Nick Greenquist

Software Engineer

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Education

New York University

M.S, Computer Science | Machine Learning Concentration

GPA: 3.95/4.0

Rochester Institute of Technology

B.S, Game Development | Computer Science Minor

GPA: 3.92/4.0 | summa cum laude

August 2012 - May 2017

September 2017 - May 2019

New York City, NY

Rochester, NY

Experience

Bluecore

Software Engineer Intern

May 2018 - August 2018

New York City, NY

- Developed a new back-end pipeline to decrease costs by over 5x (Python, Kubernetes, Redis)
- Created a cron job to monitor and alert engineers if specific services failed (Python, Datadog)
- Wrote and maintained a suite of end to end tests to measure the health of services (Selenium)

Enigma Technologies

January 2018 - April 2018

Data Engineer Intern

New York City, NY

- Worked on big data ETL workflows to ingest both professional data and public data for Enigma Public
- Developed custom data acquisition software as part of an agile team (Python, Pandas)

GeekHive

May 2017 - August 2017

Software Developer Intern

Warwick, NY

- Developed a cross platform mobile application for a Fortune 500 company (React Native, Typescript)
- Created and wired many of the components and screens together (Redux, Router)
- Application was a finalist in the 2018 Appy Awards and has been downloaded over 30,000 times

eHealth Technologies

August 2015 - May 2016

Software Developer Intern

Rochester, NY

- Created a HIPAA compliant workflow automation tool for the Imaging Department (C#, .NET, SQL)
- Cut workflow time by over 50%, reduced human error, and allowed for scaling without additional hiring

Teaching Experience

New York University

September 2018 - December 2018

Graduate Employee Adjunct

New York City, NY

- Lecturer for 2 recitation sections of CSCI-UA 0102 Data Structures under professors Peterson and Ko

Skills

Languages (Proficient) Languages (Familiar) Libraries/Frameworks

Tools

Other

C#, C++, Python, Javascript, HTML, CSS C, Java, Scheme (LISP), SQL, MongoDB, Redis, Matlab

React Native, Node.js, Socket.io, Scikit-Learn, Pandas, Numpy, Selenium Git, HDFS, Hadoop, Spark, RapidMiner, Command Line, Unity, Maya Machine Learning, Interactive Media, Technical Writing, Public Speaking

Projects

Books2Rec: Machine Learning Meets Reading- Try it Out!

Python, Pandas, Surprise, Jupyter, Flask

- Hybrid Recommender System for books trained on over 6 million ratings from Goodreads and Amazon
- Combined a Gradient Descent optimized Latent Factor model with a Content Based model
- Trained models using Hyperparameter Grid Search on NYU's High Performance Computing cluster
- Built a website to allow users to get recommendations using Goodreads accounts or with individual titles MultiQuest - Play It! HTML5 Canvas, Node.js, Socket.io, Redis, MongoDB, Heroku

- Multiplayer mobile-responsive web game that handles multiple lobbies and players at the same time News Articles - Crawler and Classifier - View Code Python, Scikit-learn, BeautifulSoup

- Web crawler that scrapes 2000 news articles per day and performs classification/clustering

2012 - 2017

NCAA Wrestling, RIT **Team Captain**, 3x Academic All-American **Student Athlete Advisory Committee, RIT Executive Board**, Financial Director (Paid) 2013 - 2017

Activities

Leadership

and Awards

Programming Team, NYU Academic Awards, RIT

Member 2017 - 2018

Excellence in Student Life Award (2017) | IGM Undergraduate Delegate (2017) Outstanding Undergraduate Scholar (2016) | Public Speaking Champion (2015)