

# Project Evaluation Template

Project: [Pomo Timer](#) by Edgar

Reviewer: Matthew

## Code/Repo Smells

- ☒ ~~Does the code seem organized and readable?~~
  - ☒ ~~Good indentation, meaningful naming, good amount of commenting, etc.~~
- ☐ How simple (or complex) is the architecture?
  - ☒ ~~Repo navigable, files organized meaningfully, etc.~~
- ☒ ~~Is there a CI/CD pipeline in place?~~
  - ☒ ~~Are there automated tests in place?~~
- ☒ ~~Is there proper documentation?~~
  - ☒ ~~Code: Class diagrams, API descriptions, etc.~~
  - ☒ ~~Repo: Onboarding documents, pipeline instructions, roadmaps, high-level diagrams, ADRs, etc.~~

Score (1-5): **5**

Comments:

- Nice comments and code formatting
- Files are organized well, simple architecture makes sense for simple app
- All the necessary documentation is recorded well

## Application Quality

- ☒ ~~Is the app easy to set up and run?~~
- ☒ ~~Was there a design process?~~
  - ☒ ~~System design, site architecture, UX research, needfinding, wireframing, lowfi & hifi.~~
- ☒ ~~Can it be stood up easily?~~
  - ☒ ~~Is there a working demo showcasing functionality?~~
- ☐ Does the app seem functional? Does it work as expected?
  - ☐ Working buttons, options, features
- ☐ Does it seem polished?
  - ☒ ~~Intuitive to use? Complicated and unfriendly?~~
  - ☐ Responsive? Janky?
  - ☐ Bugs everywhere?
  - ☒ ~~Pleasing UI? Hard to look at?~~
  - ☐ Accessibility options?

Score (1-5): **3**

Comments:

- Various functions missing although they seem to exist in the code
  - Can't find info menu, settings, or add tasks
- Simple pomodoro implementation, easy to use
- UI is simple and clean
- App works on mobile but does not scale well on desktop (timer no longer fits after a certain size)

- Settings are missing so can't tell if accessibility options are available

### Self Considerations

- ☒ ~~What tools and frameworks are used? Are they difficult to pick up?~~
- ☐ At a glance:
  - ☐ Would this project be fun to work on?
  - ☐ How much more could we improve this project?
- ☐ Do we have team members familiar with specific tools/dependencies used?

Score (1-5, will be discounted by 50%): **5**

Comments:

- Main components seem to be vanilla; uses Cypress for parts of testing; nothing too complicated
- Most team members have worked with vanilla JS, HTML, CSS, so familiarity is not an issue
- Again, lots of missing functionality (repo issue maybe?) so much could be improved upon
  - Obvious improvement: there's lots of code that isn't in the working app for some reason, add their functionality back in
- Not much to polish since only the timer really works right now
- Reiterating some of my points from my other evaluation:
  - Could add a game component (i.e that popular tree growing app on iOS)
  - Maybe some social aspects (synchronized timers, leaderboards, etc.)
  - Could add more detailed statistics (i.e monthly or yearly views of pomodoro session frequency)
  - Simple concept means the team won't need to commit excessive amounts of time to making the app into a good one

### Other Comments

- Score may not be that great but I think this project would still be a great one to start iterating upon due to its barebones nature
- ~30 minutes evaluating