



Nick Graffis

Software Engineer

hi@nickgraffis.me

Long Beach, San Francisco (Remote)
California, USA



About

I am a software engineer with a stack that includes frontend and backend, and multiple languages and frameworks. Four years of experience in software development building tools quickly, efficiently, without sacrificing quality and care. A great problem solver who can quickly identify and methodically solve issues. Highly dynamic and adaptive; combining creativity and critical thinking to solve complex problems. Known among colleagues for strong collaboration skills, leadership qualities and a keen understanding of design and user needs.

As a self motivated software enthusiast, I have contributed to several major improvements to my company's platform, Model Match, and developed several personal and open source projects, as-well-as contributing to other open source projects.

Projects

HadenaJS

Library for manipulating colors, and an awesome web app to show it off.

TypeScript

LocalDB

Wrapper for quickly working with local storage in javascript.

JavaScript

Youmoji

A fun tool to create and download your own emojis from twemoji svg paths.

JavaScript

Personal Profile

My personal profile, a static site generated with Vite.

TypeScript

Babelbox

A collection of fun games to play with your friends either in the same room, or across the globe.

JavaScript

More Projects...

Work Experience

Model Match, Inc. Full-stack Software Engineer

March 28th, 2021 - present | San Clemente, CA

- Developed an improved system for querying people information, and enriching data with outside sources.
- Improved indexing and querying as a whole with ElasticSearch and Dynamo DB.

Bavel Technologies, Ltd. Co-Founder, Lead Software Engineer

November 30th, 2020 - present | Los Angeles, California

- Built several open source projects that make the web more fun.
- Built a contracted PWA application for sports tournaments and data collection.

Eductaion

Computer Science, Coding Certificate, University of California, Irvine

August 31st, 2020 - March 11st, 2021

Computer Science, CS50X Certificate, Harvard/edX

March 11st, 2020 - March 11st, 2021

Introductory course into computer science.

Journalism, Political Science, Bachelor of Arts, California State University, Long Beach

August 31st, 2010 - June 14th, 2014

Stacks

Frontend Typescript, Javascript, Vue, React, Svelte, Angular, RxJs

Backend Node, MongoDB, MySQL, Serverless, Nginx, Docker, AWS, FaunaDB, NoSQL

DevOps Firebase, AWS, Azure

Languages Python, C/C++, Go

Design Figma, Adobe Suite, CSS, GSAP

[PDF Version](#)

Last updated at 4/22/2021, 16:46:11