



# Nick Graffis

Software Engineer

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Long Beach, San Francisco, Remote  
California, USA



## About

I am a software engineer with a stack that includes frontend and backend, and multiple languages and frameworks. Four years of experience in software development building tools quickly, efficiently, without sacrificing quality and care. A great problem solver who can quickly identify and methodically solve issues. Highly dynamic and adaptive; combining creativity and critical thinking to solve complex problems. Known among colleagues for strong collaboration skills, leadership qualities and a keen understanding of design and user needs.

As a self motivated software enthusiast, I have contributed to several major improvements to my company's platform, Model Match, and developed several personal and open source projects, as-well-as contributing to other open source projects.

## Projects

### HadenaJS

Library for manipulating colors, and an awesome web app to show it off.

### LocalDB

Wrapper for quickly working with local storage in javascript.

### Youmoji

A fun tool to create and download your own emojis from twemoji svg paths.

### Personal Profile

My personal profile, a static site generated with Vite.

### Babelbox

A collection of fun games to play with your friends either in the same room, or across the globe.

[More Projects...](#)

## Work Experience

### Model Match, Inc. Full-stack Software Engineer

March 28th, 2021 - present | San Clemente, CA

- Developed an improved system for querying people information, and enriching data with outside sources.

### Bavel Technologies, Ltd. Co-Founder, Lead Software Engineer

November 30th, 2020 - present | Los Angeles, California

- Built several open source projects that make the web more fun.
- Built a contracted PWA application for sports tournaments and data collection.

## Education

### **Computer Science, Coding Certificate**, University of California, Irvine

August 31st, 2020 - March 11th, 2021

### **Computer Science, CS50X Certificate**, Harvard/edX

March 11th, 2020 - March 11th, 2021

Introductory course into computer science.

### **Journalism, Political Science, Bachelor of Arts**, California State University, Long Beach

August 31st, 2010 - June 14th, 2014

## Stacks

**Frontend** Typescript, Javascript, Vue, React, Svelte, Angular, RxJs

**Backend** Node, MongoDB, MySQL, Serverless, Nginx, Docker, AWS, FaunaDB, NoSQL

**DevOps** Firebase, AWS, Azure

**Languages** Python, C/C++, Go

**Design** Figma, Adobe Suite, CSS, GSAP

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