# **Nick Greenquist**

Computer Science Masters Student

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**GitHub**: github.com/nickgreenquist **Website**: nickgreenquist.com



#### Education

#### MS Computer Science, New York University

**Concentration**: Machine Learning

**BS** Game Design and Development, Rochester Institute of Technology

**GPA: 3.92** - summa cum laude **Minor:** Computer Science

September 2017 - May 2019

#### August 2012 - May 2017

# **Experience**

#### Software Developer Intern, GeekHive

May 2017 - August 2017, Warwick, NY

- Developed a cross platform mobile application for a Fortune 500 company (React Native, Typescript, Redux)
- Worked on an agile team delivering flexible requirements for the client and pushed production level code

#### Software Developer Intern, eHealth Technologies

August 2015 - May 2016, Rochester, NY

- Lead Developer for a HIPAA sensitive workflow automation tool for the daily sorting and logging process of hundreds of incoming patient medical packages (C#, .NET, SQL)
- Saved the company +\$40,000 a year and allowed for scaling without hiring additional employees
- Sole developer for an internal company tool that extracted configurable sections of medical documents (C#)
- Developed a feature selection and bayesian classifier for medical documents (C#, SQL)
- Developed a sentiment analyzer of customer support conversation logs (C#, SQL)
- Assisted in the development of a medical referral web platform (AngularJS and NodeJS)

#### **Financial Director, RIT SAAC**

Languages

**Software** 

August 2016 - May 2017, Rochester, NY

- Executive position for the Student Athletic Advisory Committee, a Major Student Organization

### **Ocean Lifeguard, Spring Lake Beach Department**

May 2010 - August 2015, Spring Lake, NJ

Technical Writing, Agile, Public Speaking

C#, C++, C, Java, Python, HTML, CSS, Javascript, React Native, Node, SQL

Windows, Unix, Git, Unity, Apache Spark, JIRA, Confluence, Visual Studio

- Worked on a large team to provide a safe beach environment for thousands of patrons

#### **Skills**

Other

# **Projects**

# MultiQuest - multi-quest.herokuapp.com

October 2016 - Present

- Ground up multiplayer mobile web game. Created using HTML5 Canvas. Runs on a Node.js server and is deployed on Heroku. Socket.io is used for multiplayer logic. Redis and MongoDB handle player accounts.

#### Portfolio Site - nickgreenquist.com

- Built a personal website to showcase my skills, work, information, and a custom interactive 'travel' map.

#### News Crawler and Classifier- Github Link

September 2017 - Present

- Python web crawler that pulls 2000 articles from numerous rss feeds per day
- Python classifier that classifies the crawled articles into multiple categories using sklearn

# **Activities** and Awards

# **NYU Programming Team**

2017 - Present

2012 - 2017

#### **RIT NCAA D3 Wrestling Team**

- Team Captain, 3x Academic All-American, CoSIDA Academic All-District

RIT Academic Awards	
- Excellence in Student Life Award	2017
- Interactive Games and Media Undergraduate Delegate	2017
- Outstanding Undergraduate Scholar	2016
- RIT Public Speaking Champion	2015