

Example run of starting up the game and saving the maze + player info

"C:\Program Files (x86)\Java\jdk1.8.0_40\bin\java"

What would you like to do?

- 1) Load saved game
- 2) Start a new game

2

W W O O O W O W W W W W W W W W W W W

BEFORE setting the final maze!

WWWWWWWWW

WWOWWWOWW

W S . W # W . G W

W O . O # O . W W

W O W W

W W O O # W O W W

W W # # # W O W W

WWWWWWWWW

WWWWWWWWW

After setting the final maze!

WWWWWWWWW

WWOWWW2WW

W S 3 W 3 W O G W

W 0 3 1 0 1 0 W W

W O 2 3 3 1 O W W

W W O 3 3 W 1 W W

W W O 2 2 W 1 W W

WWWWWWWWW

w w w w w w w w

curRow = 2 curCol = 1

Total number of possible paths to the end: 364

WWWWWWWWW

WWOWWW2WW

W S 3 W 3 W O G W

W 0 3 1 0 1 0 W W

W O 2 3 3 1 O W W

W W O 3 3 W 1 W W

W W O 2 2 W 1 W W

w w w w w w w w w

WWWWWWWWW

What's your name?

David

What would you like to do?

- 1) Traverse Maze
- 2) Save Game
- 3) Quit without saving

2

Would you like to overwrite your save? (Y/N)

v

What would you like to do?

- 1) Traverse Maze
- 2) Save Game
- 3) Quit without saving

Process finished with exit code 0

Picture of the saved .ser file

