	TObject		
fUniqueID	klsReferenced	kZombie	
fBits	kHasUUID	kBitMask	
fgDtorOnly	kCannotPick	kSingleKey	
fgObjectStat	kNoContextMenu	kOverwrite	
kCanDelete	klnvalidObject	kWriteDelete	
kMustCleanup	klsOnHeap	fglsA	
kObjlnCanvas	kNotDeleted		
@~TObject	GetObjectInfo	operator new@[@]	
MakeZombie	GetTitle	operator delete	
DoError	HandleTimer	operator delete@	<u>@</u> ]
TObject	Hash	operator delete	ľ
TObject	InheritsFrom	operator delete@	<u>@</u> ]
operator=	InheritsFrom	SetBit	
AppendPad	Inspect	SetBit	
Browse	IsFolder	ResetBit	
ClassName	IsEqual	TestBit	
Clear	IsSortable	TestBits	
Clone	IsOnHeap	InvertBit	
Compare	IsZombie	Info	
Сору	Notify	Warning	
Delete	Is	Error	
DistancetoPrimiti		SysError	
Draw	Pop	Fatal	
DrawClass	Print	AbstractMethod	
DrawClone _	Read	MayNotUse	
Dump	RecursiveRemove		
Execute	SaveAs	GetDtorOnly	
Execute	SavePrimitive	SetDtorOnly	
ExecuteEvent	SetDrawOption	GetObjectStat	
FindObject	SetUniqueID	SetObjectStat	
FindObject	UseCurrentStyle	Class	
GetDrawOption	Write	Class_Name	
GetUniqueID	Write	IsA	
GetName	operator new	ShowMembers	
GetIconName	operator new@[@]		

operator new

**GetOption** 

TNamed
fName
fTitle
fglsA
@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Сору
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

NcS	ignal
fSignals	fDevice
fDsignals	fTracks
fSigflags	fglsA
fWaveforms	
fLinks	
@~NcSignal	SetLink
NcSignal	SetLink
NcSignal	AddLink
Clone	AddLink
SetSignal	GetLink
SetSignal	GetLink
AddSignal	GetIndices
AddSignal	GetIndices
GetSignal	GetIndices
GetSignal	GetIndices
SetSignalError	ResetLink
SetSignalError	ResetLink
GetSignalError	ResetLinks
GetSignalError	ResetLinks
ResetSignals	SetSwapMode
DeleteSignals	GetSwapMode
Reset	SetDevice
Data	GetDevice
List	AddTrack
List	RemoveTrack
ListWaveform	RemoveTracks
ListTrack	GetNtracks
GetNvalues	GetTrack
GetNerrors	GetIdTrack
GetNslots	GetSignalFlag
GetNwaveforms	GetSignalFlag
SetWaveform	GetErrorFlag
GetWaveform	GetErrorFlag
GetWaveform	SetSigFlags
GetWaveforminde	• •
ResetWaveform	Class_Name
ResetWaveform	IsA
DeleteWaveform	ShowMembers
DeleteWaveform	Streamer
GetNlinks	Gucaniei
GetNlinks	
Genvilliks	

**NcPosition** 

fglsA

Data

**Class** 

IsA SetPositionErrors ShowMembers SetPositionErrors Streamer

**SetPositionErrors** 

**GetPositionErrors** 

RemoveTimestam

ResetPosition

**SetUnitScale** 

**GetUnitScale** SetTimestamp GetTimestamp

Class\_Name

fScale

**fTstamp** @~NcPosition

**NcPosition** 

**NcPosition** 

**SetPosition** 

**SetPosition** 

**GetPosition SetPosition GetPosition** 

**GetPosition** 

**SetPosition** 

**GetDistance** 

**GetDistance** 

**GetPositionErrors** 

fRow	
fCol	
fNmods	
fRowdisp	
fColdisp	
fNvetos	
fVetos	
fglsA	
@~NcCalcluster	
NcCalcluster	
NcCalcluster	
NcCalcluster	
GetRow	
GetColumn	
GetNmodules	
<b>GetRowDispersi</b>	O
GetColumnDispo	e
Start	
Add	
AddVetoSignal	
AddVetoSignal	
GetVetoSignal	
GetNvetos	
GetVetoLevel	
HasVetoHit	
Class	

Class\_Name

**ShowMembers Streamer** 

IsA

**NcCalcluster**