle |
| SetTitle |
| Is |
| Print |
| Sizeof |
| Class |
| Class_Name |
| IsA |
| ShowMembers |

| NcSignal | | |
|----------------|------------------|---------------|
| fDevset | fWaveforms | fTracks |
| fSignals | fSamples | fgIsA |
| fDsignals | fLinks | |
| fSigflags | fDevice | |
| @~NcSignal | GetWaveform | ResetLink |
| NcSignal | GetWaveform | ResetLink |
| NcSignal | GetWaveformIndex | ResetLinks |
| Clone | ResetWaveform | ResetLinks |
| SetSignal | ResetWaveform | SetSwapMode |
| SetSignal | DeleteWaveform | GetSwapMode |
| AddSignal | DeleteWaveform | GetDevice |
| AddSignal | GetNsamples | AddTrack |
| GetSignal | SetSample | RemoveTrack |
| GetSignal | GetSample | RemoveTracks |
| SetSignalError | GetSample | GetNtracks |
| SetSignalError | GetSampleIndex | GetTrack |
| GetSignalError | ResetSample | GetIdTrack |
| GetSignalError | ResetSample | GetSignalFlag |
| ResetSignals | DeleteSample | GetSignalFlag |
| DeleteSignals | DeleteSample | GetErrorFlag |
| Reset | GetNlinks | GetErrorFlag |
| Data | GetNlinks | DisplaySample |
| List | SetLink | DisplaySample |
| List | SetLink | SetDevice |
| ListWaveform | AddLink | SetSigFlags |
| ListSample | AddLink | Class |
| ListTrack | GetLink | Class_Name |
| GetNvalues | GetLink | IsA |
| GetNerrors | GetIndices | ShowMembers |
| GetNslots | GetIndices | Streamer |
| GetNwaveforms | GetIndices | |
| SetWaveform | GetIndices | |

| NcPosition | | |
|--------------|-------------------|-----------------|
| fScale | fgIsA | |
| fTstamp | | |
| @~NcPosition | GetDistance | SetTimestamp |
| NcPosition | GetDistance | GetTimestamp |
| NcPosition | SetPositionErrors | RemoveTimestamp |
| SetPosition | SetPositionErrors | Data |
| SetPosition | GetPositionErrors | Class |
| GetPosition | SetPositionErrors | Class_Name |
| SetPosition | GetPositionErrors | IsA |
| GetPosition | ResetPosition | ShowMembers |
| GetPosition | SetUnitScale | Streamer |
| SetPosition | GetUnitScale | |

| NcAttrib | | |
|--------------|--------------|----------------|
| fGains | fNames | fgIsA |
| fOffsets | fCalfuncs | |
| fCalflags | fDecalfuncs | |
| @~NcAttrib | SetDead | Load |
| NcAttrib | SetDead | Load |
| NcAttrib | SetAlive | AddNamedSlot |
| GetNgains | SetAlive | GetNslots |
| GetNoffsets | GetDeadValue | SetSlotName |
| GetNcalflags | GetDeadValue | GetSlotName |
| GetNnames | Lock | GetSlotIndex |
| SetGain | Lock | SetCalFunction |