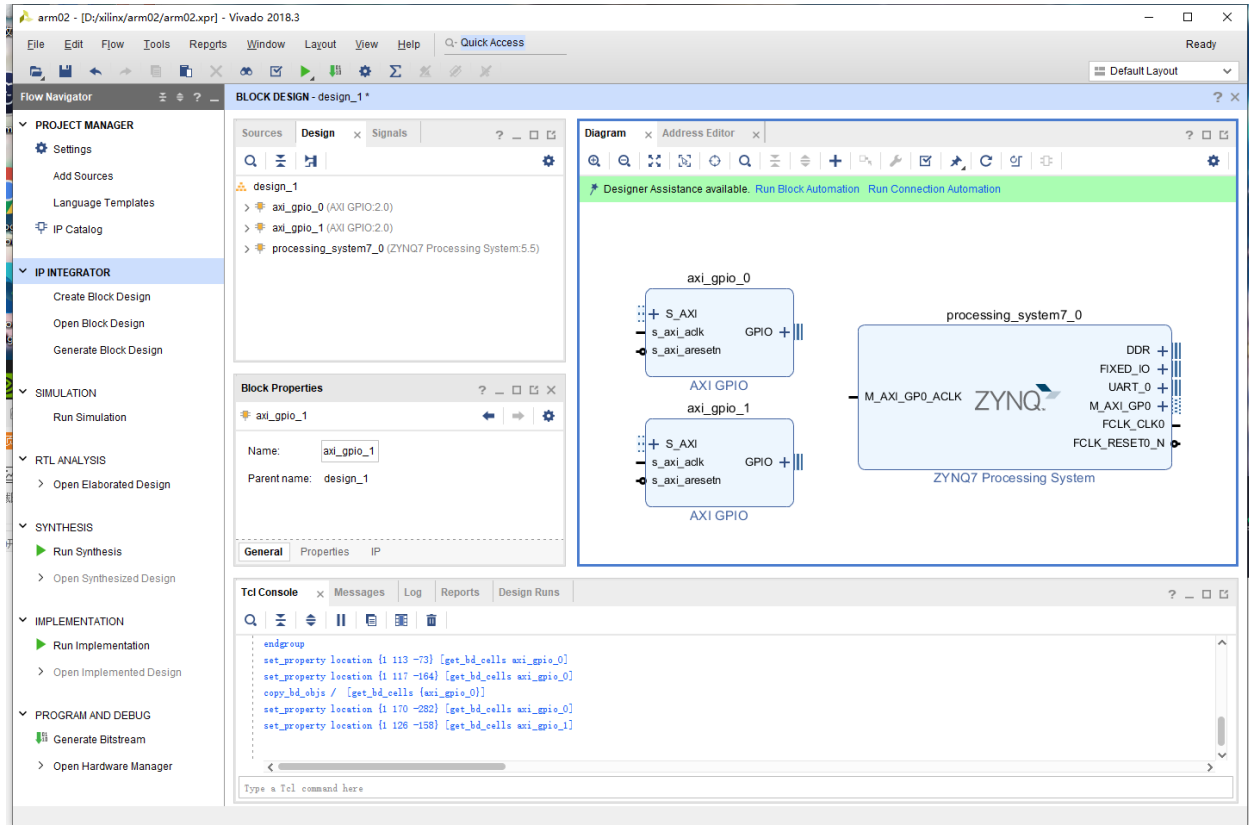
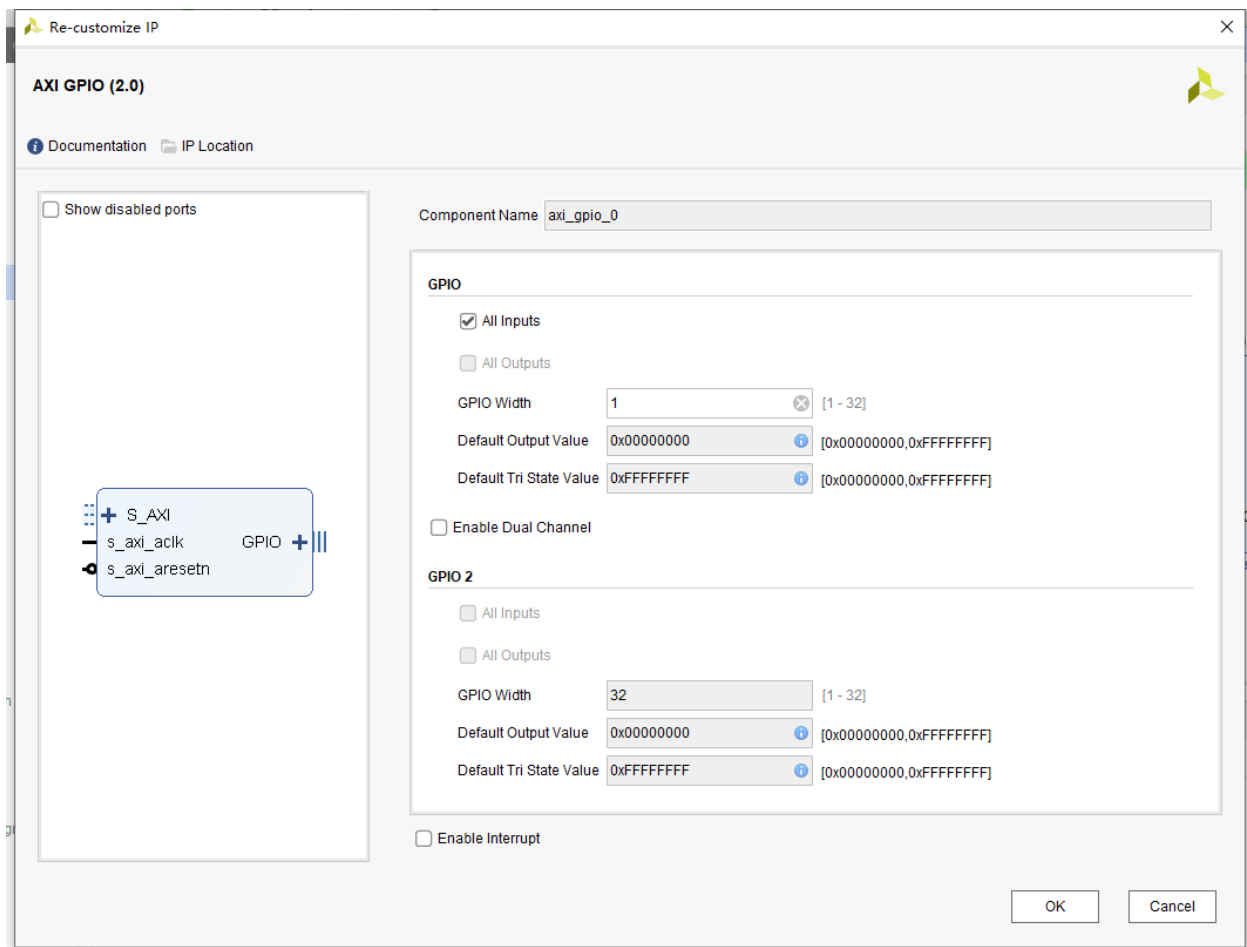


[L08]ARM GPIO使用

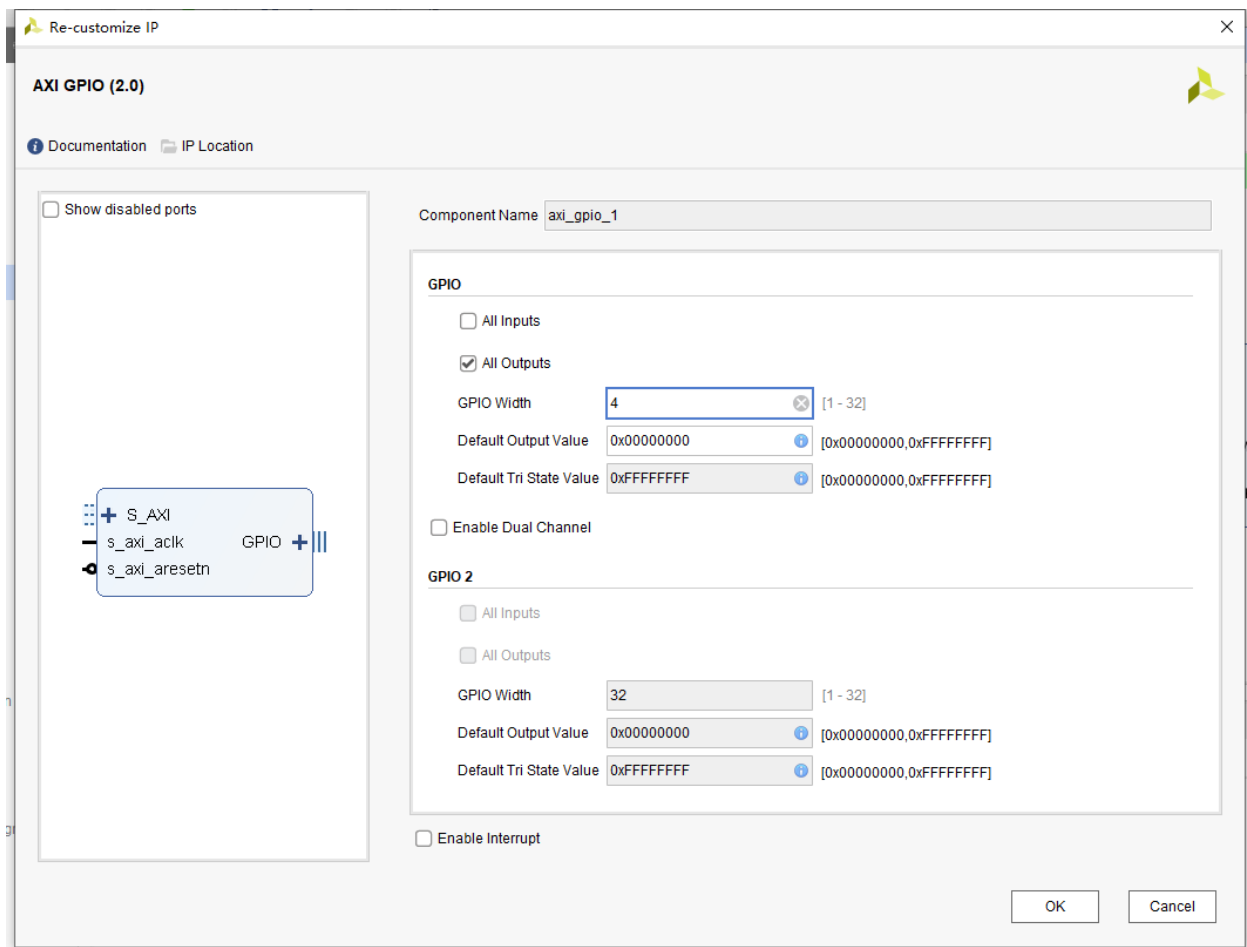
新建ZYNQ Processing System并配置好串口和DDR,不需要关闭PL部分的时钟,不需要关闭AXI各种,然后添加两个AXI GPIO模块.



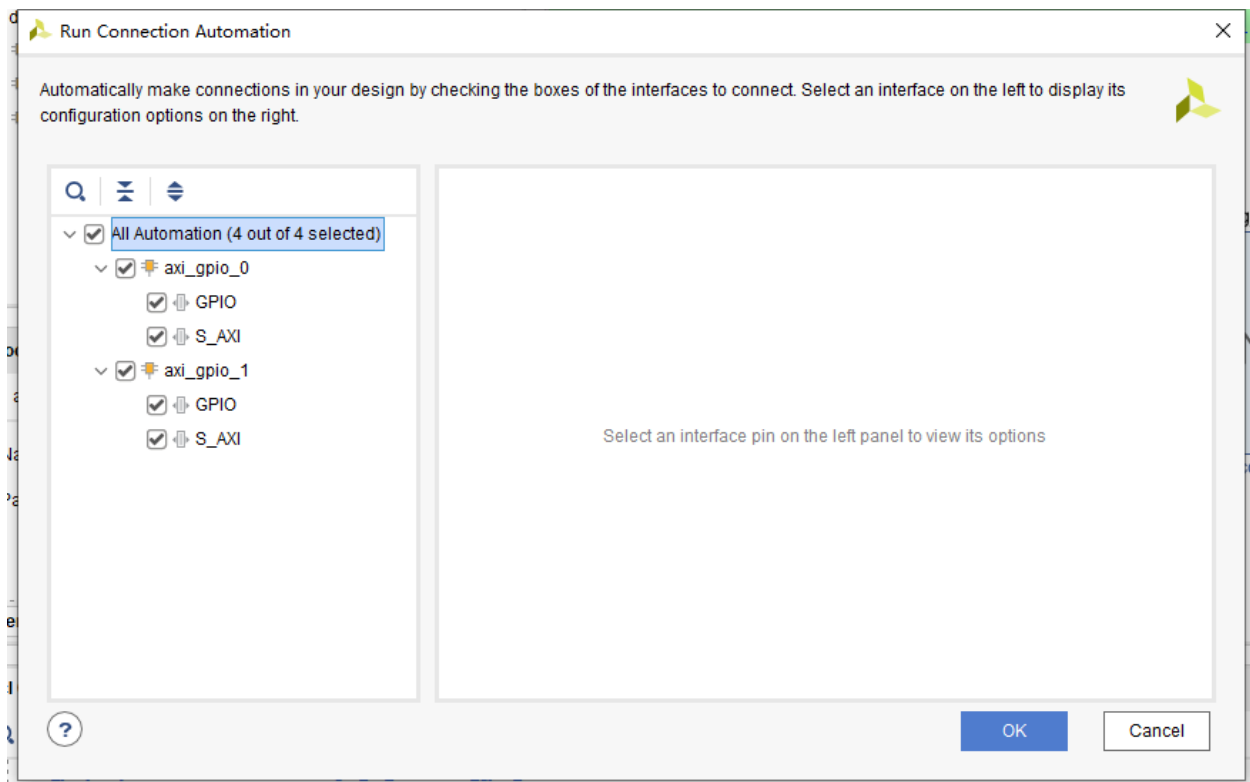
设置第一个IO是输入,位宽1.



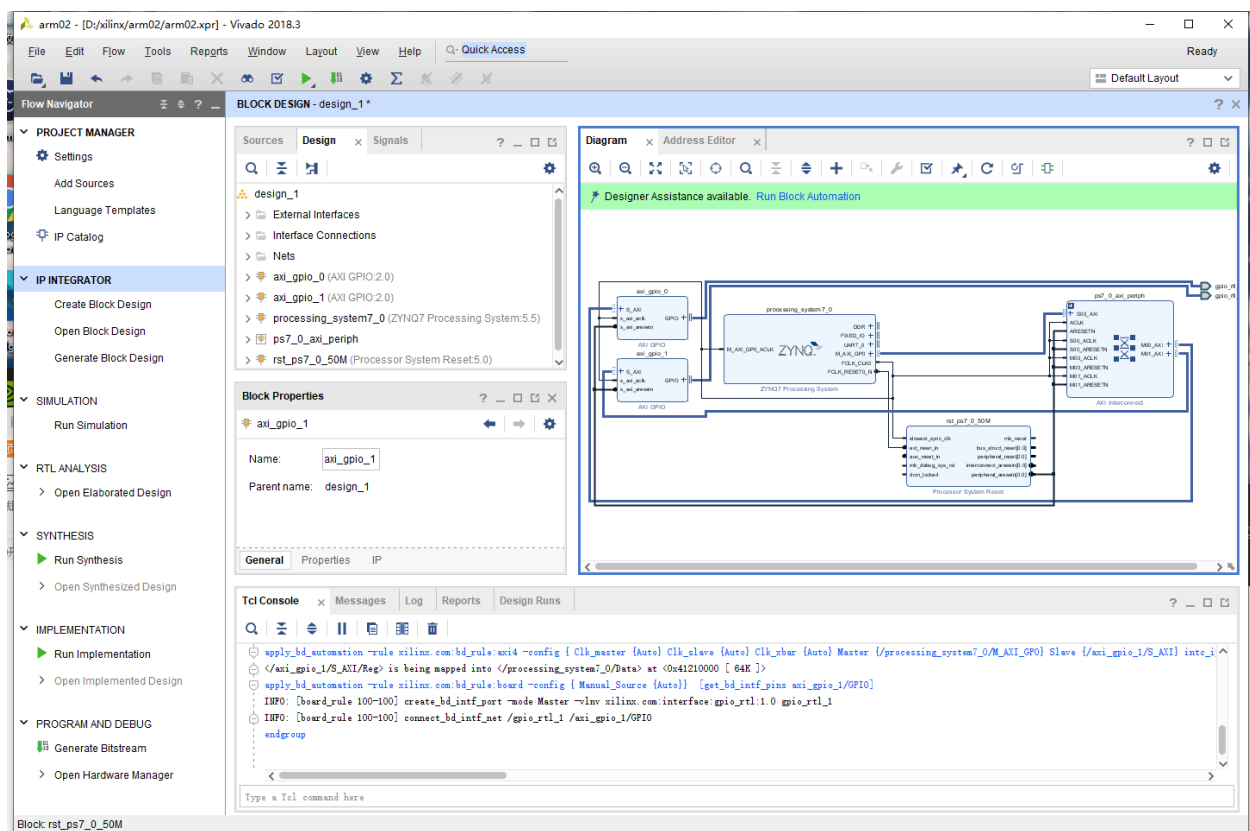
第二个设置全部输出,位宽4.



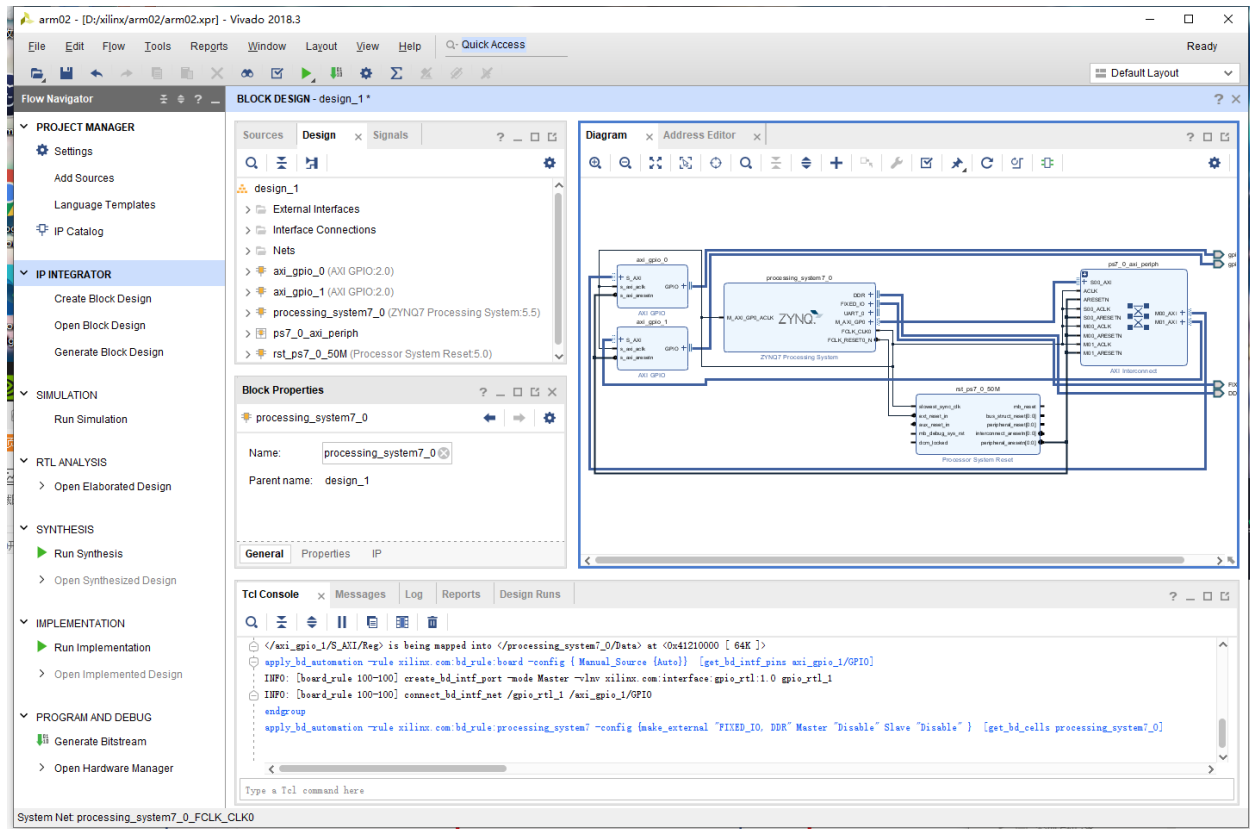
然后Run Connect Automation,全选并全部链接.



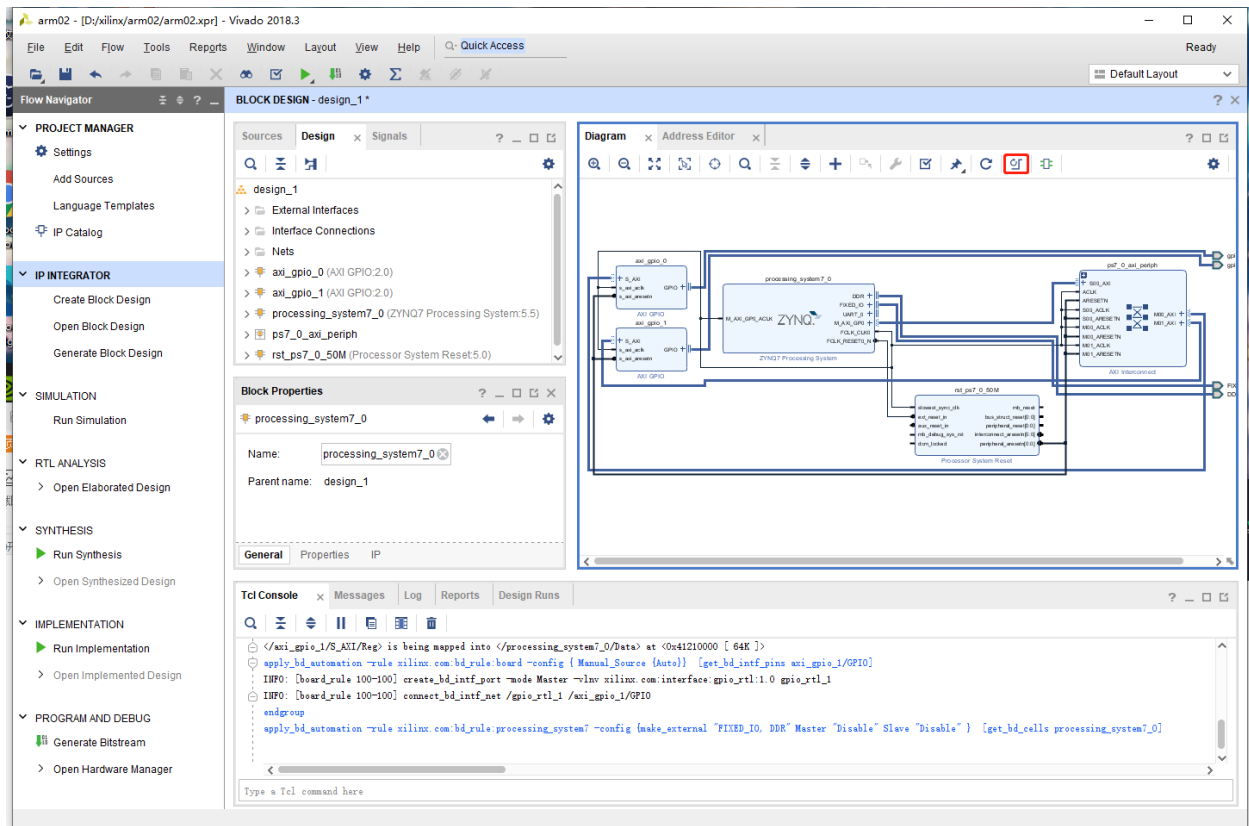
然后多了两个总线块。



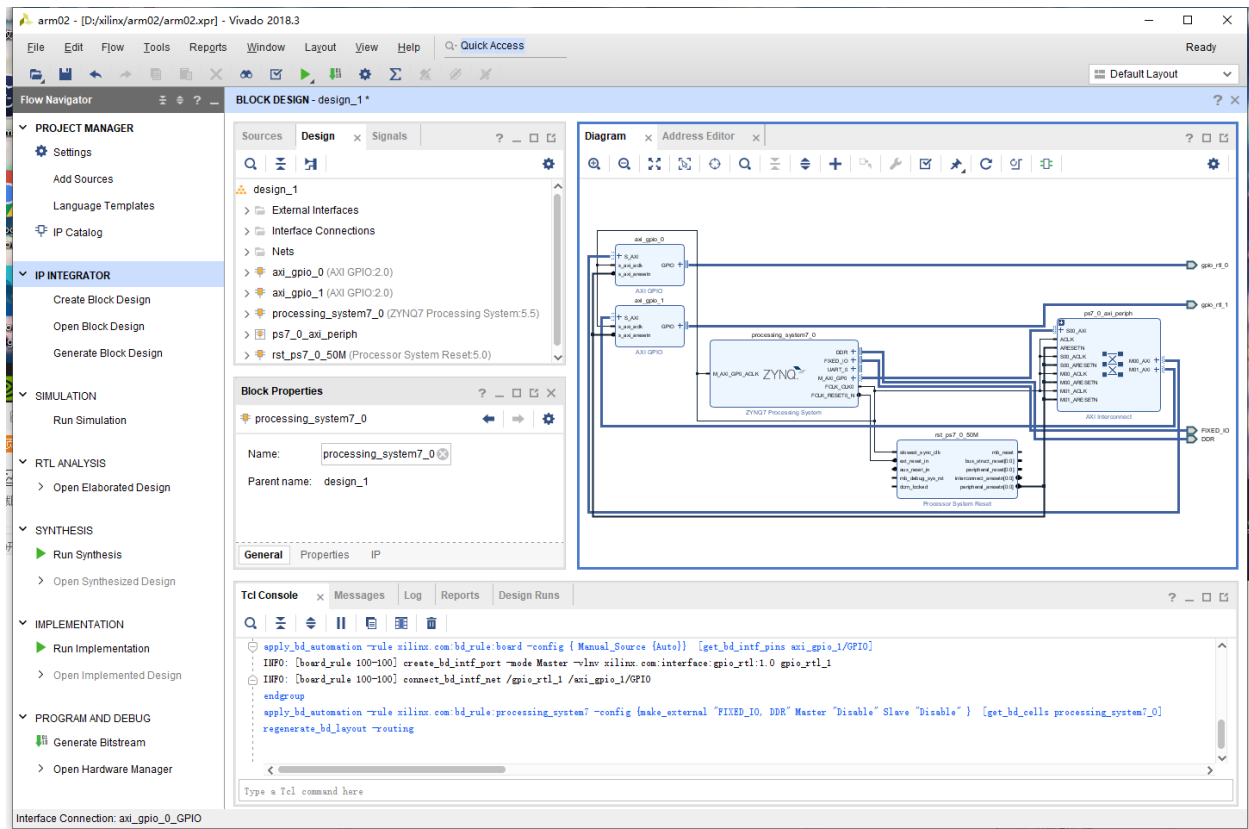
接着用Run Block Automation,导出引脚.



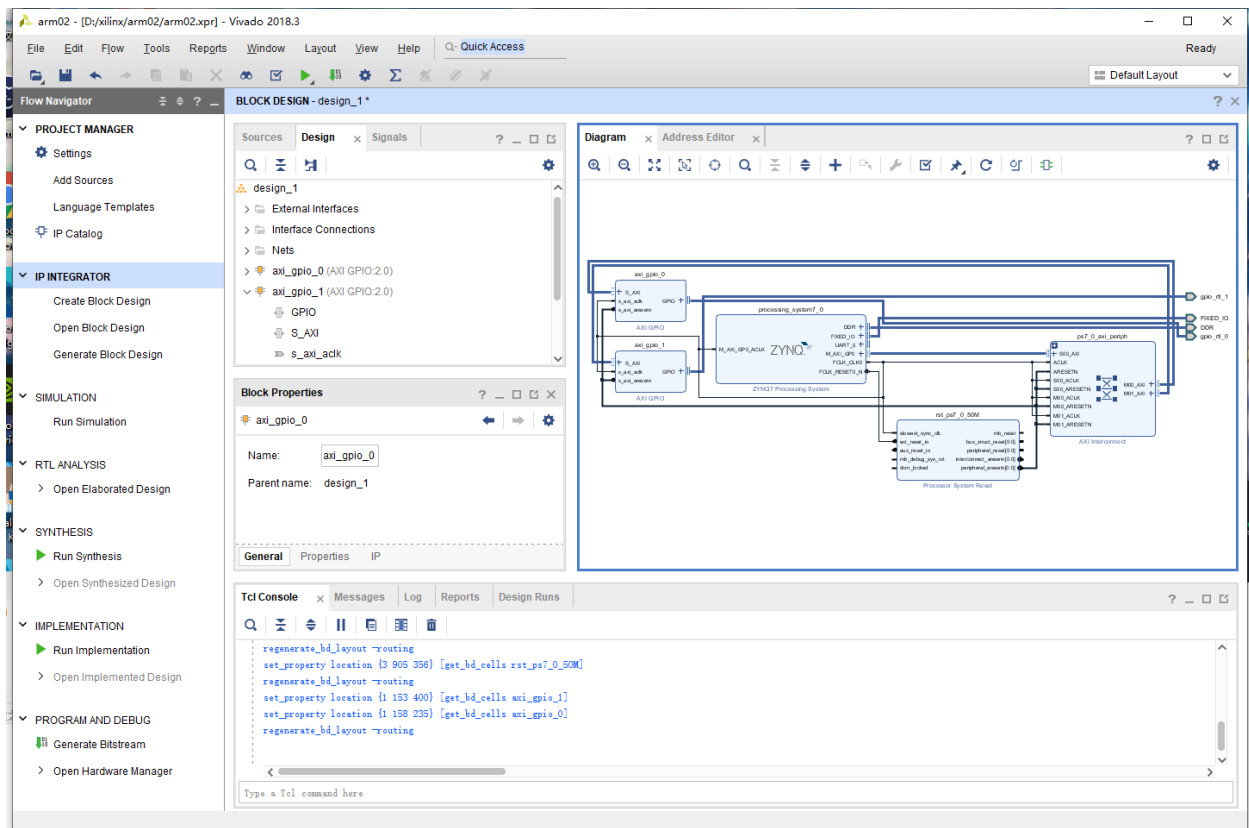
由于现在很乱,所以可以按整理按钮.



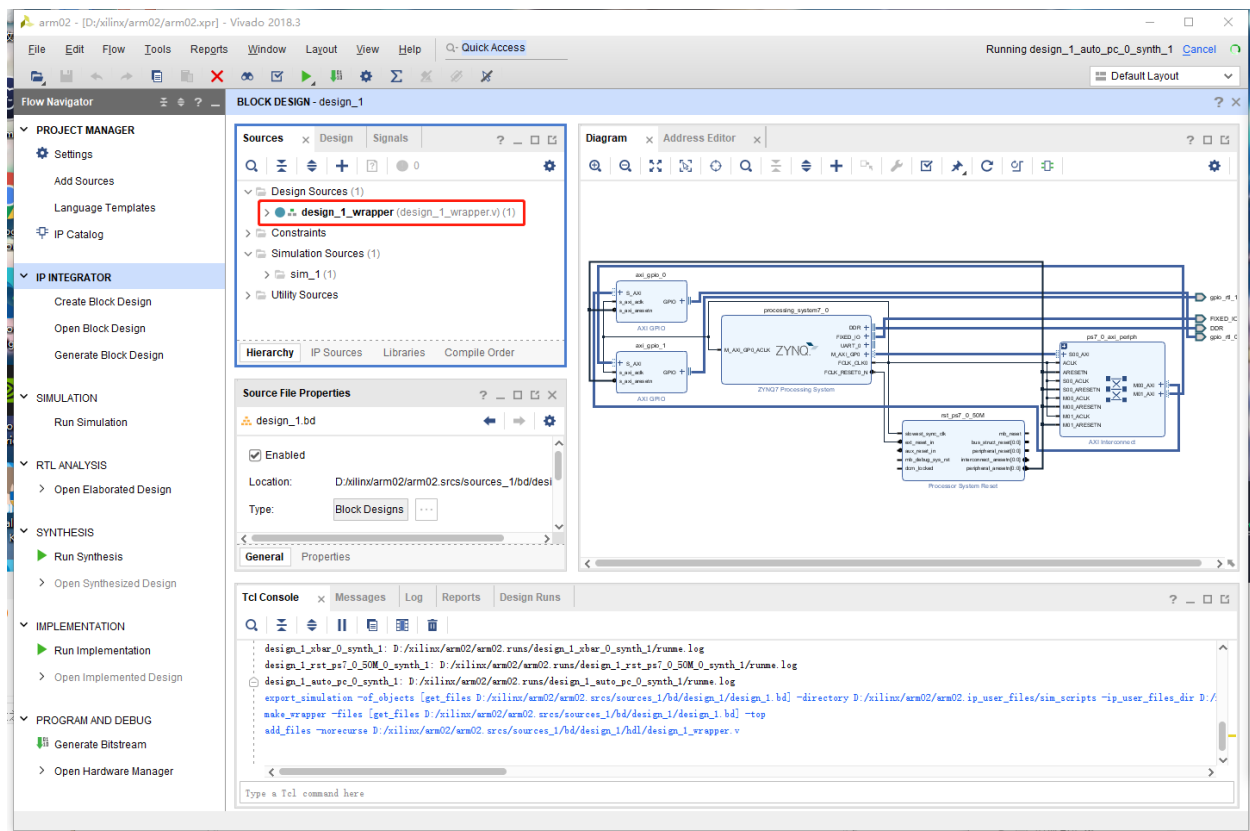
看起来是不是舒服很多。



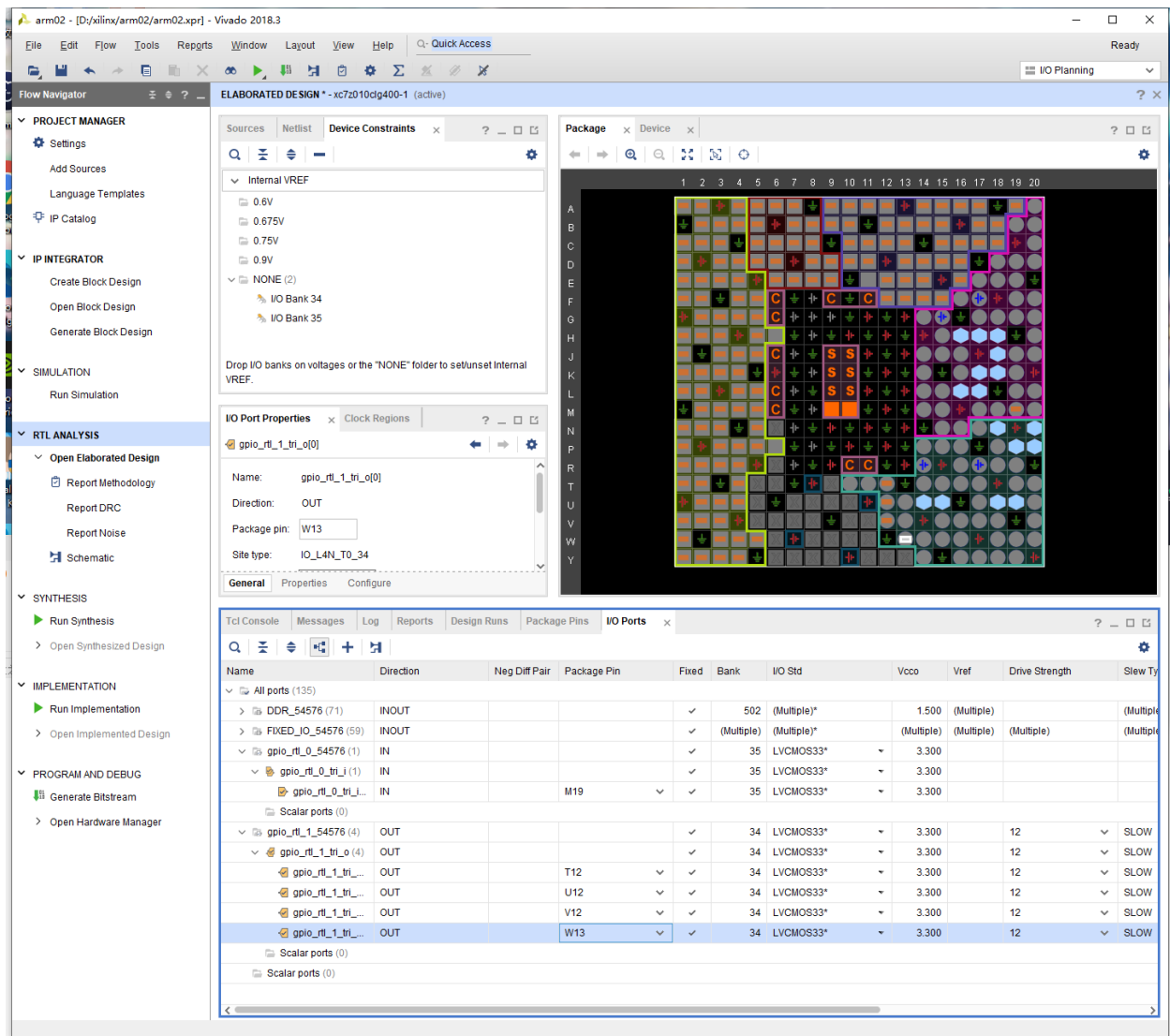
不舒服还可以继续人工整理.



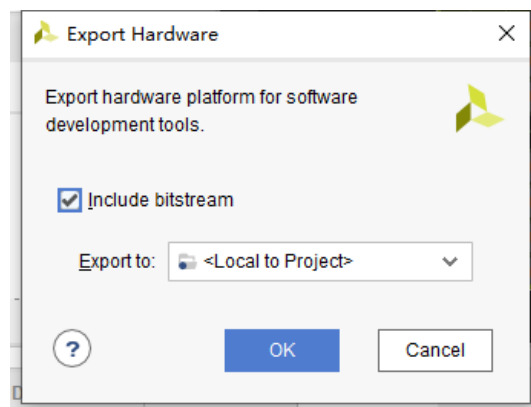
这部分完成了,那么开始Generate Output Products,接着Create HDL Wrapper,接着综合.



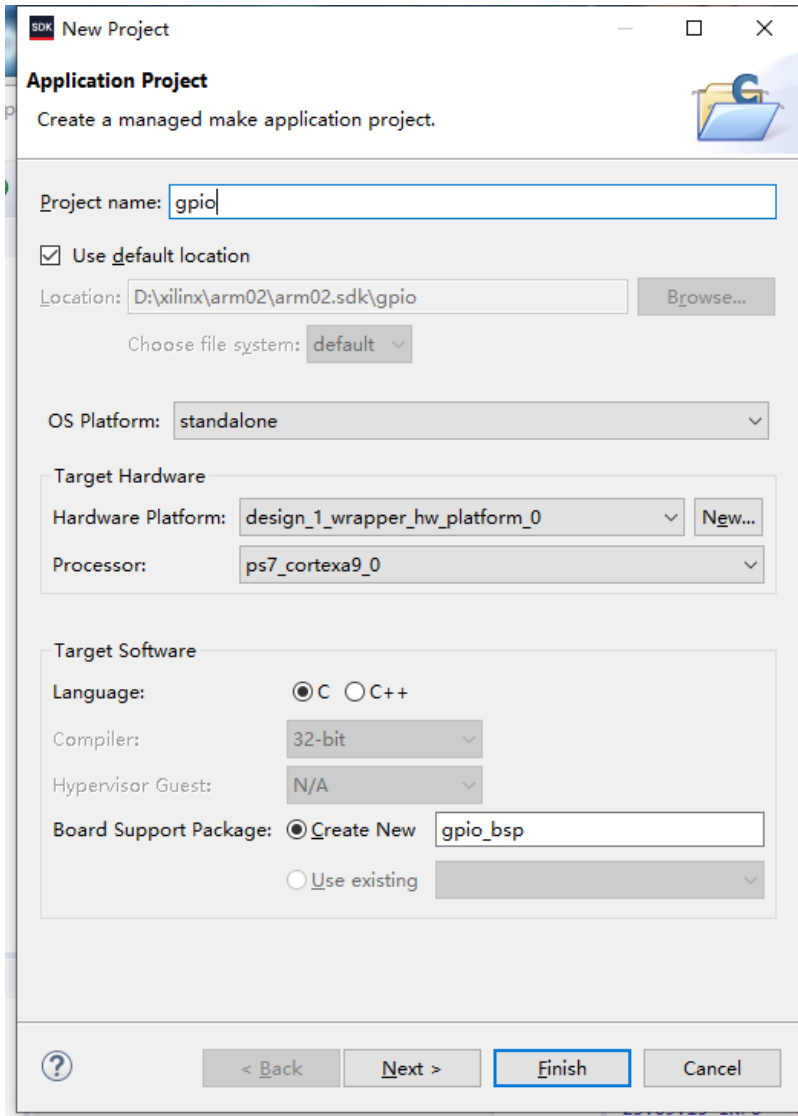
设置IO.



这下要生成bitstream了,然后导出,最后启动SDK.



创建软件工程并且继续沿用Hello World.



默认代码:

```

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/*
* helloworld.c: simple test application
*
* This application configures UART 16550 to baud rate 9600.
* PS7 UART (Zynq) is not initialized by this application, since
* bootrom/bsp configures it to baud rate 115200
*
* -----
* | UART TYPE   BAUD RATE                                |
* -----
* | uartns550   9600
* | uartlite    Configurable only in HW design
* | ps7_uart    115200 (configured by bootrom/bsp)
*/

#include <stdio.h>
#include "platform.h"
#include "xil_printf.h"

int main()
{
    init_platform();

    print("Hello World\n\r");

    cleanup_platform();
    return 0;
}

```

写入GPIO相关操作代码.

```

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*****/

/*
* helloworld.c: simple test application
*
* This application configures UART 16550 to baud rate 9600.
* PS7 UART (Zynq) is not initialized by this application, since
* bootrom/bsp configures it to baud rate 115200
*
* -----
* | UART TYPE   BAUD RATE                                |
* -----
* | uarts550    9600
* | uartslite   Configurable only in HW design
* | ps7_uart    115200 (configured by bootrom/bsp)
*/

#include <stdio.h>
#include "platform.h"
#include "xparameters.h"
#include "xscugic.h"
#include "xgpio.h"
#include "xil_printf.h"
#include "xil_exception.h"

#include <unistd.h>
#include <stdint.h>
#include <stdbool.h>

#define KEY_DEVICE_ID XPAR_AXI_GPIO_0_DEVICE_ID
#define LED_DEVICE_ID XPAR_AXI_GPIO_1_DEVICE_ID

XGpio KEYInst;
XGpio LEDInst;

int main()
{
    int status;

    init_platform();

    print("Hello World\n\r");

    status = XGpio_Initialize(&KEYInst, KEY_DEVICE_ID);
    if(status != XST_SUCCESS) return XST_FAILURE;

    status = XGpio_Initialize(&LEDInst, LED_DEVICE_ID);
    if(status != XST_SUCCESS) return XST_FAILURE;

    // Set as Input
    XGpio_SetDataDirection(&KEYInst, 1, 0x00000000);

    // Set as Output
    XGpio_SetDataDirection(&LEDInst, 1, 0x0000000F);

    // Set One Gpio On
    XGpio_DiscreteWrite(&LEDInst, 1, 0x00000005);

    for(;;){
        status = XGpio_DiscreteRead(&KEYInst, 1);
        usleep(100 * 1000); // 100ms
        if(XGpio_DiscreteRead(&KEYInst, 1) == status){

```

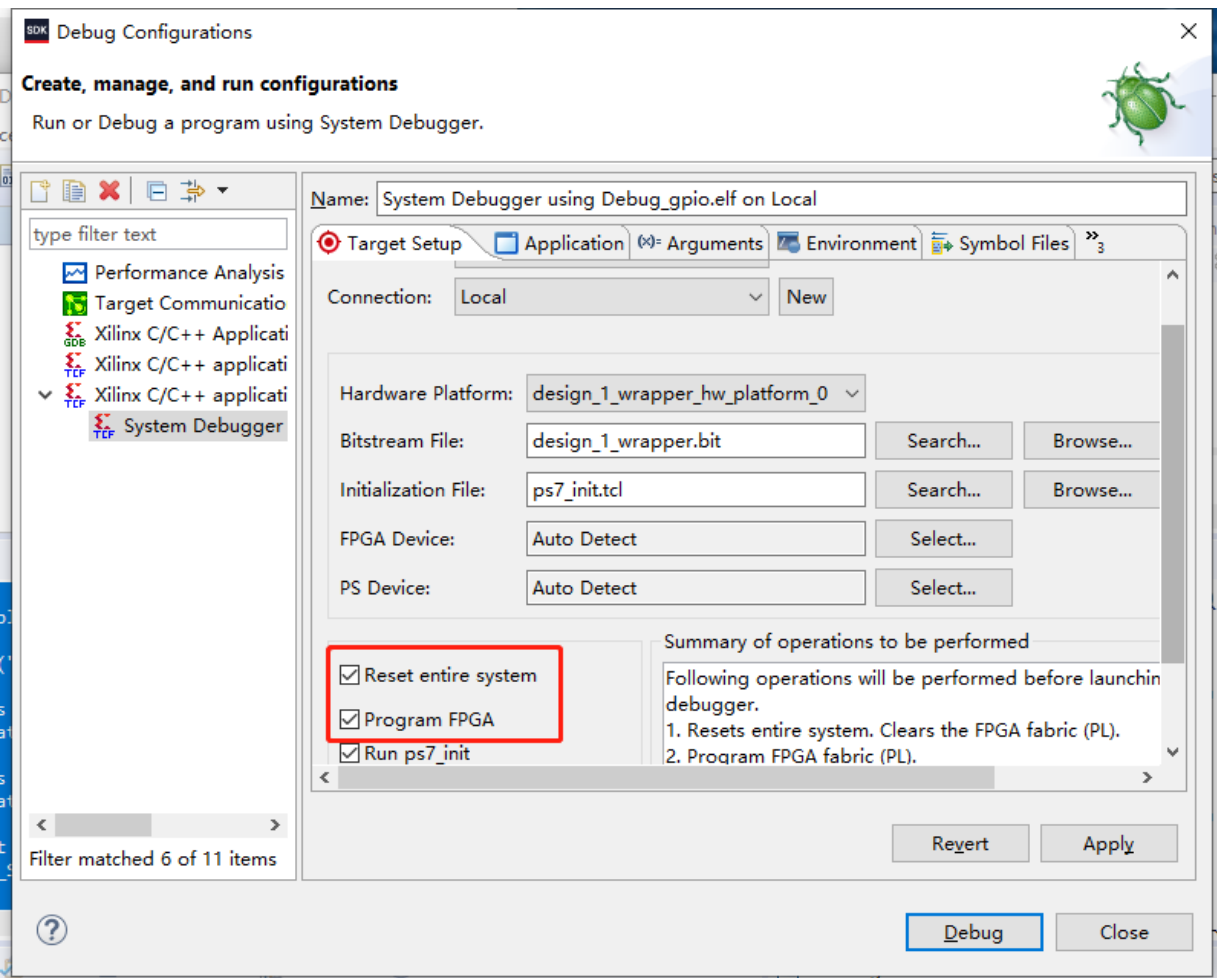
```

    if(status == 0){
        XGpio_DiscreteWrite(&LEDInst,1,0x00000005);
    }else{
        XGpio_DiscreteWrite(&LEDInst,1,0x0000000A);
    }
}
}

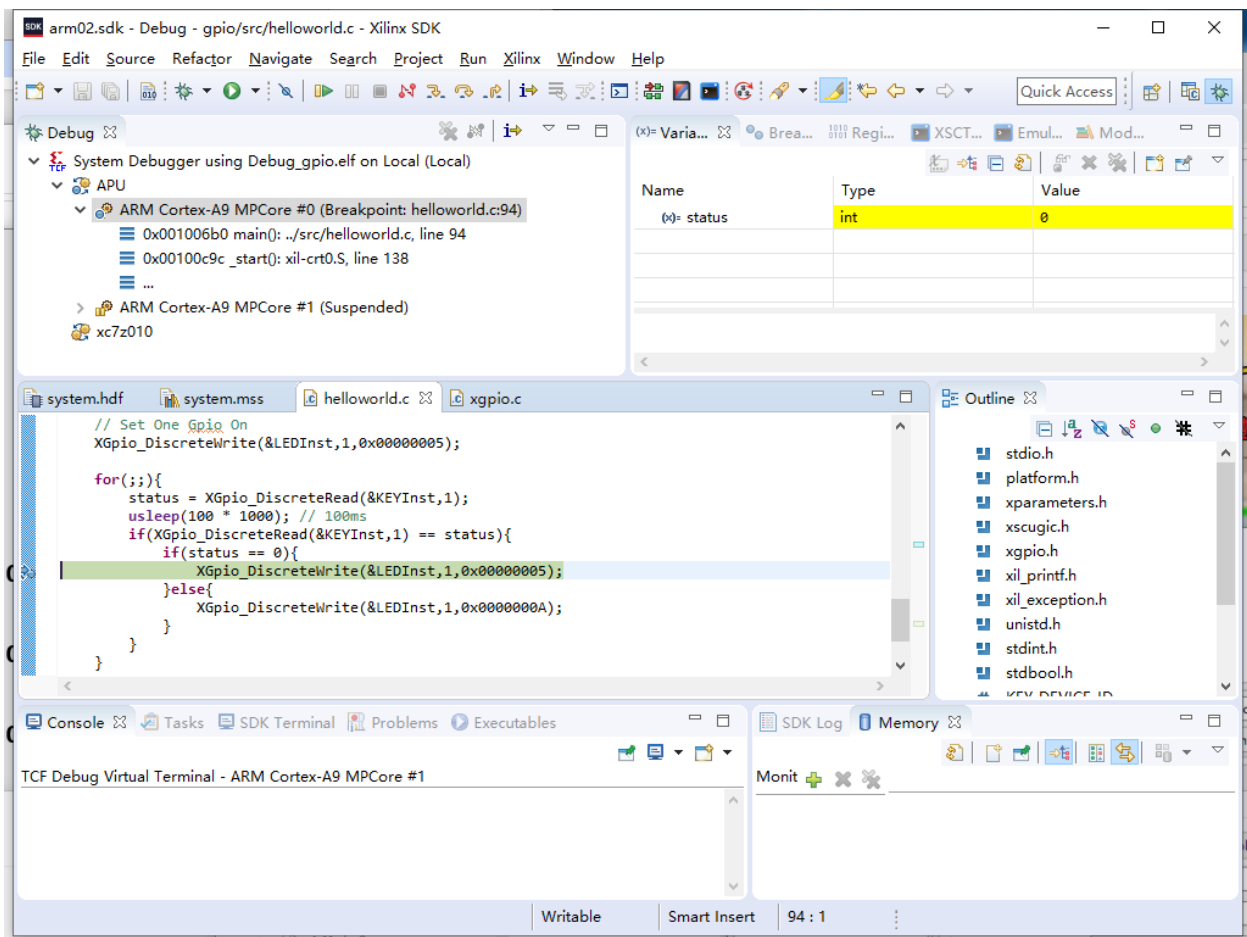
cleanup_platform();
return 0;
}

```

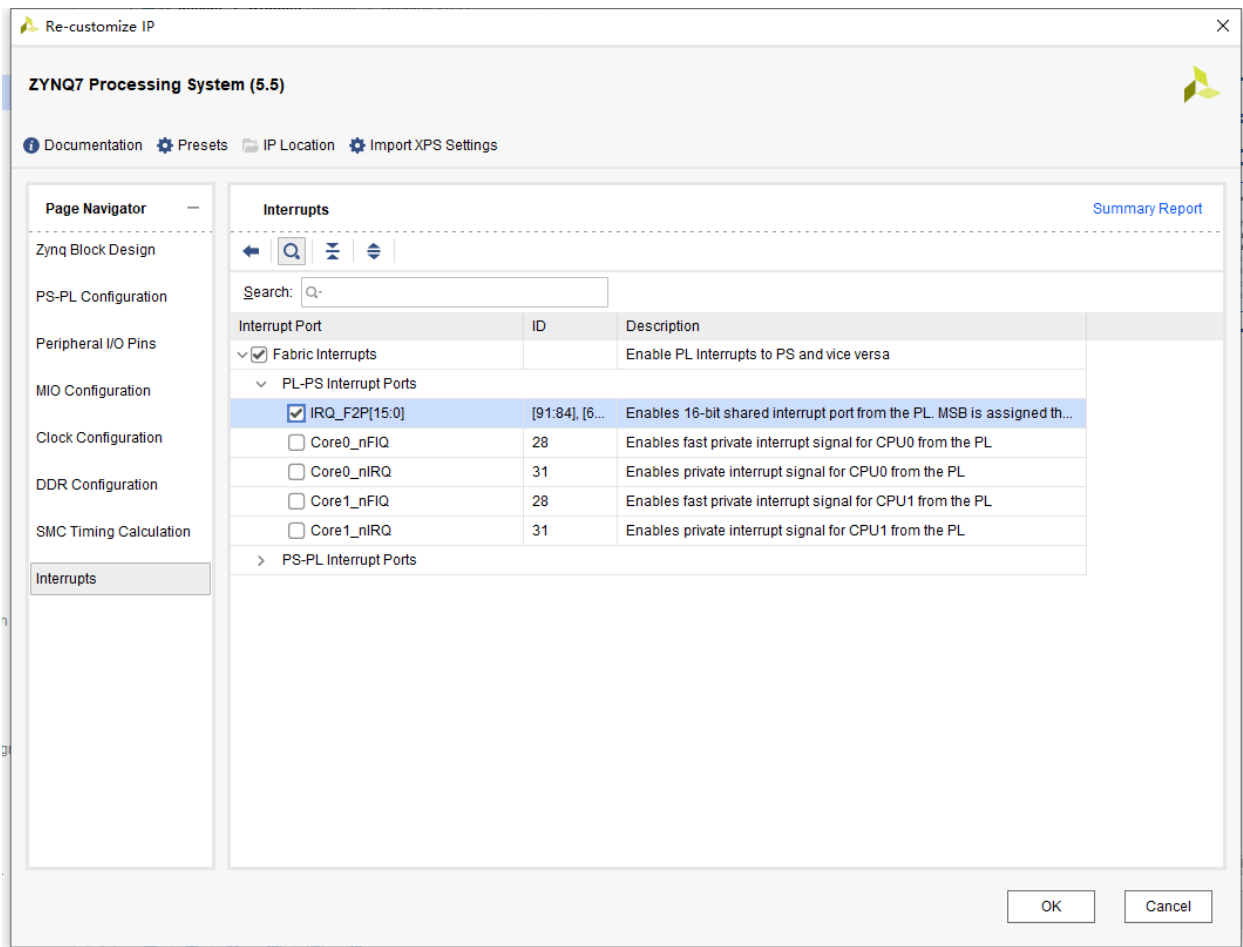
由于要下载bitstream所以不能直接调试,我们可以在SDK直接下载,调试配置里把编程FPGA勾上.



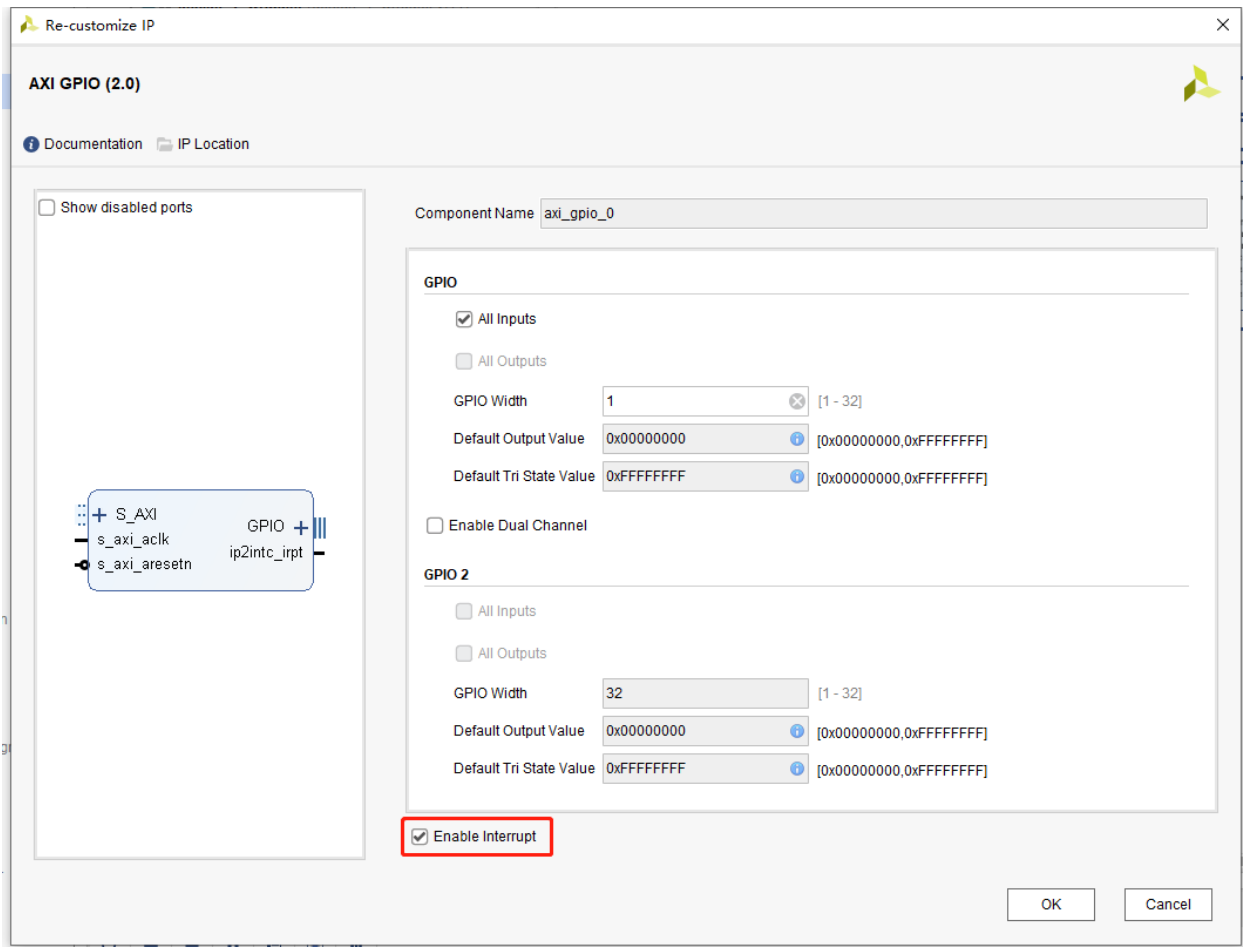
下载调试后,按一下按键,切换LED.



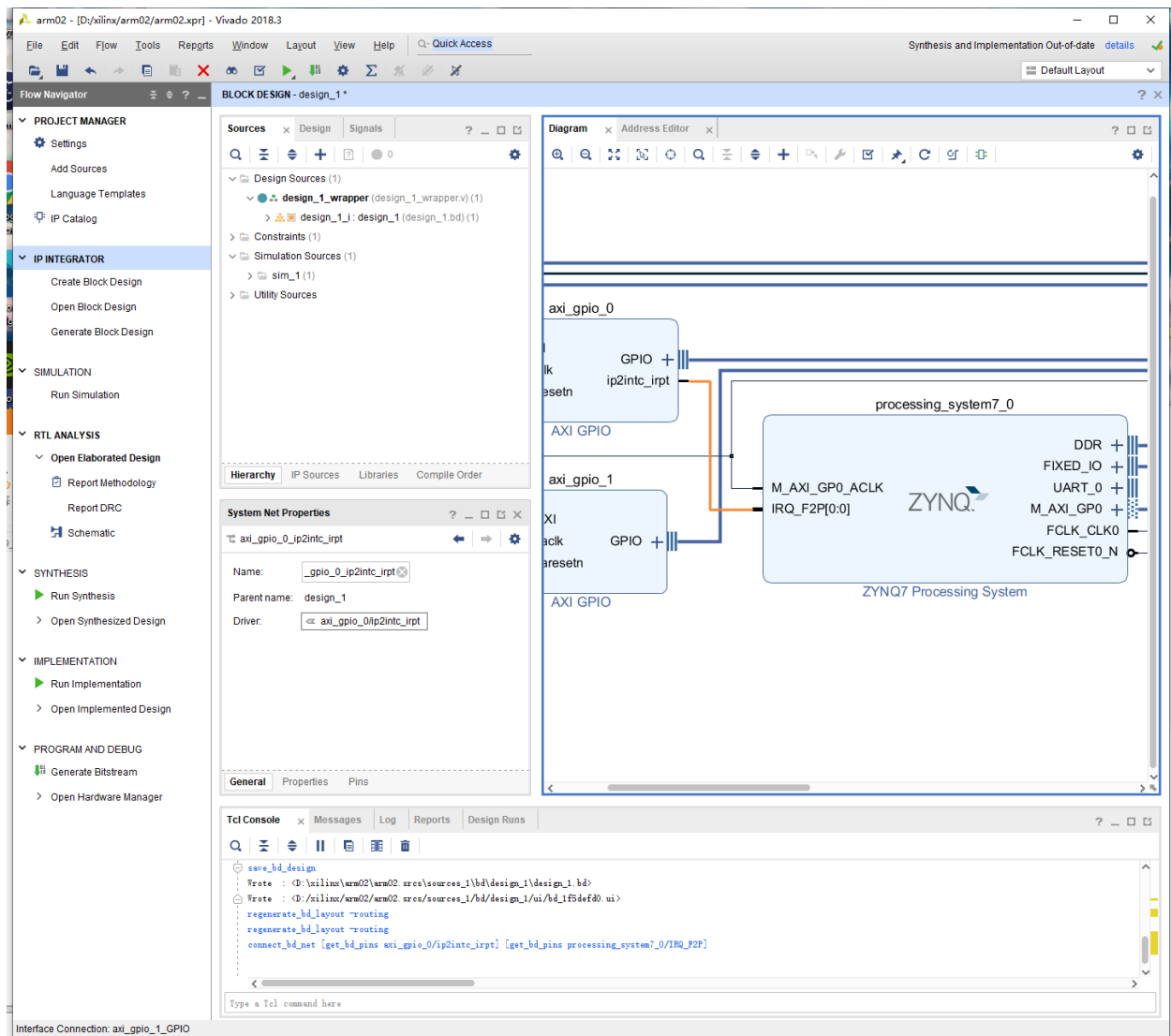
现在尝试做一个中断,设置Block Design中的ZYNQ Processing System的中断.



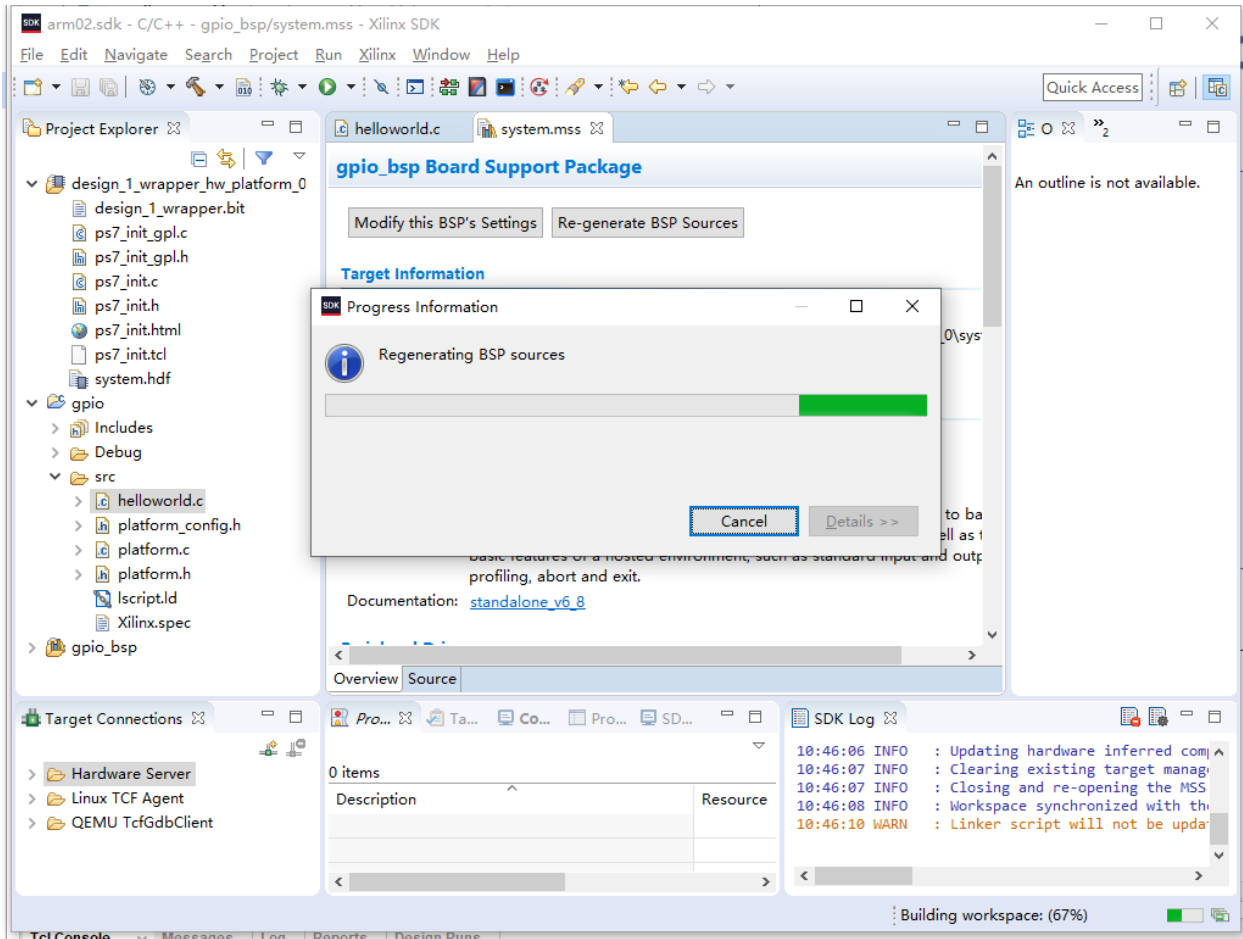
给输入IP设置一个中断允许.



人工连接一下IRQ.



然后重新Generate Output Product,Create HDL Wrapper,Run Synthesis,Generate Birstream,Export SDK,Lauch SDK,这些应该很熟悉了就不多说了,可能还需要重新生成BSP文件.



然后修改代码:

```

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*
*****/

/*
 * helloworld.c: simple test application
 *
 * This application configures UART 16550 to baud rate 9600.
 * PS7 UART (Zynq) is not initialized by this application, since
 * bootrom/bsp configures it to baud rate 115200
 *
 * -----
 * | UART TYPE   BAUD RATE                                |
 * -----
 *  uartns550    9600
 *  uartlite     Configurable only in HW design
 *  ps7_uart     115200 (configured by bootrom/bsp)
 */

#include <stdio.h>
#include "platform.h"
#include "xparameters.h"
#include "xscugic.h"
#include "xgpio.h"
#include "xil_printf.h"
#include "xil_exception.h"

#include <unistd.h>
#include <stdint.h>
#include <stdbool.h>

#define INTC_DEVICE_ID XPAR_PS7_SCUGIC_0_DEVICE_ID
#define KEY_DEVICE_ID XPAR_AXI_GPIO_0_DEVICE_ID
#define LED_DEVICE_ID XPAR_AXI_GPIO_1_DEVICE_ID

#define INTC_GPIO_INTERRUPT_ID XPAR_FABRIC_AXI_GPIO_0_IP2INTC_IRPT_INTR
#define KEY_INT_MASK XGPIO_IR_CH1_MASK

XGpio KEYInst;
XGpio LEDInst;
XScuGic INTInst;

static void KEYIntrHandler(void *InstancePtr){
    if(XGpio_DiscreteRead(&KEYInst,1) == 0){
        XGpio_DiscreteWrite(&LEDInst,1,0x00000005);
    }else{
        XGpio_DiscreteWrite(&LEDInst,1,0x0000000A);
    }
}

static int IntcInitFunction(uint16_t DeviceId,XGpio *GpioInstancePtr){
    int status;
    XScuGic_Config *IntcConfig;

    IntcConfig = XScuGic_LookupConfig(DeviceId);
    status = XScuGic_CfgInitialize(&INTInst,IntcConfig,IntcConfig->CpuBaseAddress);

    if(status != XST_SUCCESS) return XST_FAILURE;

    Xil_ExceptionRegisterHandler(XIL_EXCEPTION_ID_INT,(Xil_ExceptionHandler)XScuGic_InterruptHandler,&INTInst);
    Xil_ExceptionEnable();

    status = XScuGic_Connect(&INTInst,INTC_GPIO_INTERRUPT_ID,(Xil_ExceptionHandler)KEYIntrHandler,(void *)GpioInstancePtr);

    if(status != XST_SUCCESS) return XST_FAILURE;

    XGpio_InterruptEnable(GpioInstancePtr,1);
    XGpio_InterruptGlobalEnable(GpioInstancePtr);
    XScuGic_Enable(&INTInst,INTC_GPIO_INTERRUPT_ID);

```

```

    return XST_SUCCESS;
}

int main()
{
    int status;

    init_platform();

    print("Hello World\n\r");

    status = XGpio_Initialize(&KEYInst, KEY_DEVICE_ID);
    if(status != XST_SUCCESS) return XST_FAILURE;

    status = XGpio_Initialize(&LEDInst, LED_DEVICE_ID);
    if(status != XST_SUCCESS) return XST_FAILURE;

    // Set as Input
    XGpio_SetDataDirection(&KEYInst, 1, 0x00000000);

    // Set as Output
    XGpio_SetDataDirection(&LEDInst, 1, 0x0000000F);

    // Set One Gpio On
    XGpio_DiscreteWrite(&LEDInst, 1, 0x00000005);

    status = IntcInitFunction(INTC_DEVICE_ID, &KEYInst);
    if(status != XST_SUCCESS) return XST_FAILURE;

    for(;;){
    }

    cleanup_platform();
    return 0;
}

```

尝试触发中断.

