Geometric Object Triangle -Color: String -side1: double -Filled: Boolean -side2: double -side3: double +Triangle() +getColor() +Triangle(side1, side2, side3) +setColor() +getSide1() +isFilled() +setFilled() +setSide1() +toString() +getSide2() +setSide2() +getSide3() +setSide3() +toString() +getArea() +getPerimeter()