

HERIOT-WATT UNIVERSITY

MASTERS THESIS

Bayesian Reconsruction and Regression over Networks

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for the degree of MSc.*

in the

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Declaration of Authorship

I, John SMITH, declare that this thesis titled, 'Bayesian Reconsruction and Regression over Networks' and the work presented in it is my own. I confirm that this work submitted for assessment is my own and is expressed in my own words. Any uses made within it of the works of other authors in any form (e.g., ideas, equations, figures, text, tables, programs) are properly acknowledged at any point of their use. A list of the references employed is included.

Signed:

Date:

“Thanks to my solid academic training, today I can write hundreds of words on virtually any topic without possessing a shred of information, which is how I got a good job in journalism.”

Dave Barry

Abstract

The Thesis Abstract is written here (and usually kept to just this page).

Acknowledgements

The acknowledgements and the people to thank go here, don't forget to include your project advisor :)

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Abbreviations

GSP	Graph Signal Processing
GSR	Graph Signal Reconstruction
KGR	Kernel Graph Regression
RNC	Regression with Network Cohesion
GLS	Generalised Least Squares

Symbols

Unless otherwise specified, the following naming conventions apply.

Scalar constants

N	The number of nodes in a graph
T	The number of time points considered
M	The number of explanatory variables
Q	The number of queries

Scalar variables

α	An autocorrelation regularisation parameter
β	A hyperparameter characterising a graph filter
γ	A precision parameter
λ	An eigenvalue <i>or</i> ridge regression penalty parameter
μ	The mean of a random variable
θ	AR(1) autocorrelation parameter
σ^2	The variance of a random variable

Matrices

A	The graph adjacency matrix
D	A diagonal matrix
E	The prediction residuals
F	A predicted graph signal
G	A graph filter
H	A Hessian matrix
I	The identity matrix

K	A kernel (Gram) matrix
L	The graph Laplacian
S	A binary selection matrix
U	Laplacian eigenvector matrix
V	Kernel eigenvector matrix
X	Data matrix of explanatory variables
Y	(Partially) observed graph signal
Λ	A diagonal eigenvalue matrix
Σ	A covariance matrix
Φ	Auxiliary eigenvector matrix
Ψ	Auxiliary eigenvector matrix
Ω	Log marginal variance matrix

Vectors/tensors

e	The prediction residuals
f	The predicted graph signal
s	A binary selection vector/tensor
x	A vector of explanatory variables
y	The observed graph signal
α	A flexible intercept vector/tensor
β	A graph filter parameter vector <i>or</i> vector of regression coefficients
θ	A aggregated coefficient vector $[\alpha^\top, \beta^\top]^\top$

Functions

$g(\cdot)$	A graph filter function
$p(\text{statement})$	The probability that a statement is true
$\pi(\cdot)$	A probability density function
$\xi(\cdot)$	Optimisation target function
$\kappa(\cdot, \cdot)$	A kernel function

Operations

$(\cdot)^\top$	Transpose of a matrix/vector
$\ \cdot\ _F$	The Frobenius norm

$\text{tr}(\cdot)$	The trace of a square matrix
$\text{vec}(\cdot)$	Convert a matrix to a vector in column-major order
$\text{vec}_{\text{RM}}(\cdot)$	Convert a matrix to a vector in row-major order
$\text{mat}(\cdot)$	Convert a vector to a matrix in column-major order
$\text{mat}_{\text{RM}}(\cdot)$	Convert a vector to a matrix in row-major order
$\text{diag}(\cdot)$	Convert a vector to a diagonal matrix
$\text{diag}^{-1}(\cdot)$	Convert the diagonal of a matrix into a vector
\otimes	The Kronecker product
\oplus	The Kronecker sum
\circ	The Hadamard product

Miscellaneous

$\hat{(\cdot)}$	The estimator of a matrix/vector/tensor
$O(\cdot)$	The runtime complexity
x_i	A vector element
\mathbf{X}_i	A matrix column
\mathbf{X}_{ij}	A matrix element

For/Dedicated to/To my...

Chapter 1

Introduction

1.1 Background and Definitions

Graph Signal Processing (GSP) is a rapidly evolving field that sits at the intersection between spectral graph theory, statistics and data science [Shuman et al., 2013]. In this context, a graph is an abstract collection of objects in which any pair may be, in some sense, “related”. These objects are referred to as vertices (or nodes) and their connections as edges [Newman, 2018]. GSP is concerned with the mathematical analysis of signals that are defined over the nodes of a graph, referred to simply as *graph signals*.

A graph signal can be thought of as a value that is measured at each node in a graph. For example, consider a social network where each node represents an individual and presence of an edge between two nodes indicates that the two individuals have met. An example of a graph signal in this context could be the age of each person in the network. Figure 1.1 shows a graphical depiction of a signal defined over a network.

Graphs and graph signals have proven a useful way to describe data across a broad range of applications owing to their flexibility and relative simplicity. They are able to summarise the of properties large, complex systems within a single easily-digestible structure. Much of the data

The GSP community, in particular, is focused on generalising tools designed for traditional signal processing tasks to irregular graph-structured domains.

[Ortega et al., 2018]

1.2 Thesis overview

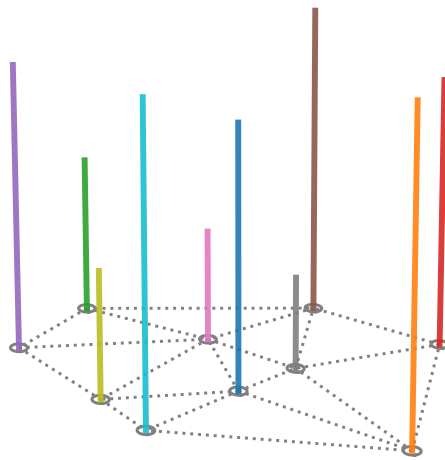


FIGURE 1.1: A graphical depiction of a graph signal. Here, the nodes are represented by circles, the edges as dotted lines, and the value of the signal at each node is represented by the height of its associated bar.

Chapter 2

Outline and Fundamentals

2.1 Graph Signal Processing

2.1.1 A broad overview of the field

2.1.2 The graph Laplacian

2.1.3 Graph filters

2.2 Regression and Reconstruction

2.2.1 Graph Signal Reconstruction

Introduce the known work on GSR

2.2.2 Kernel Graph Regression

Introduce the known work on KGR and GPoG

2.2.3 Regression with Network Cohesion

Introduce the known work on RNC

Chapter 3

Kernel Generalized Least Squares Regression for Network Data

3.1 Kernel Graph Regression with Missing Values

3.2 GLS Kernel Graph Regression

3.2.1 A Gauss-Markov estimator

3.2.2 AR(1) processes

3.2.3 Experiments

Chapter 4

Regression and Reconstruction on Cartesian Product Graphs

4.1 Introduction

In this chapter, we turn our attention to the topic of signal processing on Cartesian product graphs.

4.2 Graph Signal Reconstruction on Cartesian Product Graphs

Hello

4.2.1 A stationary iterative method

Hello

4.2.2 A conjugate gradient method

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4.2.3 Convergence properties

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4.2.4 Image processing experiments

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4.3 Kernel Graph Regression with Unrestricted Missing Data Patterns

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4.3.1 Cartesian product graphs and KGR

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4.3.2 Convergence properties

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4.4 Regression with Network Cohesion

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4.5.1 Fast computation with d -dimensional Kronecker products

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Working with Binary-Valued Graph Signals

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6.3 Logistic Regression with Network Cohesion

6.4 Approximate Sampling via the Laplace Approximation

Chapter 7

Conclusions

7.1 Main Section 1

Appendix A

Appendix Title Here

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