

CS101: Intro to Computing

Fall 2015

Lecture 10

Administrivia

- Homework 8 is due ***tonight***
- Homework 9 assigned (due on Mon)
- No homework assigned on Wednesday
- Midterm 1 is October 5th (1 week!)
 - Practice exam coming Wednesday

REVIEW

```
t=""  
for c in s:  
    if c not in "aeiou":  
        t+=c
```

What is this program doing to string s?

- a) Counting the vowels in s
- b) Removing the vowels from s
- c) Counting the consonants in s
- d) Removing the consonants from s

```
x=0  
for i in range(0,100):  
    x=i
```

What is the final value of x?

- a) 0
- b) 99
- c) 100
- d) 4950

LISTS

Lists

- Represents an ordered collection of *items* or *elements*.
 - It's iterable.
- A ***container*** type
 - Contains other values of ***any type***
 - **NOTE:** elements don't have to be the same type

Lists

- We create an *list* by typing:
 1. an open square bracket [
 2. items of the list, separated by commas
 3. a closing square bracket]

Similarity to Strings

```
x=[10,3.14,"Ride"]  
print x[1]  
print x[1:3]  
print len(x)  
for i in x:  
    print i
```

Dissimilarity to Strings

- Strings are *immutable* (we can't change the *contents* without *creating a new string*)

```
s="Puraty Ring"
```

```
s[3]="i" ← NOT ALLOWED
```

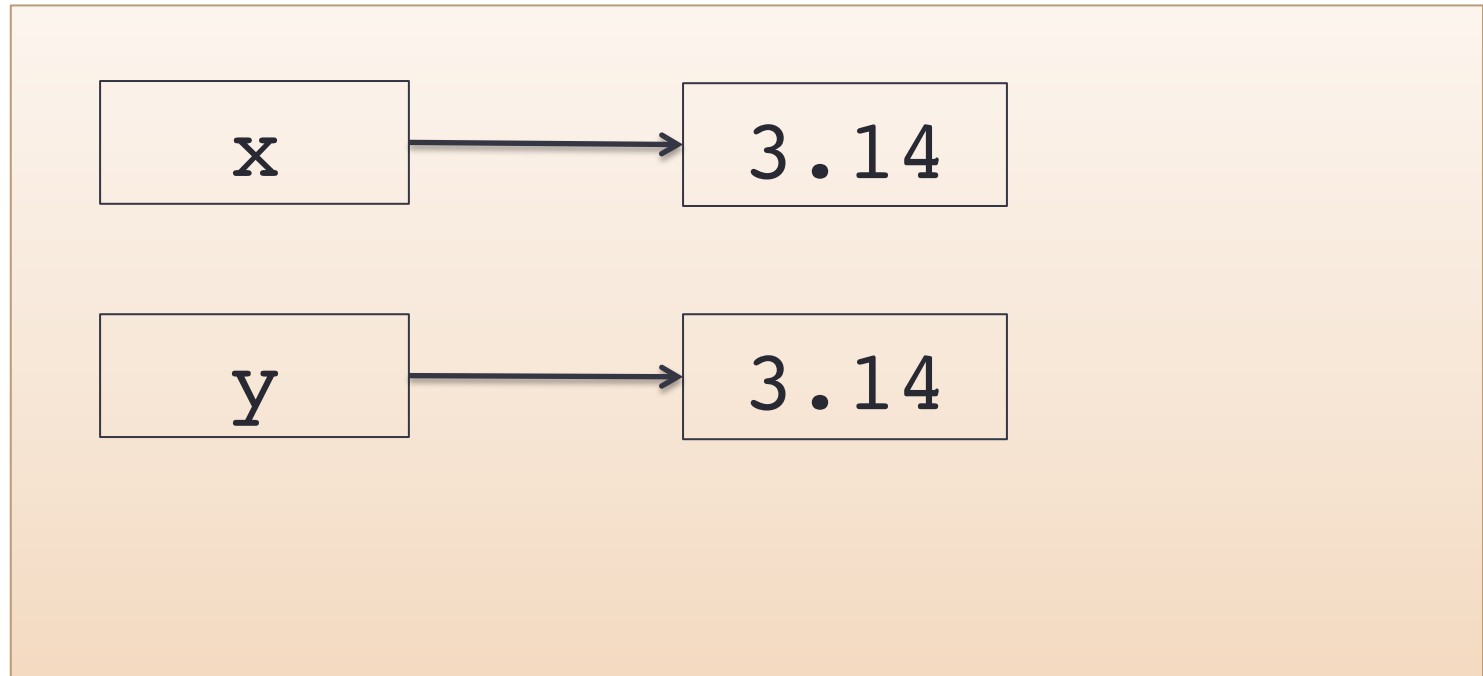
```
s=s[:3]+"i"+s[4:]
```

Immutable Assignment

`x=3.14`

`y=x`

Memory

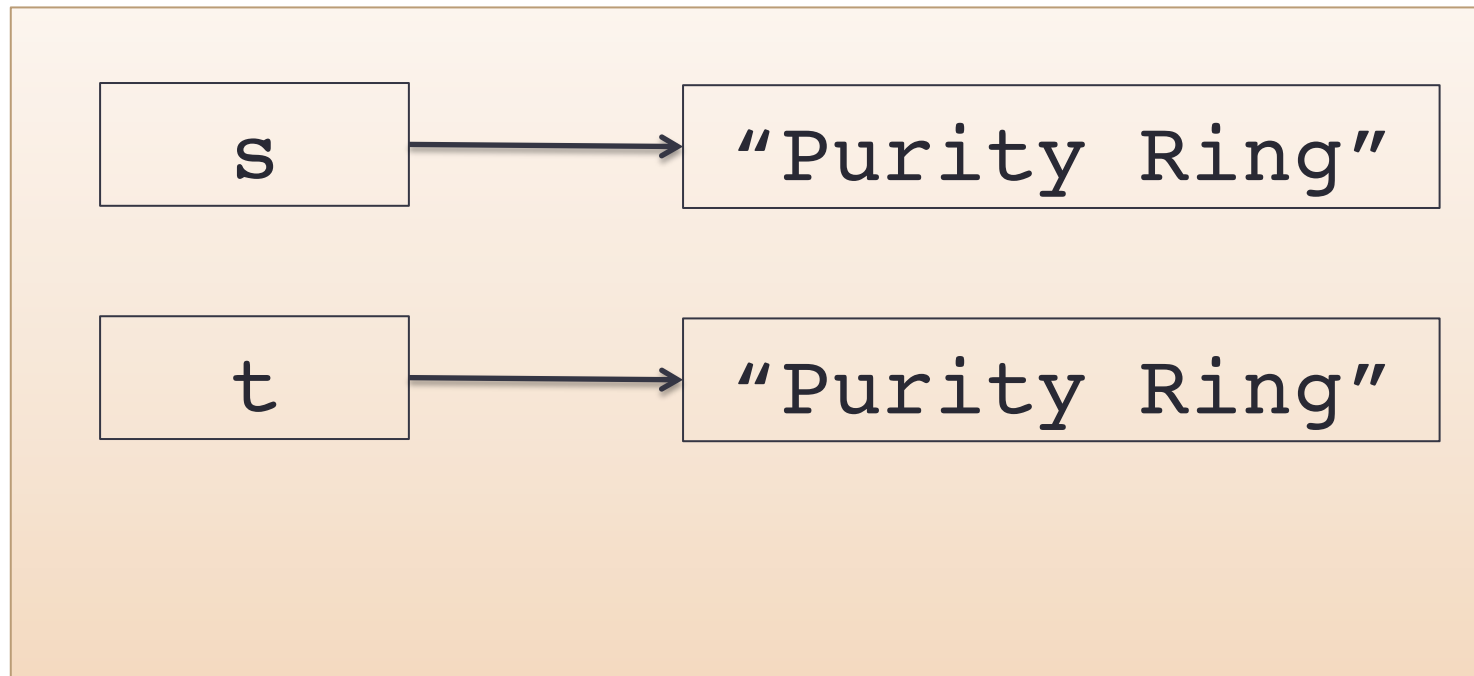


Immutable Assignment

```
s="Purity Ring"
```

```
t=s
```

Memory



Dissimilarity to Strings

- Lists are ***mutable*** (we ***can*** change the contents of a list)

```
x=[ 4 , 1 , 2 , 3 ]
```

```
x[3]=-2 ← item assignment
```

```
x.append(5)
```

```
del x[1]
```

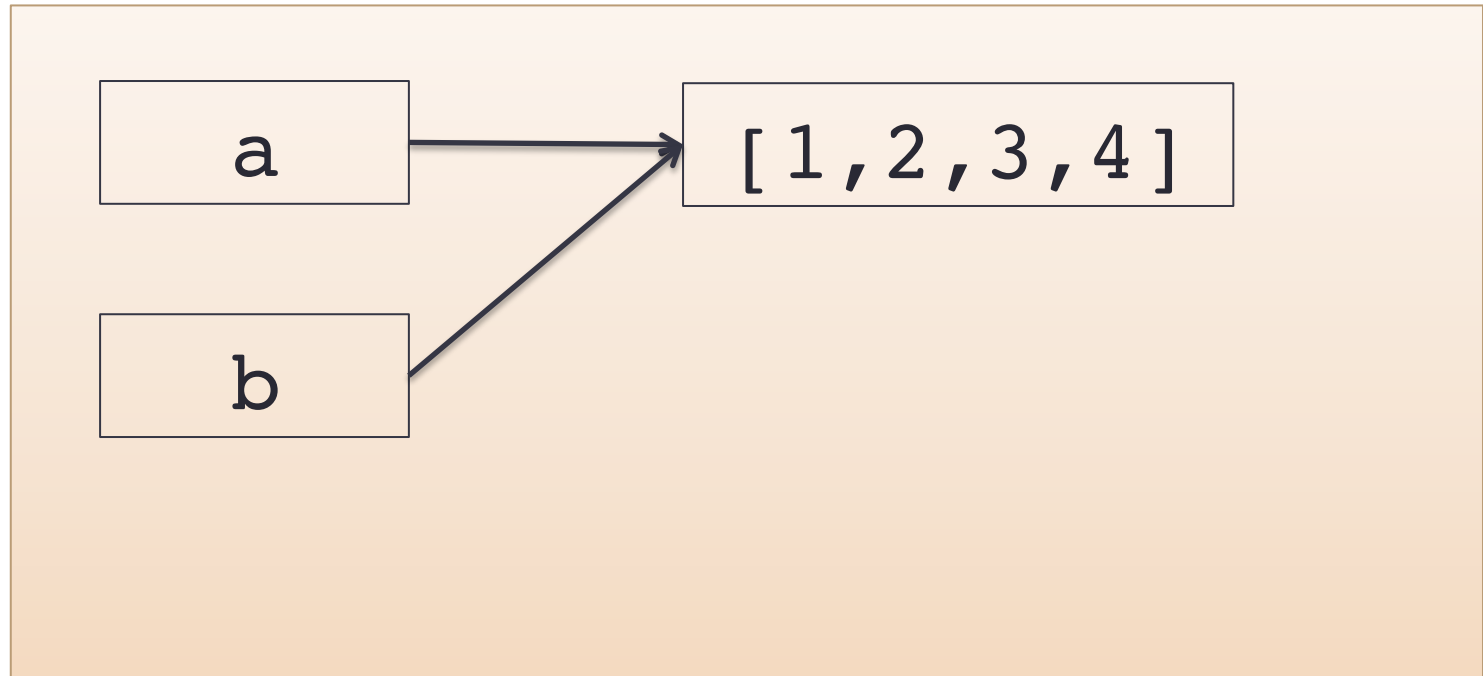
```
x.sort()
```

Mutable Assignment

```
a=[ 1 , 2 , 3 , 4 ]
```

```
b=a
```

Memory



Aliasing

- One memory location has two names.
- Only ***mutable*** types can be aliased.
- Aliasing causes mutable types to behave ***very*** differently.



ALIAS

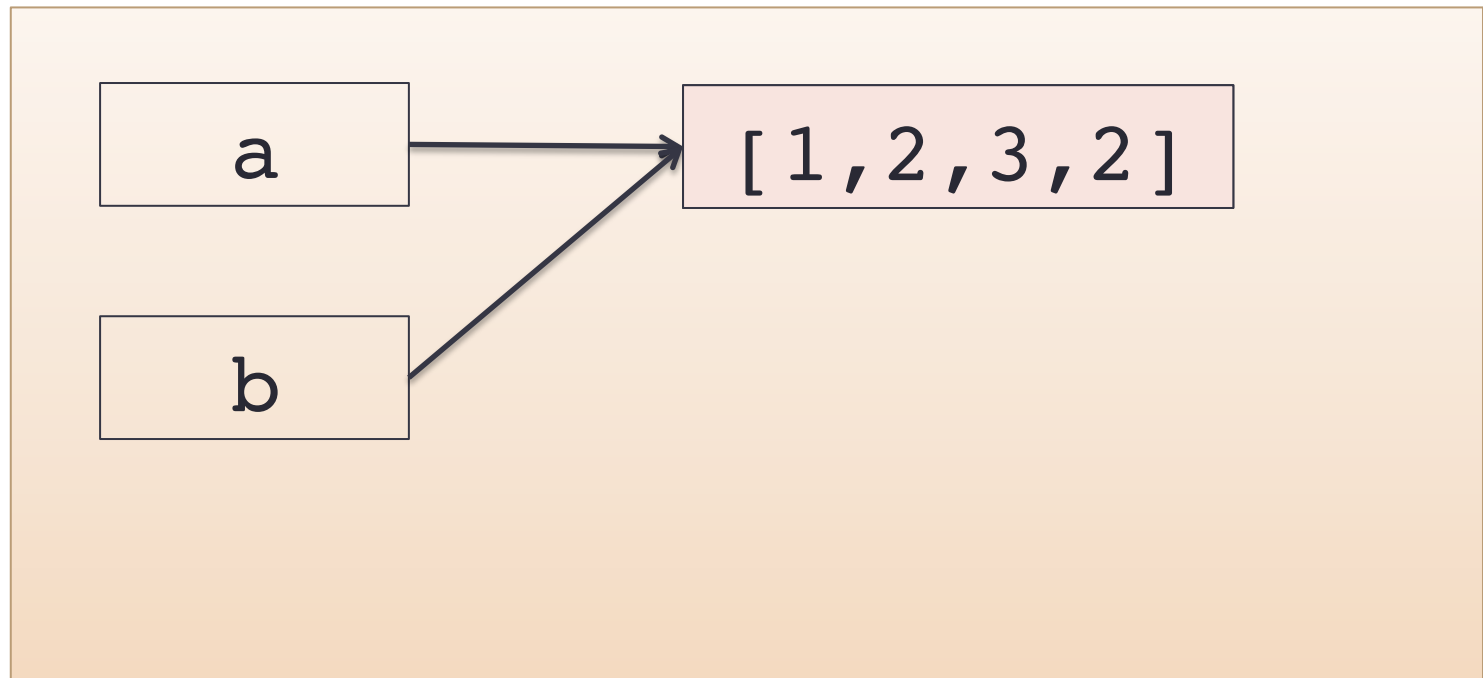
Implications of Aliasing

```
a=[ 1 , 2 , 3 , 4 ]
```

```
b=a
```

```
b[ -1 ]=2
```

Memory




```
x=[ 3 , 2 , 1 ]
```

```
y=x
```

```
y.sort ( )
```

```
x.append ( 0 )
```

What is the final value of x?

a) [3 , 2 , 1]

b) [1 , 2 , 3]

c) [1 , 2 , 3 , 0]

d) [0 , 1 , 2 , 3]

```
y=[ 3 , 2 , 1 ]
```

```
x=y.append( 5 )
```

```
y[ -1 ]=3
```

What is the final value of x?

a) [3 , 2 , 1 , 3]

b) [3 , 2 , 1 , 5]

c) [3 , 2 , 1 , 5 , 3]

d) None

DANGER!! DANGER!!

- The *sort* and *append* methods modify the list ***itself!***
- This means they **RETURN NONE**

```
x=[ 1 , 2 , 3 , 4 ]
```

```
x=x.append( 5 )
```

```
print type(x)
```

Mutable arguments

- Mutability causes lists to work differently with functions.
- Lists used as arguments ***can be modified by the function.***
- This is very useful.

Mutable arguments

```
def fun(q):  
    q.append(3)  
  
a=[]  
for i in range(3):  
    fun(a)  
print a
```

Example

```
def readfile(fname,a):  
    for line in open(fname):  
        a.append(line)  
  
all_lines=[]  
readfile("file1",all_lines)  
readfile("file2",all_lines)
```

Example

```
def readfile(fname,a):  
    for line in open(fname):  
        a.append(line)  
  
all_lines=[]  
for f in open("filenames.txt"):  
    readfile(f,all_lines)
```

Copying Lists

- What if we want a fresh, independent copy of our list (i.e. NOT an alias?)
- ***Slicing*** creates a new list.
- Slice the ***entire*** list to create a copy.

```
x=[ 3 , 2 , 1 ]
```

```
y=x[ : ]
```

```
y.sort()
```

```
print x
```


Example

```
x=[ 1 , 2 , 3 ]  
y=x[ : ]  
y.append( 4 )  
print x==y
```

Split

- *split* is a string method that returns a ***list***.
- Takes a single string argument.
 - Used as a delimiter

```
name="Ryan M. Cunningham"  
m=name.split(" ")  
print m[-1]
```

```
x="A+B+C"
```

```
y=x.split("+")
```

What is the value of x?

a) "ABCD"

b) ["A" , "B" , "C"]

c) ["+" , "+" , "+"]

d) None

Join

- A ***string*** method that operates on a ***list***.
- Returns a ***string*** of list elements joined together.

```
names= [ "Ryan" , "Dave" , "Michael" ]  
' , ' .join(names)
```

```
a=[ "X" , "A" , "G" ]
```

```
b=a[ : ]
```

```
a.sort( )
```

```
x=" , ".join(b)
```

What is the value of x?

a) "XAG"

b) "X,A,G"

c) "A,G,X"

d) None

TUPLES

Tuple

- A tuple is an *immutable* sequence of any type.
 - An immutable version of a list.
- Literal: item in the tuple separated by commas (can add parentheses)

```
t=( 1 , 3.14 , "Hi" )
```

```
t=(1,3.14,"Hi")
```

```
t[0:2]
```

```
t[-2]
```

```
len(t)
```

```
1 in t
```

```
t[2][1]
```


Why tuples?

- Less useful version of lists?
- No! They make our solutions more elegant!
- Allow us to ***group*** items together in our code.

Tuple assignment

- A tuple can go on the ***left side*** of an assignment statement
- Allows us to make ***multiple assignments*** at once

```
one, pi, hello = (1, 3.14, "Hi")
```

- Convenient for swapping values:

```
x, y = y, x
```

Tuple return values

- A tuple can be used in a return statement
- Allows us to ***return multiple values*** at once

```
def fun():  
    return (1, 2, 3)
```

- When calling, can use tuple assignment
`a, b, c = fun()`

String formatting with tuples

- We can use tuples on the *right side* of the string formatting operator
- Allows us to insert *multiple values* into the string

```
"%i %i %i" % (1, 2, 3)
```

s=???

x=10

y="Hello"

z=3.14

print s % x,y,z

a) "%i %f %s"

b) "%f %s %i"

c) "%i %s %f"

d) None of the above.