# Regular Languages Jeremy Bolton, PhD **Asst Teaching Professor** A VERY special thanks to the authors of THE dragon book and other contributors at Stanford

#### Goals of Lexical Analysis

- Convert from physical description of a program into sequence of of tokens.
  - Each token represents one logical piece of the source file a keyword, the name of a variable, etc.
- Each token is associated with a lexeme.
  - The actual text of the token: "137," "int," etc.
- Each token may have optional attributes.
  - Extra information derived from the text perhaps a numeric value.
- The token sequence will be used in the parser to recover the program structure.

#### What Tokens are Useful Here?

```
for (int k = 0; k < myArray[5]; ++k) {
    cout << k << endl;</pre>
          for
          int
          <<
          Identifier
          IntegerConstant
```

#### Choosing Good Tokens

- · Very much dependent on the language.
- Typically:
  - · Give keywords their own tokens.
  - Give different punctuation symbols their own tokens.
  - Group lexemes representing identifiers, numeric constants, strings, etc. into their own groups.
  - Discard irrelevant information (whitespace, comments)

Associating Lexemes with Tokens

#### Lexemes and Tokens

- Tokens give a way to categorize lexemes by what information they provide.
- Some tokens might be associated with only a single lexeme:
  - Tokens for keywords like if and while probably only match those lexemes exactly.
- Some tokens might be associated with lots of different lexemes:
  - All variable names, all possible numbers, all possible strings, etc.

#### Sets of Lexemes

- . Idea: Associate a set of lexemes with each token.
  - We might associate the "number" token with the
- set { 0, 1, 2, ..., 10, 11, 12, ... }
- We might associate the "string" token with the
- set { "", "a", "b", "c", ... }
  - We might associate the token for the keyword
- \* while with the set { while }.

How do we describe which (potentially infinite) set of lexemes is associated with each token type?

#### Formal Languages

- A formal language is a set of strings.
- Many infinite languages have finite descriptions:
  - Define the language using an recognizer.
  - Define the language using a generator.
  - · EG: Use a regular expression.
- We can use these compact descriptions of the language to define sets of strings.
- Over the course of this class, we will use all of these approaches.

#### Regular Expressions

- Regular expressions are a family of descriptions that can be used to generate certain languages (the regular languages).
- Often provide a compact and human-readable description of the language.
- Used as the basis for numerous software systems, including the flex.

#### Atomic Regular Expressions

- The regular expressions we will use in this course begin with two simple building blocks.
  - Often defined recursively.
    - Base Cases listed below
    - Recursive Cases listed on next slide
- The symbol ε is a regular expression matches the empty string.
- For any symbol a in the Language, the symbol
   a is a regular expression that just matches a.

# Compound Regular Expressions

- If  $R_1$  and  $R_2$  are regular expressions,  $R_1R_2$  is a regular expression represents the **concatenation** of the languages of  $R_1$  and  $R_2$ .
- If  $R_1$  and  $R_2$  are regular expressions,  $R_1$   $|R_2|$  is a regular expression representing the union of  $R_1$  and  $R_2$ .
- If R is a regular expression, R\* is a regular expression for the Kleene closure of R.
- If R is a regular expression, (R) is a regular expression with the same meaning as R.

#### Operator Precedence

Regular expression operator precedence is

$$(R)$$

$$R^*$$

$$R_1R_2$$

$$R_1 \mid R_2$$

So ab\*c | d is parsed as ((a(b\*))c) | d

- Suppose the only characters are 0 and 1.
- Here is a regular expression for strings containing00 as a substring:

(0 | 1)\*00(0 | 1)\*

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1\*0?1\*

- Suppose our alphabet is **a**, **@**, and **.**, where **a** represents "some letter."
- · A regular expression for email addresses is

aa\* (.aa\*)\* @ aa\*.aa\* (.aa\*)\*

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```
a+ (.aa*)* @ aa*.aa* (.aa*)*
```

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- Suppose that our alphabet is all ASCII characters.
- · A regular expression for even numbers is

(+|-)?(0|1|2|3|4|5|6|7|8|9)\*(0|2|4|6|8)

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#### Summary

- Lexical analysis splits input text into tokens
   Which are categories of lexemes
- Lexemes are sets of strings often defined with regular expressions.

COSC252: Programming Languages:

Tokenizer

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