

# Guided Lab -303.10.1 - Inheritance and Object Type Casting

## Lab Overview:

In this lab, we will demonstrate more in-depth how to use Object type-casting and inheritance using Java.

## Objective:

By the end of this lab, learners will be able to:

- Describe inheritance in Java
- Identify the object Type casting in Java
- Utilize Inheritance and Object Type Casting

## Instructions:

Consider the following classes:

Create a class named **Person**, and write the code below.

```
public class Person {
    String      name;
    static int   lifeSpan = 60;
    static double ageFactor = 1.0;

    public Person() {

        name = "";
    }
    public Person(String aName) {
        name = aName;
    }
    public String getName() { return name; }
    public void setName(String aName) { name = aName; }
    public String toString() {
        return("Hello, my name is " + name);
    }
    public String talk() {
        return("I have nothing to say.");
    }
}
```

```
}  
public String walk() {  
    return("I have nowhere to go.");  
}  
public static double lifeSpan() {  
    return(LifeSpan * ageFactor);  
}  
}
```

Create a class named **Boy**, and write the code below.

```
public class Boy extends Person {  
    static double    ageFactor = 1.1;  
  
    public String talk() {  
        return(super.talk() + " ... but I love Java class.");  
    }  
    public String walk() {  
        return("I am now walking");  
    }  
}
```

Create a class named **Girl**, and write the code below.

```
public class Girl extends Person {  
    static double    ageFactor = 1.3;  
    public Girl(String aName) {  
        name = "Ms." + aName;  
    }  
  
    public String talk() {  
        return("Hello! " + jump());  
    }  
    public String jump() {  
        return("I am jumping.");  
    }  
    public static double lifeSpan() {  
        return(LifeSpan * ageFactor);  
    }  
}
```

Create a class named **TestPeople**, and write the code below

```
public class TestPeople {
    public static void main(String args[]) {
        Person aPerson;
        Boy jimmy;
        Girl betty;
        aPerson = new Person("Fred");
        jimmy = new Boy();
        betty = new Girl("Betty");

        // Boy b = new Person(); // Throw Error
        // Girl g = new Person() // Throw Error
        System.out.println(aPerson);
        System.out.println(aPerson.talk());
        System.out.println(aPerson.walk());
        System.out.println();

        System.out.println(jimmy);
        System.out.println(jimmy.talk());
        System.out.println(jimmy.walk());
        System.out.println();

        System.out.println(betty);
        System.out.println(betty.talk());
        System.out.println(betty.walk());
        System.out.println();

        System.out.println((Person)jimmy);
        System.out.println(((Person)jimmy).talk());
        System.out.println(((Person)jimmy).walk());
        System.out.println();

        System.out.println((Person)betty);
        System.out.println(((Person)betty).talk());
        System.out.println(((Person)betty).walk());
        System.out.println();

        System.out.println(Person.lifeSpan());
        System.out.println(Boy.lifeSpan());
        System.out.println(Girl.lifeSpan());

        System.out.println(((Boy)aPerson).talk());
    }
}
```

## Output:

```
Hello, my name is Fred.  
I have nothing to say.  
I have nowhere to go.
```

```
Hello, my name is  
I have nothing to say... but I love Java class.  
I am now walking.
```

```
Hello, my name is Ms.Betty.  
Hello! I am jumping.  
I have nowhere to go.
```

```
Hello, my name is  
I have nothing to say... but I love Java class.  
I am now walking.
```

```
Hello, my name is Ms.Betty  
Hello! I am jumping.  
I have nowhere to go.
```

```
60.0  
60.0  
78.0
```

```
Exception in thread "main" java.lang.ClassCastException:  
objectTypeCasting.Person cannot be cast to objectTypeCasting.Boy  
    at objectTypeCasting.TestPeople.main(TestPeople.java:44)
```

The **lifespan()** method did not work in the way expected. That is because for class methods, method look-ups occur at compile time. The **lifeSpan()** method in the **Person** class is used by both the **Boy** and **Person** classes. In this case, since the method is static and is declared in the **Person** class, the **ageFactor** from the

**Person** class is used. However, the **Girl** class has its own **lifeSpan()** method, so the **ageFactor** within the **Girl** class is used in that case.

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### **Submission Instructions:**

Include the following deliverables in your submission -

- Submit your source code using the Start Assignment button in the top right corner of the assignment page in Canvas.