## **Project Evaluation Template**

Project: Recipe App (Yizhou) Reviewer: Nick Krolikowski Code/Repo Smells Does the code seem organized and readable? Good indentation, meaningful naming, good amount of commenting, etc. How simple (or complex) is the architecture? Repo navigable, files organized meaningfully, etc. Is there a CI/CD pipeline in place? Are there automated tests in place? Is there proper documentation? Code: Class diagrams, API descriptions, etc. Repo: Onboarding documents, pipeline instructions, roadmaps, high level diagrams, ADRs, etc. Score (1-5): 4 Comments: Wish the code had more commenting, but the amount of diagrams and planning make this project seem very well thought out. **Application Quality** ✓ Is the app easy to set up and run? Was there a design process? System design, site architecture, UX research, needfinding, wireframing, lowfi & hifi: Can it be stood up easily? ✓ Is there a working demo showcasing functionality? Does the app seem functional? Does it work as expected? Working buttons, options, features Does it seem polished? ☐ Intuitive to use? Complicated and unfriendly? Responsive? Janky? Bugs everywhere? ☐ Pleasing UI? Hard to look at? Accessibility options? Score (1-5): 4 Comments: The app quality is fantastic, but limited. One thing I noticed is when I was searching, I had to be very specific with my search IE I couldn't look up chicken or ramen and have it show a bunch of recipes with chicken or ramen. Definitely an area to improve on, as well as the color scheme could be made a bit more appealing. **Self Considerations** What tools and frameworks are used? Are they difficult to pick up? At a glance: ☐ Would this project be fun to work on?

☐ How much more could we improve this project?
☐ Do we have team members familiar with specific tools/dependencies used?

Score (1-5, will be discounted by 50%): 5

Comments: Use pretty standard web dev tools such as Jest, puppeteer, JSDoc, and ESLint. 110 Powell people will feel right at home, but non Powell 110 students may need some time to adjust to using these tools. At a glance, this project seems done, but the more you poke and prod at the app the more problems I noticed and areas to improve, such as the search feature, adding more features like picking how many instructions you see at a time, text to speech for the visually impaired, etc. Lots of areas to improve if we look close enough, and the project provides a solid base to work off of.

## **Other Comments**

I think this could be a great project to work on, especially since I don't have much experience with making applications for phones and this could be a good opportunity to learn.