```
1 package project3;
3 import javax.swing.*;
4 import java.awt.*;
5 import java.awt.event.ActionEvent;
6 import java.awt.event.ActionListener;
8 /********************
9 *
10 * Maintains the GUI1024 for the red box rental store
11 *
13 public class GUICarDealer extends JFrame implements ActionListener{
      /** Holds menu bar */
14
15
      private JMenuBar menus;
16
      /** menus in the menu bar */
17
18
      private JMenu fileMenu;
19
      private JMenu actionMenu;
20
21
      /** menu items in each of the menus */
22
      private JMenuItem openSerItem;
23
      private JMenuItem exitItem;
24
      private JMenuItem saveSerItem;
25
      private JMenuItem saveTextItem;
26
      private JMenuItem boughtCarItem;
27
      private JMenuItem boughtTruckItem;
28
29
      private JMenuItem saveText;
      private JMenuItem openText;
30
31
      private JMenuItem boughtScreen;
32
      private JMenuItem soldScreen;
33
      private JMenuItem overDueScreen;
34
35
36
      private JMenuItem soldItem;
37
      /** Holds the list engine */
38
39
      private ListEngine DList;
40
      private JPanel panel;
41
42
      /** Holds JListArea */
43
      private JTable jListArea;
44
45
      /** Scroll pane */
46
      //private JScrollPane scrollList;
47
      48
49
50
       * A constructor that starts a new GUI1024 for the rental store
51
      ******************************
52
53
      public GUICarDealer(){
54
         //adding menu bar and menu items
55
         menus = new JMenuBar();
56
         fileMenu = new JMenu("File");
```

```
actionMenu = new JMenu("Action");
 57
 58
            openSerItem = new JMenuItem("Open File");
 59
            exitItem = new JMenuItem("Exit");
 60
            saveSerItem = new JMenuItem("Save File");
 61
            boughtTruckItem = new JMenuItem("Bought at auction a Truck");
 62
            boughtCarItem = new JMenuItem("Bought at auction a Car");
 63
 64
 65
            soldItem = new JMenuItem("Sold Car or Truck");
            openText = new JMenuItem("Open Text");
 66
 67
            saveText = new JMenuItem("Save Text");
 68
            boughtScreen = new JMenuItem("Bought Screen");
            soldScreen = new JMenuItem("Sold Screen");
 69
            overDueScreen = new JMenuItem("30 Days overDue Screen");
 70
 71
 72
            //adding items to bar
 73
            fileMenu.add(openSerItem);
 74
            fileMenu.add(saveSerItem);
 75
            fileMenu.add(openText);
 76
            fileMenu.add(saveText);
 77
            fileMenu.add(exitItem);
 78
            fileMenu.add(boughtScreen);
 79
            fileMenu.add(soldScreen);
            fileMenu.add(overDueScreen);
 80
 81
 82
            actionMenu.add(boughtTruckItem);
 83
            actionMenu.add(boughtCarItem);
 84
            actionMenu.add(soldItem);
 85
            menus.add(fileMenu);
 86
 87
            menus.add(actionMenu);
 88
 89
            //adding actionListener
 90
            openSerItem.addActionListener(this);
 91
            saveSerItem.addActionListener(this);
 92
            exitItem.addActionListener(this);
 93
            boughtTruckItem.addActionListener(this);
 94
            boughtCarItem.addActionListener(this);
 95
            soldItem.addActionListener(this);
 96
            openText.addActionListener(this);
 97
            saveText.addActionListener(this);
 98
            boughtScreen.addActionListener(this);
99
            soldScreen.addActionListener(this);
100
            overDueScreen.addActionListener(this);
101
102
            setJMenuBar(menus);
103
            setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
104
105
            panel = new JPanel();
106
            DList = new ListEngine();
107
            jListArea = new JTable(DList);
108
            JScrollPane scrollList = new JScrollPane(jListArea);
            scrollList.setPreferredSize(new Dimension(800,300));
109
110
            panel.add(scrollList);
111
112
            add(panel, BorderLayout.CENTER);
```

```
113
114
           setVisible(true);
115
           setSize(950,450);
116
        }
117
        /*****************************
118
119
120
         * This method handles event-handling code for the GUI1024
121
122
         * <u>@param</u> e - Holds the action event parameter
         123
124
        public void actionPerformed(ActionEvent e) {
125
126
           Object comp = e.getSource();
127
128
           if (saveSerItem == comp || saveTextItem == comp) {
129
               JFileChooser chooser = new JFileChooser();
130
               int status = chooser.showSaveDialog(null);
               if (status == JFileChooser.APPROVE OPTION) {
131
132
                   String filename = chooser.getSelectedFile().getAbsolutePath();
133
                   if (saveSerItem == e.getSource())
134
                       DList.saveDatabase(filename);
135
               }
136
           }
137
           //MenuBar options
138
           if(e.getSource() == boughtTruckItem){
139
140
               Auto auto = new Truck();
141
               boughtOnDialogTruck dialog = new boughtOnDialogTruck(this, auto);
               if(dialog.getCloseStatus() == boughtOnDialogCar.OK){
142
143
                   DList.add(auto);
144
145
               DList.updateDisplay(DList.displayValue);
146
           }
147
148
           if(boughtCarItem == e.getSource()){
149
               Auto auto1 = new Car();
               boughtOnDialogCar dialog = new boughtOnDialogCar(this, auto1);
150
               if(dialog.getCloseStatus() == boughtOnDialogCar.OK)
151
152
                   DList.add(auto1);
153
               DList.updateDisplay(DList.displayValue);
154
           }
155
156
           if (soldItem == e.getSource()) {
               int index = jListArea.getSelectedRow();
157
158
               if (index >= 0) {
                   Auto unit = DList.get(index);
159
160
                   soldOnDialog dialog = new soldOnDialog(this, unit);
161
                   DList.updateDisplay(DList.displayValue);
162
               }
163
               else
164
                   JOptionPane.showMessageDialog(null, "Please select an auto to sell");
165
           }
166
167
           if (openText == e.getSource()){
168
               DList.loadFromText("saved");
```

```
File - C:\Users\nickg\OneDrive\Desktop\GVSU Files\Active\CIS 163 - Computer Science 2\Class Code\Projects\src\project3\GUICarDealer.jav
169
170
171
             if (saveText == e.getSource()){
172
                 DList.saveAsText("saved");
173
             }
174
175
             if (boughtScreen == e.getSource()){
176
                 DList.updateDisplay(DList.boughtScreen);
177
                 boughtCarItem.setEnabled(true);
178
                 boughtTruckItem.setEnabled(true);
179
                 soldItem.setEnabled(true);
180
             }
181
182
             if (soldScreen == e.getSource()){
183
                 DList.updateDisplay(DList.soldScreen);
184
                 boughtCarItem.setEnabled(false);
185
                 boughtTruckItem.setEnabled(false);
186
                 soldItem.setEnabled(false);
187
             }
188
189
             if (overDueScreen == e.getSource()){
190
                 DList.updateDisplay(DList.overdueScreen);
191
                 boughtCarItem.setEnabled(false);
192
                 boughtTruckItem.setEnabled(false);
193
                 soldItem.setEnabled(true);
194
             if (exitItem == e.getSource())
195
196
                 System.exit(-1);
197
         }
198
199
200
         public static void main(String[] args) {
201
             new GUICarDealer();
202
         }
203 }
```