

# NICHOLAS W. HEYER

Software Developer & Project Manager

[heyer.app](https://heyer.app)

[nick@heyer.app](mailto:nick@heyer.app)

+1 949 6909692

Mission Viejo, CA, US

**Developer & Project Manager** with a passion for learning, challenges, and detail.

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`{Main skills : int(years)}`

Python: 4

JS: 2

C#: 2

C++: 2

C: 2

SQL: 3

Bash: 8

Linux: 10

AWS: 3

PlanSwift: 5

Photoshop: 14

Illustrator: 10

Unity Engine: 2

Unreal Engine: 1

Zbrush: 2

Subs.Painter: 1

Blender: 6

Maya: 2

Minecraft: ∞

Exiting VIM: ∞

Strategic Thinking: ∞

Storytelling: ∞

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## Experience

**Estimator, Project Manager, & SDE at South Bay Stone Inc.:** 2016 → now

Personally developed and maintained estimation utility software for use by company, now widely regarded as the standard for estimation workflow within the company.

Responsible for several millions in annual revenue generation via awarded contracts. Contracts awarded as a result of severe attention to detail, personal implementation of technological modernization, and ability to adapt to moving parts.

**Amazon Vine Voice at Amazon:** 2018 → now

Contracted by Amazon as a professional product reviewer, a Vine Voice.

**Computer Technician at CGC LAN Gaming Center.:** 2011 → 2016

Maintained and operated a large network of computers for purposes of competitive gaming in a LAN environment.

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## Education

**CS50 at HarvardX :** 2021 → 2022

**Data Science at CodeAcademy :** 2020 → 2021

**Computer Science at Saddleback College :** 2012 → 2014



For **Portfolio**.