# NICK MALLORY RESUME PROGRAMMER

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Website: superstronggames.com

#### **WORK**

#### 2018 Digital Intern - Ontario Public Service

- Currently an intern at the Ontario Public service working with NodeJS, ASP .NET, and SQL Server to develop web applications for the cloud in Microsoft Azure and OpenShift. Also assisting with Pivotal Cloud Foundry container service support (e.g. developing new pipelines and supporting upgrading of infrastructure)

#### **EXPERIENCE**

To view my online portfolio please visit: https://nickmly.github.io/

#### 2018 React/NodelS TodoList

Created a full-stack app using React for the frontend, NodeJS for the backend, and MongoDB for the database

## 2017 Social Media Website

Created a social media website using NodeJS and MongoDB and Semantic UI for styles

#### 2017 *TOJam 2017*

- Worked as a programmer in a game jam
- Made a worms clone with a team of 4 people

## 2016 -2017 *Custom C++ Engine*

- Developed a custom C++ game engine with a friend
- Aims to replicate Unity's component system
- Uses OpenGL for rendering and SDL for input and window system

#### 2015 - 2018 *Recession (Steam)*

- Lead a team of three to create a Unity 5.6 game that released on Steam
- Game is a 4v1 cops and robbers asymmetrical shooter
- Responsible for developing concept, programming all the game's code, and designing the game play
- Created advertisements/trailers and marketed game through YouTube/Twitch
- Tested game with multiple individuals for live debugging
- Setup business name/website as well as contracts for team members

## PROGRAMMING LANGUAGES

- Javascript (ES2015+2016 included)/HTML/CSS/PHP 3 years of experience
- C# 5 years of experience
- C++ 1 year of experience
- Java 2 years of experience
- Swift 6 months experience

#### SKILLS + TECHNOLOGIES

- Troubleshooting and problem solving
- Microsoft Azure, OpenShift, Pivotal Cloud Foundry 6 months experience
- Apache/MAMP –2 years of experience
- NodeJS, Express, and React 2 years of experience
- Angular 6 months experience
- MongoDB/MySQL 1 year of experience
- GitHub/SVN/Bitbucket 3 years of experience
- WordPress 1 year of experience

## **EDUCATION**

## 2014 - 2017 Humber College - Game Programming (Advanced Diploma)

I graduated Humber College's three year Game Programming program in April 2017 with 85.5 GPA.

References available upon request. Willing to relocate.