# **Nick Greenquist**

# Software Engineer

**Telephone**: (732) 233-1547 Location: New York, NY

Email: nickgreenguist@amail.com LinkedIn: linkedin.com/in/nickareenauist

GitHub: aithub.com/nickareenauist Website: nickareenauist.com



#### Education

#### **New York University**

Master of Science, Computer Science, Machine Learning Concentration

**GPA**: 3.9/4.0

## Rochester Institute of Technology

**Bachelor of Science, Game Design and Development, Computer Science Minor** 

**GPA**: 3.92/4.0 - summa cum laude

**September 2017 - May 2019** 

# August 2012 - May 2017

January 2018- Present

Rochester, NY

New York City, NY

New York City, NY

#### Experience

## **Enigma Technologies**

#### Data Software Engineering Intern

- Worked on big data ETL workflows as part of an agile team (Python)
- Ingested both professional data and also public data to aid the Enigma Public initiative

May 2017 - August 2017 **GeekHive** 

Software Developer Intern

Warwick, NY

- Developed a cross platform mobile application for a Fortune 500 company (React Native, Typescript)
- Created and wired many of the components and screens together (Redux, Router)
- Worked on an agile team delivering flexible requirements for the client and pushed production level code

#### eHealth Technologies

August 2015 - May 2016

Software Developer Intern

Rochester, NY

- Lead developer for a HIPAA sensitive workflow automation tool (C#, .NET, SQL)
- Cut workflow process time by over 50%, reduced human error, and allowed for scaling without additional hires
- Prototyped a medical document classifier and customer support sentiment analyzer for the CTO (C#)

### Skills

**Languages (Proficient)** Languages (Familiar) Libraries/Frameworks Tools Other

C#, C++, Python, Javascript, HTML, CSS C, Java, Scheme (LISP), SQL, MongoDB

React Native, Node.js, Socket.io, Scikit-Learn, Pandas, Numpy Git, HDFS, Apache Spark, RapidMiner, Unity, Maya Machine Learning, Game Programming, Technical Writing, Public Speaking

#### **Projects**

#### **Book Recommendation System-** Github

Rapid Miner, Mahout, Python

- WIP using 6 million Goodreads ratings and additional 2.5 million hash-joined ratings from Amazon
- Prototyped in RapidMiner using user-based collaborative filtering on a subset of this dataset and also in Mahout

#### News Articles Crawler and Classifier- Github

Python, Scikit-learn, BeautifulSoup

- Web crawler that scrapes 2000 articles from numerous rss feeds per day (Python)
- Multiple Scikit-learn classifiers and clustering used to determine the accuracy of conventional news categories

#### **Text Document Clustering- Github**

Apache Spark, Pyspark

- Spark project that uses a Mapreduce implementation of K-Means to cluster thousands of text documents
- Uses Minhash to generate feature vectors and evaluates performance using Jaccard Similarity

#### MultiQuest - multi-quest.herokuapp.com

HTML5 Canvas, Node.js, Socket.io, Redis, MongoDB, Heroku

- Multiplayer mobile-responsive web game. Handles multiple players being able to play at the same time
- Player skill progression, multiple weapons and armors, savable accounts, and global leaderboard

# **Activities and Awards**

**NYU Programming Team** Member 2017 - Present

**NCAA** Wrestling RIT Team Captain, 3x Academic All-American 2012 - 2017

**RIT Student Athlete Advisory Committee** Executive Board - Financial Director (paid) 2013 - 2017

#### **RIT Academic Awards**

- Excellence in Student Life Award 2017 - Outstanding Undergraduate Scholar 2016

Public Speaking Champion 2015