```
1 package project2;
 3 import javax.swing.*;
 5 public class SuperTicTacToe {
 7
       private static int size;
8
       private static int timeLimit;
9
10
       public static void main (String[] args)
11
12
           JFrame frame = new JFrame ("Super TicTacToe");
13
           frame.setDefaultCloseOperation (JFrame.EXIT ON CLOSE);
14
15
           int height = 3;
16
           int width = 3;
17
           int connections = 3;
18
           boolean isError;
19
           String temp = "";
20
           Boolean AI = true;
21
           do {
22
               isError = false;
               try {
23
24
                   do {String s = JOptionPane.showInputDialog(null,
25
                            "Enter the height of the board:");
26
                        if (s == null)
27
                                throw new NullPointerException();
28
                        height = Integer.parseInt(s);
29
                   } while (height < 3 || height > 15);
30
31
                   do {
32
33
                        String s = JOptionPane.showInputDialog(null,
34
                                "Enter the width of the board:");
35
                        if (s == null)
36
                            throw new NullPointerException();
37
                        width = Integer.parseInt(s);
38
                   } while (width < 3 || width > 15);
39
40
                   int minConnections = 3;
41
                   if (height > 3 && width > 3)
42
                        minConnections = 4;
43
                   do {
                        String s = JOptionPane.showInputDialog(null,
44
45
                                "How many in a row to win?");
46
                        if (s == null)
47
                            throw new NullPointerException();
48
                        connections = Integer.parseInt(s);
49
                   } while (connections > width || connections > height
50
                            | connections < minConnections);</pre>
51
52
                   temp = JOptionPane.showInputDialog (null,
53
                            "Who starts first? X or 0");
54
                   if (temp == null)
55
                        throw new NullPointerException();
56
               } catch (NumberFormatException e) {
```

```
isError = true;
57
               } catch (NullPointerException n){
58
59
                   System.exit(0);
60
61
           } while(isError);
62
63
           if (!temp.toUpperCase().equals("0") && !temp.toUpperCase().equals("X"))
               JOptionPane.showMessageDialog(null,
64
                       "X has been used by default");
65
66
           Cell starter = (temp.toUpperCase().equals("0")) ? Cell.O : Cell.X;
67
68
69
           AI = JOptionPane.showConfirmDialog(null,
70
                   "Would you like to play an AI?", "AI", JOptionPane.YES_NO_OPTION)
                   == JOptionPane.YES_OPTION;
71
72
           SuperTicTacToePanel panel = new SuperTicTacToePanel(height, width,
73
                   connections, starter, AI);
74
           frame.getContentPane().add(panel);
75
           frame.setSize((width+1)*70,(height+1)*70);
76
77
           frame.setVisible(true);
78
       }
79
80
81 }
82
83
```