```
1 package Project4;
3 import java.io.Serializable;
5 /*********************
6 * This program creates a single Linked List. It has functions that allow
7 * the user to add, remove, or get data from the linked list.
8
9
  * <u>@author</u> Justin Von Kulajta Winn and Nick Layman
10
  *<u>@version</u> 1.9
  11
12
13 public class MySingleLinkedList implements Serializable
14 {
15
     /** this is Node that represents the top of the linked list */
16
     private Node top;
17
18
     /** this is Node that represents the bottom of the linked list */
19
     private Node tail;
20
21
     /** this is the integer that holds the size of the linked list */
22
     public int size;
23
     24
25
      st This constructor make an empty list and sets the size to 0
     26
27
     public MySingleLinkedList() {
        top = null;
28
29
        size = 0;
30
31
32
     33
      * This function returns the size of the linked list
      * @return size is the size of the linked list
34
     ******
                     *******************
35
36
     public int size() {
37
        return size;
38
     }
39
                  ********************
40
41
      st This function clears the current linked list and sets the top to empty
42
      * and resets the size of the list
     ********************************
43
     public void clear () {
44
45
        top = null;
46
        size = 0;
47
     }
48
     49
50
      * This function adds an auto to the linked list. It will sort each
      * addition first by whether it is a car or truck, then it checks each
51
52
     * date. THe list goes from earliest bought cars to most recently bought
53
     * trucks
54
     * @param s is the auto being passed. It is either a car or truck
55
     56
     public void add(Auto s) {
```

```
57
            //Case 0: No List exists therefore it is simply added to the top of the list
 58
            if (top == null){
 59
                top = tail = new Node(s, null);
 60
                size++;
 61
                return;
            }
 62
 63
            //If the item is a car, it will enter this 'if' statement
 64
 65
            if (s.getClass().getName().equalsIgnoreCase("Project4.Car")) {
                //Case 1 For Cars: No Previous Car Exists
 66
                if (top.getData().getClass().getName().equals("Project4.Truck")) {
 67
 68
                     top = new Node(s, top);
 69
                     size++;
 70
                    return;
 71
                }
 72
 73
                //Case 2 For Cars: Passed Auto has earliest date so gets first spot
 74
                if (top.getData().getBoughtOn().compareTo(s.getBoughtOn()) > 0){
 75
                    top = new Node(s, top);
 76
                    size++;
 77
                    return;
 78
                }
 79
 80
                //Case 3 For Cars: Cars exist and next Node is not a truck
 81
                Node temp = top;
 82
                if (temp.getNext() == null){
 83
                    Node Insert;
 84
                    Insert = new Node(s, null);
 85
                    temp.setNext(Insert);
 86
                    tail = Insert;
 87
                    size++;
 88
                    return;
 89
                }
 90
 91
                while (temp.getNext() != null &&
 92
                         temp.getNext().getData().getClass().getName()
 93
                                 .equals("Project4.Car")) {
                    //Case 4: The passed car's date is in the middle of the list
 94
                    if (temp.getNext().getData().getBoughtOn()
 95
96
                             .compareTo(s.getBoughtOn()) > 0) {
 97
                         Node InsertCar;
 98
                         InsertCar = new Node(s, temp.getNext());
99
                         temp.setNext(InsertCar);
100
                         size++;
101
                         return;
102
103
                    temp = temp.getNext();
104
                }
105
                Node Insert;
                //Case 5: Reaches end of list and no trucks exist
106
107
                if (temp.getNext() == null){
108
                     Insert = new Node(s, null);
109
                    temp.setNext(Insert);
110
                    tail = Insert;
111
                     size++;
112
                    return;
```

```
113
114
                //Case 6: Reaches end of list and trucks exist
115
                else {
116
                    Insert = new Node(s, temp.getNext());
117
                    temp.setNext(Insert);
                    size++;
118
119
                    return;
120
                }
121
122
123
            }
124
125
            //If this is reached, the auto 's' is a truck
126
            else {
                Node temp2 = tail;
127
128
                //Case 7: Auto is a Truck and no other trucks exist
129
130
                if (temp2.getData().getClass().getName().equals("Project4.Car")){
131
                    Node End = new Node(s, null);
132
                    temp2.setNext(End);
133
                    tail = End;
134
                    size++;
135
                    return;
136
                }
137
                //Case 8: Only 1 Truck exists in the list
138
139
                // it compares the incoming truck and the current trucks
140
                if (top.getNext() == null){
141
                    if (top.getData().getBoughtOn().compareTo(s.getBoughtOn()) > 0)
142
143
                        top = new Node(s, top);
144
                        size++;
145
                        return;
146
                    }
147
                    else {
148
                        Node Second = new Node(s, null);
149
                        top.setNext(Second);
150
                        size++;
151
                        return;
152
                    }
153
154
155
                Node temp = top;
156
                //This loop gets us to the last car in the list
                while (temp.getNext().getData().getClass().getName()
157
158
                         .equals("Project4.Car")){
159
                    temp = temp.getNext();
160
                }
161
                //Case 9: If Incoming Truck was bought earlier than the first truck
162
163
                if (temp.getData().getClass().getName().equals("Project4.Car")){
164
                    if (temp.getNext().getData().getBoughtOn()
165
                             .compareTo(s.getBoughtOn()) > 0){
166
                        Node Check = new Node(s, temp.getNext());
167
                        temp.setNext(Check);
168
                        size++;
```

```
169
                       return;
170
                   }
171
               } else{
172
                   if (temp.getData().getBoughtOn().compareTo(s.getBoughtOn()) > 0){
173
                       top = new Node(s, top);
174
                       size++;
175
                       return;
176
                   }
177
               }
178
179
180
               while (temp.getNext() != null){
181
182
                   //Case 10: Incoming Truck should be in the middle of the list
183
                   if (temp.getNext().getData().getBoughtOn()
184
                           .compareTo(s.getBoughtOn()) > 0) {
185
                       Node InsertTruck;
                       InsertTruck = new Node(s, temp.getNext());
186
187
                       temp.setNext(InsertTruck);
188
                       size++;
189
                       return;
190
191
                   temp = temp.getNext();
192
               }
193
               //Case 11: Truck goes one the end of the list
194
195
               Node End = new Node(s, null);
196
               temp.setNext(End);
197
               tail = End;
198
               size++;
199
               return;
200
           }
           // Order is: (First) List all Cars in bought by date order
201
202
           // followed by (second) List all Trucks in bought by order.
203
       }
204
       /**********************************
205
206
         * This function removes an auto from a linked list. It searches the
207
         st list for an identical auto within the list. It then removes said auto
208
         * <u>@param</u> auto is the auto being searched for in the list.
                                    209
210
       public void remove(Auto auto){
211
           //Case 0: There is no list
212
           if (top == null)
213
               return;
214
215
           //Case 1: remove the top
216
           if (top.getData().equals(auto)) {
217
               top = top.getNext();
218
               size--;
               return;
219
220
           }
221
222
           //Case 3: remove from middle or end
223
224
           //find the auto before the one to remove
```

```
225
           Node temp = top;
226
           while(temp.getNext() != null && !temp.getNext().getData().equals(auto))
227
              temp = temp.getNext();
228
229
           if (temp.getNext() == null)
230
              return;
231
           else
232
              temp.setNext(temp.getNext().getNext());
233
234
           size--;
235
       }
236
       /*********************************
237
238
        * This function removes an auto from the list based on the index.
        * It will return the auto at the given index if the index is within
239
240
        * range of the size of the list
        * <u>@param</u> index is the location of the desired auto that is to be
241
242
                      removed from the list
243
        * <u>@throws</u> IllegalArgumentException if given index is out of bounds
244
        * @return the auto being removed from the list
        245
246
       public Auto remove(int index) {
247
           if (index < 0 || index >= size) {
248
              if (size == 0 && index == 0)
249
                  return null;
250
251
              throw new IllegalArgumentException();
252
           }
253
254
           //valid index and list exists
255
256
           Auto data;
257
258
           //remove the top
259
           if (index == 0) {
260
              data = top.getData();
261
              top = top.getNext();
262
              size--;
263
              return data;
264
           }
265
           //remove anything else
266
267
           Node temp = top;
268
           for(int i = 0; i < index - 1; i++){
269
              temp = temp.getNext();
270
           }
271
           data = temp.getNext().getData();
272
           temp.setNext(temp.getNext().getNext());
273
           size--;
274
           return data;
275
       }
276
       277
278
        * This function gets the auto at the request index location. Unlike
279
        * the remove function that is based off of an index, it does not remove
280
        * the auto from the list
```

```
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281
         @param index is the location of the desired auto that is to be
282
                     returned from the list
283
         <u>@throws</u> IllegalArgumentException if the index is not within the size
284
                                      of the linked list
285
        * <u>@return</u> the auto at the index
        286
287
       public Auto get(int index) {
288
          if (index < 0 || index >= size) {
289
              if (size == 0 && index == 0)
290
                 return null;
291
292
              throw new IllegalArgumentException();
293
          }
294
295
          //valid index and list exists
296
297
          Node temp = top;
298
          for(int i = 0; i < index; i++){
299
              temp = temp.getNext();
300
301
          return temp.getData();
302
       }
303
       304
305
        * This function was used to check the linked list. This is not used.
        306
307
       public String toString() {
308
          return null;
309
       }
310 }
311
```