NICK MALLORY RESUME
PROGRAMMER
Contact: 647-515-2443 or nickmly@gmail.com
Website: superstronggames.com

EXPERIENCE

To view my online portfolio please visit: https://nickmly.github.io/

2017 *Social Media Website*

- Created a social media website using NodeJS and MongoDB and Semantic UI for styles

2017 *TOJam 2017*

- Worked as a programmer in a game jam
- Made a worms clone with a team of 4 people

2017 *PHP Blog*

- Created a CMS website using PHP and MySQL with Bootstrap 4 for styles

2016 -2017 *Custom C++ Engine*

- Developed a custom C++ game engine with a friend
- Aims to replicate Unity's component system
- Uses OpenGL for rendering and SDL for input and window system

2015 - Present *Recession (Steam)*

- Lead a team of three to create a Unity 5.6 game that released on Steam
- Game is a 4v1 cops and robbers asymmetrical shooter
- Responsible for developing concept, programming all the game's code, and designing the game play
- Created advertisements/trailers and marketed game through YouTube/Twitch
- Tested game with multiple individuals for live debugging
- Setup business name/website as well as contracts for team members

2015 *Zombie Killtime (Steam)*

- Created and released a game on Steam using Unity 4
- Responsible for developing concept, programming all the game's code, and designing the game play
- Did advertising for game through YouTube, Facebook, Reddit, and Twitter
- Learned how to lead a team, how to go through a development cycle, and the online publishing process

PROGRAMMING LANGUAGES

- **Javascript/HTML/CSS/PHP –** 2 years of experience
- **C# –** 4 years of experience
- **C++ –** 3 years of experience
- **Java –** 2 years of experience
- **Swift –**Half a year of experience

SKILLS

- **Troubleshooting and problem solving**
- **Apache/MAMP –**2 years of experience
- **jQuery –** 2 years of experience
- **NodeJS and Express –** 1 year of experience
- **MongoDB/MySQL –** 1 year of experience
- **GitHub/SVN/Bitbucket –** 3 years of experience
- **WordPress –** 1 year of experience
- **Unity 5 –** 3+ years of experience
- **Unreal Engine –** 1.5 years of experience

EDUCATION

2014 - 2017 *Humber College - Game Programming (Advanced Diploma)*

I graduated Humber College's three year Game Programming program in April 2017 with 85.5 GPA.

References available upon request. Willing to relocate.