

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[[@]	
GetOption	operator new	

NcMath	
fgIsA	
@~NcMath	FratioPvalue
NcMath	BinomialPvalue
NcMath	PoissonPvalue
Zeta	PoissonPvalue
Gamma	PoissonDtPvalue
Gamma	NegBinomialnPvalue
LnGamma	NegBinomialxPvalue
LnGamma	Nfac
Erf	LnNfac
Erfc	LogNfac
Prob	Rfac
Bessell	LnRfac
BesselK	LogRfac
Chi2Dist	PsiValue
Chi2CDF	PsiValue
StudentDist	PsiValue
StudentCDF	PsiExtreme
FratioDist	PsiExtreme
FratioCDF	PsiPvalue
BinomialDist	PsiPvalue
BinomialCDF	Chi2Value
NegBinomialnDist	Chi2Value
NegBinomialnCDF	Chi2Value
NegBinomialxDist	MeanMu
NegBinomialxCDF	LiMaSignificance
PoissonDist	GamSer
PoissonCDF	GamCf
PoissonDist	Bessell0
PoissonCDF	BesselK0
PoissonDtDist	BesselI1
PoissonDtCDF	BesselK1
GammaDtDist	Class
GaussDist	Class_Name
GaussCDF	IsA
GaussProb	ShowMembers
GaussPvalue	Streamer
Chi2Pvalue	
StudentPvalue	