NICHOLAS W. HEYER

Data Science / Project Mngmt.

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Project Manager & **Data Enthusiast** with a passion for learning, self-challenges, and immersive detail.
Working with **Python**, and with a background in **3D Design** & **Cost-Analysis**

{Main skills : int(years)}

Python: 3	Fusion360: 4	Unity Engine: 2	Minecraft: ∞
JS: 1	Linux: 10	Unreal Engine: 1	Self-Preservation: ∞
C#: 2	AWS: 1	Zbrush: 2	Strategic Thinking: ∞
C++: 1	PlanSwift: 5	Subs.Painter: 1	Storytelling: ∞
C: 1	Photoshop: 14	Blender: 6	
	Illustrator: 10	Maya: 2	

Experience

Estimator, Project Manager, & SDE at South Bay Stone Inc.: 2016 → now

Personally developed and maintained estimation utility software for use by company, now widely regarded as the standard for estimation workflow within the company.

Responsible for several millions in annual revenue generation via awarded contracts. Contracts awarded as a result of severe attention to detail, personal implementation of technological modernization, and ability to adapt to 'moving parts'.

Amazon Vine Voice at Amazon: 2018 → now

Contracted by Amazon as a professional product reviewer, a Vine Voice.

Computer Technician at CGC LAN Gaming Center.: 2011 → 2016

Maintained and operated a large network of computers for purposes of competitive gaming in a LAN environment.

Education

CS50 at HarvardX: 2021 → 2022

Data Science at CodeAcademy: 2020 → 2021

Computer Science at Saddleback College: 2012 → 2014