**Homework Assignment 2: Reflections, ideas, and planning; submit by 16-sep-2020, 6:30pm (in time for class discussion)**

Assignment Number: 2  
Assignment Title: Reflections, ideas, and planning  
Assignment due: **Tuesday, 2020-09-16, 0630pm** (just in time for a possible discussion in class) Submit file name: **2\_ReflectionsIdeasAndPlanning**

1. Based on the reports of your fellow classmates during our last class (2020-09-09), please briefly summarize any new ideas for apps to solve people’s problems that you have come up with as a result of listening to other students.

I thought of an app that connects lost items with their owners and an app that connects diet and fitness.

1. Several people mentioned the “conflict” between the desire to have a free app, and developers’ desire (and need) to get compensated. Can you suggest any ways by which developers can reap their creativity’s and efforts’ rewards without alienating their “customer base” by inundating with ads and/or charging them.

They can ask for donations towards maintenance and improvement of the app. Most people will donate to worthy causes.

1. Please point to any app/software/website that offers in your opinion an excellent UI/UX. Briefly explain in what ways you find its UI/UX to be so good.

Airbnb has a good user interface, a very user-friendly search bar which has all the basic search options like location, check in and check out dates, and number of guests. It has also has a nice colorful graphics and graphical presentation.

1. Have last class’s discussions and/or items #1-3 gotten you closer toward a mobile app you would like to pursue as a project for this course? Please discuss briefly.

Yes, I am contemplating making a lost and found app or a blind\_dating app. I am still figure out the details.