Cryptanalysis of 2 round Keccak-384

Rajendra Kumar , Nikhil Mittal, Shashank Singh

Center for Cybersecurity, Indian Institute of Technology Kanpur, Indian Institute of Science Education and Research Bhopal

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- 2. Known Attacks
- 3. Our Contribution
- 4. Conclusion

Outline

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- 2 Known Attacks
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- Hash functions are used for Authentication, Non-repudiation and Integrity.



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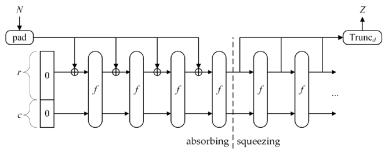


Figure: Sponge Construction Z = Sponge[f, pad, r](N, d)

Credit: http://nvlpubs.nist.gov/nistpubs/FIPS/NIST.FIPS.202.pdf

State

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- Converting Strings to State Arrays; A[x, y, z] = S[w(5y + x) + z].

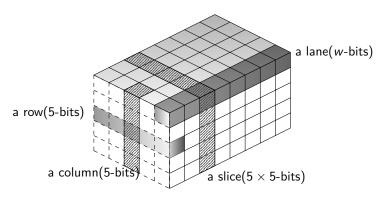


Figure: A state in Keccak

Keccak-p Permutation

• Round- A round of Keccak-p permutation. Consist of five transformations, called Step Mappings $(\theta, \rho, \pi, \chi, \iota)$

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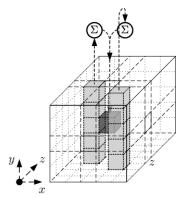


Figure: Credit:https://keccak.team/figures.html

• For all pairs (x,z)

$$C[x,z] = A[x,0,z] \oplus A[x,1,z] \oplus A[x,2,z] \oplus A[x,3,z] \oplus A[x,4,z]$$

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 For all triples (x,y,z)

$$A'[x,y,z] = A[x,y,z] \oplus C[x-1,z] \oplus C[x+1,z-1]$$

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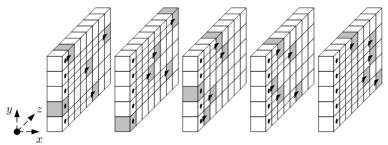


Figure: Credit:https://keccak.team/figures.html

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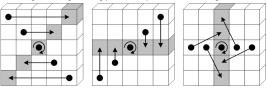
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$$A'[x, y, z] = A[(x + 3y) \mod 5, x, z]$$



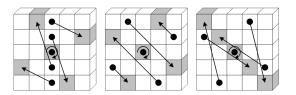


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• ι: XOR the lane(0,0) with the round constant and other lanes are unaffected. Round dependent step Mapping.

• Round(A, i_r) = $\iota(\chi(\pi(\rho(\theta(A)))), i_r)$.

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 - ② For i_r from 0 to $n_r 1$, let $A = \text{Round}(A, i_r)$.
 - **3** Convert A into String S' of length b.
 - Return S'.



KECCAK-384 and 2-round KECCAK-384

• Keccak-384 = Keccak- $p[1600, 24][\text{rate} = 1600 - 2 \cdot 384].$

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No. of	Hash length	Time Complexity	Reference
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- A variable with a number in square bracket " $[\cdot]$ " represents the bit value of the variable at that index.(examples: $a_0[3]$)



2-round Keccak

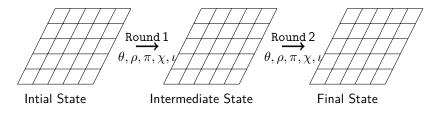


Figure: Two round of Keccak-384

Initial State

0	0	0	0	0
0	0	0	0	0
a_1	b_1	<i>c</i> ₂	0	0
a ₂	<i>b</i> ₂	<i>c</i> ₁	d_1	e_1
<i>a</i> ₀	<i>b</i> ₀	<i>c</i> ₀	d_0	e_0

Figure: Setting of Initial State in the Attack

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- Aim: Control the diffusion.
- How: Put condition on message bits.
- Conditions to make column parity zero:

$$a_2 = a_0 \oplus a_1, \quad b_2 = b_0 \oplus b_1, \quad c_2 = c_0 \oplus c_1$$

 $d_1 = d_0 \quad \text{and} \quad e_1 = e_0.$ (1)



State 1 to State 2

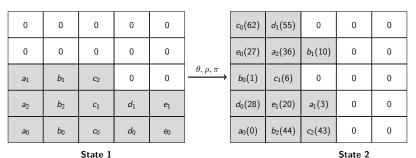


Figure: Diagram for 2-round preimage attack on Keccak-384

Final State

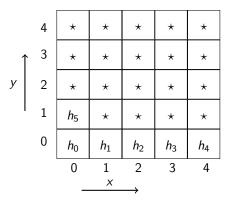


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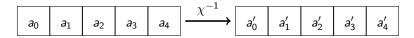


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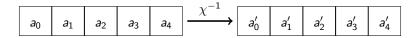


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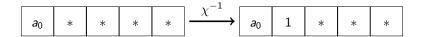
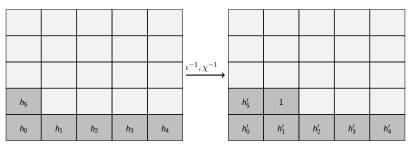


Figure: Computation of χ^{-1}

χ and ι inverse



State 4

Figure: Diagram for 2-round preimage attack on ${\rm Keccak}$ -384

State 4 to State 3

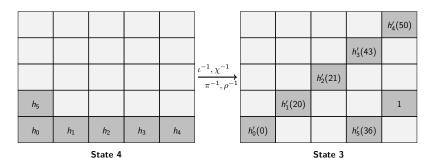


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State 1 to 4

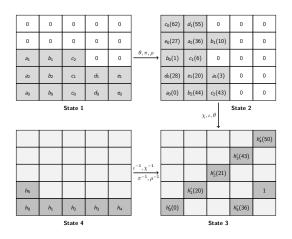


Figure: Diagram for 2-round preimage attack on ${\it Keccak-384}$

State 2 to State 3

State 2

c ₀ (62)	d ₁ (55)	0	0	0						h' ₄ (50)
e ₀ (27)	a ₂ (36)	b ₁ (10)	0	0					h'_3(43)	
b ₀ (1)	c ₁ (6)	0	0	0	$\xrightarrow{\chi,\iota,\theta}$			h'_2(21)		
d ₀ (28)	e ₁ (20)	a ₁ (3)	0	0			h'_1(20)			1
a ₀ (0)	b2(44)	c ₂ (43)	0	0		$h'_0(0)$			h' ₅ (36)	

Figure: Intermediate States in 2-round preimage attack on ${\rm Keccak}$ -384

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- We do find the possible solution subspace.

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- We then merge the solutions to find message bits which satisfy large collection of consecutive slices.

Possible solutions for groups of 3 slices

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- It contains the following message bits
 - $a_0[0,1,2]$, $a_1[3,4,5]$, $a_2[36,37,38]$
 - $b_0[1,2,3]$, $b_1[10,11,12]$, $b_2[44,45,46]$
 - $c_0[62, 63, 0], c_1[6, 7, 8], c_2[43, 44, 45]$
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- Once we fix these message bits in the State 2, the slice 1 and slice 2 of State 3 get fixed.
- Furthermore there is no dependency between these message bits.
- Thus the total possible solutions for this 3-slice $= 2^{33-2\cdot7} = 2^{19}$.



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- Consider, for example, the first two 3-slices (first 6 slices). It contains the following message bits:
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 - $b_0[1-6]$, $b_1[10-15]$, $b_2[44-49]$
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- During merging, we get to compute the bit values of slice 3 of the State 3 as well.
- Since, we already have the correct bit values of slice 3 of the State 3, and there is no dependency between the above message bit variables, we end up having total possible solutions $= 2^{2 \cdot 19 7} = 2^{31}$.

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- But, in contrast to 6-slice, the bit variables are not independent. The bit variables $e_0[27-31]$ and $e_1[27-31]$ are dependent.
- Hence, the total possible solutions = $2^{2 \cdot 31 5 7} = 2^{50}$.



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- For example, consider the first 24 slices i.e.,

•
$$a_0[0-23]$$
, $a_1[3-26]$, $a_2[36-59]$

•
$$b_0[1-24]$$
, $b_1[10-33]$, $b_2[44-3]$

•
$$c_0[62-21]$$
, $c_1[6-29]$, $c_2[43-2]$

•
$$e_0[27-50]$$
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 - $a_0[0-23]$, $a_1[3-26]$, $a_2[36-59]$
 - $b_0[1-24]$, $b_1[10-33]$, $b_2[44-3]$
 - $c_0[62-21]$, $c_1[6-29]$, $c_2[43-2]$
 - $e_0[27-50]$, $e_1[20-43]$
- This is very much similar to the 12 slice solution. In this case we get 7 dependencies and hence the total number of possible solutions is equal to $2^{2\cdot 50-7-7} = 2^{86}$.

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 $1^{\rm st}$ group :

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a_1 \to 3, 4, 5, \dots, 26 \\
a_2 \to 36, 37, 38, \dots, 59
\end{vmatrix}$$
(2)

 $2^{\rm nd}$ group :

$$\begin{vmatrix}
a_0 \to 24, 25, 26, \dots, 47 \\
a_1 \to 27, 28, 29, \dots, 50 \\
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- Total dependent variables are (29 + 23 + 24 + 7) = 83
- Total possible solutions = $2^{2 \cdot 86 83 7} = 2^{82}$.

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- Time complexity of the attack = 2^{88} .



Implementation of attack on ${ m KECCAK}[b=400,c=192]$

• We have implemented the attack for 2-round KECCAK[b=400,c=192].

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- The average running time = 60 minutes.
- URL: https://github.com/nickedes/keccak

Outline

- Introduction
- 2 Known Attacks
- Our Contribution
- 4 Conclusion

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- It is not yet practical but close to it.
- Future work: Variant(s) of this attack for more round of Keccak.

Thank You

Questions?

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