

# Nicklas Hansen

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## Research interest

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I am highly interested in research on the generalization and robustness of deep learning systems, particularly in connection with self-supervision, transfer learning and optimization. I work with reinforcement learning, audio, computer vision and biomedicine. I strive to make artificial intelligence available to a broader audience through research and open source projects.

## Education

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### University of California, Berkeley

Visiting Graduate Student

Berkeley, CA

Spring 2020

A semester devoted to special topics in deep learning and data-driven innovation.

Participant in Innovation Centre Denmark's SPARK program and recipient of the Spar Nord Foundation Scholarship.

### Technical University of Denmark

M.Sc. Mathematical Modelling & Computing GPA: 10.5 (-3 to 12)

Kongens Lyngby, Denmark

Feb 2019 -

Largely focused on special topics in deep learning such as deep reinforcement learning, deep unsupervised learning, optimization for deep learning and research on novel applications of deep learning.

### Technical University of Denmark

B.Sc. Software Engineering GPA: 8.2 (-3 to 12)

Kongens Lyngby, Denmark

Sep 2015 - Dec 2018

Built a strong foundation in machine learning, linear algebra, statistics, calculus, algorithms and digital signal processing.

### Nanyang Technological University

Exchange Student

Singapore

Fall 2017

Courses in computer vision, cryptology and large-scale software engineering.

## Professional experience

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### Technical University of Denmark

Teaching Assistant

Kongens Lyngby, Denmark

Fall 2019

02456 Deep Learning & 02454 Introduction to Cognitive Science

I taught 6 hours a week, developed course material, corrected assignments and supervised 50+ students' projects on the topics of deep reinforcement learning and self-supervised learning for audio.

### Retune DSP

Assistant Software Developer

Kongens Lyngby, Denmark

Feb 2019 - Dec 2019

I help a team of engineers build and maintain deep learning pipelines for embedded voice control systems.

### Raffle.ai

Machine Learning Intern

Copenhagen, Denmark

Summer 2019

I reimplemented the SyntaxSQLNet cross-domain text-to-SQL parser in PyTorch and improved its accuracy by 12%.

<https://github.com/raffle-interns/SyntaxSQLNet>

### Nordic Transition

Lead Software Developer

Gentofte, Denmark

Jul 2017 - Dec 2019

I developed and maintained a GDPR-compliant data management and analysis platform for the HR industry.

## Summer schools

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### Åbo Akademi

Development of high-assured autonomous systems

Turku, Finland

Aug 2018

### Tallinn Technical University

High-assured autonomous systems

Tallinn, Estonia

Jun 2018

## Certificates

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### Dansk Standard

ISO21500 Guidance on Project Management

Copenhagen, Denmark

Jan 2018

## Current projects

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### Short Term Blood Glucose Prediction Based on Continuous Glucose Monitoring Data

To be submitted

To be submitted for IEEE Engineering in Medicine and Biology Society by Jan 2020

Pre-print available for download here: [https://drive.google.com/file/d/13NZBZLNZ5nii5\\_YBoF3tkRf9Hnr5ZAYA](https://drive.google.com/file/d/13NZBZLNZ5nii5_YBoF3tkRf9Hnr5ZAYA)

A. Mohebbi, A. Johansen, N. Hansen, P. Christensen, M. Jensen, J. Tarp, H. Bengtsson, M. Mørup

## Open source contributions

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### Optimization in deep learning

Dec 2019

Collection of recent deep learning optimization algorithms (40+ stars)

<https://github.com/nicklashansen/neural-net-optimization>

### How to build RNNs and LSTMs from scratch with NumPy

Oct 2019

Educational material on recurrent neural networks (100+ stars)

[https://github.com/nicklashansen/rnn\\_lstm\\_from\\_scratch](https://github.com/nicklashansen/rnn_lstm_from_scratch)

### Minimal Neural Architecture Search

Oct 2019

A minimalistic NAS implementation for educational purposes (30+ stars)

<https://github.com/nicklashansen/minimal-nas>

### Asynchronous Advantage Actor-Critic (A3C)

Jun 2019

Implementation and ablation study of A3C on common RL environments

<https://github.com/nicklashansen/a3c>

## Game development

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### Atlas, a battleground for the Starcraft II World Championships

Dec 2012 - Nov 2013

Used in GSL, GSTL, IPL, DreamHack, Assembly and more (200k+ spectators)

## Technical skills

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### Programming

Python, C#, C++, C, Java, JavaScript, Matlab, SQL

### Deep Learning

PyTorch, TensorFlow

### Others

Linux, Git, Azure, AWS, Docker, Conda, Jupyter Notebook, Google Colab, Latex

## Languages

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### Danish

Native

### English

Professional