TObject

fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	

@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

TNamed

fName
fTitle
fgIsA

@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

NcJet

fNtinit	fUserId
fNtmax	fRef
fQ	fSelected
fNtrk	fEscale
fTracks	fgIsA
fTrackCopy	

@~NcJet	GetMt
NcJet	GetRapidity
NcJet	SetTrackCopy
NcJet	GetTrackCopy
NcJet	SetId
Clone	GetId
SetOwner	SetReferencePoint
Reset	GetReferencePoint
AddTrack	SortTracks
AddTrack	GetDistance
Data	GetDistance
List	GetDistance
ListAll	GetDistance
GetEnergy	GetDistance
GetMomentum	GetDistance
Get3Momentum	GetDistance
GetInvmass	GetNsignals
GetCharge	GetSignals
GetNtracks	ShowSignals
GetNtracks	GetSignalValue
GetTrack	SetEscale
GetIdTrack	GetEscale
GetTracks	Init
GetTracks	SetNtinit
RemoveTrack	AddTrack
RemoveTracks	AddTrack
RemoveTracks	RemoveTrack
ReplaceTrack	Class
ShowTracks	Class_Name
GetPt	IsA
GetPl	ShowMembers
GetEt	Streamer
GetEl	

Nc4Vector

fV2	fDresult
fV0	fScalar
fV	fUser
fDv2	fgIsA
fDv0	

@~Nc4Vector	Dot
Nc4Vector	GetResultError
Nc4Vector	operator+
operator=	operator-
Load	operator*
SetZero	operator/
SetVector	operator+=
SetVector	operator-=
SetVector	operator*=
GetVector	operator/=
SetVector	GetScalarFlag
GetVector	GetVecTrans
SetScalar	GetVecLong
SetScalarError	GetPseudoRapidity
GetScalar	GetBetaVector
Set3Vector	GetBeta