

Nicklaus Choo

SOFTWARE ENGINEER · GOOGLE

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Work Experience

Google SOFTWARE ENGINEER FULL-TIME *SunnyVale, CA, USA*

Aug 29, 2022 - Present

- Design and Implemented load balancing for ML/server workloads using GPU/TPU/KV-cache utilization. This achieved:
 - 96% faster Time-to-First-Token P90 latency.
 - 60% faster Normalized-Time-Per-Output-Token P90 latency.
 - 32% faster overall throughput for prefix-heavy workloads.
- Design and led the implementation of a multi-threaded, concurrent, sharded load balancing client-server system while working with partner teams in Canada and Poland. This achieved:
 - Cloud customers can balance service traffic along any utilization dimension.
 - Vastly simpler configuration for custom load balancing behavior.
- 10x speedup for network design process with 15x reduction in memory resources for network topology graph data structures.
- Wrote graph traversal algorithms to efficiently traverse Google's network topology and detect single points of failure.
- Improved automation to re-map 25% of all edge network customers to greatly improve customer cost center allocation.

NetApp SOFTWARE ENGINEER INTERN *SunnyVale, CA, USA*

May 24, 2021 - Aug 20, 2021

- 3x speedup for OS compile-update-reboot time for ONTAP virtual machines
- Automated ONTAP cloud cluster setup configuration for dynamic load testing
- 2.7x speedup for WAFL scheduler client I/O latency with minimal slowdown (0.8x) to WAFL scheduler replication operations latency
- Further optimized 3.5x speedup for client I/O and 1.2x speedup for replication operations with online random forest server load prediction

Education

Carnegie Mellon University

Pittsburgh, PA, USA

B.S. IN COMPUTER SCIENCE, CONCENTRATION IN ALGORITHMS & COMPLEXITY WITH UNIVERSITY HONORS

Aug 2018 - May 2022

- Cumulative GPA **3.55**, School of Computer Science Dean's List, High Honors F19, F20, F21.
- Selected courses:

10-701 Machine Learning (PhD)

15-356 Cryptography

21-241 Linear Algebra

15-410 Operating Systems

15-210 Parallel Data Structures & Algos

21-259 Calculus 3D

15-411 Compiler Design (C++)

15-213 Introduction to Computer Systems

21-301 Combinatorics

15-440 Distributed Systems (Java)

15-251 Great Ideas in Theoretical CS

21-373 Abstract Algebra

15-451 Algorithm Design & Analysis

15-259 Probability & Computing

80-413 Category Theory

15-459 Quantum Computation

15-260 Statistics & Computing

Extracurriculars & Projects

Pebbles Kernel

- Created x86 kernel from scratch which supports essential syscalls such as fork/exec/wait, pre-emptive multitasking.
- Wrote device drivers for keyboard, timer, and hardware cursor.
- Code available at github.com/nicklauscyc/small-kernel

15-251 Great Ideas in Theoretical CS Course Tutor

- Conducted one-on-one tutoring sessions for students in the class

Technical Proficiencies

Languages

- C | C++ | Python | Java | Bash | SML | HTML | CSS | JavaScript