

# CS101: Intro to Computing

## Fall 2015

### Lecture 4

**REVIEW**

```
x="3"
```

```
y=10%4
```

```
print x*y
```

What is the output of this program?

a) 2

b) 104

c) 33

d) 3104

```
c=(10+5j)
```

```
i=25
```

```
r=c.real+i
```

What is the value and type of r?

- a) An integer with value 35
- b) A complex with value 35+5j
- c) A float with value 35.0
- d) None of the above.

Which of these expressions will cause an ***overflow***?

a)  $10^{**}100000$

b) "10" \* 100000

c)  $10.0^{**}100000$

d) None of the above

```
x="10"
```

```
y="%i"
```

```
print (x+y) % 2
```

What is the output of this program?

a) 102

b) 1111

c) 1010

d) None of the above

**STRING TYPE**

# Strings

- Literals: text surrounded by quotes
  - e.g. “TACO”
- Each symbol is called a ***character***
- Unlike numeric types, strings can vary in length!



# String operations

- ***Concatenation***: combine two strings
  - Uses the + symbol
  - Example: "CS"+"101"
- ***Repetition***: repeat a string
  - Uses the \* symbol
  - Example: "HELLO! " \* 10
- ***Formatting***: used to encode other data as a string
  - Uses % symbol

# Formatting operator

- Creates a string with a value stuck inside
  - Formatting them nicely
  - Have to indicate the ***type*** of the value INSIDE the string with a special code

```
x=100 * 54
```

```
s="String is: %i" % x
```

```
print s
```

# Example

```
name="Ryan"  
grade=0.95  
m1="Hello, %s!" % name  
m2="Your grade is: %f" % grade  
print m1  
print m2
```

```
x=3
```

```
s=( "%i" % (x+1) ) *x** (5%x)
```

```
print s
```

What is the output of this program?

a) 33333333333333

b) 4444444444

c) 9999

d) %i%i%i%i%i

# Indexing operator

- Extracts a ***single*** character
- Use an integer surrounded by brackets
  - e.g. `a[0]`
  - Call integer the “index”
- **WARNING**: We start counting from 0
- Can use negative numbers
  - Starts from end (e.g. -1 is the last character)

```
my_string="ABCDE"
```

```
i=3
```

```
x=my_string[i]
```

What is the value of x?

a) A

b) B

c) C

d) D

e) E

```
my_string="ABCDE"
```

```
i=25%3
```

```
x=my_string[i]
```

What is the value of x?

a) A

b) B

c) C

d) D

e) E

```
my_string="ABCDE"
```

```
i=(11%3)-7
```

```
x=my_string[i]
```

What is the value of x?

a) A

b) B

c) C

d) D

e) E



# Slicing

- Extracts a ***substring*** from a string
- Similar to indexing notation
  - We can specify a ***range*** inside the brackets using : (colon) character
  - e.g. “Taco salad”[0:4]
- Character at first index ***is included***
- Character at last index ***is not included***

```
my_string="ABCDE"  
x=my_string[1:3]
```

What is the value of x?

- a) AB
- b) ABC
- c) BC
- d) BCD
- e) CD

**FUNCTIONS**

# Functions

- A small program we can run ***within*** Python
  - Saves us from having to rewrite code
  - Don't reinvent the wheel!
- **ANALOGY**: Functions are ***verbs*** in Python.
- Also called a ***subroutine*** or ***procedure***

# Function calls

- When we want to execute a function, we ***call*** it or ***invoke*** it
- Use name of the function with parentheses
  - Example: `help( )`
- Many functions are part of the Python language
  - We call them ***built-in functions***

# Arguments

- Functions can act on data
- Arguments are the ***input*** to a function
- The function ***returns*** a value
- Return values are the ***output*** of a function
- Examples:
  - `bin(10)`
  - `len("TACO TUESDAY")`
  - `abs(-123)`

# Arguments

- A function can take more than one argument
- Multiple arguments are separated by commas
- Examples:
  - `min(1, 4, 5)`
  - `max(1, 4, 5)`

# Type conversion

- Built-in functions that convert data of one type to another
- Examples:
  - `float("0.3")`
  - `str(3+5j)`
- Some type conversions don't work:
  - `int("TACO")`
  - `int(3+5j)`



# User input

- `raw_input()` is a built-in function
- Argument: string printed to user
- Return value: string user typed before hitting “ENTER”

# Goal

- Purpose of a program is to ***achieve a goal!***
- Let's write a quadratic equation solver!