

SENIOR SOFTWARE ENGINEER · FULL STACK

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Summary

Current Fullstack Senior Sofware Engineer at Target. 5 years experience specializing in web development using modern tools and tech stack. Interested in scalable and robust system design; team development, colaboration, and growth; and learning new technologies. I would love the opportunity to contribute to your team!

Work Experience

Target Corporation

Minneapolis, MN

SENIOR SOFTWARE ENGINEER

July 2022 - Current

SOFTWARE ENGINEER

August 2021 - July 2022

- Designed and built an entirely new built from scratch Web Application enabling the bulk purchase of Gift Cards by business clients, facilitating over \$250 million in revenue
- Built UI's using Next.js, leveraging micro-frontend design patterns using Webpack Module Federation.
- Built API microservices using Micronaut and Kotlin.
- Deployed and maintained infrastructure for PCI compliant microservices in the Google Cloud using Terraform.
- · Implemented and maintained secure deployment pipelines for a high risk UI micro-frontend that captures PCI data.
- Implemented monitoring integrations with InfluxDB, Grafana, Kibana, ShuttleIO, and Slack
- · Implemented Oauth2 intergrations to handle authentication and authorization for external clients and internal team members
- Implemented cross team integrations using API's and Kafka Event Streaming.

Lively AppsVancouver, British Columbia

FULL STACK DEVELOPER

TEACHING ASSISTANT

April 2020 - August 2021

- Developed and maintained apps currently available on the Atlassian marketplace for Confluence and Jira. Including Pocket Query, Task Reminder, Hide Elements, Lively Recorder, Usage Statistics for Confluence and more.
- Won second place in the 2020 Codegeist hackathon for the Lively Recorder.
- · Implemented apps and features using the React framework for frontend and Java Spring for backend services
- Built and deployed overall service infrastructure utilizing Docker and AWS (Including EC2, Lambda, S3, and CloudFront), focusing on high-availability, fault tolerance, and auto-scaling.
- Solved support tickets, interacting directly with customers.

University of British Columbia

Vancouver, Biritsh Columbia

January - August 2020

• Taught Java language, design principals, and design patterns

- Assisted students in the design and development of capstone personal projects.
- · Graded assignments, quizzes and exams

Garmin Cochrane, Alberta

SOFTWARE QUALITY ASSURANCE INTERN

- September December 2019
- Authored and maintained well organized, efficient and successful test cases for the entire team.
- Designed and built internal tools used to automate testing processes
- · Debugged code and located root causes of problems by reviewing configuration files and logs

Education

University of British Columbia

BACHELOR OF COMPUTER SCIENCE

University of Minnesota

B.S. MATHEMATICS AND B.A. ECONOMICS

- Magna Cum Laude
- Department Honors (Economics)

Vancouver, British Columbia

September 2018 - May 2021

Duluth, Minnesota

September 2011 - May 2015