

# NikolaDichev

github.com/nickdichev

## about

nickdichev@yahoo.com

## languages

English - fluent  
Spanish - proficient  
Bulgarian - proficient

## programming

Python, Perl, C  
Lua, Java, SQL,  
PHP, HTML, Javascript

## technology

AWS, git, Docker  
Puppet, Selenium,  
valgrind, gdb, L<sup>A</sup>T<sub>E</sub>X  
Windows and \*NIX

## experience

- June '18 **Software Engineer II** Perl, Lua, C, PHP, Javascript, SQL, HTML, AWS, Docker, SMTP  
Barracuda Networks  
Full stack developer on the core product team for a cloud based SMTP proxy.  
Also acted as the scrum master of our team.
- October '17 **Software Engineer I** Perl, Lua, C, PHP, Javascript, SQL, HTML, AWS, Docker, SMTP  
Barracuda Networks  
Full stack developer on the core product team for a cloud based SMTP proxy.
- June '17 **Intern - Software Engineer** Python, Selenium  
Barracuda Networks  
Designed and developed a Selenium based test framework for a SMTP gateway.

## education

- 2013-2017 **University of California, Santa Cruz**  
Bachelors degree in Computer Science.

## projects

- 2018 **huffman** Java  
Compress and decompress text files with the Huffman algorithm.
- 2018 **shopbot** Python  
Web scraping bot that parses 'shopping' markets and notifies the user (via SMS or private message) about items of interest.
- 2016 **ourspace** Python, Javascript  
Web application to store text content and access bookmark folders. Data from the app can be sent to the user via SMS.
- 2016 **oc** C, C++  
LALR(1) compiler for a C subset language.
- 2016 **detector** Python  
OpenCV based hand detection and tracking.
- 2012 **bomberman** Java  
A clone of the arcade classic with network play.

## additional

Hobbies: bonsai, mechanical keyboards, kite surfing.  
Skilled user of Adobe Photoshop.  
References available upon request.