

## Project Evaluation Template

Project: [Pomo Timer](#) by Nick K.

Reviewer: Matthew

### Code/Repo Smells

- ☒ Does the code seem organized and readable?
  - ☒ Good indentation, meaningful naming, good amount of commenting, etc.
- ☒ How simple (or complex) is the architecture?
  - ☒ Repo navigable, files organized meaningfully, etc.
- ☒ Is there a CI/CD pipeline in place?
  - ☒ Are there automated tests in place?
- ☒ Is there proper documentation?
  - ☒ Code: Class diagrams, API descriptions, etc.
  - ☒ Repo: Onboarding documents, pipeline instructions, roadmaps, high-level diagrams, ADRs, etc.

Score (1-5): **5**

Comments:

- Code is structured and organized logically (I like how variable declarations are separated into their own files)
- Appropriate comments everywhere, nice formatting
- Has a fairly detailed wiki on how to contribute to the project
- Issues and pull requests used well
- All the necessary specifications are there (in a separate branch called “meeting\_notes”)

### Application Quality

- ☒ Is the app easy to set up and run?
- ☒ Was there a design process?
  - ☒ System design, site architecture, UX research, needfinding, wireframing, lowfi & hifi.
- ☒ Can it be stood up easily?
  - ☒ Is there a working demo showcasing functionality?
- ☒ Does the app seem functional? Does it work as expected?
  - ☒ Working buttons, options, features
- ☒ Does it seem polished?
  - ☒ Intuitive to use? Complicated and unfriendly?
  - ☒ Responsive? Janky?
  - ☐ Bugs everywhere?
  - ☐ Pleasing UI? Hard to look at?
  - ☐ Accessibility options?

Score (1-5): **4**

Comments:

- Seems fairly easy to set up
- Includes a tutorial to get you started on using the app!
- Has a dark mode but not many other accessibility options

- Few janky areas and bugs:
  - Website does not scale too well with the window (and breaks on mobile)
  - Dark mode color changes are inconsistent
  - Task list has a random sharp corner
  - Distraction modal doesn't smoothly darken background
- Color scheme is unappealing but the overall layout is clean

### Self Considerations

- ☒ ~~What tools and frameworks are used? Are they difficult to pick up?~~
- ☐ At a glance:
  - ☒ ~~Would this project be fun to work on?~~
  - ☒ ~~How much more could we improve this project?~~
- ☒ ~~Do we have team members familiar with specific tools/dependencies used?~~

Score (1-5, will be discounted by 50%): **5**

Comments:

- Third party tools: Materialize and Intro.js
  - Materialize is simple to pick up
  - Intro.js only used for onboarding tour, doesn't seem difficult to learn
- Most of the team is familiar with vanilla web dev and the tools used are simple, so nothing too crazy
- Some things could be polished
  - Some inconsistent design scattered around
  - Home button doesn't make sense?
- Hard to say what else can be added, pomodoro timers are inherently simple. The main focus would likely be on polish
  - Could add a game component (i.e that popular tree growing app on iOS)
  - Maybe some social aspects (synchronized timers, leaderboards, etc.)
  - Could add more detailed statistics (i.e monthly or yearly views of pomo session frequency)
- I actually wanted to try making a pomo timer of my own, so this would be fun to work on!
- Simple concept means the team won't need to commit excessive amounts of time to making the app into a good one

### Other Comments

- ~40 minute evaluation
- Looks promising!
- Final score:  $5 + 4 + 5(0.5) = 11.5$